

i2c\_adc\_ads7828  
v2.0.2

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limitations under the License.

## 2 Optional Functions List (Troubleshooting)

**Member [ADS7828::commandByte](#) ()**

This function is for testing and troubleshooting.

**Member [ADS7828::start](#) ()**

This function is for testing and troubleshooting and can be used to determine whether a device is available (similar to the TCP/IP `ping` command).

**Member [ADS7828::start](#) (uint8\_t)**

This function is for testing and troubleshooting.

**Member [ADS7828Channel::commandByte](#) ()**

This function is for testing and troubleshooting.

**Member [ADS7828Channel::index](#) ()**

This function is for testing and troubleshooting.

**Member [ADS7828Channel::sample](#) ()**

This function is for testing and troubleshooting.

**Member [ADS7828Channel::start](#) ()**

This function is for testing and troubleshooting.

**Member [ADS7828Channel::total](#) ()**

This function is for testing and troubleshooting.

**Member [ADS7828Channel::update](#) ()**

This function is for testing and troubleshooting.

### 3 Todo List

**Member [ADS7828Channel::start\(\)](#)**

Determine whether this function is needed.

**Member [ADS7828Channel::update\(\)](#)**

Determine whether this function is needed.

### 4 Required Functions List

**Member [ADS7828::begin\(\)](#)**

Call from within `setup()` to enable I2C communication.

**Member [ADS7828::update\(uint8\\_t\)](#)**

Call this or one of the [update\(\)](#) / [updateAll\(\)](#) functions from within `loop()` in order to read data from device(s).

**Member [ADS7828::update\(\)](#)**

Call this or one of the [update\(\)](#) / [updateAll\(\)](#) functions from within `loop()` in order to read data from device(s).

**Member [ADS7828::updateAll\(\)](#)**

Call this or one of the [update\(\)](#) functions from within `loop()` in order to read data from device(s). This is the most commonly-used device update function.

**Member [ADS7828Channel::value\(\)](#)**

This is the most commonly-used channel function.

### 5 Class Index

#### 5.1 Class List

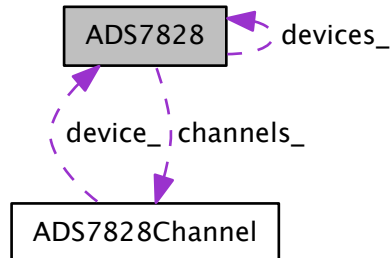
Here are the classes, structs, unions and interfaces with brief descriptions:

<a href="#">ADS7828</a>	<a href="#">5</a>
<a href="#">ADS7828Channel</a>	<a href="#">13</a>

### 6 Class Documentation

## 6.1 ADS7828 Class Reference

Collaboration diagram for ADS7828:



### Public Member Functions

- `ADS7828` (`uint8_t`)  
*Constructor with the following defaults:*
  - `ADS7828` (`uint8_t`, `uint8_t`)
  - `ADS7828` (`uint8_t`, `uint8_t`, `uint8_t`)
  - `ADS7828` (`uint8_t`, `uint8_t`, `uint8_t`, `uint16_t`, `uint16_t`)
  - `uint8_t` `address` ()  
*Device address as defined by pins A1, A0.*
- `ADS7828Channel * channel` (`uint8_t`)  
*Return pointer to channel object.*
- `uint8_t commandByte` ()  
*Return command byte for device object (PD1 PD0 bits only).*
- `uint8_t start` ()  
*Initiate communication with device.*
- `uint8_t start` (`uint8_t`)
- `uint8_t update` ()  
*Update all unmasked channels on device.*
- `uint8_t update` (`uint8_t`)

### Static Public Member Functions

- static void `begin` ()  
*Enable I2C communication.*
- static `ADS7828 * device` (`uint8_t`)  
*Return pointer to device object.*
- static `uint8_t updateAll` ()  
*Update all unmasked channels on all registered devices.*

## Public Attributes

- uint8\_t [channelMask](#)

Each bit position containing a 1 represents a channel that is to be read via [update\(\)](#) / [updateAll\(\)](#).

