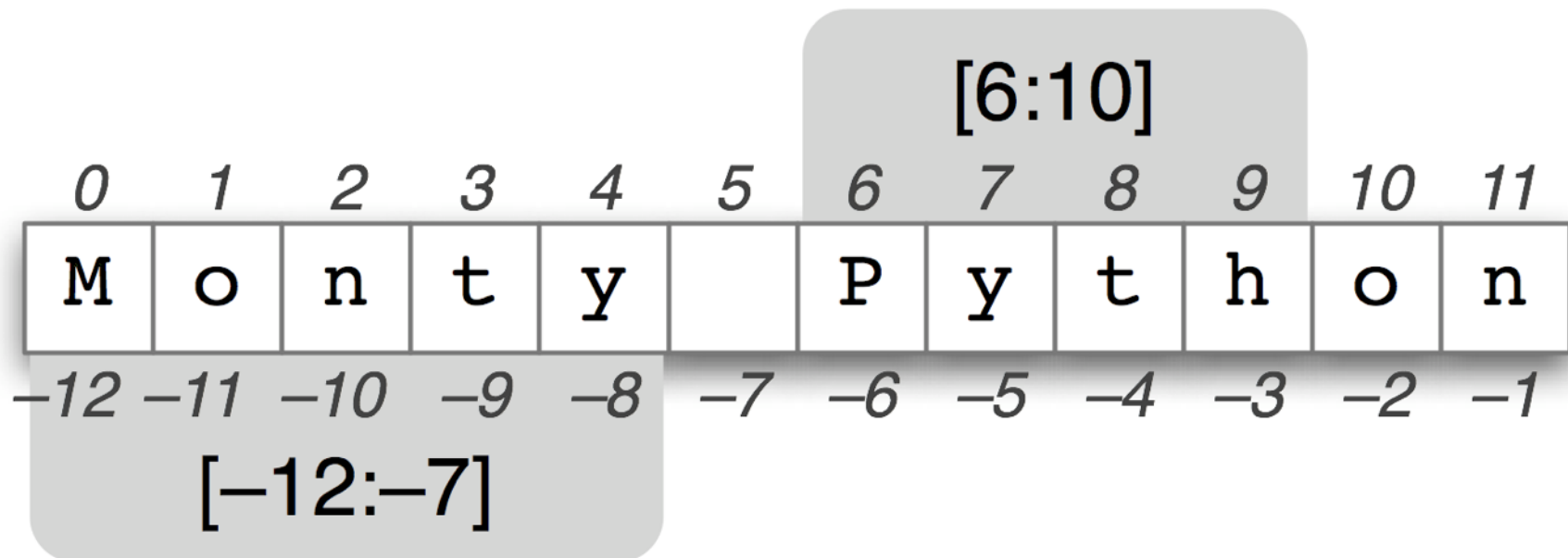


# 15-112

## Fundamentals of Programming

### Week 3 - Lecture 1: Strings



# Builtin Data Types

Python name

Description

Values

NoneType	absence of value	None
bool (boolean)	Boolean values	True, False
int (integer)	integer values	$-2^{63}$ to $2^{63} - 1$
long	large integer values	all integers
float	fractional values	e.g. 3.14
complex	complex values	e.g. 1+5j
str (string)	text	e.g. "Hello World!"
list	a list of values	e.g. [2, 5, "hello", "hi"]

...

# String literals

**String** = A sequence (string) of characters.

String literals:

`x = "#FeelTheBern"` → string literal

`x = '#FeelTheBern'` single-quotes

`x = ""#FeelTheBern""` triple single-quotes

`x = """"#FeelTheBern""""` triple double-quotes

What are the differences between these?

