



Multicopter Design and Control Practice **——A Series Experiments Based on** **MATLAB and Pixhawk**

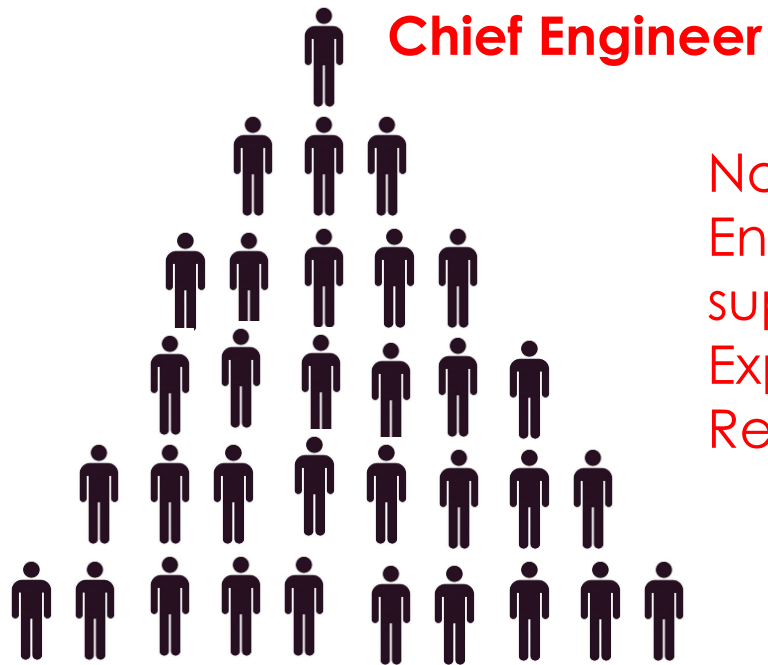
Lesson 01 Introduction

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New Requirement



No lack of
Engineers, Financial
support,
Experience,
Resources

Traditional

- Fewer engineers
- Less experience
- Fewer resources

New



- A full-stack multicopter engineer has a functional knowledge of all techniques, languages and systems engineering concepts required in multicopter development.
- The term “full stack” refers to the technologies and skills needed to complete a project, with each individual component being a stack.



New Requirement

□ Theory

- Airframe Configuration
- Propulsion System
- Modeling
- Calibration and State Estimate
- Controller Design
- Planning Design
- Failsafe Design
-



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多旋翼飞行器设计与控制

第2次开课 ^

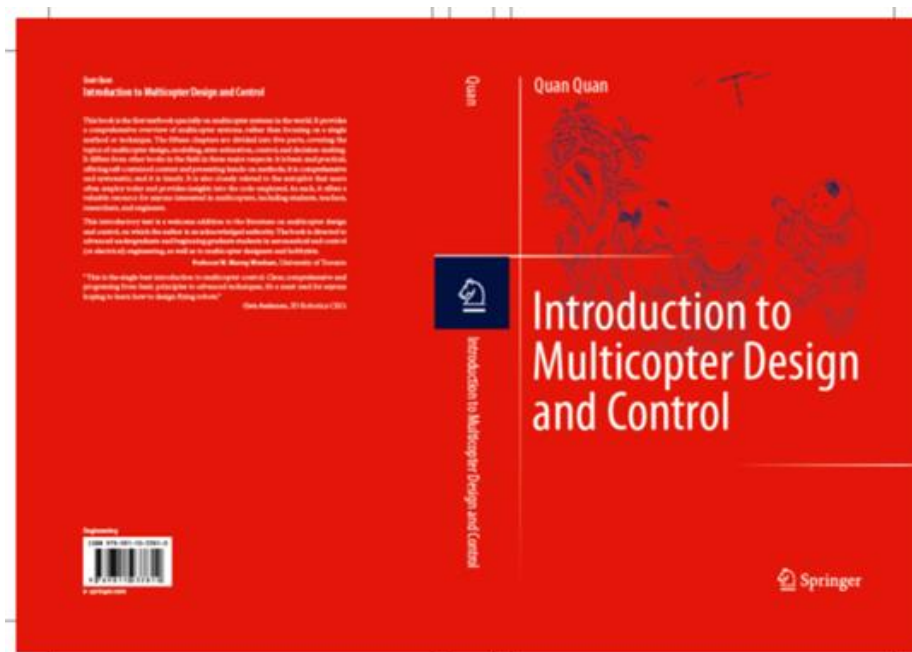
第1次开课

9月01日 ~ 2019年11月30日

第2次开课

已有934人参加

立即参加



2020/6/14



New Requirement

□ Theory

- Airframe Configuration
- Propulsion System
- Modeling
- Calibration and State Estimate
- Controller Design
- Planning Design
- Failsafe Design



□ Practice

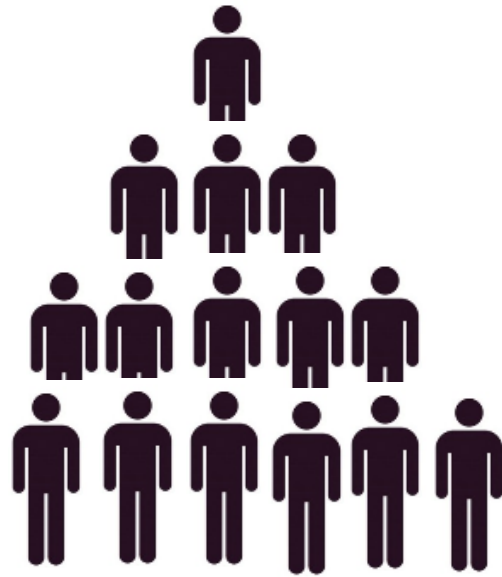
- Develop Tool
- Operating System
- Coding
- Software Testing
- Flight Testing
-

• How we do it? New Tool + New Course





New Requirement



Education

People with Background of
Electronic Engineering

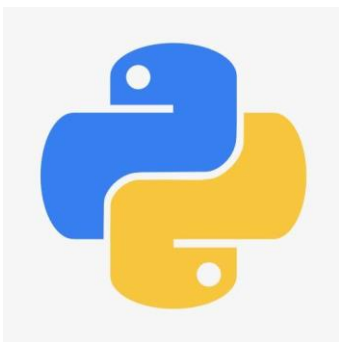
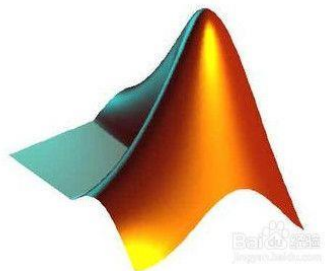
Chief Engineers

