# PowerShell Gotchas Don Jones PowerShell.org

## The Big Book of PowerShell Gotchas

by Don Jones

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#### **Foreword**

I answer a lot of questions in the PowerShell.org Forums - more than 1,000 posts so far - and over the years since PowerShell was released I've probably heard a dozen or so questions over and over and over. They're the "gotchas," the things nearly everyone trips up on now and again - and it's time to put them to bed.

That's what this guide will hopefully help accomplish. By putting all the gotchas in one place, maybe folks will find them before they run into them. Or at least, folks can refer people *here* to answer one gotcha they've encountered... and they'll find the rest of 'em here, too, and maybe avoid them.

This is a living guide, meaning I'll update it over time. Be sure to check back for new versions.

(Oh, and as a note - I used PowerShell v3 to write this Guide, but the principles are universal; the syntax may differ in other versions.)

And good luck.

Don Jones

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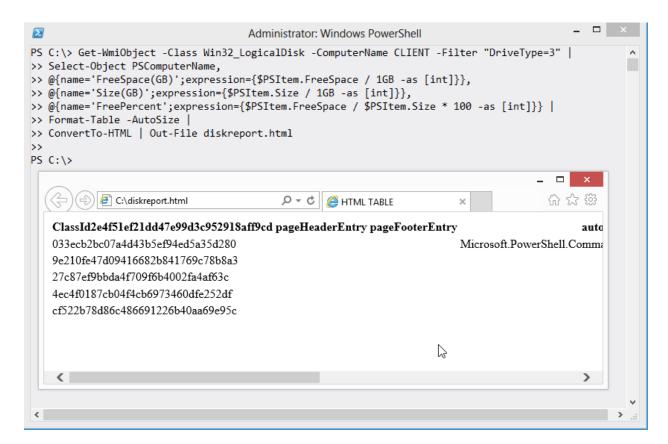
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### **Format Right**

Everyone runs into this one. Here's how it goes: you start by writing a truly awesome command.

And you think, "wow, that'd go great in an HTML file."



Wait... what?!?!?

This happens all the time. If you want an easy way to remember what *not* to do, it's this: *Never pipe a Format* command to anything else. That isn't the whole truth, and we'll get to the whole truth in a sec, but if you just want a quick answer, that's it. In the community, we call it the "Format Right" rule, because you have to move your Format command to the right-most end of the command line. That is, the Format command comes *last*, and nothing else comes after it.

The reason is that the Format commands all produce special internal formatting codes, that are really just intended to create an on-screen display. Piping those codes to anything else - ConvertTo-HTML, Export-CSV, whatever - just gets you gibberish output.

In fact, there are actually a few commands that can come after a Format command in the pipeline:

- Out-Default. This is technically always at the end of the pipeline, although it's invisible. It redirects to Out-Host.
- Out-Host also understands the output of Format commands, because Out-Host is how those formatting codes get on the screen in the first place.
- Out-Printer understands the formatting codes too, and constructs a printed page that would look exactly like the normal on-screen output.
- Out-File, like Out-Printer, redirects the on-screen output, but this time to a text file on disk.
- Out-String consumes the formatting codes and just outputs a plain string containing the text that would otherwise have appeared on-screen.

#### The Big Book of PowerShell Gotchas

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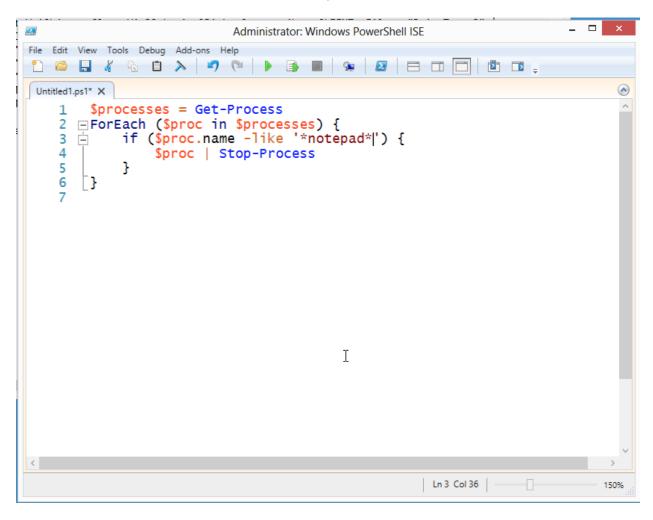
Apart from those exceptions - and of them, you'll mainly only ever use Out-File - you can't pipe the output of a Format command to much else and get anything that looks useful.