# String literals

**String** = A sequence (string) of characters.

**Single-quotes** and **double-quotes** work similarly.

`print("hello world")`      `hello world`

`print('hello world')`      `hello world`

`print("He said: "hello world".")`      **Syntax error**

`print('He said: "hello world".')`      `He said: "hello world".`

`print("He said: 'hello world'.")`      `He said: 'hello world'.`

`print("Hello  
World")`      **Syntax error**

# String literals

**String** = A sequence (string) of characters.

Use **triple quotes** for multi-line strings.

```
print("""hello  
world""")
```

hello  
world

```
x = """#FeelTheBern  
Hillary"""
```

```
print(x)
```

#FeelTheBern  
Hillary

newline  
character  
↑

What value does x really store?    `'#FeelTheBern\nHillary'`

# String literals

**String** = A sequence (string) of characters.

**\n** newline

**\t** tab

```
x = "#FeelTheBern\nHillary"
```

```
print(x)
```

```
#FeelTheBern  
Hillary
```

```
x = "#FeelTheBern\tHillary"
```

```
print(x)
```

```
#FeelTheBern    Hillary
```

# String literals

**String** = A sequence (string) of characters.

**Escape characters:** use \

`print("The newline character is \n.")`    The newline character is  
.

`print("The newline character is \\n.")`    The newline character is \n.

`print("He said: \"hello world\".")`    He said:"hello world".

# String literals

**String** = A sequence (string) of characters.

**Second functionality of \ : ignore newline**

```
print(““#FeelTheBern  
Hillary””)
```

```
#FeelTheBern  
Hillary
```

```
print(““#FeelTheBern \  
Hillary””)
```

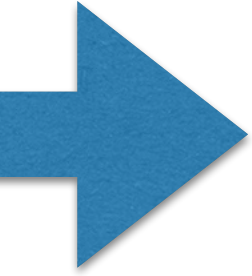
```
#FeelTheBern Hillary
```

```
print(‘#FeelTheBern \  
Hillary’)
```

```
#FeelTheBern Hillary
```



# OUTLINE



String representation in memory

Built-in string operations

Built-in functions and constants related to strings

Built-in string methods

String formatting

# String representation in memory

Every type of data in a computer is represented by numbers (binary numbers)

Each character in a string is a number.

<code>print(ord("a"))</code>	<code>97</code>
<code>print(chr(97))</code>	<code>a</code>
<code>print(ord("b"))</code>	<code>98</code>
<code>print("a" &lt; "b")</code>	<code>True</code>
<code>print("a" &lt; "A")</code>	<code>False</code>
<code>print("A" &lt; "a")</code>	<code>True</code>

# String representation in memory

## ASCII TABLE

Decimal	Hex	Char	Decimal	Hex	Char	Decimal	Hex	Char	Decimal	Hex	Char
0	0	[NULL]	32	20	[SPACE]	64	40	@	96	60	`
1	1	[START OF HEADING]	33	21	!	65	41	A	97	61	a
2	2	[START OF TEXT]	34	22	"	66	42	B	98	62	b
3	3	[END OF TEXT]	35	23	#	67	43	C	99	63	c
4	4	[END OF TRANSMISSION]	36	24	\$	68	44	D	100	64	d
5	5	[ENQUIRY]	37	25	%	69	45	E	101	65	e
6	6	[ACKNOWLEDGE]	38	26	&	70	46	F	102	66	f
7	7	[BELL]	39	27	'	71	47	G	103	67	g
8	8	[BACKSPACE]	40	28	(	72	48	H	104	68	h
9	9	[HORIZONTAL TAB]	41	29	)	73	49	I	105	69	i
10	A	[LINE FEED]	42	2A	*	74	4A	J	106	6A	j
11	B	[VERTICAL TAB]	43	2B	+	75	4B	K	107	6B	k
12	C	[FORM FEED]	44	2C	,	76	4C	L	108	6C	l
13	D	[CARRIAGE RETURN]	45	2D	-	77	4D	M	109	6D	m
14	E	[SHIFT OUT]	46	2E	.	78	4E	N	110	6E	n
15	F	[SHIFT IN]	47	2F	/	79	4F	O	111	6F	o
16	10	[DATA LINK ESCAPE]	48	30	0	80	50	P	112	70	p
17	11	[DEVICE CONTROL 1]	49	31	1	81	51	Q	113	71	q
18	12	[DEVICE CONTROL 2]	50	32	2	82	52	R	114	72	r
19	13	[DEVICE CONTROL 3]	51	33	3	83	53	S	115	73	s
20	14	[DEVICE CONTROL 4]	52	34	4	84	54	T	116	74	t
21	15	[NEGATIVE ACKNOWLEDGE]	53	35	5	85	55	U	117	75	u
22	16	[SYNCHRONOUS IDLE]	54	36	6	86	56	V	118	76	v
23	17	[ENG OF TRANS. BLOCK]	55	37	7	87	57	W	119	77	w
24	18	[CANCEL]	56	38	8	88	58	X	120	78	x
25	19	[END OF MEDIUM]	57	39	9	89	59	Y	121	79	y
26	1A	[SUBSTITUTE]	58	3A	:	90	5A	Z	122	7A	z
27	1B	[ESCAPE]	59	3B	;	91	5B	[	123	7B	{
28	1C	[FILE SEPARATOR]	60	3C	<	92	5C	\	124	7C	
29	1D	[GROUP SEPARATOR]	61	3D	=	93	5D	]	125	7D	}
30	1E	[RECORD SEPARATOR]	62	3E	>	94	5E	^	126	7E	~
31	1F	[UNIT SEPARATOR]	63	3F	?	95	5F	_	127	7F	[DEL]