- How we do it? New Tool + New Course





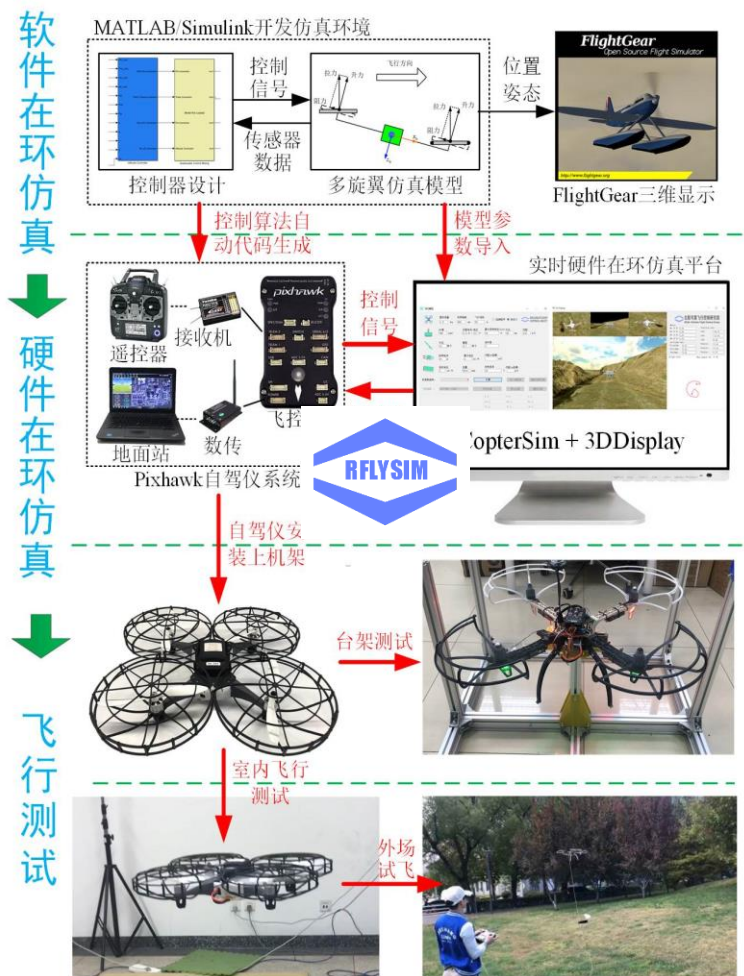
RflySim



- RflySim, launched by **BUAA Reliable Flight Control Group** (rfly.buaa.edu.cn), is an ecosystem or a toolchain
- **MATLAB/Simulink**, supporting the full design phase of **Model-Based Design**, is chosen for control/vision/swarm algorithms.
- **Python** is supported by RflySim platform for top-level **vision/swarm**
- RflySim ecosystem has many open-source software, and some tools we design especially.



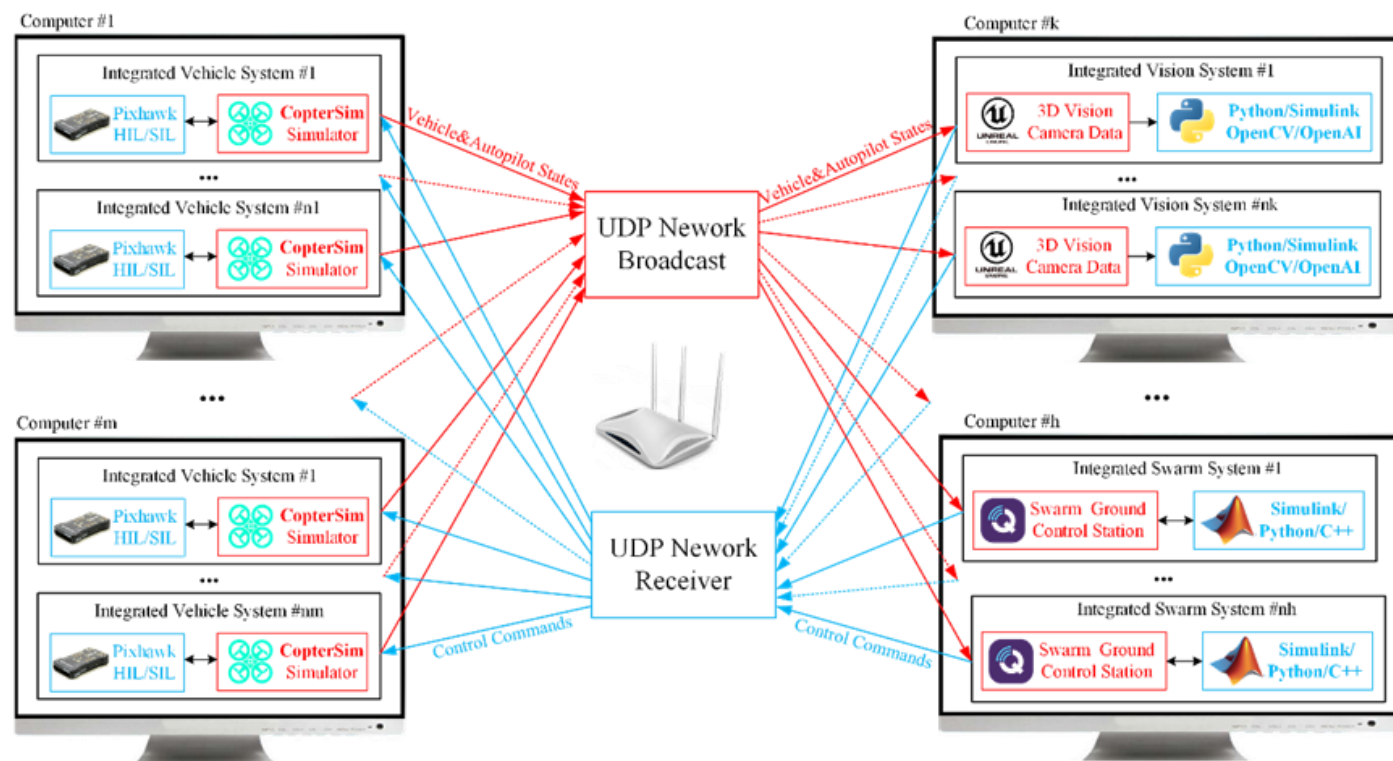
RflySim



- ❑ The core values of RflySim lie on **Hardware-In-the-Loop Simulation**, including **CopterSim** we design, **Unreal plug-in**, **Model**, and **Hardware-In-the-Loop Architecture Design**
- ❑ The **education-level** RflySim focuses on the **ease-to-access**, using personal computers to run the model and the serial port for communication with the control board.
- ❑ The **commercial-level** RflySim focuses on **reliable performance**, using real-time simulator with FPGA to run the models, sensors chips, and high-speed communication interfaces with the control board.