#### -Contains isn't -Like

Oh, if I had a nickel for every time I've seen this:

I get how this happens. The -contains operator *seems* like it should be checking to see if a process' name *contains* the letters "notepad." But that isn't what it does.

The correct approach is to use the -like operator, which in fact *does* do a wildcard string comparison:



I'll let pass the thought that the *really correct* answer is to just run **Stop-Process -name \*notepad\***, because I was aiming for a simple example here. But... don't overthink things. Sometimes a script and a ForEach loop isn't the best approach.

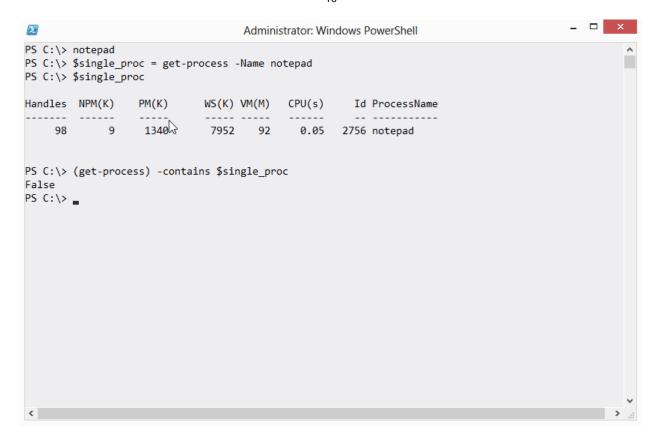
So anyway, what does -contains (and its friend, -notcontains) actually do? They're similar to the -in and -notin operators introduced in PowerShell v3, and *those* operators cause more than a bit of confusion, too. What they do is check to see if a collection of objects contains a given single object. For example:

```
Administrator: Windows PowerShell

PS C:\> $names = "SERVER1", "SERVER2", "SERVER3", "SERVER4", "DC1", "DC2"
PS C:\> $names -contains "SERVER1"
True
PS C:\> $names -contains "SERVER100"
False
PS C:\> "DC1" -in $names
True
PS C:\> "SQL7" -in $names
False
PS C:\>

DC1"-in $names
False
PS C:\>
```

In fact, that example is probably the best way to see it work. The trick is that, when you use a complex object instead of a simple value (as I did in that example), -contains and -in *look at every property of the object* to make a match. If you think about something like a process, they're *always* changing. From moment to moment, a process' CPU and memory, for example, are different.



In this example, I've started Notepad. I've put its process object into \$single\_proc, and you can see that I verified it was there. But when I run Get-Process and check to see if its collection contained my Notepad, I got False. That's because the object in \$single\_proc is out of date. Notepad is running, but it *now* looks different, so -contains can't find the match.

The -in and -contains operators are best with simple values, or with objects that don't have constantly-changing property values. But they're *not* wild card string matching operators. Use -like (or -notlike) for that.



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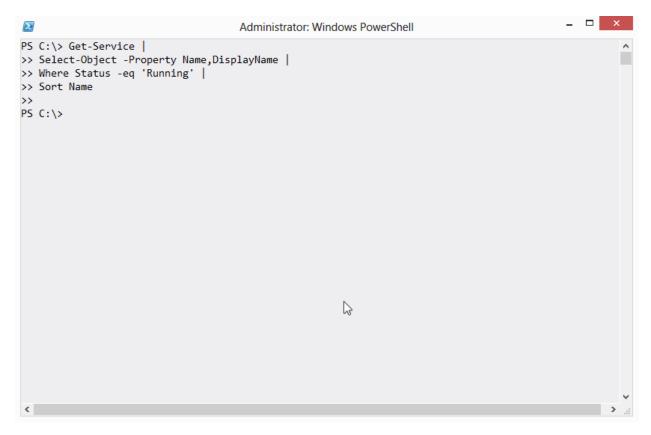


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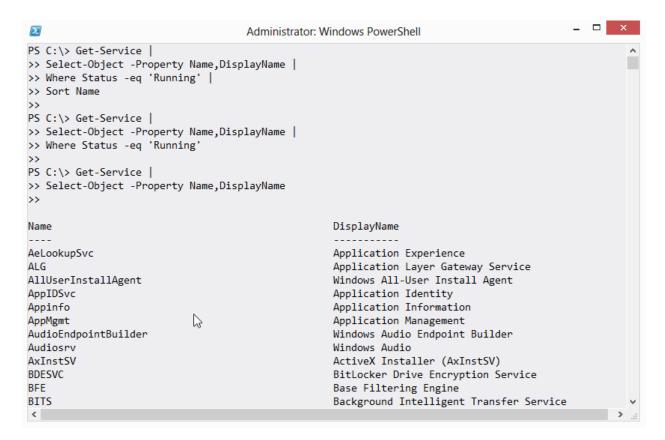
#### You Can't Have What You Don't Have

Can you see what's wrong with this approach?

