

# Netgen/NGSolve Tutorial Part 0 - Installing Netgen/NGSolve

Christoph Lehrenfeld

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## 1 How to run Netgen/NGSolve?

There are several ways in order to set up a running Netgen/NGSolve. This might depend on:

- The operating system (Windows / Linux / Mac)
- Whether you need the executables only or if you need to compile the main code / addon packages

We will use the current version of the 6.1-dev branch of Netgen and NGSolve.

## 1.1 Debian-package

On Linux distributions as Debian or Ubuntu, you can download and install the packages from here:

- Netgen Debian package
- NGSolve Debian package

Install the packages using the following commands

```
sudo dpkg -i netgen-6.1-dev-Linux.deb ngsolve-6.1-dev-Linux.deb  
sudo apt-get -f install
```

Afterwards, reboot.

## 1.2 Running Netgen/NGSolve remotely on "matrix"

On matrix there is pre-installed Netgen/NGSolve which you can use if you remotely connect to matrix.

### 1.2.1 Connecting to matrix

1. From Windows: Install some X-client, such as "MobaXterm" and add a new (ssh)connection to matrix.asc.tuwien.ac.at with the username xfem (xfem@matrix.asc.tuwien.ac.at), login and proceed as any linux user.
2. From Linux: Connect to matrix using ssh:

```
ssh -Y xfem@matrix.asc.tuwien.ac.at
```

## 1.3 Self-compiled

In case you want to change stuff in the source code or want to achieve a local installation, you should proceed as follows:

### 1.3.1 Prerequisites

Make sure that you have the following packages installed

- You need a recent compiler, we advise gcc in version 4.7 or higher.
- We advise to have python installed, in version 3.2 or higher (you can compile netgen/ngsolve also without python support)

- If you want to use python support (you do!), make sure that you have boost-python installed in a version larger than 1.54
- You will need tcl / tk in version 8.5 and the tcl-packages "tix". Make sure to install according packages in their "dev"-version to have the suitable header files installed.
- cmake ( $\geq 2.8.9$ ) (or autotools) for the build system
- libxmu6

### 1.3.2 directory structure

For ease of presentation we use a directory structure with three main directories:

- "src" for the source codes of Netgen/NGSolve and additional packages
- "build" for builds and
- "inst" for installations (results)

In the following we assume that you have chosen a base directory where three (empty) directories "src", "build" and "inst" have been created. This base directory will be denoted as  $\${BASEDIR}$  in the following.

### 1.3.3 Netgen

1. Getting the source Make sure you have git installed. Then,

```
git clone git://git.code.sf.net/p/netgen-mesher/git src/netgen
```

gives "src/netgen"

2. Building from the source

- (a) Configuring change into the "build" directory and create a new directory netgen (results in: "build/netgen")

```
cd build
mkdir netgen
cd netgen
```

Next, use cmake to configure from the sources. To this end call "cmake" and use the link to the source directory as final argument

```
cmake XYZ ../../src/netgen
```

with parameters XYZ where you can set a lot of options. You can also use ccmake or cmake-gui (if installed) to select the options there. Important options are

- The installation directory, here "-DINSTALL\_DIR=\${BASEDIR}/inst"
- Release type, here a reasonable choice is "-DCMAKE\_BUILD\_TYPE=RELEASE"

So your configuring command could look like this:

```
cmake -DINSTALL_DIR=${BASEDIR}/inst -DCMAKE_BUILD_TYPE=RELEASE ../../src/netgen
```

Alternatively you can also use autotools to configure your installation, if you prefer autotools.

- (b) Building Now, call

```
make
```

You may want to add "-jx" with x the number of threads you want to use for the compilation. If everything goes smooth you can install the resulting build calling

```
make install
```

- (c) Finishing the installation Finally you have to set the environment variable "NETGENDIR" to the location of the executable, eg. by

```
export NETGENDIR="${BASEDIR}/inst/bin"
```

or

```
setenv NETGENDIR "${BASEDIR}/inst/bin"
```

(depends on your linux distribution). You may want to add the corresponding line to your .bashrc, s.t. it is automatically set whenever you log in into your bash-shell.

- (d) Test the installation Now the installation should be finished. Test it with calling netgen

```
netgen
```

in \${BASEDIR}/inst/share/netgen you can find several geometry and mesh files which you can use to try if netgen does what it should do.

### 1.3.4 NGSolve

The installation of NGSolve is pretty similar.

1. Getting the source

```
git clone git://git.code.sf.net/p/ngsolve/git src/ngsolve
```

2. Building from the source

- (a) Configuring change into the "build" directory and create a new directory ngsolve (results in: "build/ngsolve")

```
cd build
mkdir ngsolve
cd ngsolve
```

Next, use cmake to configure from the sources. To this end call "cmake" and use the link to the source directory as final argument

```
cmake XYZ ../../src/ngsolve
```

with parameters XYZ where you can set a lot of options. You can also use ccmake or cmake-gui (if installed) to select the options there. Important options are

- The installation directory, here "-DINSTALL\_DIR=\${BASEDIR}/inst"
- Release type, here a reasonable choice is "-DCMAKE\_BUILD\_TYPE=RELEASE"
- If you have intel mkl installed you have to activate it with "-DUSE\_MKL=ON -DMKL\_ROOT=/opt/intel/composer\_xe\_2015.1.133/mkl/" where you should replace the MKL\_ROOT with your correct path

So your configuring command could look like this:

```
cmake -DINSTALL_DIR=${BASEDIR}/inst -DCMAKE_BUILD_TYPE=RELEASE ../../src/ngsolve
-DUSE_MKL=ON -DMKL_ROOT=/opt/intel/composer_xe_2015.1.133/mkl/
```

Alternatively you can also use autotools to configure your installation, if you prefer autotools.

- (b) Building Now, call

```
make
```

You may want to add "-jx" with x the number of threads you want to use for the compilation. If everything goes smooth you can install the resulting build calling

```
make install
```

- (c) Test the installation Now the installation should be finished. Test it with calling netgen

```
netgen
```

and see if you get a message saying that the module NGSolve-6.1-dev has been loaded. In  $\{\text{BASEDIR}\}/\text{inst}/\text{share}/\text{ngsolve}$  you can find example PDE problems which you can use to try if ngsolve does what it should do.

## 2 Getting started with the exercise content

### 2.1 On matrix

change in to the directory work (" $\text{home}/\text{xfem}/\text{work}$ ") and create a directory with a unique name. The content of the lecture can be found on the homepage, but is also available in " $\text{home}/\text{xfem}/\text{content}$ ". Please copy whatever you want to use to your local work directory " $\text{home}/\text{xfem}/\text{work}/\text{myname}$ ".

```
cd ~
cd work
cd myname
cp ~/content/xfem_exercise . -r
```

## 3 Resulting files

- installngs.pdf
- installngs.html