

Scheme

Announcements

The Scheme Programming Language

Expressions

An expression is evaluated in an environment (that gives symbols meaning) to produce a value.

Local frame: "the course instructor" has a specific meaning for a particular course.

Global frame: "multiply" is an operation that everyone knows about.

Local before Global: in a particular context, "multiply" can mean something different.

Scheme programs consist of expressions, which can be:

- Self-evaluating expressions: 2 3.3 true
- Symbols: + - quotient not
- Call expressions: (quotient 10 2) (f x)
- Special forms: (if a b c) (let ((x 2)) (+ x 1))

Primitive expressions

Combinations

(Demo)

<https://code.cs61a.org/>

Defining Functions/Procedures

No **return** in Scheme; the value of a call expression is the value of the **last** body expression of the procedure

```
>>> def sum_squares(x, y):  
...     return x * x + y * y
```

```
scm> (define (sum-squares x y)  
...         (+ (* x x) (* y y)))
```

Instead of multiple return statements, Scheme uses nested conditional expressions.

```
>>> def fib(n):  
...     if n == 0 or n == 1:  
...         return n  
...     else:  
...         return fib(n - 2) + fib(n - 1)
```

```
scm> (define (fib n)  
...         (if (or (= n 0) (= n 1))  
...             n  
...             (+ (fib (- n 2)) (fib (- n 1))))))
```

Python vs Scheme: Call Expressions

A call expression in Scheme has the parentheses on the outside.

```
>>> def sum_squares(x, y):  
...     return x * x + y * y  
...  
>>> sum_squares(3, 4)  
25
```

```
scm> (define (sum-squares x y)  
...         (+ (* x x) (* y y)))  
sum-squares  
scm> (sum-squares 3 4)  
25
```

Some Scheme combinations are **not** call expressions because they are special forms.

```
>>> def f(x):  
...     print(x)  
...     return False  
...  
>>> f(3) and f(4)  
3  
False
```

```
scm> (define (f x) (print x) #f)  
f  
scm> (and (f 3) (f 4))  
3  
#f
```

Python vs Scheme: Iteration

Scheme has no for/while statements, so recursion is required to iterate.

```
>>> def sum_first_n(n):
...     return sum(range(1, n + 1))
...
>>> def sum_first_n(n):
...     total = 0
...     for k in range(1, n + 1):
...         total += k
...     return total
...
>>> def sum_first_n(n):
...     k = 1
...     total = 0
...     while k <= n:
...         k, total = k + 1, total + k
...     return total
...
>>> sum_first_n(5)
15
```

```
scm> (define (sum-first-n n)
...         (define (f k total)
...             (if (> k n)
...                 total
...                 (f (+ k 1) (+ total k))))
...         (f 1 0))
sum-first-n
scm> (sum-first-n 5)
15
```

Scheme Documentation

<https://cs61a.org/articles/scheme-spec>

<https://cs61a.org/articles/scheme-builtins/>

Writing Scheme

Example: A-Plus-Abs-B

a-plus-abs-b takes numbers a and b and returns a + abs(b) without calling abs.

```
def a_plus_abs_b(a, b):  
    """Return a+abs(b), but without calling abs.  
  
    >>> a_plus_abs_b(2, 3)  
    5  
    >>> a_plus_abs_b(2, -3)  
    5  
    >>> a_plus_abs_b(-1, 4)  
    3  
    >>> a_plus_abs_b(-1, -4)  
    3  
    """  
  
    if b < 0:  
        f = sub  
    else:  
        f = add  
    return f(a, b)
```

(define (a-plus-abs-b a b)
 (if (< b 0) - +) a b))

Lambda Expressions

Lambda Expressions

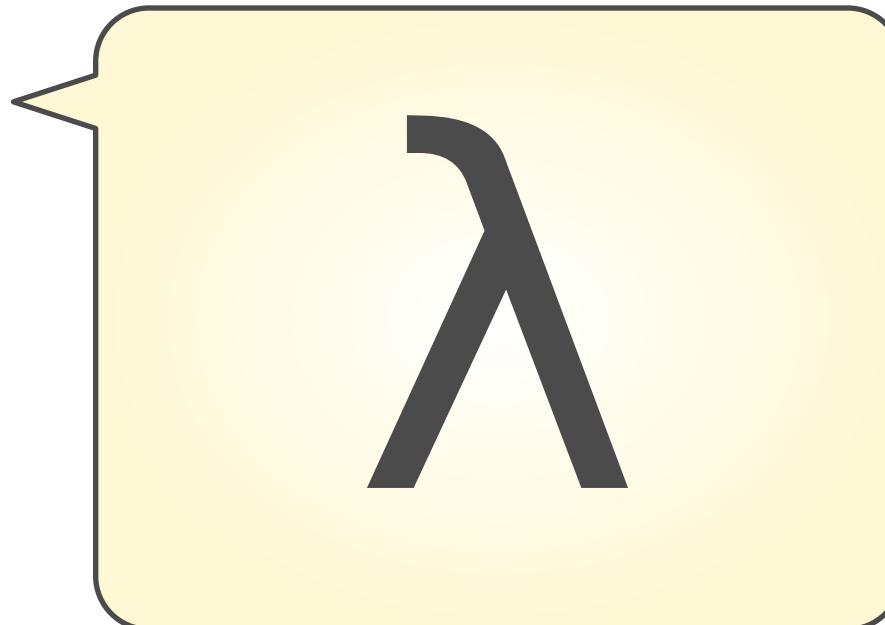
Lambda expressions evaluate to anonymous procedures