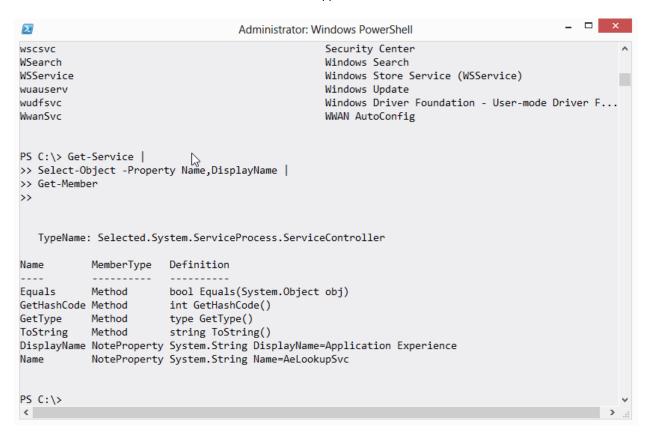


I mean, I'm pretty sure I have some running services, which is what this was supposed to display.

If you don't see the answer right away - or frankly, even if you do - this is a good time to talk about how to troubleshoot long command lines. Start, as I always say, by *backing off a step*. Delete the last command, and see if that does anything different.



In this case, I removed the Sort-Object (Sort) command, and nothing different happened. So that wasn't causing the problem. Next, I removed the Where-Object (Where, using v3 short syntax) command, and ah-ha! I got output. So something broke with Where-Object. Let's take what *did* work and pipe it to Get-Member, to see what's in the pipeline after Select-Object runs.



OK, I have an object that has a DisplayName property and a Name property.

And my Where-Object command was checking the Status property. Do you see a Status property? No, you do not. My error is that I removed the Status property when I didn't include it in the property list of Select-Object. So Where-Object had nothing to work with, so it returned nothing.

(Yeah, it'd be cooler if it threw an error - "Hey, you said to filter on the Status property, and there ain't one!" - but that isn't how it works.)

Moral of the story: Pay attention to what's in the pipeline. You can't work with something you don't have, and you might have taken it away yourself. You won't always get a helpful error message, so sometimes you'll need to dig in and figure it out another way - such as backing off a step.

#### -Filter Values Diversity

Here's one of the toughest things to get used to in PowerShell:

```
Σ
                                   Administrator: Windows PowerShell
PS C:\> Get-ChildItem -Filter *.html
   Directory: C:\
                   LastWriteTime Length Name
Mode
-a---
             4/26/2013 12:07 PM
                                     2148 diskreport.html
PS C:\> Get-WmiObject -Class Win32 LogicalDisk -Filter "DriveType=3"
DeviceID
            : C:
DriveType
            : 3
ProviderName :
FreeSpace : 51293458432
           : 64055406592
VolumeName :
PS C:\> Get-ADUser -Filter { title -eq 'CTO' }_
```

Here you see three commands, each using a -Filter parameter. Every one of those filters is different.

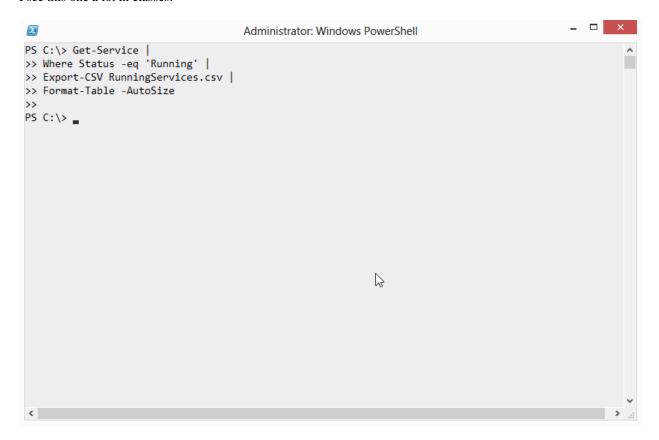
- With Get-ChildItem, -Filter accepts file system wildcards like \*.
- With Get-WmiObject, -Filter requires a string, and uses programming-style operators (like = for equality).
- With Get-ADUser, -Filter wanted a script block, and accepted PowerShell-style comparison operators (like -eq for equality).

