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Meet the Team



Matthew Duran
Tester



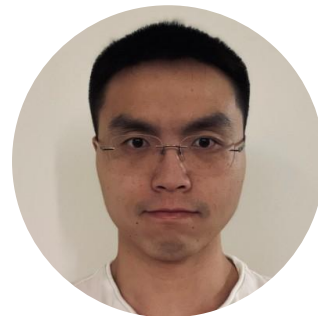
Yanhao Li
Tester



Nicholas Wu
Language Guru



Jakob Deutsch
System Architect



Jinsen Wu
Project Manager

Language Introduction

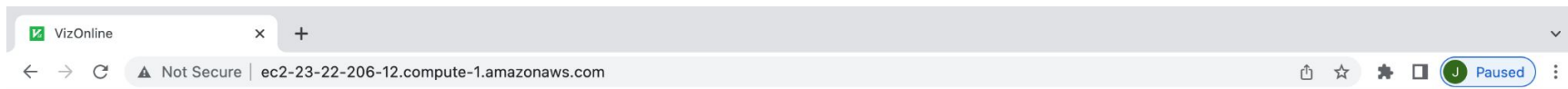
- General-purpose programming language with visualization of program execution
- Imperative, statically scoped and statically strongly typed
- Simpler features focus on Beginners
- Object oriented structure



Matt20D we can now assign for all builtin types!

a6f6030 28 minutes ago 🕒 **401** commits

VizOnline Text Editor



[Viz Compiler Source Code](#) [Viz Language Reference Manual](#) [Sample Viz Programs](#)

Viz Online

Result Format: Code Results ▾

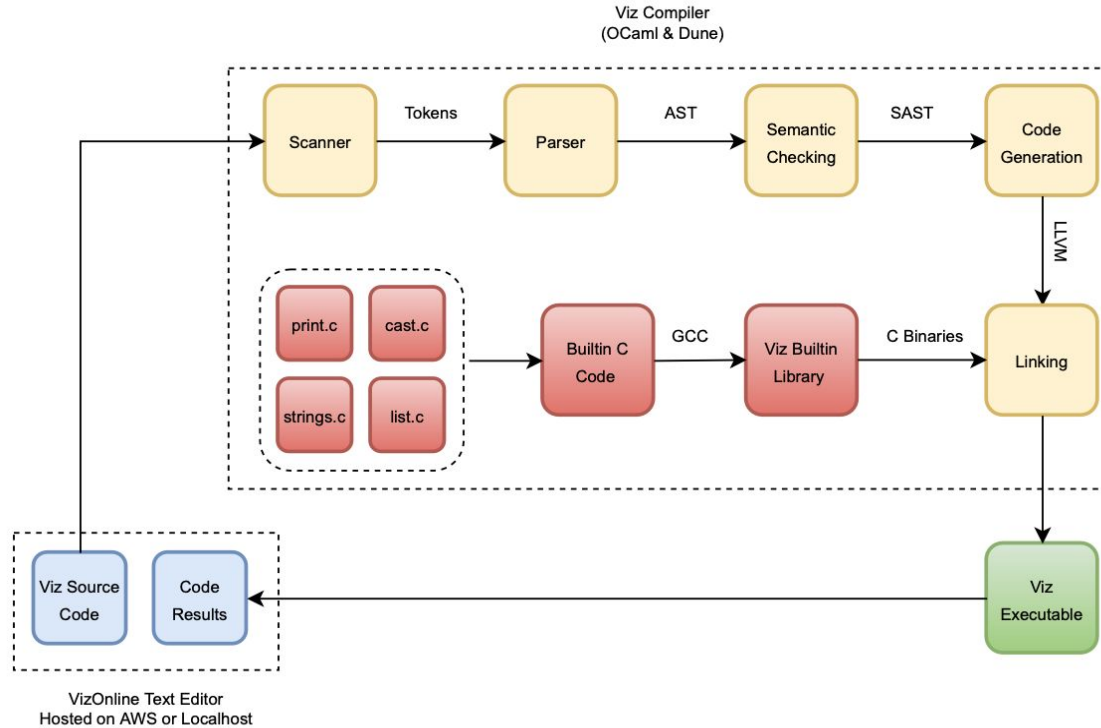
Run

```
/*  
Welcome to VizOnline, the official online editor of the Viz programming  
language.  
*/  
  
func main(): none {  
    print("Welcome to the Viz programming language!");  
}
```

Welcome to the Viz programming language!

<http://ec2-23-22-206-12.compute-1.amazonaws.com/>

Architectural Design



Basics about Viz

Variable and List

```
@x: bool; // declare
@x = true; // then initialize
@y: string = "good"; // declare and initialize
@y = "bad"; // reassign
@a, @b, @c -> (int, 0); // initializer list where all vars are
ints with value 0
@l: list |int| = [1,2,3,4]; // declare and initialize a list
@l[0] = 1; // reassign a list element
```

Function

```
func hello_world() : none {
    print("Hello World");
}

func main() : none {
    hello_world();
}
```

If/elif/else and loops

```
if (conditional expression) {
    Block...
} elif (conditional expression) {
    Block...
} ... {
    ...
} else {
    Block...
}

// For loop
for k in start...<=end step n {
    Block...
}

// While loop
while boolean_condition {
    Block...
}
```

Coollest Features that we implemented

Object-Oriented Struct

```
struct Person {  
    @name: string;  
    @age: int;  
}  
  
// instantiate a Person object  
@my_person: Person;  
@my_person.age = 3;  
@my_person.name = "Matt";
```

Typecasting

```
@my_int = |as int| 5.0;  
@my_int = |as int| false;
```

Initialize multiple variables with same type and value

```
@x, @y, @z -> (int, 10);
```

Isolated Block Operation

```
func main() : none {  
    @x: int = 500;  
    print(@x); // 500  
    {  
        @x: int = 600;  
        print(@x); // 600  
    };  
    print(@x); // 500  
}
```

Builtin_functions

```
func main() : none {  
    @a: list|int| = [1,1,1,8,8,423,432,432,432,42,32];  
    print(list_len(@a)); // 11  
    print(pop(@a)); // 32  
    print(list_len(@a)); // 10  
}
```

C Builtins

Main hurdle to overcome was how to produce functions callable by Viz users but developed in C

Goal: .viz → parsed as func → semantics (I.D. as built in) → LLVM (set up the C call) → C (define the function, the easy part!)

This wasn't trivial, but we ended up with some big wins! (see next slide)

Builtin Standard Library

- **cast.c**

- double_to_int, bool_to_int, str_to_int
- int_to_double, str_to_double
- bool_to_str, int_to_str, double_to_str

- **print.c**

- print()
 - print
 - print_int
 - print_float
 - Print_bool

- **strings.c**

- +
- str_len
- to_upper
- to_lower
- ==, !=, <, >, <=, >=

- **list.c**

- list_len_int
- pop
- push
- print_list

Automated Testing Suite

Goal: Create easy to execute and easy to read tests.

Process:

- Step 1: Compose tests that evaluate the correctness of each individual component of our architecture.
- Step 2: Compose more advanced test that test the interaction between different components within the overall application.

Final Product: A simple executable script that runs our 65 practical test programs and produces easy-to-read test results. All you need to do is run `./run_viz_test.sh`!

Conclusions and Lessons Learned

- Newfound appreciation for the features that come included in major programming languages like Python, Java, and C/C++.
- A well defined project structure/architecture is key to success.
- Building a language of your own, while difficult, is very rewarding.
- “It is hard to get it to compile, but once it compiles, it works.”

Demo