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#define Relay 13
#define buzzer A0
static const int sensorPin = 10;           // sensor input pin
int SensorStatePrevious = LOW;             // previous state of the
sensor

unsigned long minSensorDuration = 3000; // Time we wait before the sensor
active as long
unsigned long minSensorDuration2 = 6000;
unsigned long SensorLongMillis;           // Time in ms when the sensor
was active
bool SensorStateLongTime = false;         // True if it is a long
active

const int intervalSensor = 50;            // Time between two
readings sensor state
unsigned long previousSensorMillis;       // Timestamp of the latest
reading

unsigned long SensorOutDuration;          // Time the sensor is active
in ms

///// GENERAL /////

unsigned long currentMillis;              // Variable to store the number of
milleseconds since the Arduino has started

void setup() {
    Serial.begin(9600);                   // Initialise the serial monitor

    pinMode(sensorPin, INPUT);            // set sensorPin as input
    Serial.println("Press button");
    pinMode(Relay, OUTPUT);
    pinMode(buzzer, OUTPUT);
}

// Function for reading the sensor state
void readSensorState() {

    // If the difference in time between the previous reading is larger than
    intervalSensor
    if(currentMillis - previousSensorMillis > intervalSensor) {

        // Read the digital value of the sensor (LOW/HIGH)
        int SensorState = digitalRead(sensorPin);

        // If the button has been active AND
        // If the sensor wasn't activated before AND

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    // IF there was not already a measurement running to determine how long
the sensor has been activated
    if (SensorState == LOW && SensorStatePrevious == HIGH &&
!SensorStateLongTime) {
        SensorLongMillis = currentMillis;
        SensorStatePrevious = LOW;

        Serial.println("Button pressed");
    }

    // Calculate how long the sensor has been activated
SensorOutDuration = currentMillis - SensorLongMillis;

    // If the button is active AND
    // If there is no measurement running to determine how long the sensor is
active AND
    // If the time the sensor has been activated is larger or equal to the
time needed for a long active
    if (SensorState == LOW && !SensorStateLongTime && SensorOutDuration >=
minSensorDuration) {
        SensorStateLongTime = true;
        digitalWrite(Relay,HIGH);
        Serial.println("Button long pressed");
    }
    if (SensorState == LOW && SensorStateLongTime && SensorOutDuration >=
minSensorDuration2) {
        SensorStateLongTime = true;
        digitalWrite(buzzer,HIGH);
        delay(1000);
        Serial.println("Button long pressed");
    }

    // If the sensor is released AND
    // If the sensor was activated before
    if (SensorState == HIGH && SensorStatePrevious == LOW) {
        SensorStatePrevious = HIGH;
        SensorStateLongTime = false;
        digitalWrite(Relay,LOW);
        digitalWrite(buzzer,LOW);
        Serial.println("Button released");

    }

    // store the current timestamp in previousSensorMillis
previousSensorMillis = currentMillis;

}

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}  
  
void loop() {  
  
    currentMillis = millis();    // store the current time  
    readSensorState();           // read the sensor state  
  
}
```

Code to Be Run in Arduino uno Ide.