# Example

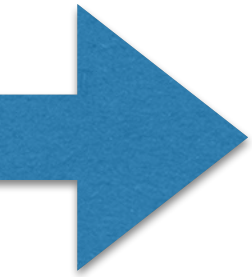
**Input**: one character

**Output**: that character capitalized (if it is a letter).

```
def toUpperCaseLetter(c):  
    if (("a" <= c) and (c <= "z")):  
        return chr(ord(c) - (ord("a") - ord("A")))  
    return c
```

# OUTLINE

String representation in memory



Built-in string operations

Built-in functions and constants related to strings

Built-in string methods

String formatting



# String gluing

## Concatenation

```
print("Hello" + "World" + "!")
```

HelloWorld!

```
print("Hello" "World" "!")
```

HelloWorld!

```
s = "Hello"
```

```
print(s "World" "!")
```

**ERROR**



# String gluing

## Repetition

```
print("SPAM!!!" * 20)
```

```
print(20 * "SPAM!!!")
```

```
print(20 * "SPAM!!!" * 20)
```

# String chopping



## Indexing

G	o		T	a	r	t	a	n	s	!
0	1	2	3	4	5	6	7	8	9	10

s = "Go Tartans!"

print(s[0])                      G

length = 11

print(s[5], s[length-1], s[3])                      r ! T

expression that should  
evaluate to an integer



# String chopping



## Indexing

G	o		T	a	r	t	a	n	s	!
0	1	2	3	4	5	6	7	8	9	10
-11	-10	-9	-8	-7	-6	-5	-4	-3	-2	-1

s = "Go Tartans!"

print(s[-1])           !

print(len(s))           11

print("Yabadabaduu!"[5])           a

print(s[len(s)])           **INDEX ERROR**

# String chopping



## Slicing

G	o		T	a	r	t	a	n	s	!
0	1	2	3	4	5	6	7	8	9	10
-11	-10	-9	-8	-7	-6	-5	-4	-3	-2	-1

```
s = "Go Tartans!"
```

```
print(s[3:len(s)])
```

Tartans!

```
print(s[0:len(s)])
```

Go Tartans!

```
print(s[3:])
```

Tartans!

```
print(s[:1])
```

G

```
print(s[:])
```

Go Tartans!

