```
Q1)
    public abstract class DiscountPolicy {
  public abstract double computeDiscount(int count, double itemCost);
}
public class BulkDiscount extends DiscountPolicy {
private int minimum;
private double rate;
 public BulkDiscount(int m, double r) {
    rate = r;
    minimum = m;
 }
 public double computeDiscount(int a, double b) {
    if (a > minimum)
    return b*rate/100;
    else
    return 0;
 }
}
public class OtherDiscount extends DiscountPolicy {
  public double computeDiscount(int a, double b) {
    if (a > 8)
    return 0.3*b;
   else if (a > 5)
    return 0.2*b;
    else if (a > 2)
    return 0.1*b;
    else
    return 0;
```

}

```
Q2)
```

```
public interface Interest {
  public double computeInterest();
}
public class SavingAccount implements Interest {//In interface, you IMPLEMENT
  private double balance;
  public SavingAccount(double a) { balance = a; }
 public double computeInterest() {
   return balance * 0.005 /12;
 }
  public void display() {
   System.out.println("Saving Account Balance: " + balance);
   System.out.println("This month interest: " + computeInterest());
 }
}
public class FixedAccount implements Interest {
  private double balance;
  public FixedAccount(double a) { balance = a; }
 public double computeInterest() {
   return balance * 0.03 /12;
 }
 public void display() {
   System.out.println("Fixed Account Balance: " + balance);
   System.out.println("This month interest: " + computeInterest());
 }
}
   public static void main(String[] args) {
   SavingAccount a = new SavingAccount(12000);
```

```
FixedAccount b = new FixedAccount(5000);
       a.display();
       b.display();
       }
Q3)
// Abstract class Shape
abstract class Shape {
  protected double area;
  // Getter for area
  public double getArea() {
     return area;
  }
  // Setter for area
  public void setArea(double area) {
     this.area = area;
  }
  // Abstract methods
  public abstract void RectangleArea(double length, double breadth);
  public abstract void SquareArea(double side);
  public abstract void CircleArea(double radius);
}
// Concrete class Area extending Shape
class Area extends Shape {
  @Override
  public void RectangleArea(double length, double breadth) {
     area = length * breadth;
  }
  @Override
  public void SquareArea(double side) {
     area = side * side;
  }
```

```
@Override
  public void CircleArea(double radius) {
     area = Math.PI * radius * radius;
  }
}
// Main class to test the implementation
import java.util.Scanner;
public class TestShape {
  public static void main(String[] args) {
     Scanner scanner = new Scanner(System.in);
     // Array to store shape objects
     Shape[] shapes = new Shape[3]; //this array is to store the objects of each of the classes.
     shapes[0] = new Area(); // Rectangle
     shapes[1] = new Area(); // Square
     shapes[2] = new Area(); // Circle
     // Display options to the user
     System.out.println("Press (1) for calculating Rectangle Area");
     System.out.println("Press (2) for calculating Square Area");
     System.out.println("Press (3) for calculating Circle Area");
     // Get user choice
     int choice = scanner.nextInt();
     switch (choice) {
       case 1:
          System.out.println("Enter length and breadth of the rectangle:");
          double length = scanner.nextDouble();
          double breadth = scanner.nextDouble();
          shapes[0].RectangleArea(length, breadth);
          System.out.println("Rectangle Area: " + shapes[0].getArea());
          break:
       case 2:
          System.out.println("Enter the side of the square:");
          double side = scanner.nextDouble();
          shapes[1].SquareArea(side);
          System.out.println("Square Area: " + shapes[1].getArea());
          break:
```

```
case 3:
    System.out.println("Enter the radius of the circle:");
    double radius = scanner.nextDouble();
    shapes[2].CircleArea(radius);
    System.out.println("Circle Area: " + shapes[2].getArea());
    break;
    default:
        System.out.println("Invalid choice");
    }
}
```