Here's how I think of it: When you use a -Filter parameter, PowerShell isn't processing the filtering. Instead, the filtration criteria is being handed down to the underlying technology, like the file system, or WMI, or Active Directory. *That* technology gets to decide what kind of filter criteria it will accept. PowerShell is just the middleman. So you have to carefully read the help, and maybe look for examples, to understand how the underlying technology needs you to specify its filter.

Yeah, it'd be nice if PowerShell just translated for you (that's actually what Get-ADUser does - the command translates that into an LDAP filter under the hood). But, usually, it doesn't.

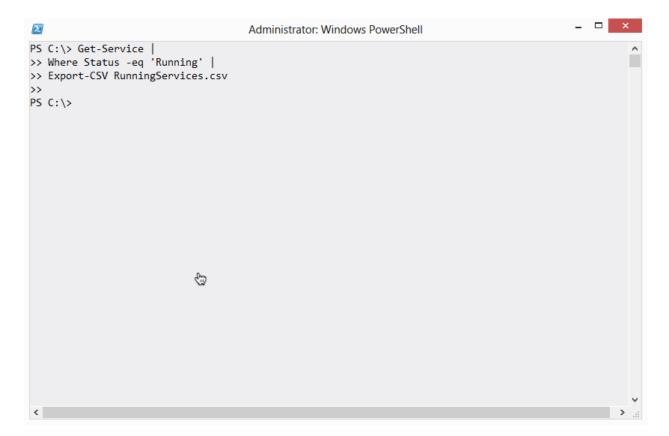
## **Not Everything Produces Output**

I see this one a lot in classes:



If you expected anything on the screen in terms of output, you'd be disappointed. The trick here is to keep track of what each command produces as *output*, and right there is a possible point of confusion.

In PowerShell's world, *output* is what would show up on the screen if you ran the command and didn't pipe it to anything else. Yes, Export-CSV does do something - it creates a file on disk - but in PowerShell's world that file isn't *output*. What Export-CSV does *not* do is produce any output - that is, something which would show up on the screen. For example:

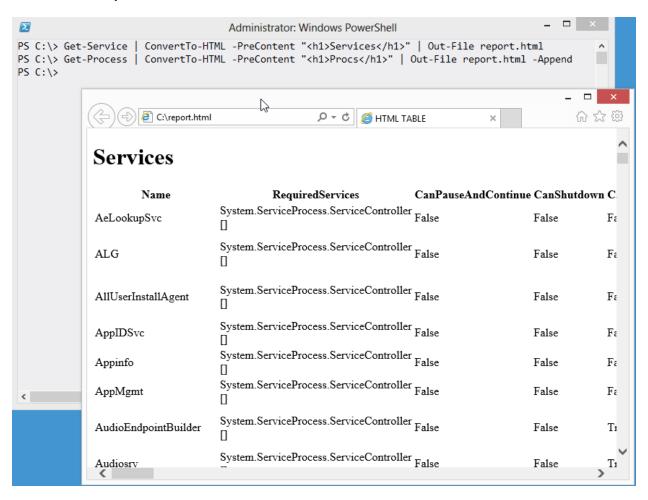


See? Nothing. Since there's nothing on the screen, there's nothing in the pipeline. You can't pipe Export-CSV to another command, because there's nothing to pipe.

Some commands will include a -PassThru parameter. When they have one, and when you use it, they'll do whatever they normally do but *also* pass their input objects through to the pipeline, so that you can then pipe them on to something else. Export-CSV isn't one of those commands, though - it never produces output, so it will never make sense to pipe it to something else.

