

**FINAL EXAM A**  
**SECOND SEMESTER OF ACADEMIC YEAR 2023 – 2024**

**SOLUTION & SCORING CRITERION**

**1. Inheritance& File I/O (18pts)**

**scoring criterion: each question 2 pts**

/\* (1)请在此处实现 CubiodCake 的成员函数 *cakeprice()*，返回特定的某个长方体

\* 形状蛋糕的价格，计算公式：蛋糕价格=体积\*密度\*单价。\*/

```
double CubiodCake::cakeprice() const { // 2pts
    return length * width * height *get_density()* get_unitPrice();
}
```

/\* (2)请在此处实现 CylinderCake 的成员函数 *cakeprice()*，返回特定的某个圆柱体

\* 形状蛋糕的价格，计算公式：蛋糕价格=体积\*密度\*单价。\*/

```
double CylinderCake::cakeprice()const{ // 2pts
    return 3.14 * radius * radius * height*get_density()*get_unitPrice();
}
```

```
int main() {
```

```
    ifstream inputFile("cakes.txt");
```

// (3) 请在此处建立 ofstream 类对象 outputFile，并同时打开磁盘文件 totalcost.txt

```
    ofstream outputFile("totalcost.txt"); // 2pts
```

// (4) 请修改下面 if 语句的条件，判断是否成功打开了文件

```
if (!inputFile.is_open() || !outputFile.is_open()) { // 2pts
```

```
    cerr << "Error opening files!" << endl;
```

```
    return 1;
}

double totalCost = 0;

char type;

Cake *pcake;

/* (5) 请修改下面 while 语句中的 true 条件部分，读取 cakes.txt 中每一行数据的蛋糕类型 type，提示：
    请用操作符>>读取，该操作若读取成功返回 true,若遇文件结束则返回 false。*/

while (inputFile >> type) { // 2pts
    if (type == 'U') {
        double length = 0, width = 0, height = 0, density=0, price=0;
        // (6) 请从磁盘文件依次读入 length, width, height, price
        inputFile >> length >> width >> height >> density >> price; // 2pts
        CubiodCake cubiodCake(length, width, height, density, price);
        double cost=cubiodCake.cakeprice();
        //cout << "the cost:" <<cost << endl;
        totalCost += cost;
    } else if (type == 'Y') {
        double radius = 0, height = 0,density=0,price=0;
        //(7) 请从磁盘文件依次读入 height, radius, price
        inputFile >> height >> radius >> density >> price; // 2pts
        CylinderCake cylinderCake(radius,height,density,price);
        double cost=cylinderCake.cakeprice();
        //cout << "the cost:" <<cost << endl;
        totalCost += cost;
    }
}

// (8) 请在此处将计算得到的 totalCost 的值写入磁盘文件 totalcost.txt

outputFile << totalCost; // 2pts

// (9) 请关闭打开的文件

inputFile.close(); // 2pts
```

```
    outputFile.close();  
  
    return 0;  
}
```

## 2. LinkedLists (17pts)

```
Node* subList(Node* list, int x, int n)  
{  
    Node* head = nullptr;    // 1pt  
    Node* tail = nullptr;    // 1pt  
  
    while (list != nullptr)    // 2pts  
    {  
        if (list->data >= x)    // 1pt  
        {  
            if (n > 0)    // 1pt  
            {  
                if (head == nullptr)    // 1pt  
                {  
                    head = tail = new Node{list->data, nullptr}; // 2pts  
                }  
                Else  
                {  
                    tail->next = new Node{list->data, nullptr}; // 2pts  
                    tail = tail->next;    // 1pt  
                }  
                n--;    // 1pt  
            }  
            else  
            {  
                break;    // 1pt  
            }  
        }  
        list = list->next;    // 2pts  
    }  
  
    return head;    // 1pt  
}
```

## 3. String or sorting (15pts)

```
void mergeSort(vector<Student>& students, int left, int right)  
{  
    if (left < right) {    // 1pts
```

```
    int middle = left + (right - left) / 2;           // 2pts
    mergeSort(students, left, middle);               // 2pts
    mergeSort(students, middle + 1, right);           // 1pts
    merge(students, left, middle, right);
}
}
```

```
void merge(vector<Student>& students, int left, int middle, int
right) {                                             // 2pts
```

```
    int n1 = middle - left + 1;
    int n2 = right - middle;
```

```
    vector<Student> L(n1);
    vector<Student> R(n2);
```

```
    for (int i = 0; i < n1; ++i)
```

```
        L[i] = students[left + i];
```

```
    for (int i = 0; i < n2; ++i)
```

```
        R[i] = students[middle + 1 + i];
```

```
    int i = 0, j = 0, k = left;
```

```
    while (i < n1 && j < n2) {
```

```
        if (L[i].score <= R[j].score) {
```

```
            students[k] = L[i];
```

```
            ++i;
```

```
        } else {
```

```
            students[k] = R[j];
```

```
            ++j;
```

```
        }
```

```
        ++k;
```

```
    }
```

```
    while (i < n1) {
```

```
        students[k] = L[i];
```

```
        ++i;
```

```
        ++k;
```

```
    }
```

```
    while (j < n2) {
```

```
        students[k] = R[j];
```

```
        ++j;
```

```
        ++k;
```

```
    }
```

```
}
```

#### 4. Big-O (18pts)

- a)  $O(N*N)$  // 4.5pts
- b)  $O(1)$  // 4.5pts
- c)  $O(N)$  // 4.5pts
- d)  $O(\log N)$  // 4.5pts

#### 5. ADT-1 & Recursion (17pts)

```
void generatePermutations(Vector<int>& nums, int index, Map<int, Vector<int>>&
permutations, int& permIndex) {
    if (index == nums.size() - 1) { // 2pts
        permutations[permIndex++] = nums; // 2pts
        return; // 1pt
    }

    for (int i = index; i < nums.size(); ++i) { // 2pts
        swap(nums[index], nums[i]); // 1pt
        generatePermutations(nums, index + 1, permutations, permIndex); // 3pts
        swap(nums[index], nums[i]); // 1pt
    }
}

void printPermutations(const Map<int, Vector<int>>& permutations) {
    for (const auto& entry : permutations) { // 2pts
        cout << entry.first << ": ";
        for (int num : entry.second) { // 2pts
            cout << num << " ";
        }
        cout << endl; // 1pt
    }
}
```

**6. ADT-2 & Recursion (15pts)**

```
bool possible(Vector<int> a, Vector<int> b, int k)
{
    if (a == b)                // 2pts
    {
        return true;           // 1pt
    }
    else                        // 1pt
    {
        if (k > 0)              // 2pts
        {
            for (int i = 0; i < a.size() - 1; i++) // 1pt
            {
                for (int j = i + 1; j < a.size(); j++) // 1pt
                {
                    swap(a[i], a[j]);                // 1pt
                    if (possible(a, b, k - 1))        // 2pts
                    {
                        return true;                  // 2pts
                    }
                    swap(a[i], a[j]);                // 1pt
                }
            }
        }
    }
    return false;               // 1pt
}
```