RflySim



■ The education-level RflySim including **CopterSim** we design, **Unreal plug-in**

- ① Ease of Use
- ② Distributed Structure
- ③ UAV Swarm Simulation
- ④ Multiple Vehicle Types
- ⑤ High-fidelity 3D Environment
- ⑥ Vision-based control

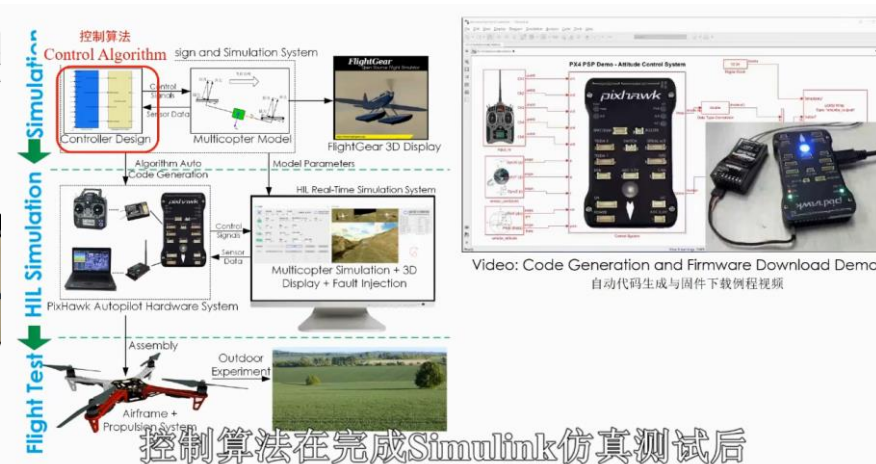
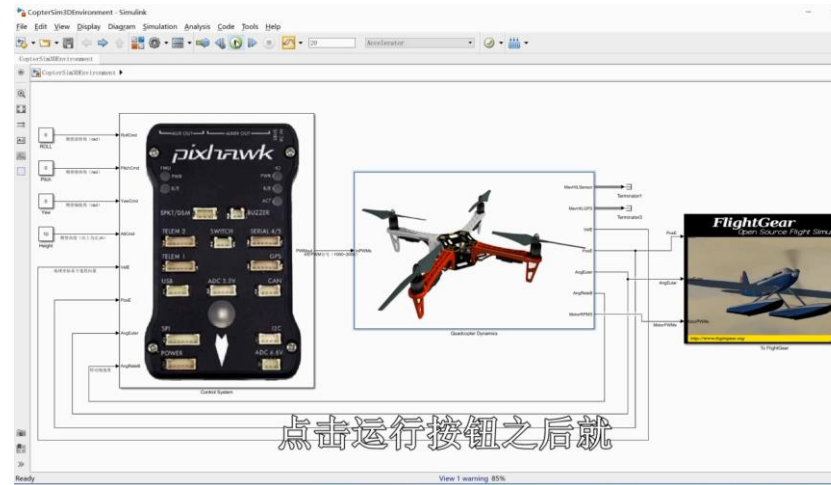
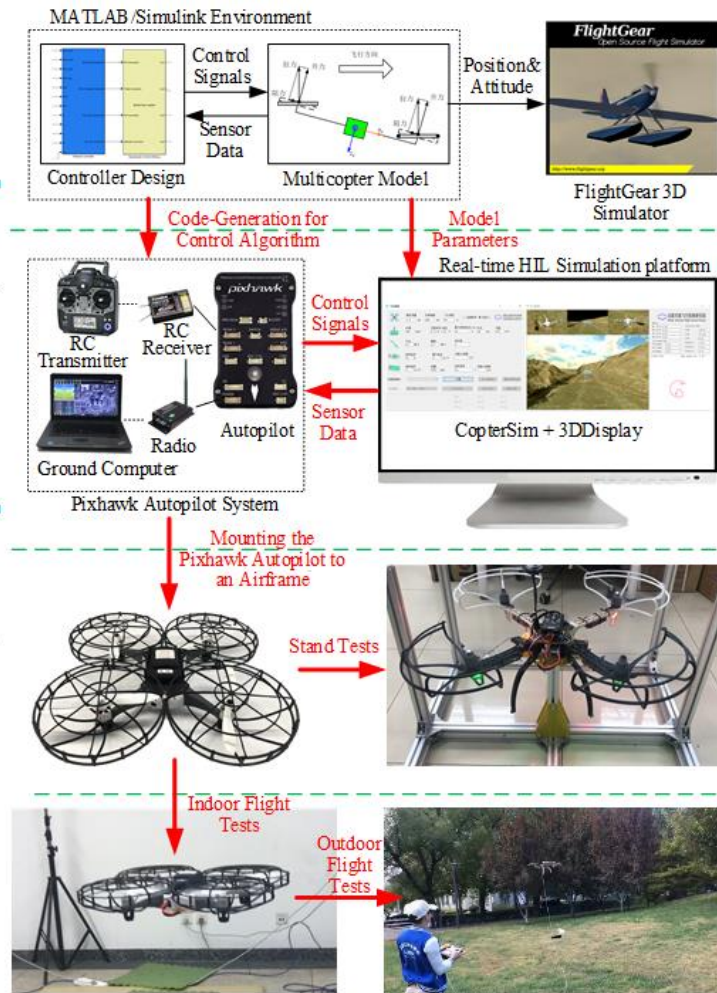


RflySim

Software-in-the-
loop Simulation

Hardware-in-the-
loop Simulation

Flight Tests





RflySim

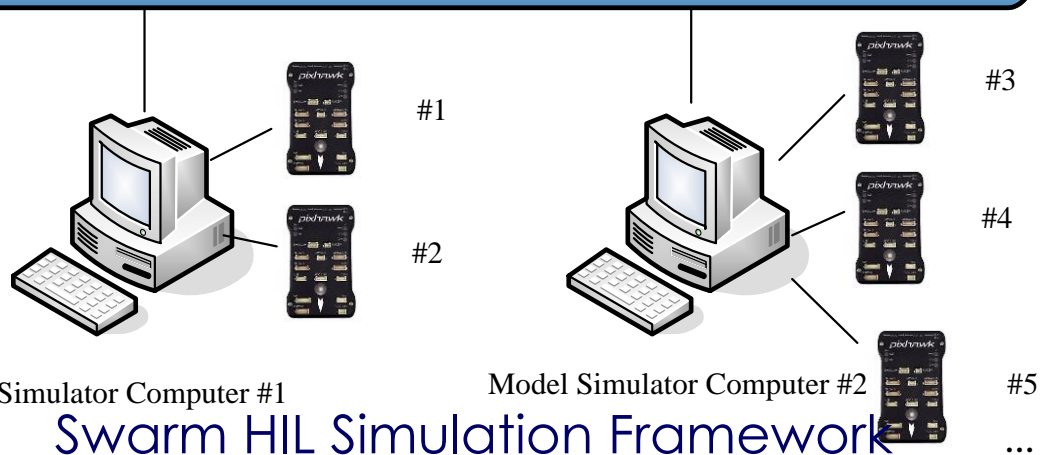
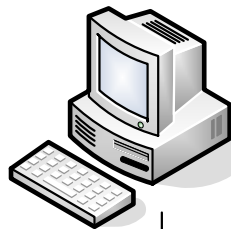
Model Parameter Add to Database

ection: **Link** Vehicle Initial

rain ☒ x: 200.5 y: 0.