## Private Member Functions

- void [init](#) (uint8\_t, uint8\_t, uint8\_t, uint16\_t, uint16\_t)

Common code for constructors.

- uint16\_t [read](#) ()

Request and receive data from most-recent A/D conversion from device.

## Static Private Member Functions

- static uint16\_t [read](#) (uint8\_t)

Request and receive data from most-recent A/D conversion from device.

- static uint8\_t [start](#) (uint8\_t, uint8\_t)

Initiate communication with device.

- static uint8\_t [update](#) ([ADS7828](#) \*)

Initiate communication with device.

- static uint8\_t [update](#) ([ADS7828](#) \*, uint8\_t)

Initiate communication with device.

## Private Attributes

- uint8\_t [address\\_](#)

Device address as defined by pins A1, A0.

- [ADS7828Channel](#) [channels\\_](#) [8]

Array of channel objects.

- uint8\_t [commandByte\\_](#)

Command byte for device object (PD1 PD0 bits only).

## Static Private Attributes

- static [ADS7828](#) \* [devices\\_](#) [4] = {}

Array of pointers to registered device objects.

- static const uint8\_t [BASE\\_ADDRESS\\_](#) = 0x48

Factory pre-set slave address.

## Related Functions

(Note that these are not member functions.)

- static const uint8\_t `DIFFERENTIAL` = 0 << 7  
*Configure channels to use differential inputs (Command byte SD=0).*
- static const uint8\_t `SINGLE_ENDED` = 1 << 7  
*Configure channels to use single-ended inputs (Command byte SD=1).*
- static const uint8\_t `REFERENCE_OFF` = 0 << 3  
*Configure channels to turn internal reference OFF between conversions (Command byte PD1=0).*
- static const uint8\_t `REFERENCE_ON` = 1 << 3  
*Configure channels to turn internal reference ON between conversions (Command byte PD1=1).*
- static const uint8\_t `ADC_OFF` = 0 << 2  
*Configure channels to turn A/D converter OFF between conversions (Command byte PD0=0).*
- static const uint8\_t `ADC_ON` = 1 << 2  
*Configure channels to turn A/D converter ON between conversions (Command byte PD0=1).*
- static const uint8\_t `DEFAULT_CHANNEL_MASK` = 0xFF  
*Default channel mask used in [ADS7828](#) constructor.*
- static const uint16\_t `DEFAULT_MIN_SCALE` = 0  
*Default scaling minimum value used in [ADS7828](#) constructor.*
- static const uint16\_t `DEFAULT_MAX_SCALE` = 0xFFF  
*Default scaling maximum value used in [ADS7828](#) constructor.*

### 6.1.1 Detailed Description

Examples:

[examples/one\\_device/one\\_device.ino](#), and [examples/two\\_devices/two\\_devices.ino](#).

### 6.1.2 Constructor & Destructor Documentation

#### 6.1.2.1 `ADS7828()` [1/4]

```
ADS7828::ADS7828 (
    uint8_t address )
```

Constructor with the following defaults:

- differential inputs (SD=0)
- internal reference OFF between conversions (PD1=0)
- A/D converter OFF between conversions (PD0=0)
- min scale=0
- max scale=4095



**Parameters**

<i>address</i>	device address (0..3)
----------------	-----------------------

**Usage:**

```
...
// construct device with address 2
ADS7828 adc(2);
...
```

**See also**

[ADS7828::address\(\)](#)

```
283 {
284     init(address, (DIFFERENTIAL | REFERENCE_OFF |
285                 ADC_OFF),
286             DEFAULT_CHANNEL_MASK, DEFAULT_MIN_SCALE,
287             DEFAULT_MAX_SCALE);
288 }
```

**6.1.2.2 ADS7828()** [2/4]

```
ADS7828::ADS7828 (
    uint8_t address,
    uint8_t options )
```

This is an overloaded member function, provided for convenience. It differs from the above function only in what argument(s) it accepts.