# String chopping



## Slicing

G	o		T	a	r	t	a	n	s	!
0	1	2	3	4	5	6	7	8	9	10
-11	-10	-9	-8	-7	-6	-5	-4	-3	-2	-1

s = "Go Tartans!"

print(s[0:len(s):2])

G atn!

print(s[::-1])

Go Tartans!

print(s[len(s)-1:0:-1])

!snatraT o

print(s[len(s)-1:-1:-1])

range is empty, so it prints nothing

print(s[::-1])

!snatraT oG **WEIRD!**



# Strings are immutable!!!!

## Slicing

G	o		T	a	r	t	a	n	s	!
0	1	2	3	4	5	6	7	8	9	10
-11	-10	-9	-8	-7	-6	-5	-4	-3	-2	-1

`s = "Go Tartans!"`

`s[3] = 't'`      **ERROR**

`s += "haha"`

`print(s)`      Go Tartans! haha      # Worked! Why?

`s = s[:3] + 't' + s[4:]`      effectively same as      `s[3] = "t"`

`print(s)`      Go tartans! haha

# The in operator

The **in** operator returns True or False.

<code>print("h" in "hello")</code>	True
------------------------------------	------

<code>print("hell" in "hello")</code>	True
---------------------------------------	------

<code>print("ll" in "hello")</code>	True
-------------------------------------	------

<code>print("H" in "hello")</code>	False
------------------------------------	-------

<code>print("" in "hello")</code>	True
-----------------------------------	------

<code>print("k" not in "hello")</code>	True
--	------

In a for loop, we also have **in**. Not the same as above.

```
for c in "112":  
    print(c)
```

1  
1  
2

# Example: getMonthName

**Input**: a number from 1 to 12

**Output**: first three letters of the corresponding month.

e.g. 1 returns “Jan”, 2 returns “Feb”, etc...

```
def getMonthName(monthNum):  
    months = “JanFebMarAprMayJunJulAugSepOctNovDec”  
    pos = (monthNum-1) * 3  
    return months[pos:pos+3]
```

# Example: indexOf

**Input**: a character **c** and a string **s**

**Output**: the index of the first occurrence of **c** in **s**  
(return -1 if **c** is not in **s**)

```
def indexOf(c, s):  
    for index in range(len(s)):  
        if (s[index] == c):  
            return index  
    return -1
```

# Example: toUpperCase

**Input:** a string **s**

**Output:** a string with every letter in **s** capitalized

```
def toUpperCaseLetter(c):  
    if ((“a” <= c) and (c <= “z”)):  
        return chr(ord(c) - (ord(“a”) - ord(“A”)))  
    return c
```

```
def toUpperCase(s):  
    result = “”  
    for c in s:  
        result = result + toUpperCaseLetter(c)  
    return result
```



# Example: isPalindrome

Input: a string **s**

Output: True if **s** is a palindrome, False otherwise

Examples of palindromes: a, dad, hannah, civic

```
def isPalindrome(s):  
    return s == s[::-1]
```

# Example: isPalindrome

Input: a string **s**

Output: True if **s** is a palindrome, False otherwise

Examples of palindromes: a, dad, hannah, civic

```
def reverseString(s):  
    return s[::-1]
```

```
def isPalindrome(s):  
    return s == reverseString(s)
```

This strategy is not recommended.  
You create a new string, which is not necessary.

# Example: isPalindrome

**Input:** a string **s**

**Output:** True if **s** is a palindrome, False otherwise

Examples of palindromes: a, dad, hannah, civic

```
def isPalindrome2(s):  
    mid = len(s)//2  
    for i in range(mid):  
        if (s[i] != s[-1-i]): return False  
    return True
```

This is a good way of doing it.

# Example: isPalindrome

Input: a string **s**

Output: True if **s** is a palindrome, False otherwise

Examples of palindromes: a, dad, hannah, civic

```
def isPalindrome2(s):  
    mid = len(s)//2  
    for i in range(mid):  
        if (s[i] != s[len(s)-1-i]): return False  
    return True
```

Most programming languages  
don't allow negative indices.