CopterSim "Link" button for broadcast

3D Display Software



Model Simulator Computer #1

Model Simulator Computer #2

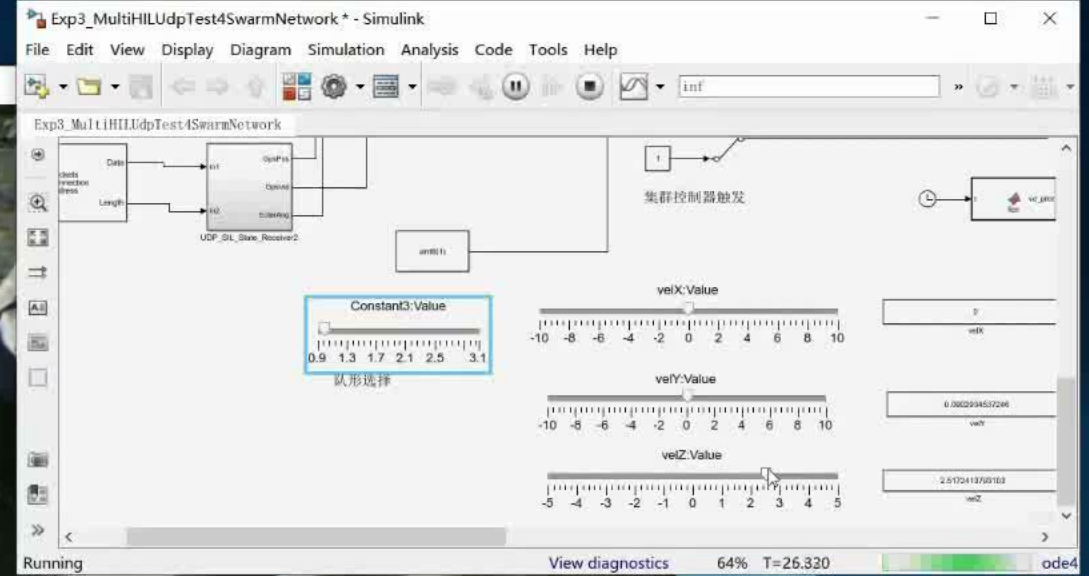
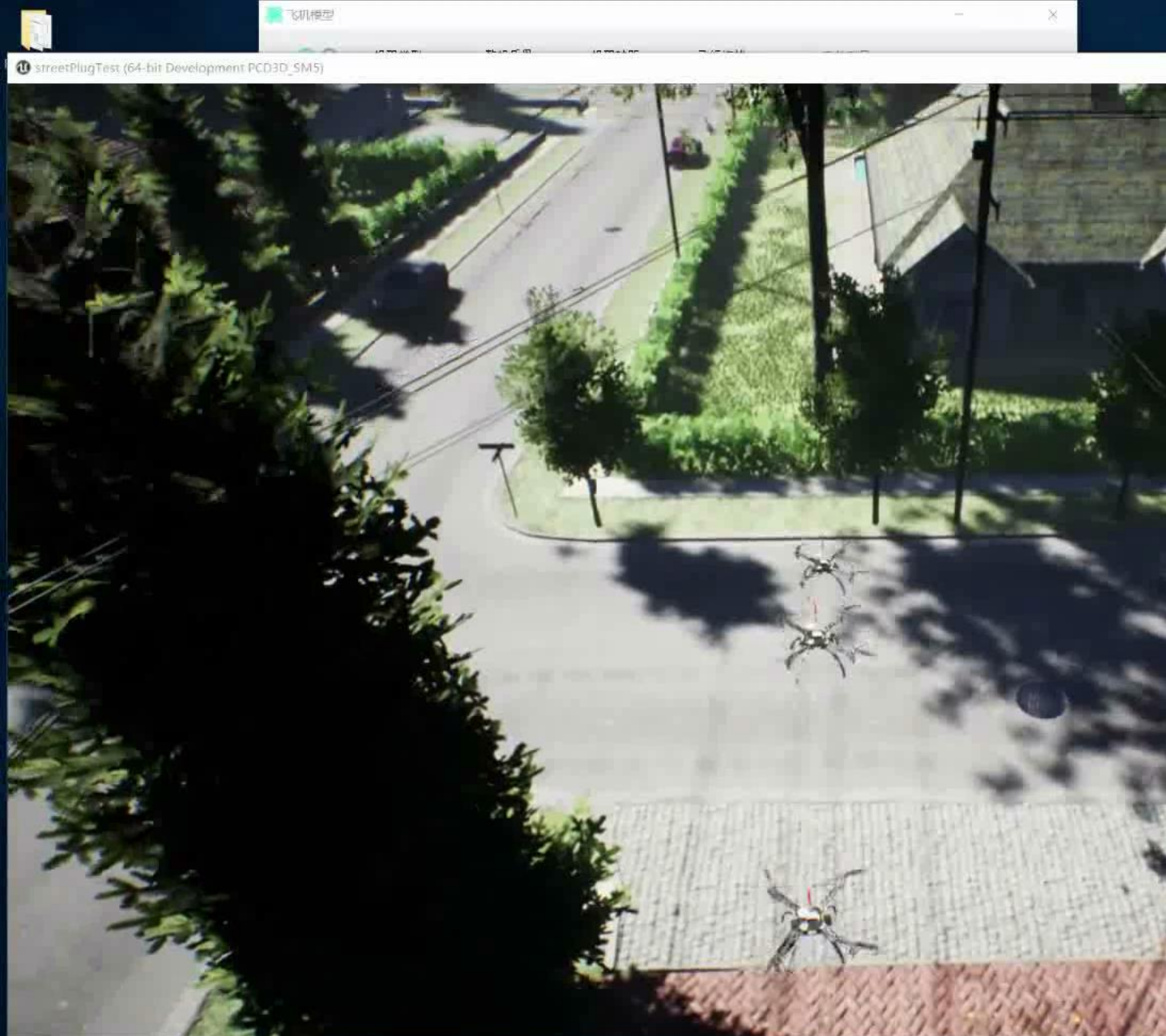
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Swarm HIL Simulation Framework

