Mech 410 – Computer Aided Design

# Final Project: Stirling Engine Modeling and Analysis

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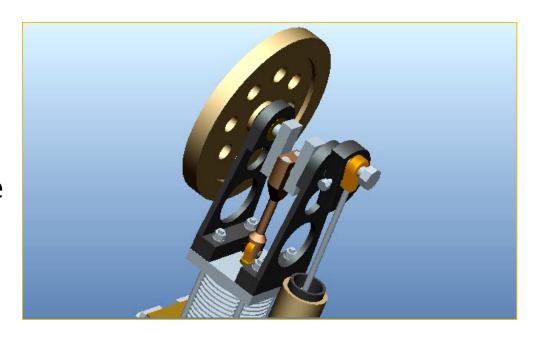
**Matt Roles** 

### Agenda

- Objective
- CAD software used
- Modeling Process/Challenges
- Assembly Process/Challenges
- Animation Process/Challenges
- Structural Analysis
- Recommendation/Conclusions
- Questions?

### Objective

- To become familiar with CAD software common in industry
- Model a Stirling Engine using shop drawings
- Gain experience by testing FEA analysis



Apply animation and photo rendering techniques

### **CAD Software**

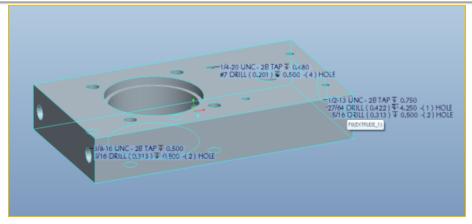
### Pro/Engineering:

- Primary modeling and assembly tool
- Primary FEA tool for Mesh refinement
- Animation

- SolidWorks and PhotoView 360:
- Used to compare FEA results
- Rendering with PhotoView 360

### Part Modeling

- 30+ Engine Components
- Notable Techniques Used
  - Hole Feature
  - Mirror/Pattern Feature
  - Cosmetic Threads



Cylinder Block

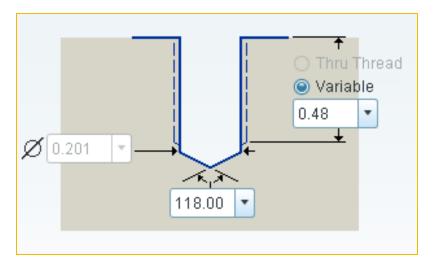


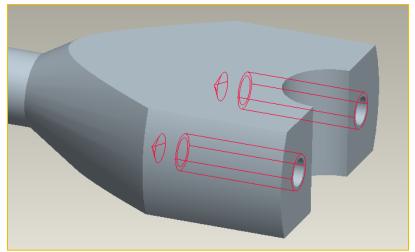
**Connecting Rod** 

# Part Modeling

#### Hole Feature

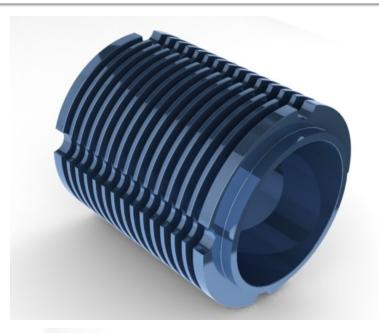
- Define hole placement
- Shape of hole
  - Size
  - Depth
  - Threads
  - Countersunk





### **Part Modeling**

- External Threads
  - Cosmetic Thread Feature
    - Define needed Elements
- Pattern and Mirror Tool
  - Holes
  - Complex Geometry





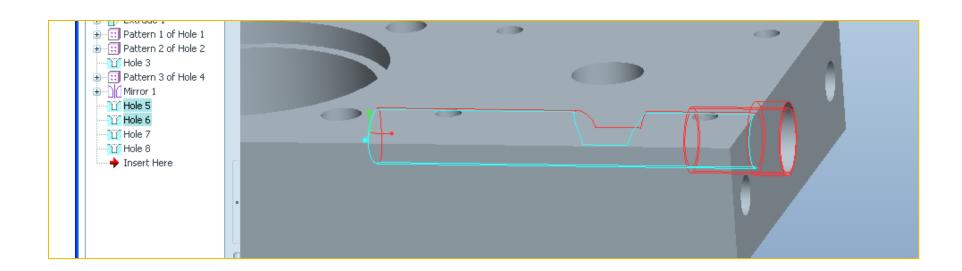
# **Part Modeling Problems**

#### Problem 1

 Hole has more detail than hole tool can provide .