**Parameters**

<i>options</i>	command byte bits SD, PD1, PD0
----------------	--------------------------------

**Usage:**

```
...
// device address 0, differential inputs, ref/ADC ON between conversions
ADS7828 adc0(0, DIFFERENTIAL | REFERENCE_ON | ADC_ON);

// device address 1, single-ended inputs, ref/ADC OFF between conversions
ADS7828 adc1(1, SINGLE_ENDED | REFERENCE_OFF |
             ADC_OFF);

// device address 2, single-ended inputs, ref/ADC ON between conversions
ADS7828 adc2(2, SINGLE_ENDED | REFERENCE_ON |
             ADC_ON);
...
```

**See also**

[ADS7828Channel::commandByte\(\)](#)

```

306 {
307     init(address, options, DEFAULT_CHANNEL_MASK,
308         DEFAULT_MIN_SCALE,
309         DEFAULT_MAX_SCALE);
310 }

```

### 6.1.2.3 ADS7828() [3/4]

```

ADS7828::ADS7828 (
    uint8_t address,
    uint8_t options,
    uint8_t channelMask )

```

This is an overloaded member function, provided for convenience. It differs from the above function only in what argument(s) it accepts.

#### Parameters

<i>channelMask</i>	bit positions containing a 1 represent channels that are to be read via <a href="#">update()</a> / <a href="#">updateAll()</a>
--------------------	--

#### Usage:

```

...
// device address 0, update all channels via updateAll() (bits 7..0 are set)
ADS7828 adc0(0, 0, 0xFF);

// device address 1, update channels 0..3 via updateAll() (bits 3..0 are set)
ADS7828 adc1(1, 0, 0b00001111);

// device address 2, update channels 0, 1, 2, 7 via updateAll() (bits 7, 2, 1, 0 are set)
ADS7828 adc2(2, 0, 0b10000111);
...

```

#### See also

[ADS7828::channelMask](#)

```

330 {
331     init(address, options, channelMask, DEFAULT_MIN_SCALE,
332         DEFAULT_MAX_SCALE);
333 }

```

### 6.1.2.4 ADS7828() [4/4]

```

ADS7828::ADS7828 (
    uint8_t address,
    uint8_t options,
    uint8_t channelMask,
    uint16_t min,
    uint16_t max )

```

This is an overloaded member function, provided for convenience. It differs from the above function only in what argument(s) it accepts.

**Parameters**

<i>min</i>	minimum scaling value applied to value()
<i>max</i>	maximum scaling value applied to value()

**Usage:**

```
...
// device address 2, channel default minScale 0, maxScale 100
ADS7828 adc(2, 0, DEFAULT_CHANNEL_MASK, 0, 100);
...
```

**See also**

[ADS7828Channel::minScale](#), [ADS7828Channel::maxScale](#)

```
348 {
349     init(address, options, channelMask, min, max);
350 }
```

**6.1.3 Member Function Documentation****6.1.3.1 address()**

```
uint8_t ADS7828::address ( )
```

Device address as defined by pins A1, A0.

**Return values**

<i>0x00</i>	A1=0, A0=0
<i>0x01</i>	A1=0, A0=1
<i>0x02</i>	A1=1, A0=0
<i>0x03</i>	A1=1, A0=1

**Usage:**

```
...
ADS7828 adc(3);
uint8_t deviceAddress = adc.address();
...
```

**Examples:**

[examples/two\\_devices/two\\_devices.ino](#).

```
366 {
367     return address_;
368 }
```

### 6.1.3.2 channel()

```
ADS7828Channel * ADS7828::channel (
    uint8_t ch )
```

Return pointer to channel object.

#### Parameters

<i>ch</i>	channel number (0..7)
-----------	-----------------------

#### Returns

pointer to [ADS7828Channel](#) object

#### Usage:

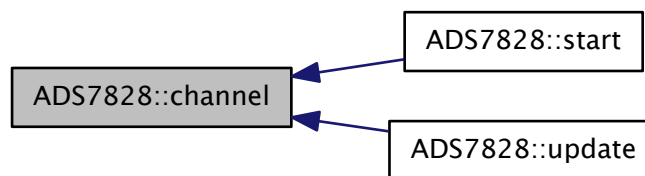
```
...
ADS7828 adc(0);
ADS7828Channel* temperature = adc.channel(0);
...
```

#### Examples:

[examples/one\\_device/one\\_device.ino](#).

```
382 {
383     return &channels_[ch & 0x07];
384 }
```

Here is the caller graph for this function:



### 6.1.3.3 commandByte()

```
uint8_t ADS7828::commandByte ( )
```

Return command byte for device object (PD1 PD0 bits only).

