



# Node.js Programming



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# Agenda

- Introduction to Node.js
- Basic Node.js Programming Language
- Building Web Application Based Node.js
- Database Programming using Node.js
- Node.js for Embedded System
- Q&A



# Introduction to Node.js

# Background

- **V8** is an open source JavaScript engine developed by Google, <https://code.google.com/p/v8/> . Its written in C++ and is used in Google Chrome Browser.
- **Node.js** runs on V8.
- It was created by **Ryan Dahl** in 2009.
- Latest version is **0.10.33**
- Is **Open Source**. It runs well on Linux and Mac systems, can also run on Windows systems.
- If you have worked on EventMachine (Ruby) or Python's Twisted or Perl's AnyEvent framework then following presentation is going to be very easy.

# Introduction: Basic

- In simple words Node.js is '**server-side JavaScript**'.
- In *not-so-simple* words Node.js is a high-performance **network applications framework**, well optimized for high concurrent environments.
- It's a **command line** tool.
- In 'Node.js' , '**.js**' doesn't mean that its solely written JavaScript. It is 40% JS and 60% C++.
- From the official site:  
*'Node's goal is to provide an easy way to build scalable network programs'* - (from [nodejs.org](http://nodejs.org)!)

# Introduction: Advanced (& Confusing)

- Node.js uses an **event-driven, non-blocking I/O** model, which makes it lightweight. (from [nodejs.org](https://nodejs.org/)!)
- Node.js is built upon libuv (<https://github.com/libuv/libuv>), a cross-platform library that abstracts apis/syscalls for asynchronous (non-blocking) input/output provided by the supported OSes (Unix, OS X and Windows)
- It makes use of **event-loops** via JavaScript's **callback** functionality to implement the non-blocking I/O.
- Programs for Node.js are written in JavaScript but not in the same JavaScript we are use to. There is no DOM implementation provided by Node.js, i.e. you **can not** do this:

```
var element = document.getElementById("elementId");
```
- Everything inside Node.js runs in a **single-thread**.

# Case Study

- Projects, Applications, and Companies Using Node
  - <https://github.com/joyent/node/wiki/projects,-applications,-and-companies-using-node>
- Industry
  - <http://nodejs.org/industry/>

# Example-1: Getting Started & Hello World

- Install/build Node.js.
  - <https://github.com/joyent/node/wiki/Installing-Node.js-via-package-manager>
- Open your favorite editor and start typing JavaScript.
- When you are done, open cmd/terminal and type this:  
    `'node YOUR_FILE.js'`
- Here is a simple example, which prints *'hello world'*