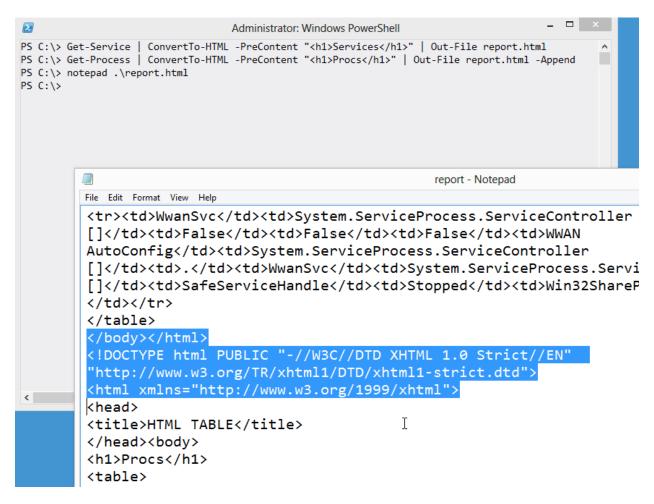
#### One HTML Page at a Time, Please

This drives me batty:



What's happening is that someone ran two command, piping the output of each to ConvertTo-HTML, and essentially sticking both HTML pages into a single file. What drives me really nuts is that Internet Explorer is okay with that nonsense.

HTML files are allowed to start with one top-level <HTML> tag, but if you check out that file you'll see that it contains two. Here's the middle bit:



I've highlighted the lines that end one HTML page and start the next one. This is technically a malformed HTML file. It becomes tough to use this with some Web browsers (Firefox 20 is choking it down, but my current Webkit browsers aren't), tough to parse if you ever need to manipulate it programmatically, and... well, it's just a bad thing. It's like incest or something. Gross.

If you need to combine multiple elements into a single HTML file, you use the -Fragment switch of ConvertTo-HTML. That produces just a portion of the HTML, and you can produce several such portions and then combine them into a single, complete page. Ahhh, nice. That whole process is covered in *Creating HTML Reports in PowerShell*, another free ebook that came with this one.

## [Bloody] {Awful} (Punctuation)

This isn't so much a "gotcha" as it is just plain confusing. PowerShell's nuts with the punctuation.

```
Administrator: Windows PowerShell ISE
File Edit View Tools Debug Add-ons Help
Untitled1.ps1* MyModule.psm1 X
       $ErrorLogFilePreference = 'c:\errors.txt'
   3
     □function Get-OSInfo {
   4
           <#
           .SYNOPSIS
   5
   6
           Lists computer information from one or more computers.
            .DESCRIPTION
   8
           This command uses WMI to connect to one or more computers. You may s
   9
           Get-Content computernames.txt | Get-OSInfo
  10
  11
           This example uses a filename named computernames.txt, which is expec
  12
            .EXAMPLE
  13
           Get-OSInfo -ComputerName localhost,client,dc
  14
           This example gets information from three computers.
  15
            .PARAMETER computername
  16
           The name, or IP address, of a computer. Accepts multiple values and
  17
  18
            [CmdletBinding()]
  19
           param(
  20
                 Parameter(Mandatory=$True, ValueFromPipeline=$True)]
  21
                [ValidateNotNullOrEmpty()]
  22
                [string[]]$computername,
  23
  24
                [string] $errorLog = $ErrorLogFilePreference
  25
           BEGIN {
  26
  27
               Remove-Item -Path $errorLog -ErrorAction SilentlyContinue
  28
  29
           PROCESS {
  30
               foreach ($computer in $computername) {
  31
                    try
                        Write-Verbose "Connecting to $computer"
  32
                                                         Ln 1 Col 1
                                                                               150%
```

(Parentheses) are used to enclose expressions, such as the ForEach() construct's expression, and in certain cases to contain declarative syntax. You see that in the Param() block, and in the [Parameter()] attribute.

[Square brackets] are used around some attributes, like [CmdletBinding()], and around data types like [string], and to indicate arrays - as in [string[]]. They pop up a few other places, too.

{Curly brackets} nearly always contain executable code, as in the Try{} block, the BEGIN{} block, and the function itself. It's also used to express hash table literals (like @{}).

If your keyboard had a few dozen more buttons, PowerShell probably wouldn't have had to have all these overlapping uses of punctuation. But it does. At this point, they're pretty much just part of the shell's "cost of

entry," and you'll have to get used to them.

#### Don't+Concatenate+Strings

I really dislike string concatenation. It's like forcing someone to cuddle with someone they don't even know. Rude.

And completely unnecessary, when you use double quotes.

Same end effect. In double quotes, PowerShell will look for the \$ character. When it finds it:

- If the next character is a { then PowerShell will take everything to the matching } as a variable name, and replace the whole thing with that variable's contents. For example, putting **\${my variable}**} inside double quotes will replace that with the contents of **\${my variable}**}.
- If the next character is a (then PowerShell will take everything to the matching) and execute it as code. So, I executed **\$wmi.serialnumber** to access the serialnumber property of whatever object was in the \$wmi variable.
- Otherwise, PowerShell will take every character that is legal for a variable name, up until the first illegal variable name character, and replace it with that variable. That's how **\$computer** works in my example. The space after **r** isn't legal for a variable name, so PowerShell knows the variable name stops at **r**.