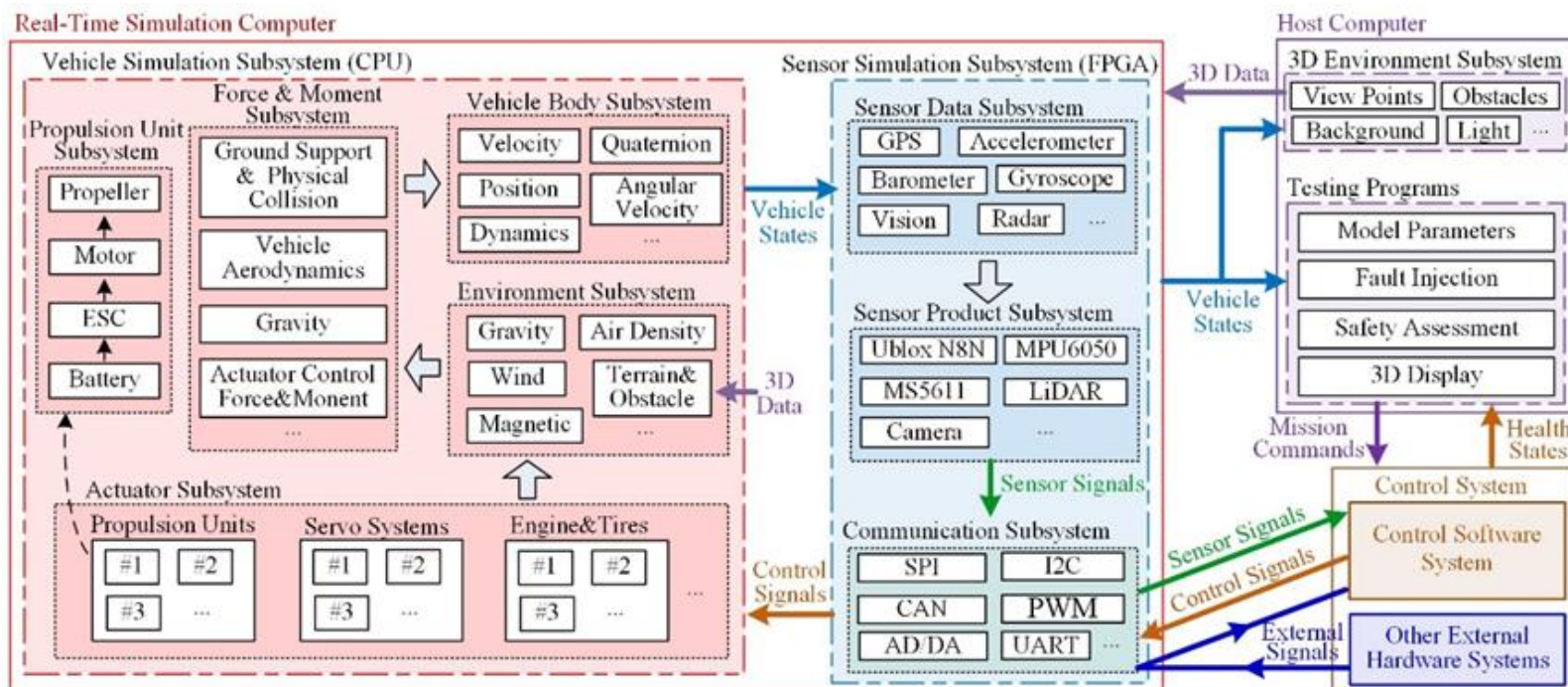


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RflySim



❑ The Commercial-level RflySim including Model and Hardware-In-the-Loop Architecture Design

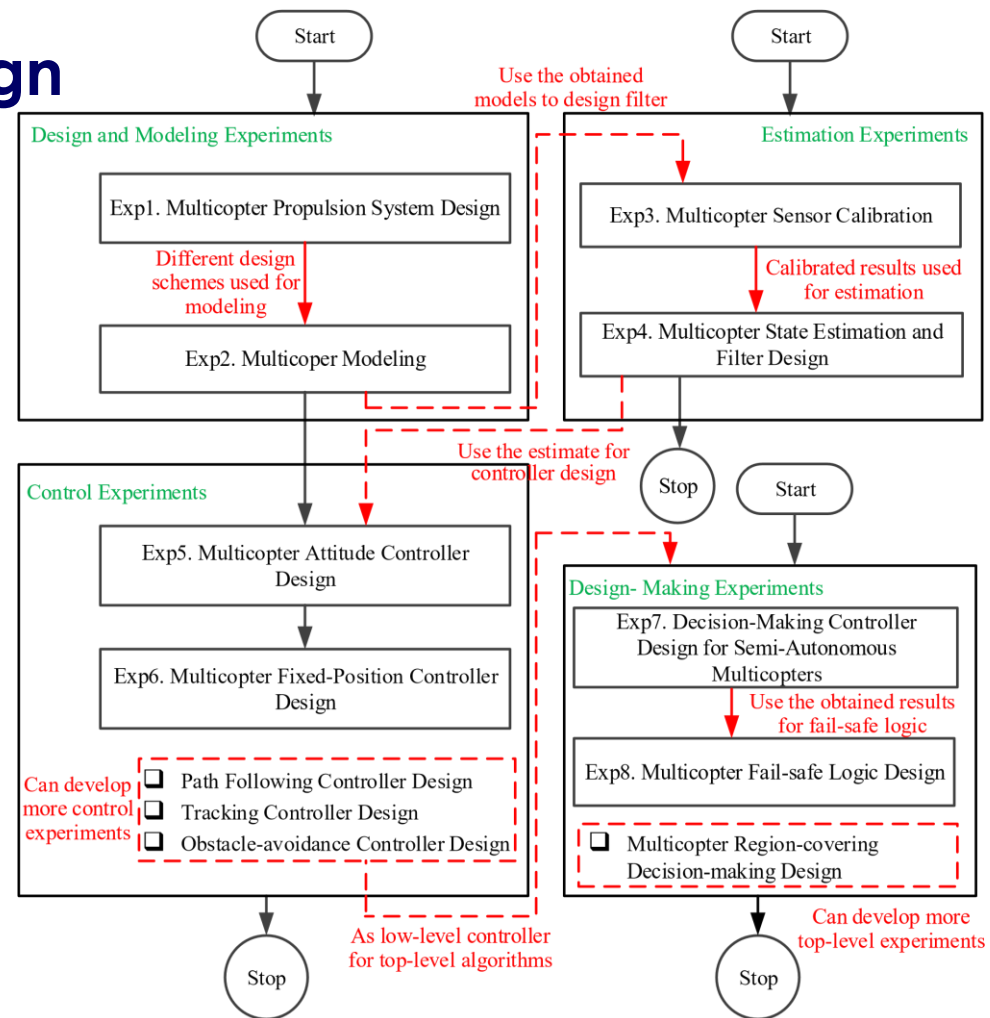
- ① Extensibility
- ② Practicability
- ③ Standardization
- ④ Automation