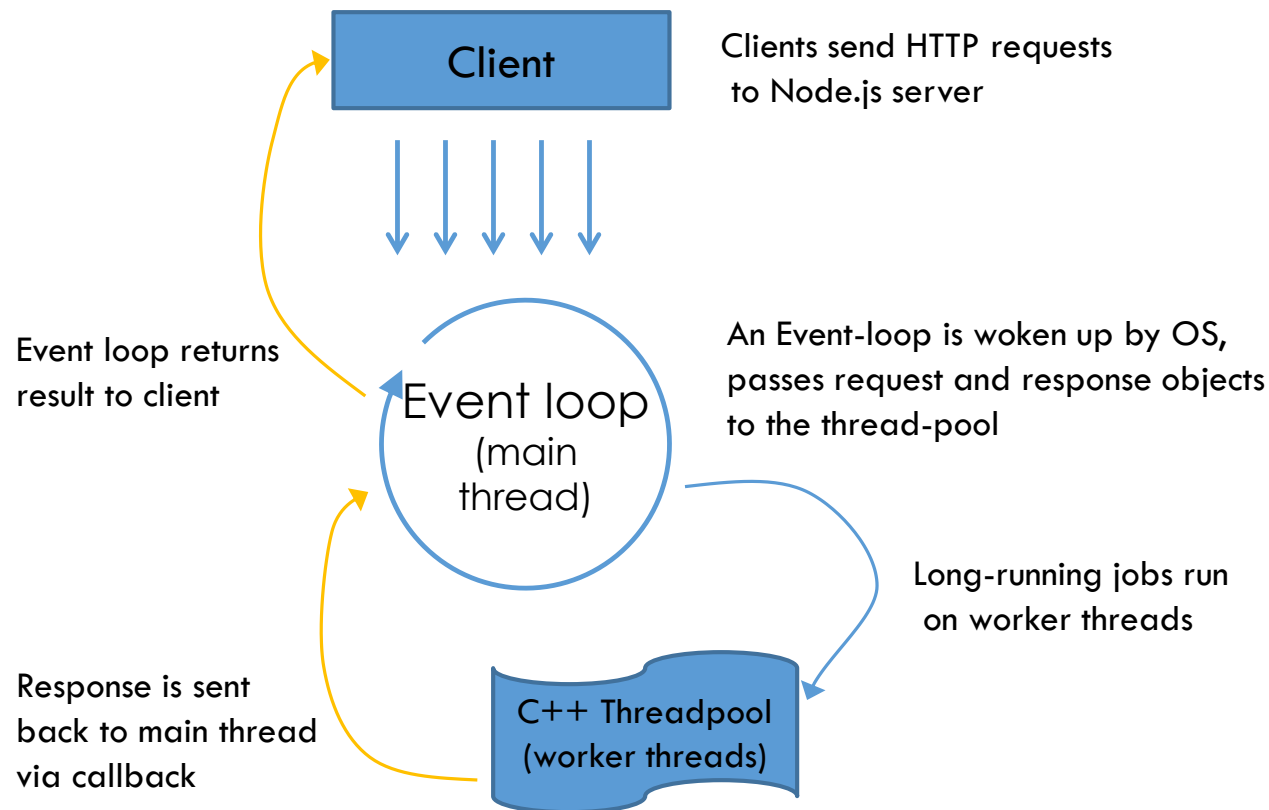
```
$ curl -sL https://deb.nodesource.com/setup | sudo bash -  
$ sudo apt-get install -y nodejs
```

```
var sys = require("sys");  
setTimeout(function(){  
  sys.puts("world");},3000);  
sys.puts("hello");  
//it prints 'hello' first and waits for 3 seconds and then  
prints 'world'
```



# Some Theory: Event-loops

- Event-loops are the core of event-driven programming, almost all the UI programs use event-loops to track the user event, for example: Clicks, Ajax Requests etc.



JavaScript		C/C++		
node standard library				
node bindings (socket, http, etc)				
V8	thread pool	event loop	DNS	crypto
	(libeio)	(libev)	(c-ares)	(OpenSSL)

# Some Theory: Non-Blocking I/O

- Traditional I/O

```
var result = db.query("select x from table_Y");  
doSomethingWith(result); //wait for result!  
doSomethingWithoutResult(); //execution is blocked!
```

- Non-traditional, Non-blocking I/O

```
db.query("select x from table_Y",function (result){  
    doSomethingWith(result); //wait for result!  
});  
doSomethingWithoutResult(); //executes without any delay!
```

# What can you do with Node.js ?

- You can create an **HTTP server** and print '*hello world*' on the browser in just 4 lines of JavaScript.
- You can create a **TCP server** similar to HTTP server, in just 4 lines of JavaScript.
- You can create a **DNS server**.
- You can create a **Static File Server**.
- You can create a **Web Chat Application** like GTalk in the browser.
- Node.js can also be used for creating online games, collaboration tools or anything which sends updates to the user in real-time.



# Basic Node.js Programming Language

# Node.js Programming Language

- Node.js uses JavaScript as programming language
- JavaScript language is a part of C language family
- Resources

```
var x = 5;  
var y = 6;  
var z = x + y;
```

- <http://www.w3schools.com/js/>
- <https://developer.mozilla.org/en-US/docs/Web/JavaScript>

```
if (condition) {  
    block of code to be executed if the condition is true  
} else {  
    block of code to be executed if the condition is false  
}
```

```
for (statement 1; statement 2; statement 3) {  
    code block to be executed  
}
```

# Lab...

- Basic Node.js programming language



# Building Web Application Based Node.js

# Lab...

- Simple web application based Node.js
- Demo: Jakarta.js
  - Node.js, Socket.io, and flot.js
  - <https://github.com/agusk/jakarta.js>



