

# ManHunt Operating Document

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# 1 Setup the game

## 1.1 Install ManHunt

First of all, in order to download our game, you can go to this site ([lien](#)).

A Zip file needs to be downloaded, unzipped using a software like 7Zip, then run the setup file (it requires administrator rights). Follow the installation steps (the only thing that's necessary is choosing where to install our game) after which it will be possible to find the game as a shortcut on your desktop or in the Windows start menu at the end of the download.

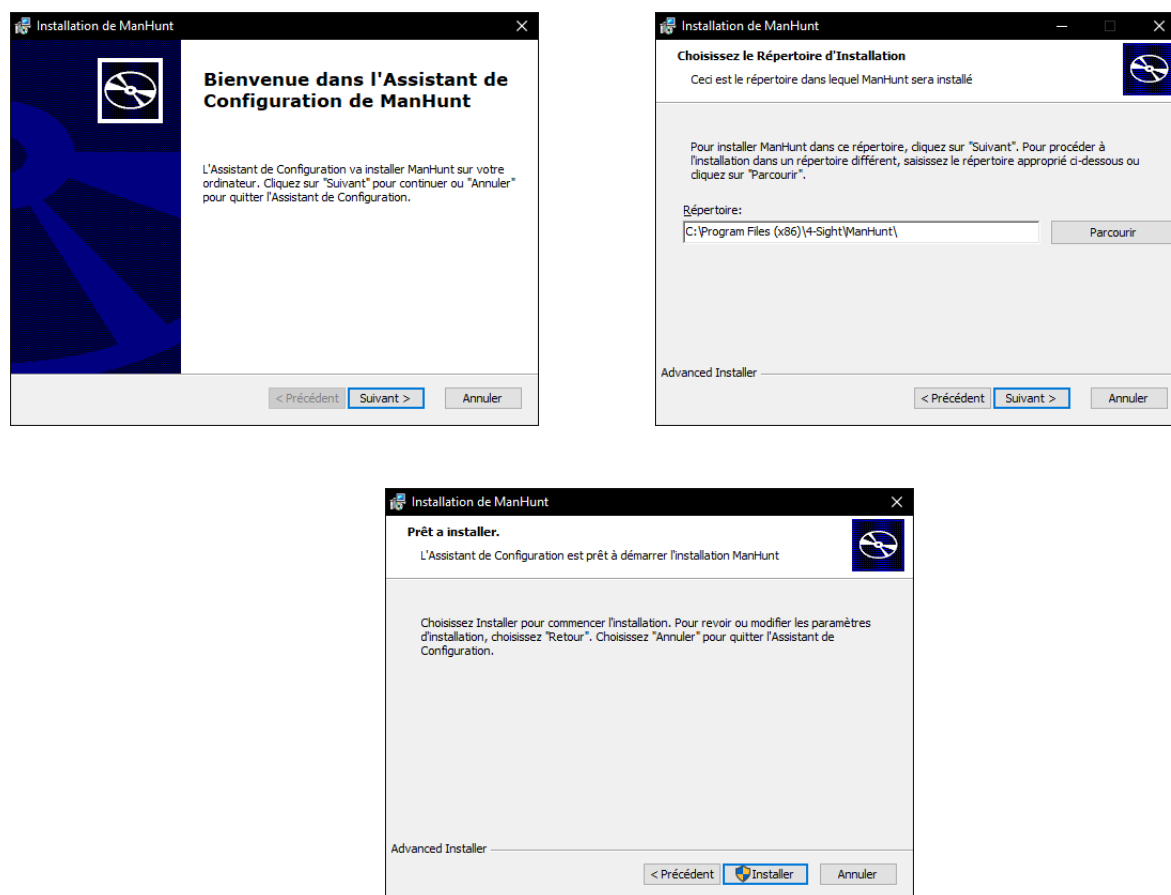
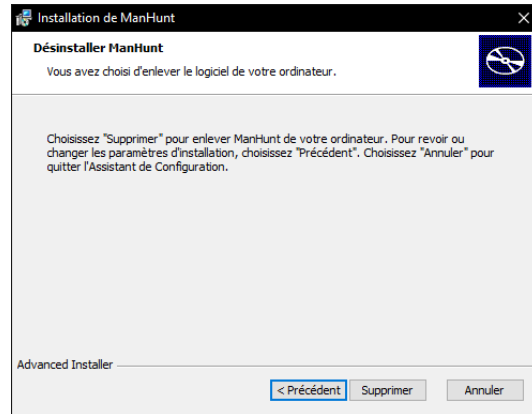
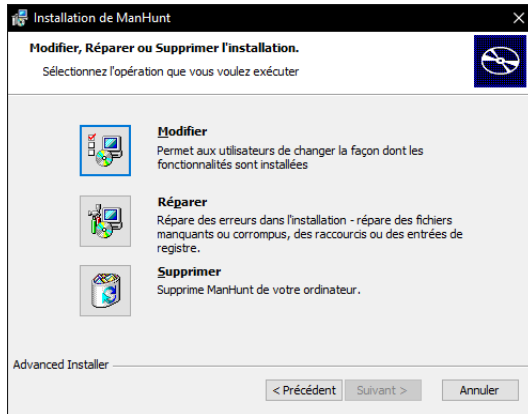


Figure 2: Install Menus

## 1.2 Uninstall

To uninstall the game, there are two options: either by right-clicking on our game directly in the start menu, or in the Windows application manager. Again, it is important to follow all the steps!



## 2 Start a game

ManHunt has a 2 step launching process : first, connect to the server, then join a game or create one. To connect to the server, you just have to press the "Play" button, fill in your pseudonym (figure 1) and finally connect thanks to the "Connect" button.