**Optional Function (Troubleshooting)** This function is for testing and troubleshooting.

## Return values

0x00	Power Down Between A/D Converter Conversions
0x04	Internal Reference OFF and A/D Converter ON
0x08	Internal Reference ON and A/D Converter OFF
0x0C	Internal Reference ON and A/D Converter ON

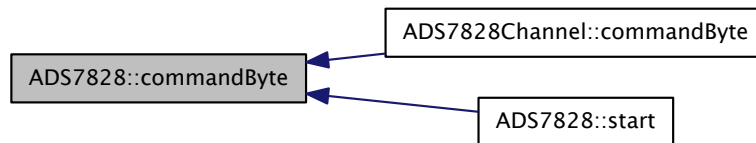
## Usage:

```

...
ADS7828 adc(0);
uint8_t command = adc.commandByte();
...

401 {
402     return commandByte_;
403 }
```

Here is the caller graph for this function:

6.1.3.4 `start()` [1/3]

```
uint8_t ADS7828::start ( )
```

Initiate communication with device.

**Optional Function (Troubleshooting)** This function is for testing and troubleshooting and can be used to determine whether a device is available (similar to the TCP/IP `ping` command).

## Return values

0	success
1	length too long for buffer
2	address send, NACK received ( <b>device not on bus</b> )
3	data send, NACK received
4	other twi error (lost bus arbitration, bus error, ...)

## Usage:

```

...
ADS7828 adc(3);
// test whether device is available
uint8_t status = adc.start();
...

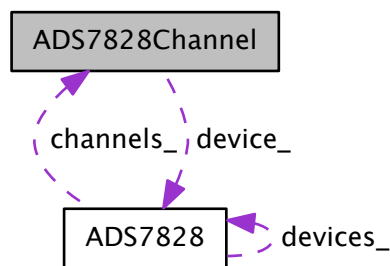
424 {
425     return start(0);
426 }

```

Here is the call graph for this function:

## 6.2 ADS7828Channel Class Reference

Collaboration diagram for ADS7828Channel:



## Public Member Functions

- [ADS7828Channel](#) ([ADS7828](#) \*const, uint8\_t, uint8\_t, uint16\_t, uint16\_t)
- uint8\_t [commandByte](#) ()  
*Return command byte for channel object.*
- [ADS7828](#) \* [device](#) ()  
*Return pointer to parent device object.*
- uint8\_t [id](#) ()  
*Return ID number of channel object (+IN connection).*
- uint8\_t [index](#) ()  
*Return index position within moving average array.*
- void [newSample](#) (uint16\_t)  
*Add (unscaled) sample value to moving average array, update totalizer.*
- void [reset](#) ()  
*Reset moving average array, index, totalizer to zero.*
- uint16\_t [sample](#) ()

*Return most-recent (unscaled) sample value from moving average array.*

- `uint8_t start ()`

*Initiate A/D conversion for channel object.*

- `uint16_t total ()`

*Return (unscaled) totalizer value for channel object.*

- `uint8_t update ()`

*Initiate A/D conversion, read data, update moving average for channel object.*

- `uint16_t value ()`

*Return moving average value for channel object.*

### Public Attributes

- `uint16_t maxScale`

*Maximum value of moving average (defaults to 0x0FFF).*

- `uint16_t minScale`

*Minimum value of moving average (defaults to 0x0000).*

### Private Attributes

- `uint8_t commandByte_`

*Command byte for channel object (SD C2 C1 C0 bits only).*

- `ADS7828 * device_`

*Pointer to parent device object.*

- `uint8_t index_`

*Index position within moving average array.*

- `uint16_t samples_ [1 < 4]`

*Array of (unscaled) sample values.*

- `uint16_t total_`

*(Unscaled) running total of moving average array elements.*

### Static Private Attributes

- `static const uint8_t MOVING_AVERAGE_BITS_ = 4`

*Quantity of samples to be averaged =  $2^{\text{MOVING\_AVERAGE\_BITS\_}}$ .*

### 6.2.1 Detailed Description

#### Examples:

[examples/one\\_device/one\\_device.ino](#), and [examples/two\\_devices/two\\_devices.ino](#).