# Web Framework

- Web framework is an abstraction in which common code providing generic functionality can be selectively overridden or specialized by user code providing specific functionality
- Web framework for Node.js
  - Express, <http://expressjs.com/>
  - Sail.js, <http://sailsjs.org/>
  - Locomotive, <http://locomotivejs.org/>
  - Koa, <http://koajs.com/>
  - Geddy, <http://geddyjs.org/>

# Express

- Express is a minimal and flexible Node.js web application framework that provides a robust set of features for web and mobile applications

- <http://expressjs.com/>

```
$ npm install express
```

- Express middleware

- <https://github.com/senchalabs/connect#middleware>

- Express generator

```
$ npm install express-generator -g
```

```
$ express myapp  
$ cd myapp && npm install
```

```
$ DEBUG=myapp ./bin/www  
> set DEBUG=myapp & node .\bin\www
```



# Database Programming using Node.js

# Database Programming

- Node.js doesn't provide built-in library to access database server
- Need database driver + node.js module
- Database driver samples:
  - MySQL
    - Node-mysql, <https://github.com/felixge/node-mysql/>
  - MongoDB
    - Mongodb, <http://docs.mongodb.org/ecosystem/drivers/node-js/>
  - SQL Server
    - Node-sqlserver, <https://github.com/Azure/node-sqlserver>
  - Oracle
    - Node-oracle, <https://github.com/joeferner/node-oracle>



# Lab..

- Node.js and MongoDB

# Object-Relational Mapping

- Object-relational mapping (ORM, O/RM, and O/R mapping) is a programming technique for converting data between incompatible type systems in object-oriented programming languages
- ORM for Node.js
  - mongoose, <http://mongoosejs.com/>
  - Sequelize, <http://sequelizejs.com/>
  - Caminte, <http://www.camintejs.com/>
  - Bookshelf.js, <http://bookshelfjs.org/>
  - backbone-orm, <http://vidigami.github.io/backbone-orm/>

# Mongoose

- Mongoose provides a straight-forward, schema-based solution to modeling your application data and includes built-in type casting, validation, query building, business logic hooks and more, out of the box
- <http://mongoosejs.com/>
- Getting started: <http://mongoosejs.com/docs/index.html>

```
$ npm install mongoose
```

# Sequelize

- The Sequelize library provides easy access to MySQL, MariaDB, SQLite or PostgreSQL databases by mapping database entries to objects and vice versa. To put it in a nutshell, it's an ORM (Object-Relational-Mapper). The library is written entirely in JavaScript and can be used in the Node.JS environment
- <http://sequelizejs.com/>

```
$ npm install sequelize
```



# Lab

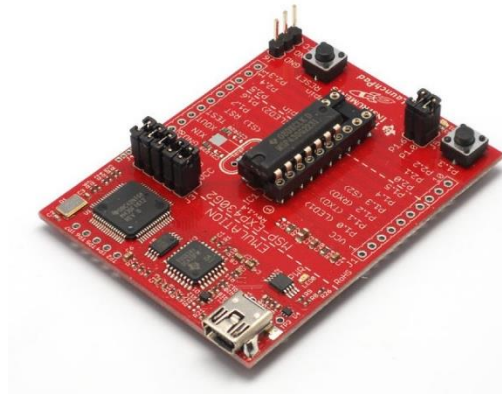
- Node.js + Sequelize + MySQL



# Node.js for Embedded System

# Embedded System

- Microcontroller
- Embedded Hardware
- Internet of Things
- Wearable devices



# Node.js Library for Embedded System

- **Johnny-Five** is an Open Source, IoT and Robotics programming framework, developed at Bocoup. Johnny-Five programs can be written for Arduino (all models), Electric Imp, Beagle Bone, Intel Galileo & Edison, Linino One, Pinoccio, Raspberry Pi, Spark Core, TI Launchpad and more!
  - <https://github.com/rwaldron/johnny-five>



# Lab

- Arduino + Firmata protocol
- Node.js

Course Material:  
<https://github.com/agusk/tutor-nodejs>

# Q&A

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