There's a sub-gotcha here:

This won't work as expected. In most cases, \$wmi will be replaced by an object type name, and .serialnumber will still be in there. That's because . isn't a legal variable name character, so PowerShell stops looking at the variable with the letter i. It replaces \$wmi with its contents. You see, in the previous example, I'd put \$(\$wmi.serialnumber), which is a \*subexpression\*, and which works. The parentheses make their contents execute as code.



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#### \$ isn't Part of the Variable Name

Big gotcha.

```
Administrator: Windows PowerShell

PS C:\> $example = 5
PS C:\> new-variable -Name $example -Value 6
PS C:\> 

Administrator: Windows PowerShell

Administrator: Windows PowerShell

PS C:\> $example = 5
PS C:\> new-variable -Name $example -Value 6
PS C:\> PS C:\> pS C:\> $example 5
PS C:\> $example
```

You see, the \$ is not part of the variable's name. If you have a variable named **example**, that's like having a box with "example" written on the side. Referring to **example** means you're talking *about the box itself*. Referring to **\$example** means you're messing with the *contents of the box*.

So in my example, I used **\$example=5** to put 5 *into the box*. I then created a new variable. The new variable's name was **\$example** - that isn't *naming it* "example," it's *naming it the contents of the* "example" box, which is 5. So I create a variable named 5, that contains 6, which you can see by referring to **\$5.** 

Tricky, right? Comes up all the time:

```
ile Edit View Tools Debug Add-ons Help
Untitled1.ps1* X
    □Param(
   1
   2
          [string[]]$computername
   3
     = foreach ($computer in $computername) {
   4
   5
     Ė
          try
   6
              $parameters = @{'Class'='Win32_BIOS';
   7
                             ComputerName'=$computer;
                             'ErrorAction'='Stop';
   8
   9
                             'ErrorVariable'=$x}
                                                   Τ
 10
              Get-WmiObject @parameters
 11
          } catch {
             Write-Warning "The error was $x"
 12
          }
  13
```

In that example, I used the -ErrorVariable parameter to specify a variable in which I would store any error that would occur. Problem is, I used \$x\$. I should have used x by itself:

```
ile Edit View Tools Debug Add-ons Help
Untitled1.ps1* X
   1 ⊟Param(
   2
          [string[]]$computername
   3
   4
     =foreach ($computer in $computername) {
     5
          try {
   6
              $parameters = @{'Class'='Win32_BIOS';
   7
                              'ComputerName'=$computer;
   8
                              'ErrorAction'='Stop';
'ErrorVariable'='x'}
   9
  10
              Get-WmiObject @parameters
  11
          } catch {
                                                    Ι
  12
              Write-Warning "The error was $x"
          }
  13
```

That will store any error in a variable named x, which I can later access by using x to get its contents - meaning, whatever error was stored in there.

#### **Use the Pipeline, not an Array**

A very common mistake made by traditional programmers who come to PowerShell - which is *not* a programming language:

```
ile Edit View Tools Debug Add-ons Help
                                  Untitled1.ps1* X
     □Param(
   1
   2
           [string[]]$computername
   3
   4
       \text{soutput} = @()
     _foreach ($computer in $computername) {
           try {
   8
               $parameters = @{'Class'='Win32_BIOS';
                                'ComputerName'=$computer;
   9
                                'ErrorAction'='Stop';
  10
                                'ErrorVariable'='x'}
  11
  12
               $output += Get-WmiObject @parameters
                         Select-Object PSComputerName, SerialNumber
  13
  14
           } catch {
  15
               Write-Warning "The error was $x"
  16
  17
  18
       Write-Output $output
```

This person has created an empty array in **\$output**, and as they run through their computer list and query WMI, they're adding new output objects to the array. Finally, at the end, they output the array to the pipeline.