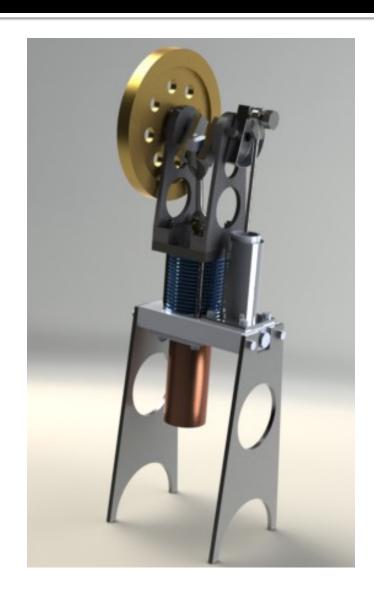
#### Solution

Apply hole tool multiple times



### **Assemble Model**

- Assembling the Model
  - Three Sub-Assemblies
  - One Final Assembly
  - Appearances



### Assemble Model Problems

### Problem 3

 Unable to constrain certain components

 Multiple people could not work on the same assembly at the same time

#### Solution

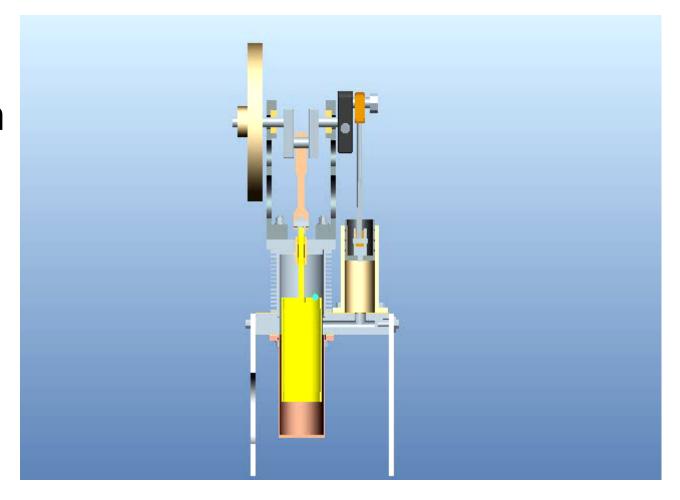
- Consistent hole spacing between parts
  - **1**/3 ≠ 0.33333

 Create sub-assembly to be connected into a final assembly

### Animation

AnimationApplication

Demonstrates system cycle



### **Animation Problems**

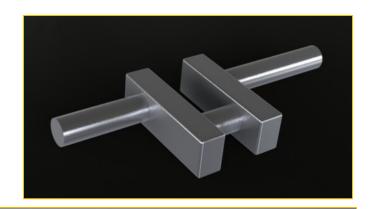
#### Problem

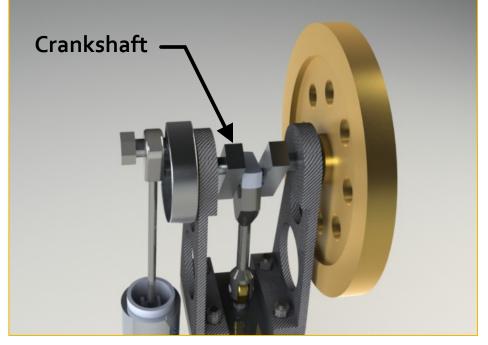
- Animation jumps form frame to frame
- Could not see all moving parts
- Change in rotational speed and direction

#### Solution

- Change the interpolation setting from linear to smooth
- Cut the assembly model, make parts invisible or use wire frame.
- Take more snap shoot between frames and adjust frame spacing with the timeline

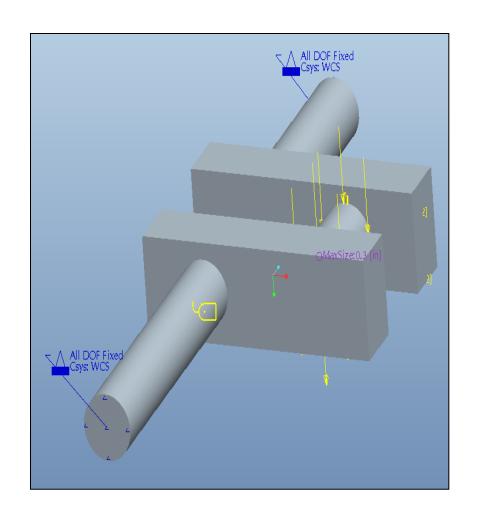
- Objectives
  - Gain Experience
  - Analyze 1 component
    - Crankshaft
  - Refine Mesh to Improve Results