Course Design

■ Experiment Content and Framework Design

- Propulsion system design
- Dynamical modeling
- Sensor calibration
- State estimation and filter design
- Attitude controller design
- Fixed-position controller design
- Semi-autonomous control design
- Failsafe logic design





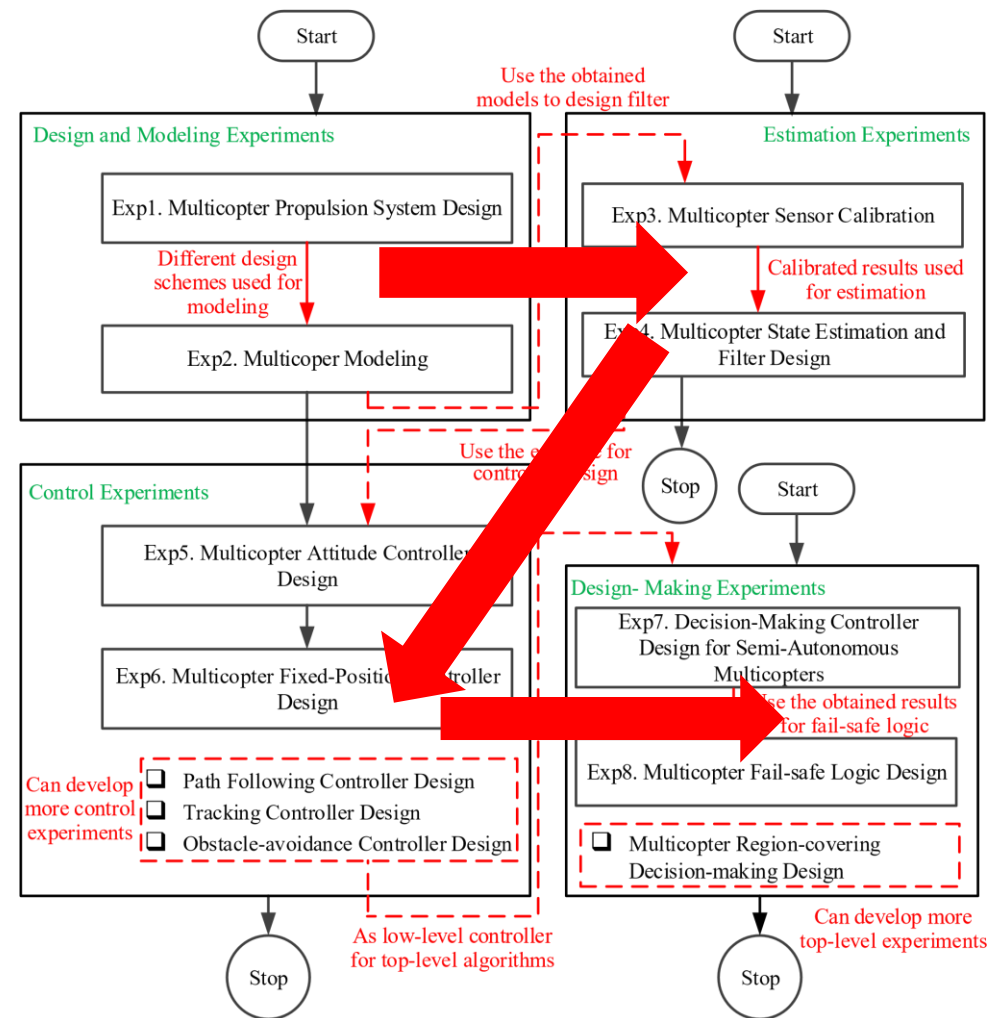
Course Design

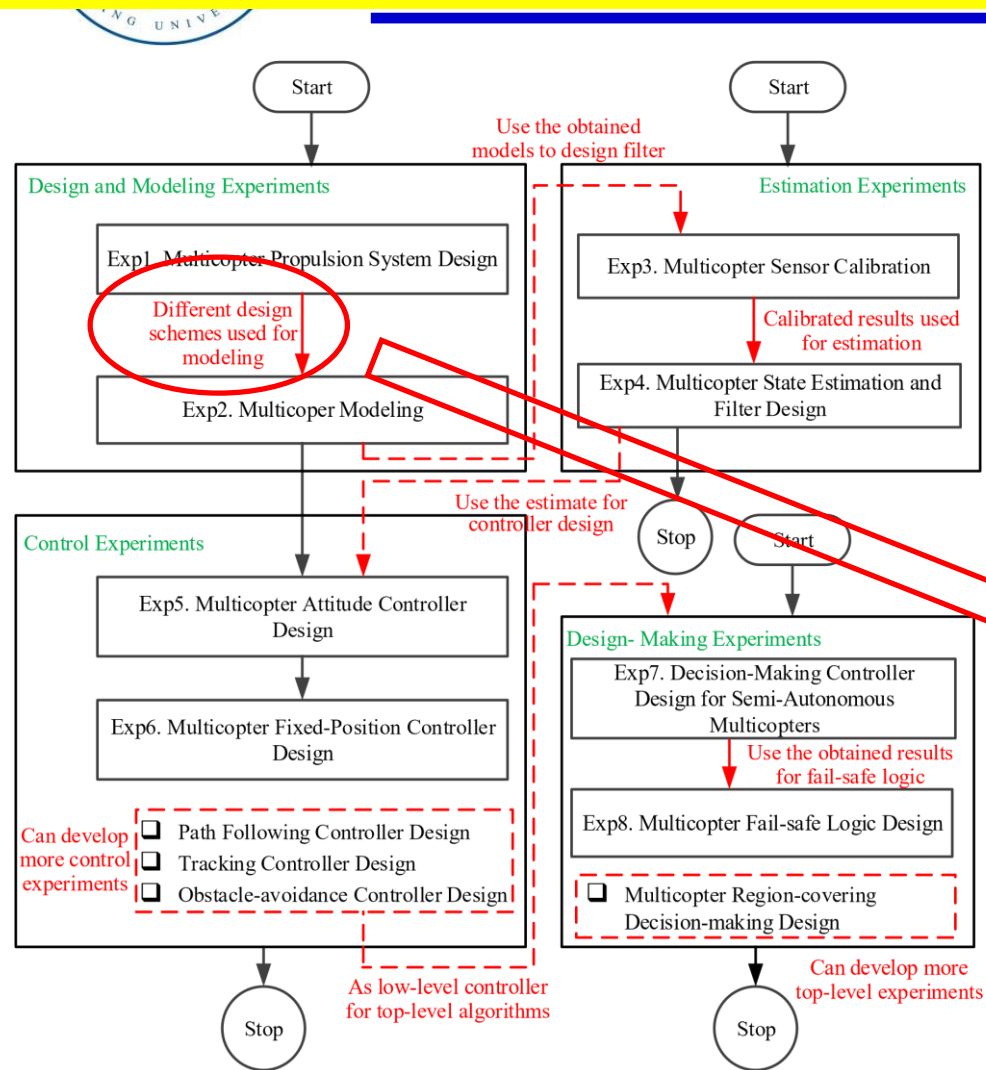
The progressive studying routes are as follows:

(a) Design and modeling experiments → Control experiments

(b) Design and modeling experiments → Control experiments → Decision-making experiments

(c) Design and modeling experiments → Estimation experiments → Control experiments → Decision-making experiments





Fe Flight Evaluation

HOME DESIGN FORUM (Beta) CONTACT&TEXTBOOK ABOUT US LANGUAGE ▼

Total Weight: 1.5 kg
 Frame Size: 450 mm
 Altitude: 200 m
 Air Temperature: 25 °C
 Aero Design: medium

Min. Battery Capacity: 15%
 Max. Takeoff Throttle: 85%
 FCU Max. Tilt Limit: No Limit
 FCU & Attaches Current: 0.5 A

Motor Brand: JFRC
 Model: U2810 KV900

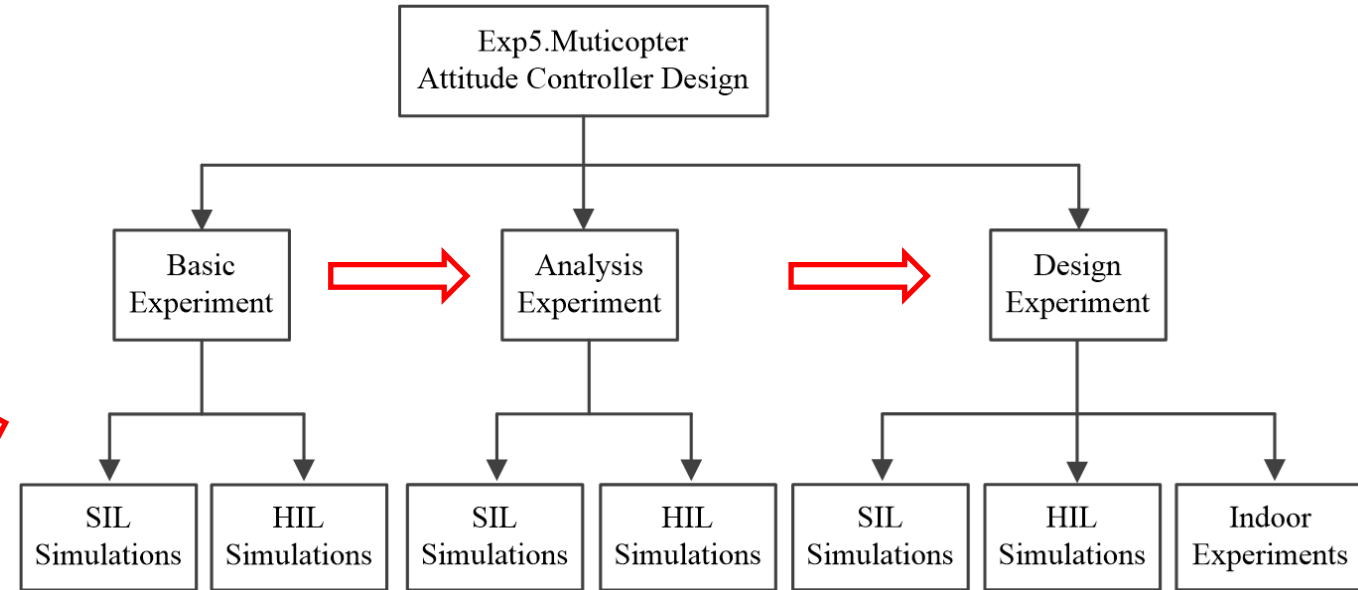
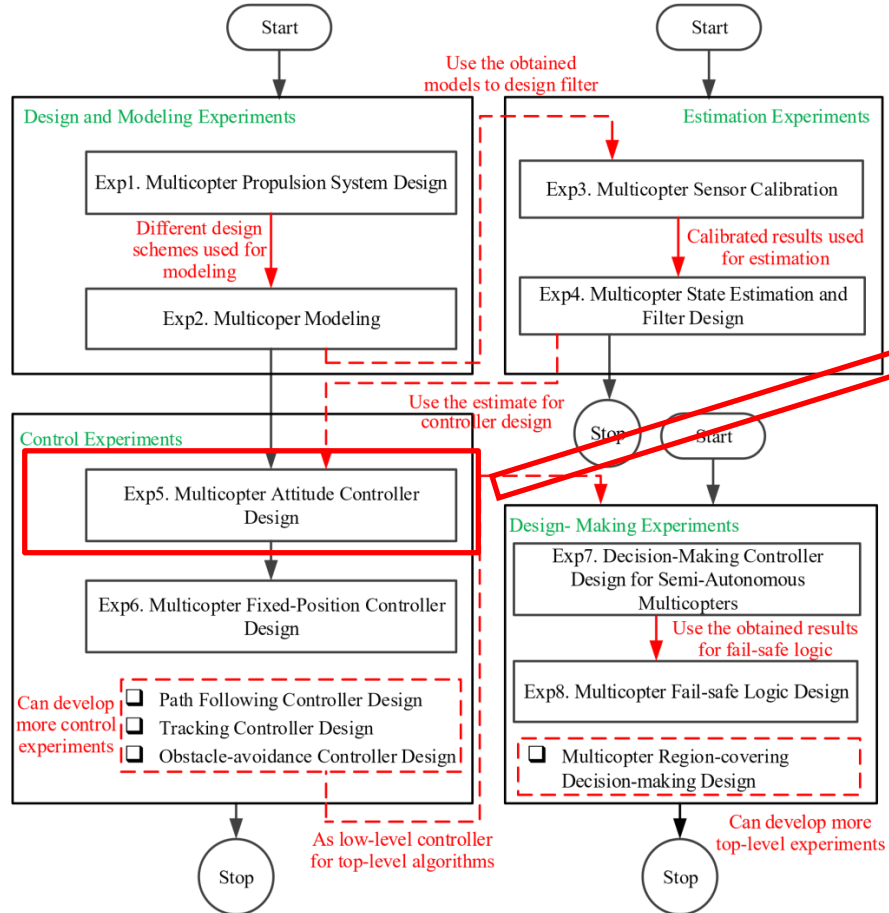
Propeller Brand: APC
 Model: 12x3.8SF