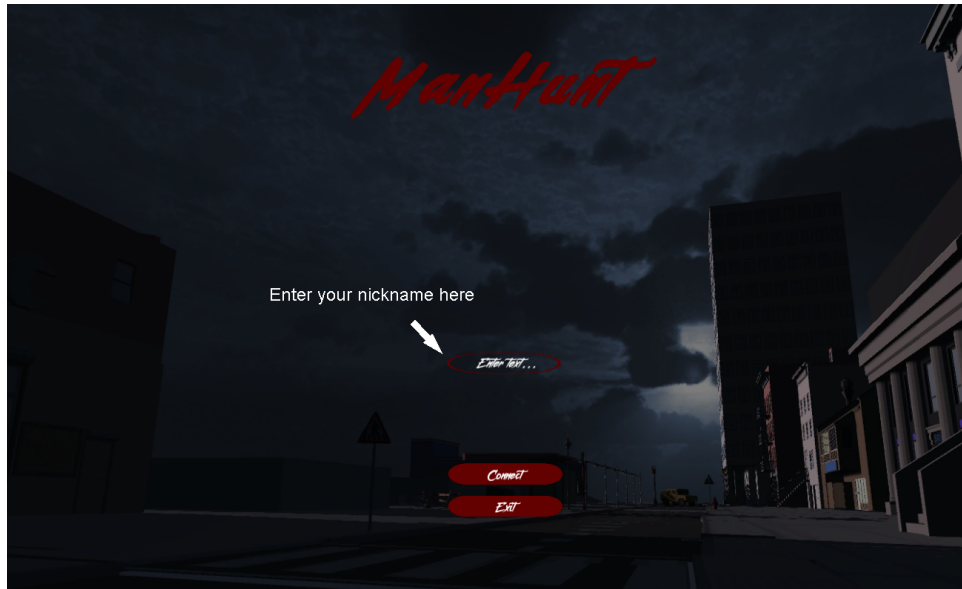


Figure 4: Choose the avatar

To join / start a game once connected, you just have to join a game available on the right panel (only the games that accept players are indicated), or enter a name to create the game. (figure 2)

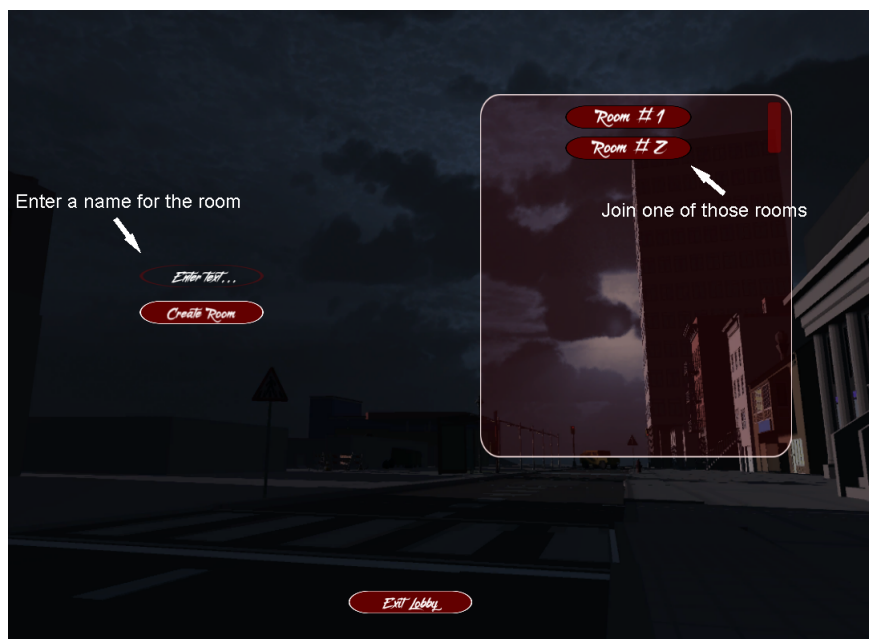


Figure 5: Join or Create a room

Once a game is joined, you just have to choose one of the five characters (figure 3), knowing that the game is launched, ideally, with at least 3 players: 1 hunter and 2 survivors.



Figure 6: Choose the avatar

## 3 The game

### 3.1 Goal

The objective for the survivors is **to escape** by one of the 3 roads of the city, but which one? To find out, the survivors must complete **a series of tasks (missions)**. Once all the tasks have been completed, they will be able to follow their faithful companion (a lost dog in the supermarket) that will lead them onto the right road.

As for the hunter, it knows before the survivors which road they will use to escape, as it is indicated by one of the 3 cardinal points (West / South / East, hint: the sun sets at this time) that lead to an exit. It must simply **prevent the survivors from escaping** by any means necessary.

### 3.2 Abilities

The hunter has the ability **to set traps** (it only has three of them) on the map, those block the survivors and inflicts damage on them.

### 3.3 Controls

Manhunt controls are simple:

- **Z/Q/S/D** to move forward/left/backward/right respectively
- **Z/Q/S/D** + Shift to sprint forward/left/backward/right respectively
- **F** to place a trap (Hunter only)
- **The mouse** to direct the camera
- **Left click** to hit the survivors (hunter)

### 3.4 Settings

The game has several modifiable parameters:

**Fullscreen** : Allows you to switch the game to full screen or not.

**Resolution** : Allows to change the resolution of the game.

**FPS Limit** : Allows to limit the number of frames per second.

**Show Statistics** : Allows to display the number of frames per second, the ping or both.