### Loading

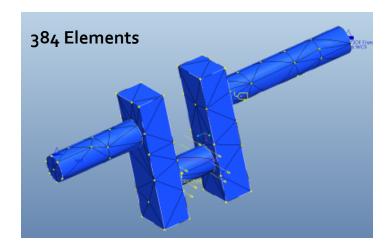
- Constraints
- Simulate system failure
- Combined Bending Stresses and Torsion
- Random value of 2500N and steel as a material

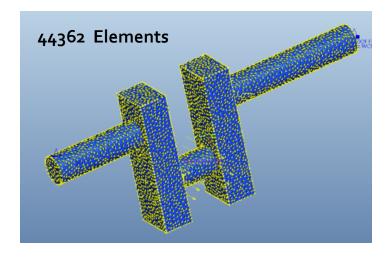


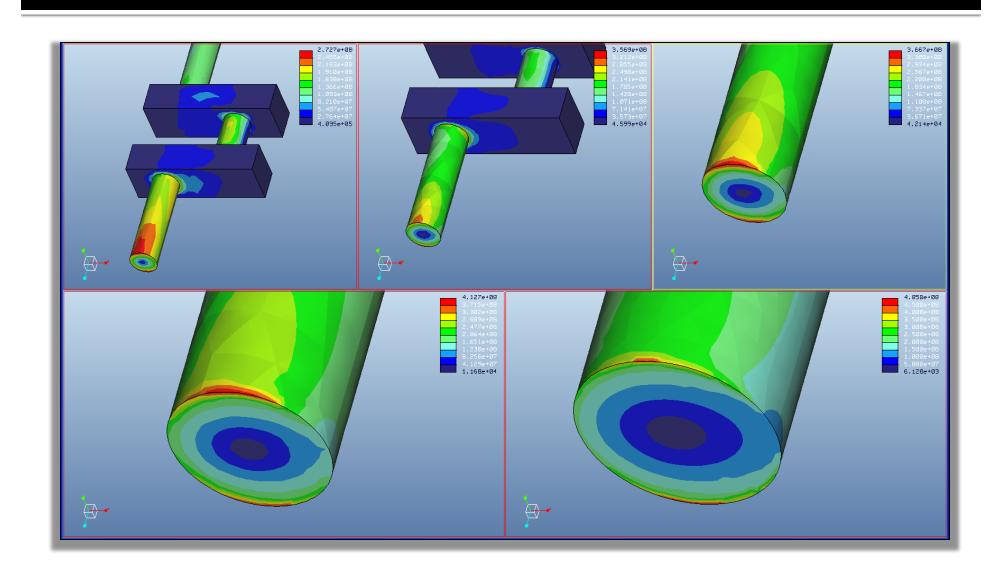
### Refining the Mesh

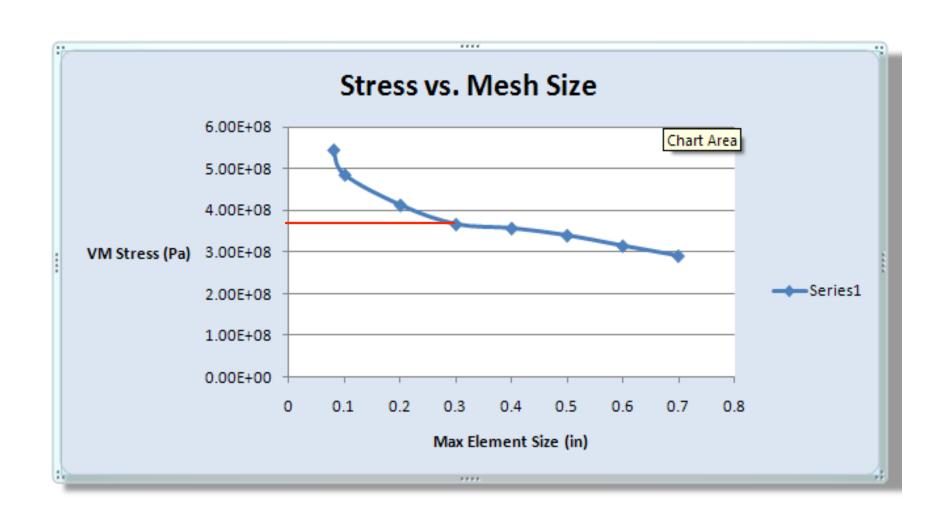
- AutoGem Controls
- Reduced maximum element size