## 6.2.2 Constructor & Destructor Documentation

### 6.2.2.1 ADS7828Channel()

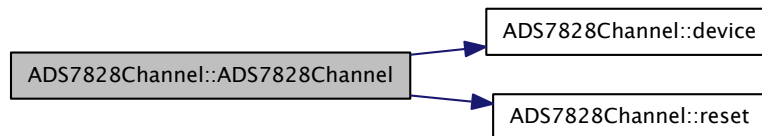
```
ADS7828Channel::ADS7828Channel (
    ADS7828 * const device,
    uint8_t id,
    uint8_t options,
    uint16_t min,
    uint16_t max )
```

#### Remarks

Invoked by [ADS7828](#) constructor; this function will not normally be called by end user.

```
34 {
35     this->device_ = device;
36     this->commandByte_ = (bitRead(options, 7) << 7) | (bitRead(id, 0) << 6) |
37         (bitRead(id, 2) << 5) | (bitRead(id, 1) << 4);
38     this->minScale = min;
39     this->maxScale = max;
40     reset();
41 }
```

Here is the call graph for this function:



## 6.2.3 Member Function Documentation

### 6.2.3.1 commandByte()

```
uint8_t ADS7828Channel::commandByte ( )
```

Return command byte for channel object.

**Optional Function (Troubleshooting)** This function is for testing and troubleshooting.



**Returns**

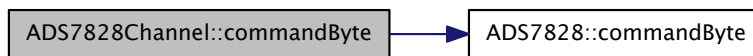
command byte (0x00..0xFC)

**Usage:**

```
...
ADS7828 adc(0);
ADS7828Channel* temperature = adc.channel(0);
uint8_t command = temperature->commandByte();
...

56 {
57     return commandByte_ | device_->commandByte();
58 }
```

Here is the call graph for this function:



Here is the caller graph for this function:

**6.2.3.2 device()**

`ADS7828 * ADS7828Channel::device ( )`

Return pointer to parent device object.

**Returns**

pointer to parent `ADS7828` object

**Usage:**

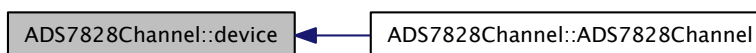
```
...
ADS7828 adc(0);
ADS7828Channel* temperature = adc.channel(0);
ADS7828* parentDevice = temperature->device();
...
```

**Examples:**

[examples/two\\_devices/two\\_devices.ino](#).

```
72 {
73     return device_;
74 }
```

Here is the caller graph for this function:



## 6.2.3.3 id()

```
uint8_t ADS7828Channel::id ( )
```

Return ID number of channel object (+IN connection).

Single-ended inputs use COM as -IN; Differential inputs are as follows:

- 0 indicates CH0 as +IN, CH1 as -IN
- 1 indicates CH1 as +IN, CH0 as -IN
- 2 indicates CH2 as +IN, CH3 as -IN
- ...
- 7 indicates CH7 as +IN, CH6 as -IN

## Returns

id (0..7)

## Return values

0	command byte C2 C1 C0 = 000
1	command byte C2 C1 C0 = 100
2	command byte C2 C1 C0 = 001
3	command byte C2 C1 C0 = 101
4	command byte C2 C1 C0 = 010
5	command byte C2 C1 C0 = 110
6	command byte C2 C1 C0 = 011
7	command byte C2 C1 C0 = 111

## Usage:

```
...
ADS7828 adc(0);
ADS7828Channel* temperature = adc.channel(0);
uint8_t channelId = temperature->id();
...
```

## Examples:

[examples/two\\_devices/two\\_devices.ino](#).

```
103 {
104     return ((bitRead(commandByte_, 5) << 2) | (bitRead(commandByte_, 4) << 1) |
105             (bitRead(commandByte_, 6)));
106 }
```

#### 6.2.3.4 index()

```
uint8_t ADS7828Channel::index ( )
```

Return index position within moving average array.