(lambda (<formal-parameters>) <body>)

Two equivalent expressions:

(define (plus4 x) (+ x 4))

(define plus4 (lambda (x) (+ x 4)))



An operator can be a call expression too:

((lambda (x y z) (+ x y (square z))) 1 2 3) ➔ 12

Evaluates to the
 $x+y+z^2$ procedure

What Would Scheme Do?

```
((lambda (g y) (g (g y))) (lambda (x) (+ x 1)) 3)
```

```
(define (f g)
  (lambda (y) (g (g y))))
((f (lambda (x) (* x x))) 3)
```

Break: 5 minutes

Efficiency Practice

Fall 2019 Final Q6d

(1 pt) Circle the term that fills in the blank: the `is_palindrome` function defined below runs in _____ time in the length of its input.

Constant Logarithmic Linear Quadratic Exponential None of these

```
def is_palindrome(s):  
    """Return whether a list of numbers s is a palindrome."""  
    return all([s[i] == s[len(s) - i - 1] for i in range(len(s))])
```

Assume that `len` runs in constant time and `all` runs in linear time in the length of its input. Selecting an element of a list by its index requires constant time. Constructing a `range` requires constant time.

Summer 2022 Final Q4c

<https://cs61a.org/exam/su22/final/61a-su22-final.pdf#page=15>

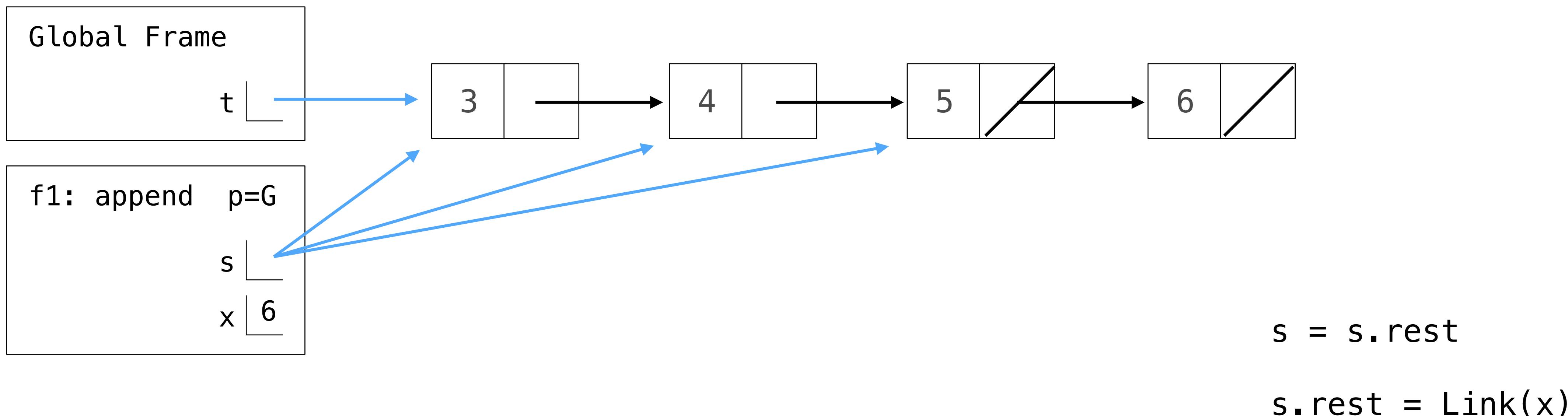
More Linked Lists Practice

Linked List Mutation

To change the contents of a linked list, assign to first and rest attributes

Example: Append x to the end of non-empty s

```
>>> t = Link(3, Link(4, Link(5)))
>>> append(t, 6)
>>> t
Link(3, Link(4, Link(5, Link(6))))
```



Recursion and Iteration

Many linked list processing functions can be written both iteratively and recursively

Recursive approach:

- What recursive call do you make?
- What does this recursive call do/return?
- How is this result useful in solving the problem?

```
def append(s, x):  
    """Append x to the end of non-empty s.  
    >>> append(s, 6) # returns None!  
    >>> print(s)  
    <3 4 5 6>  
    """  
  
    if s.rest is not Link.empty :  
        append(s.rest, x)  
    else:  
        s.rest = Link(x)
```

Iterative approach:

- Describe a process that solves the problem.
- Figure out what additional names you need to carry out this process.
- Implement the process using those names.

```
def append(s, x):  
    """Append x to the end of non-empty s.  
    >>> append(s, 6) # returns None!  
    >>> print(s)  
    <3 4 5 6>  
    """  
  
    while s.rest is not Link.empty :  
        s = s.rest  
    s.rest = Link(x)
```

Example: Pop

Implement `pop`, which takes a linked list `s` and positive integer `i`. It removes and returns the element at index `i` of `s` (assuming `s.first` has index 0).

```
def pop(s, i):
    """Remove and return element i from linked list s for positive i.
    >>> t = Link(3, Link(4, Link(5, Link(6))))
    >>> pop(t, 2)
    5
    >>> pop(t, 2)
    6
    >>> pop(t, 1)
    4
    >>> t
    Link(3)
    """
    assert i > 0 and i < length(s)
    for x in range(i - 1):
        s = s.rest
    result = s.rest.first
    s.rest = s.rest.rest
    return result
```

