Your Next Week

 Saturday May 2 6:30 PM DUE Class 14 Mock Interviews DUE Class 14 Lab DUE Class 15 Reading Class 15 Interview Prep 02 MIDNIGHT DUE Class 15 Learning Journal 	MIDNIGHT — DUE CCW #1 Completed Personal Pitch — DUE CCW #2 Completed Resume — DUE Class 14-15 Feedback	Monday May 4	Tuesday May 5 6:30 PM — DUE Class 15 Lab — DUE Class 16 Reading — Class 16A
Wednesday May 6 6:30 PM — Class 16B MIDNIGHT — DUE Class 16 Learning Journal	Thursday May 7 6:30 PM — Co-working	Friday May 8	Saturday May 9 6:30 PM — DUE Class 16 Code Challenge — DUE Class 16 Lab — DUE Class 17 Reading — Class 17 — Interview Prep 03 MIDNIGHT — DUE Class 17 Learning Journal

What We've Covered

Module 01 Javascript Fundamentals and Data Models C01 — Node Ecosystem, TDD, CI/CD C02 — Classes, Inheritance, Functional Programming C03 — Data Modeling & NoSQL Databases C04 — Advanced Mongo/Mongoose C05 — DSA: Linked Lists	C06 — HTTP and REST C07 — Express C08 — Express Routing & Connected API C09 — API Server C11 — DSA: Stacks and Queues	Auth/Auth C10 — Authentication C12 — OAuth C13 — Bearer Authorization C14 — Access Control (ACL) C15 — DSA: Trees	Module 04 Realtime C16 — Event Driven Applications C17 — TCP Server C18 — Socket.io C19 — Message Queues C20 — Midterms Prep Midterms
Module 05 React Basics C21 — Component Based UI C22 — React Testing and Deployment C23 — Props and State C24 — Routing and Component Composition C25 — DSA: Sorting and HashTables	C26 — Hooks API	Redux State Management C31 — Combined Reducers C32 — Asynchronous Actions C33 — Additional Topics C34 — React Native	Module 08 UI Frameworks C36 — Gatsby and Next C37 — JavaScript Frameworks C38 — Finals Prep Finals

Lab 14 Review

Code Challenge 14 Review

Class 15

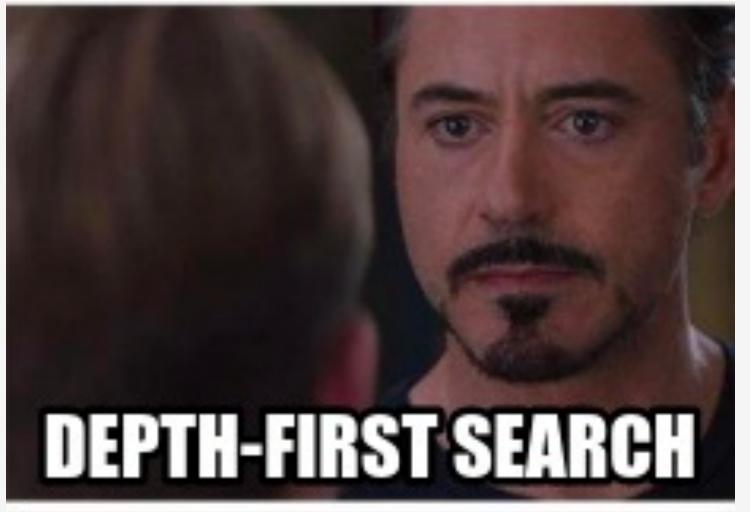
DSA: Trees

seattle-javascript-401n16

Traversal

- Trees are powerful because there's multiple ways to traverse them
- Depth-first traversal is the most popular, and there are three types!
 - Pre-order, in-order, post-order
- Breadth-first traversal has its own benefits as well

