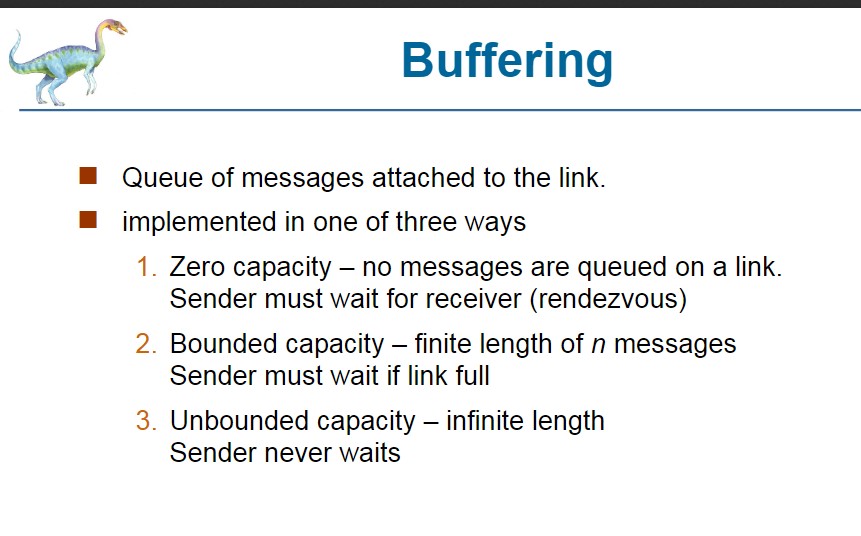
Buffering

[intro]



[ref]