**Records and Files** **Spot Check Electronic Answer Document (EAD)**

Use the following document to record your answers to the Lists spot check. You should then submit the completed EAD to the link provided on Moodle by your teacher.

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| **Question 1, Part d** |
| def display\_games(games):  for count in range(len(games)):  for count\_2 in range(1):  print("Name: {0}".format(games[count-1][count\_2-1]))  print("Platform: {0}".format(games[count-1][count\_2]))  print("Genre: {0}".format(games[count-1][count\_2+1]))  print("Cost: {0}".format(games[count-1][count\_2+2]))  print("Number of Players: {0}".format(games[count-1][count\_2+3]))  print("Online Functionality: {0}".format(games[count-1][count\_2+4]))    def get\_game\_from\_user():  games = []  for count in range(1):  temp = []  game.name = input("Please enter the name of the game: ")  temp.append(game.name)  game.plaform = input("Please enter the name of the plaform: ")  temp.append(game.plaform)  game.genre = input("Please enter the name of genre of the game: ")  temp.append(game.genre)  game.cost = input("Please enter the cost of the game: ")  temp.append(game.cost)  game.number\_of\_players = int(input("Please enter the number of players: "))  temp.append(game.number\_of\_players)  game.online\_functionality = input("Does the game have Online Functionality? ")  temp.append(game.online\_functionality)  games.append(temp)  return games |
| **Question 1, Part e** |
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| **Question 2, Part d** |
| def display\_games(games):  for count in range(len(games)):  for count\_2 in range(1):  print("Name: {0}".format(games[count-1][count\_2-1]))  print("Platform: {0}".format(games[count-1][count\_2]))  print("Genre: {0}".format(games[count-1][count\_2+1]))  print("Cost: {0}".format(games[count-1][count\_2+2]))  print("Number of Players: {0}".format(games[count-1][count\_2+3]))  print("Online Functionality: {0}".format(games[count-1][count\_2+4]))  def get\_game\_from\_user():  games = []  checker = False  while checker == False:  for count in range(1):  temp = []  game.name = input("Please enter the name of the game: ")  if game.name == "-1":  checker = True  game.plaform = input("Please enter the name of the plaform: ")  game.genre = input("Please enter the name of genre of the game: ")  game.cost = input("Please enter the cost of the game: ")  game.number\_of\_players = int(input("Please enter the number of players: "))  game.online\_functionality = input("Does the game have Online Functionality? ")  temp.append(game.name)  temp.append(game.plaform)  temp.append(game.genre)  temp.append(game.cost)  temp.append(game.number\_of\_players)  temp.append(game.online\_functionality)  games.append(temp)  return games  def main():  exit\_program = False  while not exit\_program:  display\_menu()  selected\_option = int(input("Please select a menu option: "))  if selected\_option == 1:  games = get\_game\_from\_user()  elif selected\_option == 2:  display\_games(games)  elif selected\_option == 3:  pass  else:  print("Please enter a valid option (1-3)")  print() |
| **Question 2, Part e** |
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| **Question 3, Part c** |
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| **Question 4, Part c** |
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| **Question 4, Part d** |
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| **Question 4, Part e** |
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| **Question 5, Part a** |
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| **Question 5, Part c** |
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| **Question 5, Part d** |
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