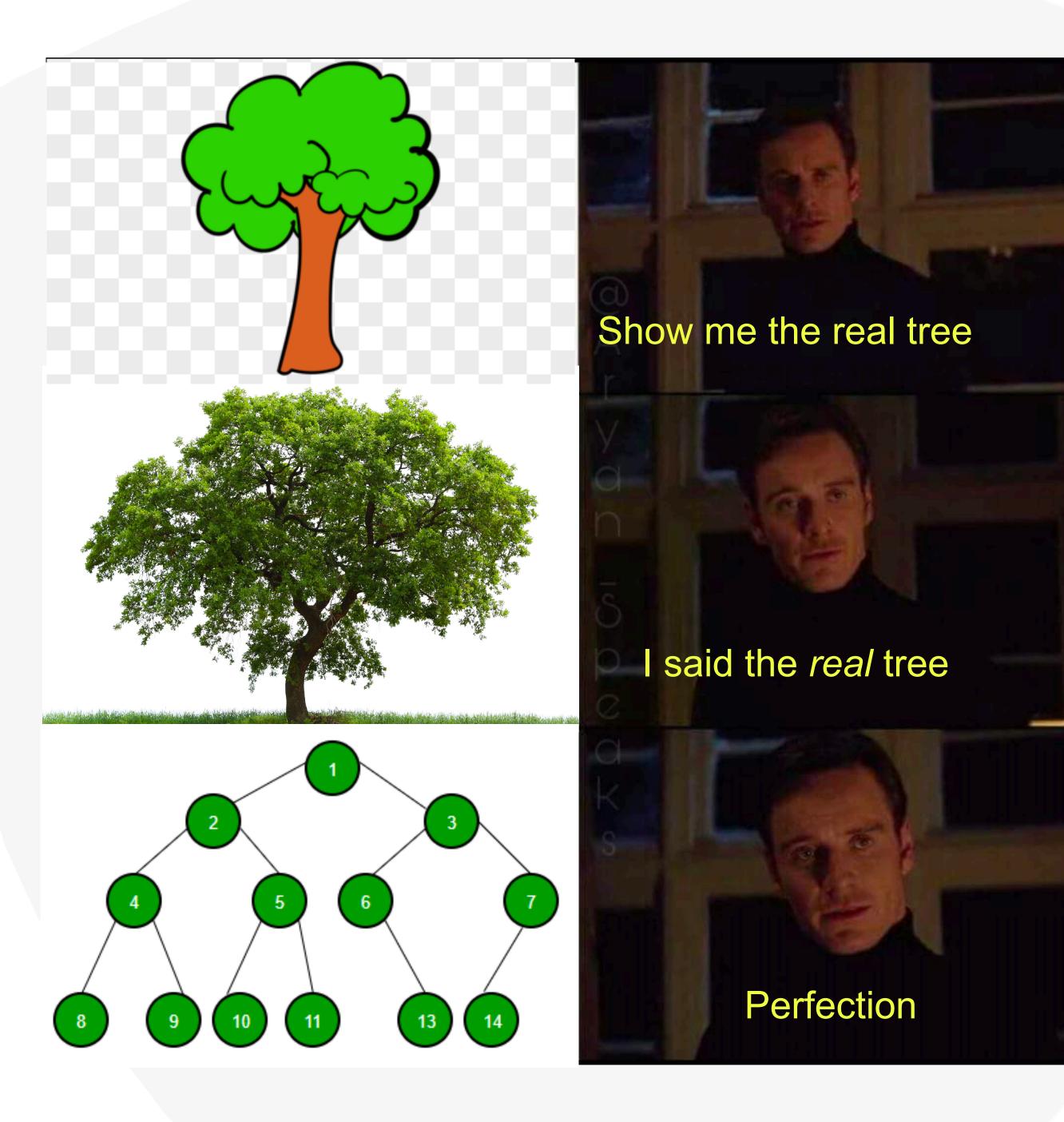






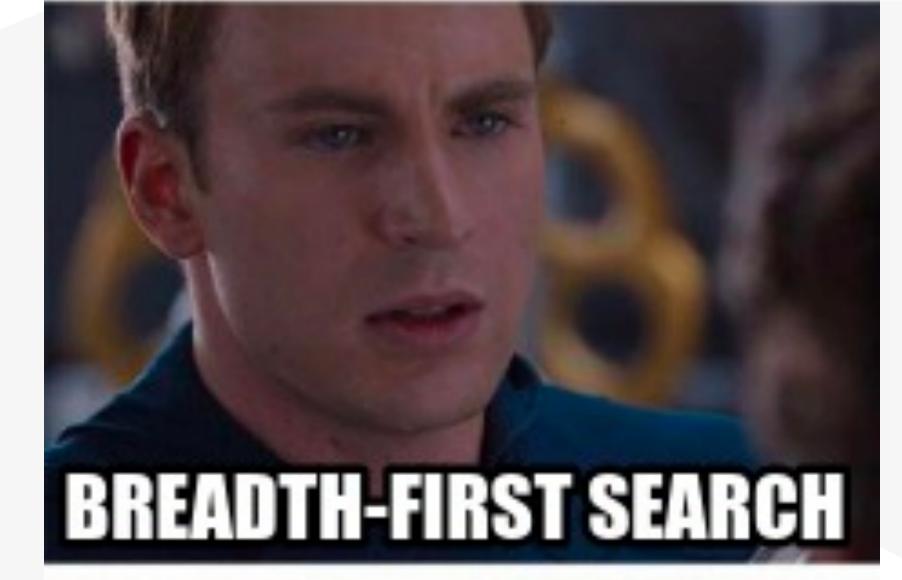
Trees

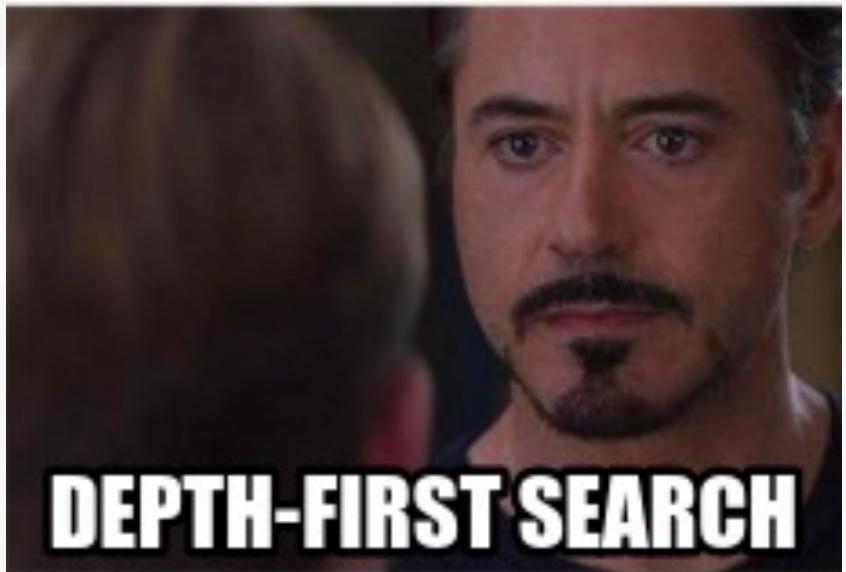
- The tree data structure consists of parent and child nodes
- A parent can have any number of children, and each child can have its own children
- The top of the tree is the root
- The childless ends of the tree are the leaves
- We like binary trees the most!



Traversal

- Trees have multiple ways to traverse them
- Depth-first traversal is going topdown, and there are three types
 - PreOrder, InOrder, PostOrder
 - Uses recursion
- Breadth-first traversal is going left to right, using a queue







Balanced Trees

- A binary search tree is a sorted binary tree
 - We can find things quicker because we can cut out half of the tree each layer
- Time complexities for binary search tree searching is better when a tree is balanced
 - O(n) for unbalanced, O(logn) for balanced
- A balanced tree has the same number of left and right descendants (two nodes per parent)

Lab 15 Overview