程式碼：

Public Class Form1

Dim cardChar() As String = {"A", "2", "3", "4", "5", "6", "7", "8", "9", "10", "J", "Q", "K"}

Dim n As Integer

Private Sub ButtonPlay\_Click(ByVal sender As System.Object, ByVal e As System.EventArgs) Handles ButtonPlay.Click

Dim CardNum(4) As Integer '5個元素，每一元素值 0~51, 代表52牌中之某一張

Dim CardValue(4) As Integer '5個元素，每一元素值 0~12, 代表A, 1, .., J, Q, K

Dim CardSuit(4) As Integer '5個元素，每一元素值 0~3, 代表 spade(梅花), heart(愛心), diamond(菱形), club(黑陶)

Dim isTaken(51) As Boolean '記錄某一張樸克牌是否已發過

Dim i As Integer ' 目前所發的樸克牌

'請至表單設計畫面，調整PicCover1~5之位置，使之置於樸克牌正上方

PicCover1.Show()

PicCover2.Show()

PicCover3.Show()

PicCover4.Show()

PicCover5.Show()

For i = 0 To 4

Dim isOK As Boolean = False '是否已成功發一張卡

Do

Randomize()

' 產生一張卡

n = Fix(Rnd() \* 52)

CardNum(i) = n

'判斷是否已發過，發過必須重發

If isTaken(n) <> True Then

isTaken(n) = True

isOK = True

End If

Loop Until isOK = True

CardValue(i) = n Mod 13

CardSuit(i) = n \ 13

Next

'顯示樸克牌點數及顏色於Label1 ~ Label5

'顯示樸克牌花色於PictureBox1 ~ PictureBox5

If CardSuit(0) = 1 Or CardSuit(0) = 2 Then

Label1.ForeColor = Color.Red

ElseIf CardSuit(0) = 0 Or CardSuit(0) = 3 Then

Label1.ForeColor = Color.Black

End If

Label1.Text = cardChar(CardValue(0))

PictureBox1.Image = ImageList1.Images(CardSuit(0))

If CardSuit(1) = 1 Or CardSuit(1) = 2 Then

Label2.ForeColor = Color.Red

ElseIf CardSuit(1) = 0 Or CardSuit(1) = 3 Then

Label2.ForeColor = Color.Black

End If

Label2.Text = cardChar(CardValue(1))

PictureBox2.Image = ImageList1.Images(CardSuit(1))

If CardSuit(2) = 1 Or CardSuit(2) = 2 Then

Label3.ForeColor = Color.Red

ElseIf CardSuit(2) = 0 Or CardSuit(2) = 3 Then

Label3.ForeColor = Color.Black

End If

Label3.Text = cardChar(CardValue(2))

PictureBox3.Image = ImageList1.Images(CardSuit(2))

If CardSuit(3) = 1 Or CardSuit(3) = 2 Then

Label4.ForeColor = Color.Red

ElseIf CardSuit(3) = 0 Or CardSuit(3) = 3 Then

Label4.ForeColor = Color.Black

End If

Label4.Text = cardChar(CardValue(3))

PictureBox4.Image = ImageList1.Images(CardSuit(3))

If CardSuit(4) = 1 Or CardSuit(4) = 2 Then

Label5.ForeColor = Color.Red

ElseIf CardSuit(4) = 0 Or CardSuit(4) = 3 Then

Label5.ForeColor = Color.Black

End If

Label5.Text = cardChar(CardValue(4))

PictureBox5.Image = ImageList1.Images(CardSuit(4))

'顯示Panel

Panel1.Show()

End Sub

Private Sub PicCover1\_Click(ByVal sender As System.Object, ByVal e As System.EventArgs) Handles PicCover1.Click

PicCover1.Hide() '掀第一張牌

End Sub

Private Sub PicCover2\_Click(ByVal sender As System.Object, ByVal e As System.EventArgs) Handles PicCover2.Click

PicCover2.Hide() '掀第二張牌

End Sub

Private Sub PicCover3\_Click(ByVal sender As System.Object, ByVal e As System.EventArgs) Handles PicCover3.Click

PicCover3.Hide() '掀第三張牌

End Sub

Private Sub PicCover4\_Click(ByVal sender As System.Object, ByVal e As System.EventArgs) Handles PicCover4.Click

PicCover4.Hide() '掀第四張牌

End Sub

Private Sub PicCover5\_Click(ByVal sender As System.Object, ByVal e As System.EventArgs) Handles PicCover5.Click

PicCover5.Hide() '掀第五張牌

End Sub

Private Sub ButtonClear\_Click(ByVal sender As System.Object, ByVal e As System.EventArgs) Handles ButtonClear.Click

Panel1.Hide() '隱藏Panel

End Sub

End Class