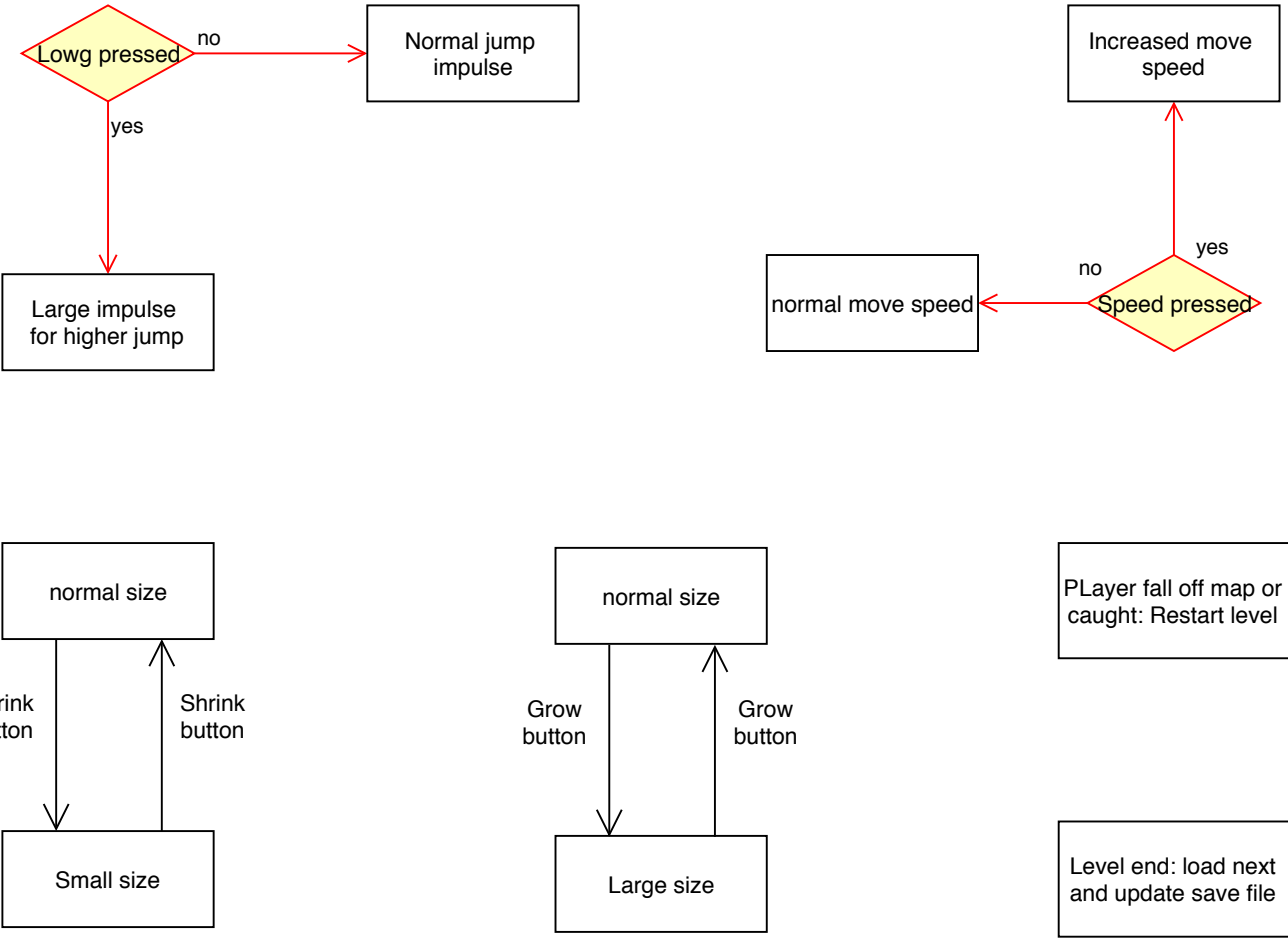


# Player States



## AI