Poor practice. You see, this forces PowerShell to wait while this *entire* command completes. Any subsequent commands in the pipeline will sit their twiddling their thumbs. A better approach? Use the pipeline. Its whole *purpose* is to accumulate output for you - there's no need to accumulate it yourself in an array.

```
ile Edit View Tools Debug Add-ons Help
Untitled1.ps1* X
   1 ⊟Param(
   2
          [string[]]$computername
   3
  4
    =foreach ($computer in $computername) {
   5
  6
          try {
  7
              $parameters = @{'Class'='Win32_BIOS';
   8
                             'ComputerName'=$computer;
                             'ErrorAction'='Stop';
  9
                             'ErrorVariable'='x'}
  10
             Get-WmiObject @parameters |
  11
             Select-Object PSComputerName, SerialNumber
  12
  13
              Write-Warning "The error was $x"
  14
          }
  15
  16
     [ }
  27
```

Now, subsequent commands will receive output *as its being created*, letting several commands run more or less simultaneously in the pipeline.

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#### **Backtick, Grave Accent, Escape**

You'll see folks do this a lot:

```
ile Edit View Tools Debug Add-ons Help
Untitled1.ps1* Untitled2.ps1* X
    □Param(
   1
   2
          [string[]]$computername
   3
   4
     =foreach ($computer in $computername) {
   5
   6
          try {
   7
             Get-WmiObject -Class Win32_BIOS
   8
                          -ComputerName $computer `
   9
                          -ErrorAction Stop
 10
                          -ErrorVariable x |
  11
             Select-Object PSComputerName,
  12
                          SerialNumber
  13
          } catch {
              Write-Warning "The error was $x"
  14
  15
  16
     }
  17
```

That isn't a dead pixel on your monitor or a stray piece of toner on the page, it's the *grave accent mark* or *backtick*. `is PowerShell's escape character. In this example, it's "escaping" the invisible carriage return at the end of the line, removing its special purpose as a logical line-end, and simply making it a literal carriage return.

I don't like the backtick used this way.

First, it's hard to see. Second, if you get any extra whitespace after it, it'll no longer escape the carriage return, and your script will break. The ISE even figures this out:

```
ile Edit View Tools Debug Add-ons Help
Untitled1.ps1* Untitled2.ps1* X
     □Param(
   1
   2
          [string[]]$computername
   3
   4
   5
     _foreach ($computer in $computername) {
   6
             Get-WmiObject -Class Win32_BIOS
   7
   8
                           -ComputerName $computer
   9
                           -ErrorAction Stop
  10
                           -ErrorVariable x |
  11
             Select-Object PSComputerName,
  12
                          Serial Number
  13
          } catch {
              Write-Warning "The error was $x"
  14
  15
          }
 16
     万}
  17
```

Carefully compare the -ComputerName parameter - in this second example, it's the wrong color for a parameter name, because I added a space after the backtick on the preceding line. IMPOSSIBLE to track these down.

And the backtick is unnecessary as a line continuation character. Let me explain why:

PowerShell already allows you to hit Enter in certain situations. You just have to learn what those situations are, and learn to take advantage of them. I totally understand the desire to have neatly-formatted code - I preach about that all the time, myself - but you don't have to rely on a little three-pixel character to get nicely formatted code.

You just have to be clever.

```
ile Edit View Tools Debug Add-ons Help
Untitled1.ps1* X Untitled2.ps1*
    □Param(
          [string[]]$computername
   3
   5
     _foreach ($computer in $computername) {
   6
          try {
   7
              $parameters = @{'Class'='Win32_BIOS';
   8
                              ComputerName'=$computer;
                              'ErrorAction'='Stop';
   9
  10
                              'ErrorVariable'='x'}
  11
             Get-WmiObject @parameters
                                                 Ι
  12
             Select-Object PSComputerName,
  13
                           SerialNumber
  14
          } catch {
  15
              Write-Warning "The error was $x"
  16
  17
      \big|
  18
```

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To begin, I've put my Get-WmiObject commands in a *hash table*, so I can format them all nice and pretty. Each line ends on a semicolon, and PowerShell lets me line-break after each semicolon. Even if I get an extra space or tab after the semicolon, it'll work fine. I then *splat* those parameters to the Get-WmiObject command.

After Get-WmiObject, I have a pipe character - and you can legally line-break after that, too.

You'll notice on Select-Object that breaking after a comma as well.

So I end up with formatting that looks at least as good, if not *better*, because it doesn't have that little `floating all over the place.