# Example: isPalindrome

Input: a string **s**

Output: True if **s** is a palindrome, False otherwise

Examples of palindromes: a, dad, hannah, civic

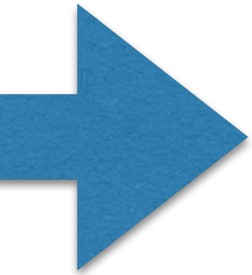
```
def isPalindrome3(s):  
    while (len(s) > 1):  
        if (s[0] != s[-1]): return False  
        s = s[1:-1]  
    return True
```

Even worse than the first one.

# OUTLINE

String representation in memory

Built-in string operations



Built-in functions and constants related to strings

Built-in string methods

String formatting

# Built-in functions

`len( )`, `ord( )`, `chr( )`, `str( )`, `input( )`, `eval( )`

`print(len("hello\\n\\t"))`      8

`print(ord("A"))`      65

`print(chr(85))`      U

`print(str(85))`      85

`userInput = input("How are you doing?")`

`print("2 + 3")`      2 + 3

`print(eval("2 + 3"))`      5

# Built-in constants

```
import string
```

```
print(string.ascii_letters)
```

```
print(string.ascii_lowercase)
```

```
print(string.ascii_uppercase)
```

```
print(string.digits)
```

```
print(string.punctuation)
```

```
print(string.printable)
```

```
print(string.whitespace)
```

```
print("\n" in string.whitespace)
```



# Example

```
import string
```

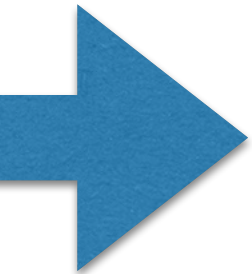
```
def isLowercase(c):  
    return (c in string.ascii_lowercase)
```

# OUTLINE

String representation in memory

Built-in string operations

Built-in functions and constants related to strings



Built-in string methods

String formatting

# Built-in string methods

Method: a function applied “directly” on an object/data

Example: there is a string **method** called `upper( )`,  
it works like `toUpperCase( )`.

```
s = “hey you!”
```

```
print(upper(s))
```

**ERROR: not used like a function.**

```
print(s.upper())
```

**HEY YOU!**

<code>s.upper( )</code>	is kind of like
<code>upper( s )</code>	(if <code>upper</code> was a function)

# Built-in string methods

Method: a function applied “directly” on an object/data

Example: there is a string **method** called `count( )`:

```
s = "hey hey you!"
```

```
print(s.count("hey"))    2
```

<pre>s.count("hey")</pre>	is kind of like
<pre>count(s, "hey")</pre>	(if count was a function)

# Built-in string methods

## String editing

```
print("hey you!".upper())
```

HEY YOU!

```
print("HEY YOU!".lower())
```

hey you!

```
s = "LeBron is the real number 23."
```

```
print(s.replace("LeBron", "MJ"))
```

MJ is the real number 23.

```
print("This is nice. Really nice.".replace("nice", "sweet"))
```

This is sweet. Really sweet.

```
print("This is nice. Really nice.".replace("nice", "sweet", 1))
```

This is sweet. Really nice.

```
print(" Strip removes leading and trailing whitespace ".strip())
```

# Built-in string methods

## String editing

```
s = "HEY YOU!"
```

```
s.lower()
```

```
print(s)
```

HEY YOU!

```
s = s.lower()
```

```
print(s)
```

hey you!

# Built-in string methods

## Checking character types

`print("112".isdigit())` True

`print("abc112".isalnum())` True

`print("abc".isalpha())` True

`print("abc".islower())` True

`print("ABC?!".isupper())` True

`print("\n\t".isspace())` True

# Built-in string methods

## Substring search

`print("This is a history test.".count("is"))` **3**

`print("This is a history test.".startswith("This"))` **True**

`print("This is a history test.".endswith("t."))` **True**

`print("This is a history test.".find("is"))` **2**

`print("This is a history test.".find("has"))` **-1**

`print("This is a history test.".index("is"))` **2**

`print("This is a history test.".index("has"))` **CRASH**



# Built-in string methods

## split and splitlines

```
names = "Alice,Bob,Charlie,David"
```

```
for name in names.split(","):  
    print(name)
```