**Optional Function (Troubleshooting)** This function is for testing and troubleshooting.

#### Returns

index (0..2<sup>MOVING\_AVERAGE\_BITS\_</sup> - 1)

#### Usage:

```
...
ADS7828 adc(0);
ADS7828Channel* temperature = adc.channel(0);
uint8_t channelIndex = temperature->index();
...

121 {
122     return index_;
123 }
```

#### 6.2.3.5 newSample()

```
void ADS7828Channel::newSample (
    uint16_t sample )
```

Add (unscaled) sample value to moving average array, update totalizer.

#### Parameters

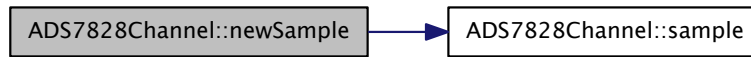
<i>sample</i>	sample value (0x0000..0xFFFF)
---------------	-------------------------------

#### Remarks

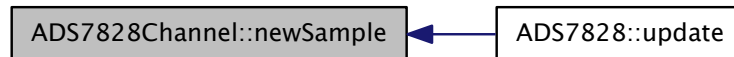
Invoked by [ADS7828::update\(\)](#) / [ADS7828::updateAll\(\)](#) functions; this function will not normally be called by end user.

```
131 {
132     this->index_++;
133     if (index_ >= (1 << MOVING_AVERAGE_BITS_)) this->
        index_ = 0;
134     this->total_ -= samples_[index_];
135     this->samples_[index_] = sample;
136     this->total_ += samples_[index_];
137 }
```

Here is the call graph for this function:



Here is the caller graph for this function:



### 6.2.3.6 reset()

```
void ADS7828Channel::reset ( )
```

Reset moving average array, index, totalizer to zero.

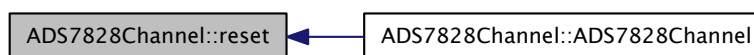
Usage:

```

...
ADS7828 adc(0);
ADS7828Channel* temperature = adc.channel(0);
temperature->reset();
...

150 {
151   this->index_ = this->total_ = 0;
152   for (uint8_t k = 0; k < (1 << MOVING_AVERAGE_BITS_); k++)
153   {
154     this->samples_[k] = 0;
155   }
156 }
```

Here is the caller graph for this function:



### 6.2.3.7 sample()

```
uint16_t ADS7828Channel::sample ( )
```

Return most-recent (unscaled) sample value from moving average array.

**Optional Function (Troubleshooting)** This function is for testing and troubleshooting.

#### Returns

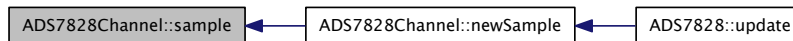
sample value (0x0000..0xFFFF)

#### Usage:

```
...
ADS7828 adc(0);
ADS7828Channel* temperature = adc.channel(0);
uint16_t sampleValue = temperature->sample();
...

171 {
172     return samples_[index_];
173 }
```

Here is the caller graph for this function:



### 6.2.3.8 start()

```
uint8_t ADS7828Channel::start ( )
```

Initiate A/D conversion for channel object.

**Optional Function (Troubleshooting)** This function is for testing and troubleshooting.

**Todo** Determine whether this function is needed.

#### Return values

0	success
1	length too long for buffer
2	address send, NACK received ( <b>device not on bus</b> )
3	data send, NACK received
4	other twi error (lost bus arbitration, bus error, ...)

