

Still working on Latex Version Of Resume Placeholder for now is only the text.

Education:

Carleton University
B.S.C of Mathematics
Expected 2023

Experience:

Kinaxis

Summer Frontend Internship
July 2019 - September 2019

- Developed microsoft teams bot to alert developers when a build they have committed to has failed. Done using Node.js and Microsoft Bot Framework. This has **saved developers ten minutes a day** by not having to look through their email for the status of builds.
- Implemented API into company's career page using React.js, Typescript and styled-components. This allows for **HR to post jobs instantly** instead of having to ask marketing to upload the jobs they want, which can take days.

Explorator

Junior Web Developer
April 2019 - Current

- Responsible for 50% of company's website.** The website was built with only html/css to allow for fast load time. The company develops websites for clients, so the company's website is extremely important as the first thing potential clients see.
- Created half of frontend for Boxia** an Explorator client. The frontend uses React.js and SASS.
- Developed half of frontend for Franlin;** a service for reserving common appointments such as barber shops, restaurants etc. For this project I used React.js, Styled-Components, Apollo, GraphQL, and Redux. Project is still in alpha, but an alpha build is online to give potential customers something to play around with.

Awards:

ECOOCS 1st place in ottawa wide competition
52nd place in cross country OFSAA (all highschool students in Ontario)
1st in NCSAA(all highschool teams in ottawa) soccer championship

Paul Harris Fellow Award Awarded to me by The Rotary Foundation to recognize my work as an activist to end discrimination against Indigenous people in Canada.

Projects:

The Gym Log:

A program that allows users to record their exercises at the gym.

Technologies Used:

Frontend: React, Typescript, Styled-Components

Backend: Express(Node.js), Mongodb

LTAMH:

A hackathon project built with three others. I was responsible for random maze generation, 2d minigame, and 3d section.

Technologies Used: Javascript, THREE.js

Turtle Zone:

A project for JA(Junior Achievement). I was given a month to develop this project with three other developers. I was responsible for everything, but UI, and the movement of turtle.

Technologies: C#, Unity

Related Experience:

Activist:

-Spoken to crowds ranging from kindergarteners to university students to senior citizens

-Explained complex problems simply, or give an in depth analysis of a topic

Competitive Sports | Soccer And Running

-I learned how to work in a team by playing soccer, and having to communicate quickly and effectively to eleven teammates.

-Learned value of hardwork through running, and how keeping a healthy body increases my productivity.

Technologies:

Languages:

Javascript, C#, Java

Web/Frameworks:

React.JS

SASS

Styled-Components

HTML/CSS

Backend:

Node.JS

GoLang

Other:

Git, GraphQL, Typescript, Redux, Apollo