Alice  
Bob  
Charlie  
David



returns [Alice, Bob, Charlie, David]

# Built-in string methods

## split and splitlines

`s.splitlines()`     $\approx$     `s.split("\n")`

```
quotes = """"\n
```

```
Dijkstra: Simplicity is prerequisite for reliability.
```

```
Knuth: If you optimize everything, you will always be unhappy.
```

```
Dijkstra: Perfecting oneself is as much unlearning as it is learning.
```

```
Knuth: Beware of bugs in the above code; I have only proved it correct, not tried it.
```

```
Dijkstra: Computer science is no more about computers than astronomy is about telescopes.
```

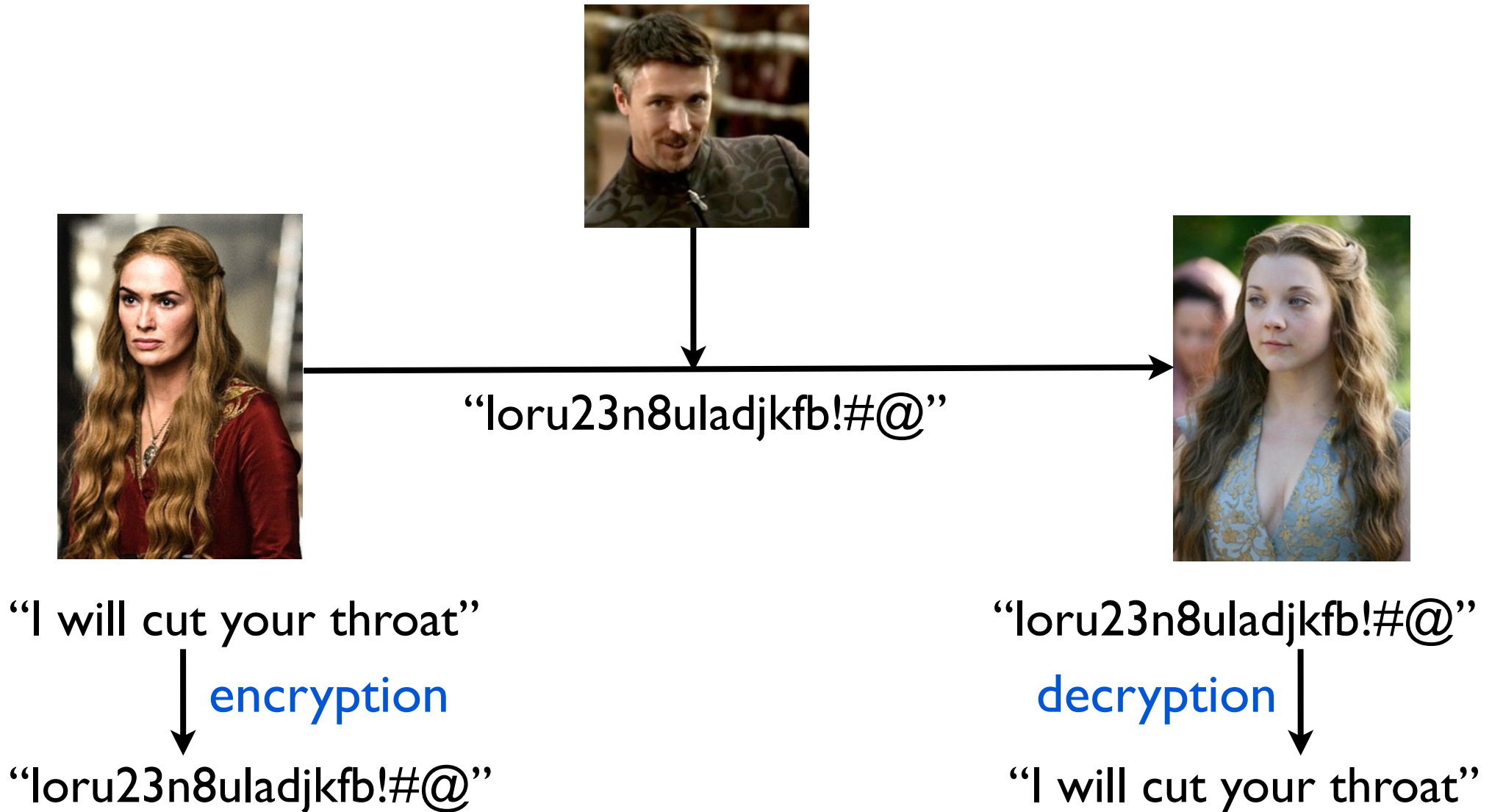
```
""""
```

```
for line in quotes.splitlines():
```

```
    if (line.startswith("Knuth")):
```

```
        print(line)
```