**Usage:**

```

...
ADS7828 adc(0);
ADS7828Channel* temperature = adc.channel(0);
uint8_t status = temperature->start();
...

193 {
194     return device_->start(id());
195 }

```

Here is the call graph for this function:



Here is the caller graph for this function:

**6.2.3.9 total()**

```
uint16_t ADS7828Channel::total ( )
```

Return (unscaled) totalizer value for channel object.

**Optional Function (Troubleshooting)** This function is for testing and troubleshooting.

**Returns**

totalizer value (0x0000..0xFFFF)

**Usage:**

```

...
ADS7828 adc(0);
ADS7828Channel* temperature = adc.channel(0);
uint16_t totalValue = temperature->total();
...

210 {
211     return total_;
212 }

```

**6.2.3.10 update()**

```
uint8_t ADS7828Channel::update ( )
```

Initiate A/D conversion, read data, update moving average for channel object.

**Optional Function (Troubleshooting)** This function is for testing and troubleshooting.

**Todo** Determine whether this function is needed.

**Return values**

0	success
1	length too long for buffer
2	address send, NACK received ( <b>device not on bus</b> )
3	data send, NACK received
4	other twi error (lost bus arbitration, bus error, ...)

**Usage:**

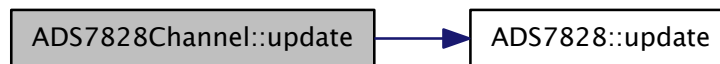
```

...
ADS7828 adc(0);
ADS7828Channel* temperature = adc.channel(0);
uint8_t status = temperature->update();
...

232 {
233     device_->update(id());
234 }

```

Here is the call graph for this function:



Here is the caller graph for this function:

**6.2.3.11 value()**

```
uint16_t ADS7828Channel::value ( )
```

Return moving average value for channel object.

**Required Function** This is the most commonly-used channel function.

**Returns**

scaled value (0x0000..0xFFFF)

**Usage:**

```

...
ADS7828 adc(0);
ADS7828Channel* temperature = adc.channel(0);
uint16_t ambient = temperature->value();
...

```

**Examples:**

[examples/one\\_device/one\\_device.ino](#), and [examples/two\\_devices/two\\_devices.ino](#).

```

249 {
250     uint16_t r = (total_ >> MOVING_AVERAGE_BITS_);
251     return map(r, DEFAULT_MIN_SCALE, DEFAULT_MAX_SCALE, minScale, maxScale);
252 }

```

### 6.2.4 Member Data Documentation

#### 6.2.4.1 maxScale

uint16\_t ADS7828Channel::maxScale

Maximum value of moving average (defaults to 0x0FFF).

#### Usage:

```
...
ADS7828 device(0);
ADS7828Channel* temperature = device.channel(0);
uint16_t old = temperature->maxScale; // get current value and/or
temperature->maxScale = 100;          // set new value
...
```

#### Examples:

[examples/one\\_device/one\\_device.ino](#), and [examples/two\\_devices/two\\_devices.ino](#).

#### 6.2.4.2 minScale

uint16\_t ADS7828Channel::minScale

Minimum value of moving average (defaults to 0x0000).

#### Usage:

```
...
ADS7828 device(0);
ADS7828Channel* temperature = device.channel(0);
uint16_t old = temperature->minScale; // get current value and/or
temperature->minScale = 0;            // set new value
...
```

#### Examples:

[examples/one\\_device/one\\_device.ino](#), and [examples/two\\_devices/two\\_devices.ino](#).

#### 6.2.4.3 samples\_

uint16\_t ADS7828Channel::samples\_[1<< 4] [private]

Array of (unscaled) sample values.

#### Note

Bit shift must match [MOVING\\_AVERAGE\\_BITS\\_](#).



#### 6.2.4.4 MOVING\_AVERAGE\_BITS\_

```
const uint8_t ADS7828Channel::MOVING_AVERAGE_BITS_ = 4 [static], [private]
```

Quantity of samples to be averaged =  $2^{\text{MOVING\_AVERAGE\_BITS\_}}$ .

#### Note

`MOVING_AVERAGE_BITS_` must match `samples_` bit shift.

