**Records and Files** **Spot Check Electronic Answer Document (EAD)**

Use the following document to record your answers to the Lists spot check. You should then submit the completed EAD to the link provided on Moodle by your teacher.

|  |
| --- |
| **Question 1, Part d** |
| def get\_game\_from\_user(games):  checker = False  while checker == False:  print()  temp = []  game.name = input("Please enter the title of the game: ")  if game.name == "-1":  checker = True  break  game.platform = input("Please enter the name of the plaform: ")  game.genre = input("Please enter the genre of the game: ")  game.cost = input("Please enter the cost of the game: ")  game.number\_of\_players = input("Please enter the number of players: ")  game.online\_functionality = input("Does the game have Online Functionality? ")  temp.append(game.name)  temp.append(game.platform)  temp.append(game.genre)  temp.append(game.cost)  temp.append(game.number\_of\_players)  temp.append(game.online\_functionality)  games.append(temp)  return games  pass  def display\_games(games):  print()  for count in range(len(games)):  for each in range(1):  print()  print("Name: {0}".format(games[count-1][0]))  print("Platform: {0}".format(games[count-1][1]))  print("Genre: {0}".format(games[count-1][2]))  print("Cost: {0}".format(games[count-1][3]))  print("Number of Players: {0}".format(games[count-1][4]))  print("Online Functionality: {0}".format(games[count-1][5]))  pass |
| **Question 1, Part e** |
|  |

|  |
| --- |
| **Question 2, Part d** |
| def display\_games(games):  print()  for count in range(len(games)):  for each in range(1):  print()  print("Name: {0}".format(games[count-1][0]))  print("Platform: {0}".format(games[count-1][1]))  print("Genre: {0}".format(games[count-1][2]))  print("Cost: {0}".format(games[count-1][3]))  print("Number of Players: {0}".format(games[count-1][4]))  print("Online Functionality: {0}".format(games[count-1][5]))  pass  def get\_game\_from\_user(games):  checker = False  while checker == False:  print()  temp = []  game.name = input("Please enter the title of the game: ")  if game.name == "-1":  checker = True  break  game.platform = input("Please enter the name of the plaform: ")  game.genre = input("Please enter the genre of the game: ")  game.cost = input("Please enter the cost of the game: ")  game.number\_of\_players = input("Please enter the number of players: ")  game.online\_functionality = input("Does the game have Online Functionality? ")  temp.append(game.name)  temp.append(game.platform)  temp.append(game.genre)  temp.append(game.cost)  temp.append(game.number\_of\_players)  temp.append(game.online\_functionality)  games.append(temp)  return games  pass  def main():  games = []  exit\_program = False  while not exit\_program:  display\_menu()  checker = False  while checker == False:  try:  selected\_option = int(input("Please select a menu option: "))  checker = True  except ValueError:  print("Try Again, please")  if selected\_option == 1:  games = get\_game\_from\_user(games)  pass  elif selected\_option == 2:  display\_games(games)  pass  elif selected\_option == 3:  save\_games(games)  exit\_program = True  pass  elif selected\_option == 4:  load\_games()  pass  elif selected\_option == 5:  exit\_program = True  pass  else:  print("Please enter a valid option (1-3)")  print() |
| **Question 2, Part e** |
|  |

|  |
| --- |
| **Question 3, Part c** |
|  |

|  |
| --- |
| **Question 4, Part c** |
|  |
| **Question 4, Part d** |
|  |
| **Question 4, Part e** |
|  |

|  |
| --- |
| **Question 5, Part a** |
|  |
| **Question 5, Part c** |
|  |
| **Question 5, Part d** |
|  |