# Example: Cryptography



# Example: Caesar shift



Encrypt messages by shifting each letter a certain number of places.

Example: shift by 3

a  $\rightarrow$  d    b  $\rightarrow$  e    c  $\rightarrow$  f    ...    x  $\rightarrow$  a    y  $\rightarrow$  b ...  
A  $\rightarrow$  D    B  $\rightarrow$  E    ...    X  $\rightarrow$  A    Y  $\rightarrow$  B ...

(other symbols stay the same)

15112 Rocks my world  $\rightarrow$  15112 Urfvn pb zruog

Write methods to encrypt and decrypt messages.  
(**message** and **shift** given as input)

# Example: Caesar shift

```
def encrypt(message, shiftNum):  
    result = ""  
    for char in message:  
        result += shift(char, shiftNum)  
    return result
```

```
def shift(c, shiftNum):  
    shiftNum %= 26  
    if (not c.isalpha()):  
        return c  
    alph = string.ascii_lower if (c.islower()) else string.ascii_upper  
    shifted_alph = alph[shiftNum:] + alph[:shiftNum]  
    return shifted_alph[alph.find(c)]
```

# Example: Caesar shift

```
def shift2(c, shiftNum):  
    shiftNum %= 26  
    if(('A' <= c) and (c <= 'Z')):  
        if(ord(c) + shiftNum > ord('Z')):  
            return chr(ord(c) + shiftNum - 26)  
        else:  
            return chr(ord(c) + shiftNum)  
    elif(('a' <= c) and (c <= 'z')):  
        if(ord(c) + shiftNum > ord('z')):  
            return chr(ord(c) + shiftNum - 26)  
        else:  
            return chr(ord(c) + shiftNum)  
    else:  
        return c
```

Code repetition

Exercise: Rewrite  
avoiding the repetition

# Tangent: Private-Key Cryptography

## Cryptography before WWII



# Tangent: Private-Key Cryptography

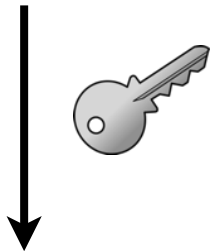
## Cryptography before WWII



“#dfg%y@d2hSh2\$&”

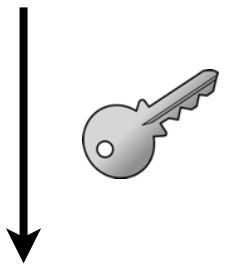


“I will cut your throat”



“#dfg%y@d2hSh2\$&”

“#dfg%y@d2hSh2\$&”



“I will cut your throat”



# Tangent: Private-Key Cryptography

## Cryptography before WWII



there must be a secure way of  
exchanging the key

# Tangent: Public-Key Cryptography

## Cryptography after WWII



# Tangent: Public-Key Cryptography

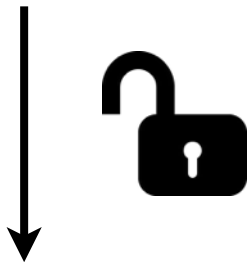
## Cryptography after WWII



“#dfg%y@d2hSh2\$&”