The documentation for this class was generated from the following files:

- `i2c_adc_ads7828.h`
- `i2c_adc_ads7828.cpp`

## 7 Example Documentation

### 7.1 examples/one\_device/one\_device.ino

```
/*
one_device.ino - example using i2c_adc_ads7828 library

Library:: i2c_adc_ads7828
Author:: Doc Walker <4-20ma@wvfans.net>

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*/

#include <i2c_adc_ads7828.h>

// device 0
// Address: A1=0, A0=0
// Command: SD=1, PD1=1, PD0=1
ADS7828 device(0, SINGLE_ENDED | REFERENCE_ON |
    ADC_ON, 0x0F);
ADS7828* adc = &device;
ADS7828Channel* ambientTemp = adc->channel(0);
ADS7828Channel* waterTemp = adc->channel(1);
ADS7828Channel* filterPressure = adc->channel(2);
ADS7828Channel* waterLevel = adc->channel(3);

void setup()
{
    // enable serial monitor
    Serial.begin(19200);

    // enable I2C communication
```

```

ADS7828::begin();

// adjust scaling on an individual channel basis
ambientTemp->minScale = 0;
ambientTemp->maxScale = 150;

waterTemp->minScale = 0;
waterTemp->maxScale = 100;

filterPressure->minScale = 0;
filterPressure->maxScale = 30;

waterLevel->minScale = 0;
waterLevel->maxScale = 100;
}

void loop()
{
    // update all registered ADS7828 devices/unmasked channels
    ADS7828::updateAll();

    // output moving average values to console
    Serial.print("\n Ambient: ");
    Serial.print(ambientTemp->value(), DEC);
    Serial.print("\n Water temp: ");
    Serial.print(waterTemp->value(), DEC);
    Serial.print("\n Filter pressure: ");
    Serial.print(filterPressure->value(), DEC);
    Serial.print("\n Water level: ");
    Serial.print(waterLevel->value(), DEC);
    Serial.print("\n- - - - - \n");

    // delay
    delay(1000);
}

```

## 7.2 examples/two\_devices/two\_devices.ino

```

/*

two_devices.ino - example using i2c_adc_ads7828 library

Library:: i2c_adc_ads7828
Author:: Doc Walker <4-20ma@wvfans.net>

Copyright:: 2009-2016 Doc Walker

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*/

#include <i2c_adc_ads7828.h>

// device 1
// Address: A1=0, A0=1
// Command: SD=1, PD1=1, PD0=1
ADS7828 device1(1, SINGLE_ENDED | REFERENCE_ON |
    ADC_ON, 0xFF);

// device 2
// Address: A1=1, A0=0
// Command: SD=1, PD1=1, PD0=1
// Scaling: min=0, max=1000
ADS7828 device2(2, SINGLE_ENDED | REFERENCE_ON |

```

```
        ADC_ON, 0xFF, 0, 1000);

void setup()
{
    // enable serial monitor
    Serial.begin(19200);

    // enable I2C communication
    ADS7828::begin();
}

void loop()
{
    uint8_t a, ch;

    // update all registered ADS7828 devices/unmasked channels
    ADS7828::updateAll();

    // iterate through device 1..2 channels 0..7
    for (a = 1; a <= 2; a++)
    {
        for (ch = 0; ch < 8; ch++)
        {
            serialPrint(ADS7828::device(a)->channel(ch));
        }
    }
    Serial.print("\n");

    // output moving average values to console
    Serial.print("\n- - - - - \n");

    // delay
    delay(1000);
}

void serialPrint(ADS7828Channel* ch)
{
    // device address (0..3)
    Serial.print("\nAD:");
    Serial.print(ch->device()->address(), DEC);

    // channel ID (0..7)
    Serial.print(", CH:");
    Serial.print(ch->id(), DEC);

    // moving average value (scaled)
    Serial.print(", v:");
    Serial.print(ch->value(), DEC);

    // minimum scale applied to moving average value
    Serial.print(", mn:");
    Serial.print(ch->minScale, DEC);

    // maximum scale applied to moving average value
    Serial.print(", mx:");
    Serial.print(ch->maxScale, DEC);
}
```

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