#### A Crowd isn't an Individual

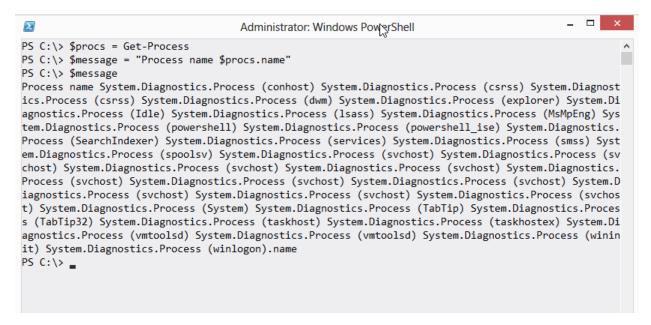
A very common newcomer mistake:

```
ile Edit View Tools Debug Add-ons Help
Untitled1.ps1* X Untitled2.ps1*
    □Param(
   2
          [string[]]$computername
   3
   5
      $bios = Get-WmiObject -class Win32_BIOS -ComputerName $computername
      $os = Get-WmiObject -Class Win32_OperatingSystem -ComputerName $computer
   6
  8 = $data = @{'ComputerName'=$computername;
  9
                BIOSSerial'=$bios.serialnumber;
  10
                'OSVersion'=$os.version}
      New-Object -TypeName PSObject -Property $data
  11
```

Here, the person is treating everything like it contains only one value. But \$computername might contain multiple computer names (that's what [string[]] means), meaning \$bios and \$os will contain multiple items too. You'll often have to enumerate those to get this working right:

```
ile Edit View Tools Debug Add-ons Help
Untitled1.ps1* X Untitled2.ps1*
    □Param(
          [string[]]$computername
   3
     foreach ($computer in $computername) {
   5
          $bios = Get-WmiObject -class Win32_BIOS -ComputerName $computer
   6
          $os = Get-WmiObject -Class Win32_OperatingSystem -ComputerName $comp
   7
  8
          $data = @{'ComputerName'=$computer;
                    'BIOSSerial'=$bios.serialnumber;
  9
                    'OSVersion'=$os.version}
  10
  11
          New-Object -TypeName PSObject -Property $data
  12
      }
```

Folks will run into this even in simple situations. For example:



PowerShell v2 won't react so nicely; in v3, the variable inside double quotes is **\$procs**, and since that variable contains multiple objects, PowerShell implicitly enumerates them and looks for a Name property. You'll notice ".name" from the original string appended to the end - PowerShell didn't do anything with that.

You'd probably want to enumerate these:

```
_ □
Σ
                                     Administrator: Windows PowerShell
PS C:\> $procs = Get-Process
PS C:\> $procs | ForEach-Object { "The proc name is $($PSItem.Name)" }
The proc name is conhost
The proc name is csrss
The proc name is csrss
The proc name is dwm
The proc name is explorer
The proc name is Idle
The proc name is lsass
The proc name is MsMpEng
The proc name is powershell
The proc name is powershell ise
The proc name is SearchIndexer
The proc name is services
The proc name is smss
The proc name is spoolsv
The proc name is svchost
The proc name is sychost
                                                       R
The proc name is svchost
The proc name is svchost
```

## These aren't Your Father's Commands

Always keep in mind that while PowerShell has things called **Dir** and **Cd**, they aren't the old MS-DOS commands. They're simply *aliases*, or nicknames, to PowerShell commands. That means they have different syntax.

```
_ _
Σ
                                    Administrator: Windows PowerShell
PS C:\> dir /s
PS C:\> dir -Recurse
   Directory: C:\
Mode
                   LastWriteTime
                                    Length Name
             7/26/2012 12:33 AM
                                            PerfLogs
              4/9/2013 11:02 PM
                                            Program Files
d-r--
              4/9/2013 11:03 PM
                                            Program Files (x86)
d-r--
              3/5/2013 12:43 PM
                                            reports
```

You can run help dir (or ask for help on any other alias) to see the actual command name, and its proper syntax.

#### Contacting Me

If you're having problems, want to do something and can't figure out how, found a bug and want to offer a correction, or just have feedback on this guide or the EnhancedHTML module, I'd love to hear from you. The easiest way is to post in the "PowerShell Q&A" forum on <a href="http://PowerShell.org/discuss">http://PowerShell.org/discuss</a>. I keep a pretty close eye on that, and I'll respond as soon as I'm able.

Do me a favor, if you post in the forums: Check out the Forum Tips. They're in the site's Site Info menu, right at the top of the page, and it's a very short post that will help you get the most from those forums.

Do check back on <a href="http://PowerShellBooks.com">http://PowerShellBooks.com</a> from time to time, to make sure you've got the most recent version of this guide and its code.