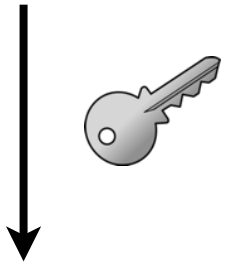


“I will cut your throat”



“#dfg%y@d2hSh2\$&”

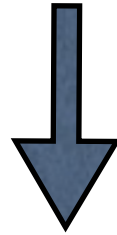
“#dfg%y@d2hSh2\$&”



“I will cut your throat”

# Tangent: The factoring problem

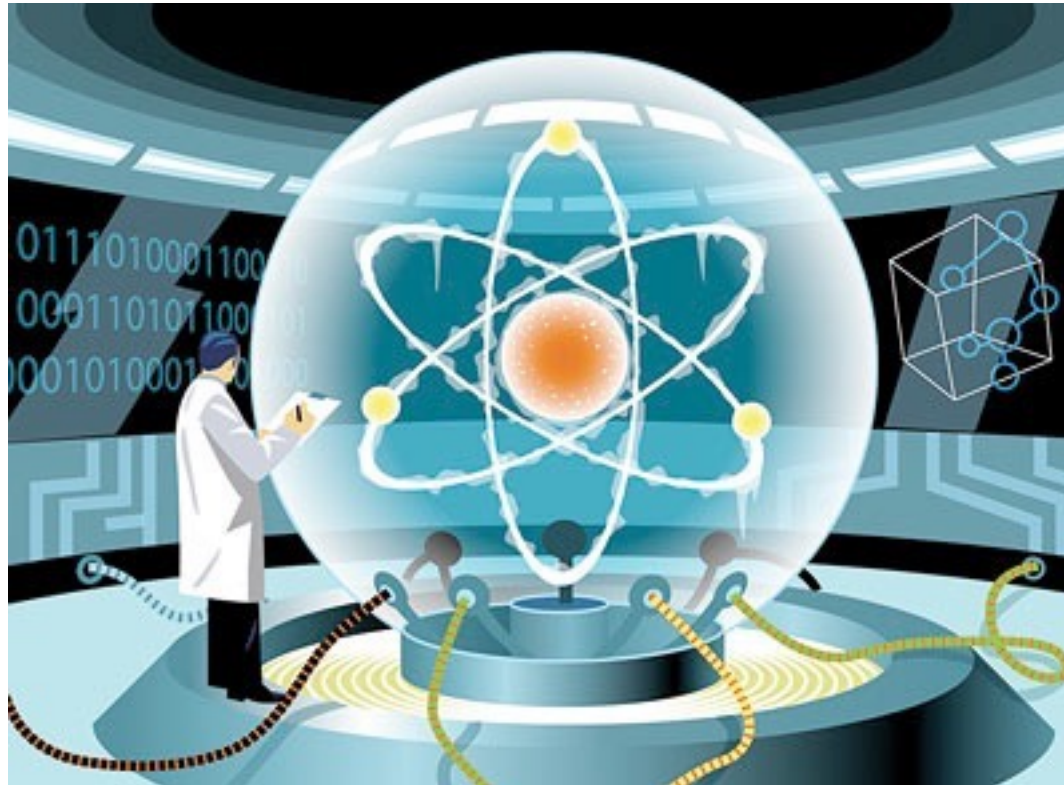
If there is an efficient program to solve  
the factoring problem



can break public-key crypto systems  
used over the internet

Fun fact: *Quantum computers* can factor large numbers  
efficiently!

# Tangent: What is a quantum computer?



Information processing using quantum physics.

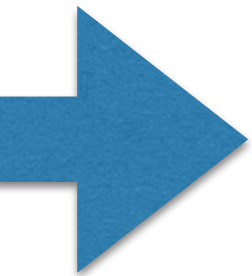
# OUTLINE

String representation in memory

Built-in string operations

Built-in functions and constants related to strings

Built-in string methods



String formatting

On Thursday

## Exercise for tonight:

Go over course notes.

Decrypt Caesar's message for you:

KvmGhirmKvsbMciQobKohqvUoasCtHvfcbseg