Maximum Element Size (in)	# of Nodes	# of Elements
0.7	147	384
0.6	190	515
0.5	231	627
0.4	327	949
0.3	570	1851
0.2	1455	5572
0.1	6494	27471
0.08	10332	44362









### Structural Analysis Problems

#### Problems

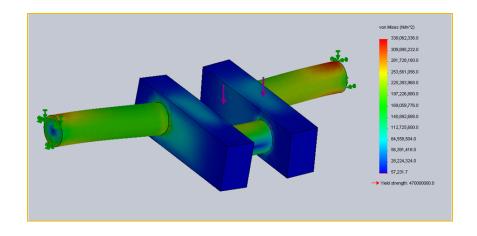
 Unsure of the Reliability of FEA Results for very fine mesh sizes

#### Solutions

 Used another CAD software to compare results

### Secondary Stress Anaylsis

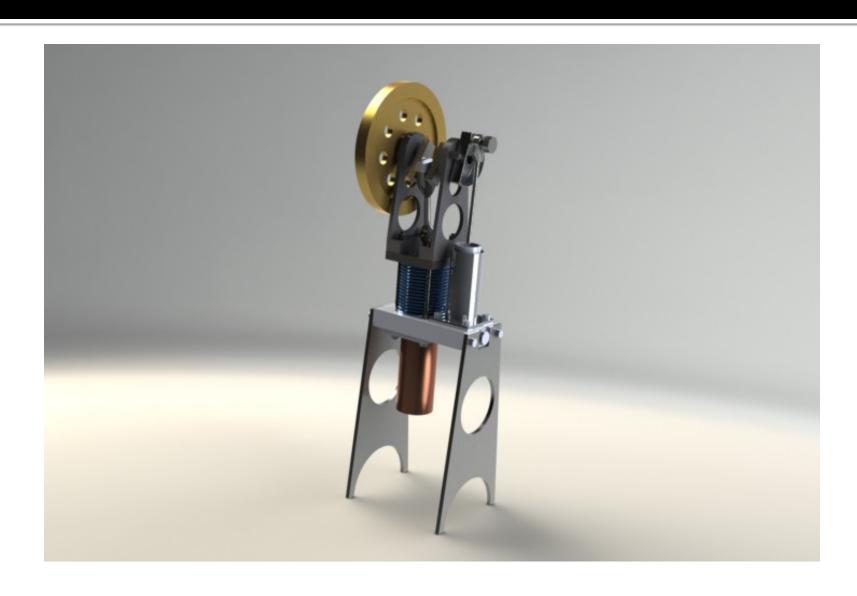
- SolidWorks Simulation was used to compare to Pro/ Mechanica results
- $\sigma_{\text{Max}} = 338 \text{Mpa}$
- 11.1% Percent difference from average Pro/ Mechanica max stress



# Secondary Stress Anaylsis

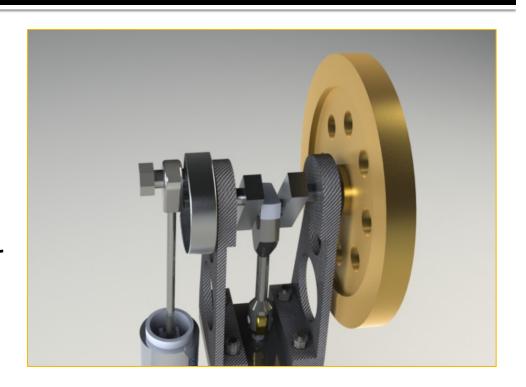
Pros	Cons	
User Friendly	Over simplified	
Tutorial guide	Difficulty refining mesh	
Low computation time	Limited user interaction	

# Rendering with PhotoView 360



### Conclusions

- Gained further experience with modeling and assembly
- Learned how to better interpret FEA results
- Animation Techniques and limitations
- Photo Rendering



# **Questions?**