MultiCopter Mass : $m = 1.5 \text{ kg}$
 Acceleration of Gravity : $g = 9.8 \text{ m/s}^2$
 MultiCopter Inertia Matrix : $J_{xx} = 1.331e-2 \text{ kg.m}^2$
 $J = \text{diag}(J_{xx}, J_{yy}, J_{zz})$: $J_{yy} = 1.331e-2 \text{ kg.m}^2$
 $J_{zz} = 2.542e-2 \text{ kg.m}^2$
 Distance of Motor to Center : $d = 0.225 \text{ m}$
 Propeller Integrated Thrust Coef. by Thrust (N) Dividing Speed² (rad/s), i.e. ($C_t = T_p / \omega^2$) : $C_t = 1.758e-5 \text{ N/(rad/s)}^2$
 Propeller Integrated Moment Coef. by Moment (N.m) Dividing Speed² (rad/s), i.e. ($C_m = M_p / \omega^2$) : $C_m = 2.952e-7 \text{ N.m/(rad/s)}^2$
 Motor Curve: Throttle σ (0~1) to Motor Steady Speed ω_{ss} (rad/s) : $C_R = 673.83 \text{ rad/s}$
 ($\omega_{ss} = C_R * \sigma + \omega_b$) : $\omega_b = 173.8 \text{ rad/s}$
 Motor-Propeller Inertia : $J_m = 1.19e-4 \text{ kg.m}^2$
 Motor Response Time Constant : $T_m = 0.0127 \text{ s}$
 Air-Drag Coef. by Drag (N) dividing fly-speed² (m/s), i.e. ($C_d = D / V^2$) : $C_d = 6.579e-2 \text{ N/(m/s)}^2$
 Air-Torque Coef. by Torque (N.m) dividing rotation-speed² (rad/s), i.e. ($C_{dm} = M / \omega^2$) : $C_{dm} = 9.012e-3 \text{ N.m/(rad/s)}^2$



Course Design

■ Experiment Step Design





Course Design

■ Experiment Step Design

Basic Experiment

Open the given code example. Then, read and run its source code directly to observe and record the results.

Analysis Experiment

Modify the given code example. Then, run the modified example program to collect and analyze the data.

Design Experiment

Based on the above two experiments, complete the given design task independently.



Course Design

All codes are implemented in real flight tests



Manual Mode Switch



Failsafe



Course Design

Table. Experimental types, projects and content

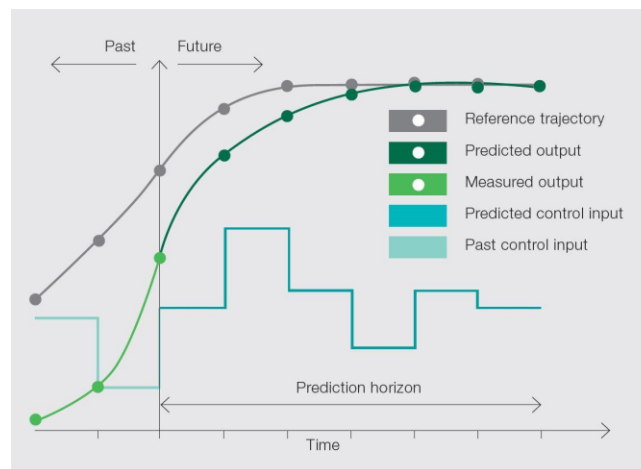
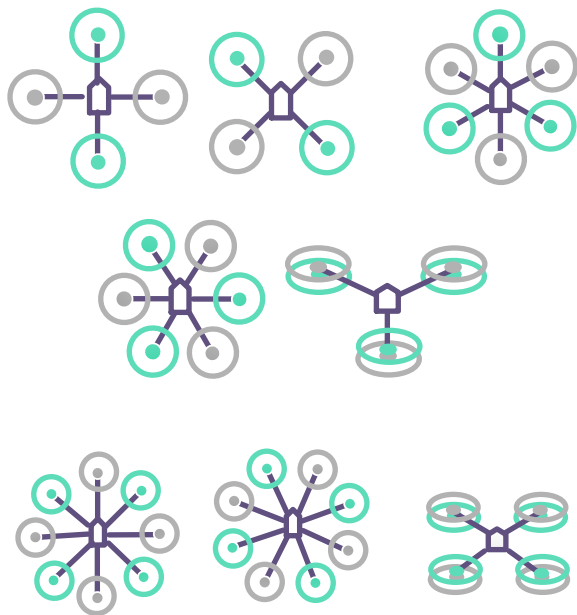
Project	Basic experiment	Analysis experiment	Design experiment
Development platform	✓	✓	✓
Analysis process	×	✓	✓
Design methods	×	×	✓
SIL simulation	✓	✓	✓
HIL simulation	✓	✓	✓
Flight tests	✓	✓	✓



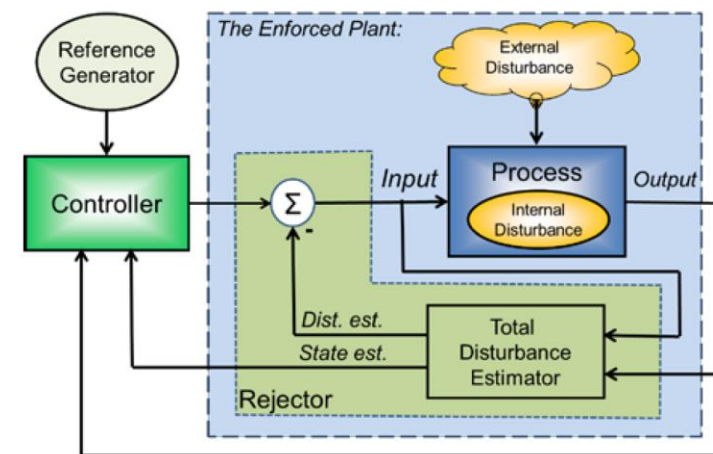
Course Design

■ Teaching Design

- Modifying the goals in the propulsion system design and modeling experiments
- Different progressive studying routes and opening new experiments



Predictive control



Active disturbance rejection control



Conclusions

No.	Questions
Q1	Given a payload and flight endurance requirements, how design a multicopter propulsion system?
Q2	Given a Pixhawk autopilot, how calibrate its accelerometer and magnetometer and how design the filter to estimate the state?
Q3	Based on the designed multicopter propulsion system and airframe configuration, how establish a multicopter dynamical model?
Q4	Based on the dynamical model established, how design a motor controller, a control allocator and an attitude controller?
Q5	Based on the designed attitude controller, how design a set-position controller?
Q6	Based on the designed an attitude controller and set-position controller, how design a semi-autonomous controller?
Q7	Based on the semi-autonomous controller, how design a fail-safe logic for the designed multicopter?
Q8	Given a new algorithm, how to realize it by the model-based design?
Q9	How new functions are developed based on the platform, such as health evaluation or vision-based autonomous flight?
Q10	Given a group of engineers, how to organize them effectively?



Thank you!