

Linked Lists

Announcements

Linked Lists

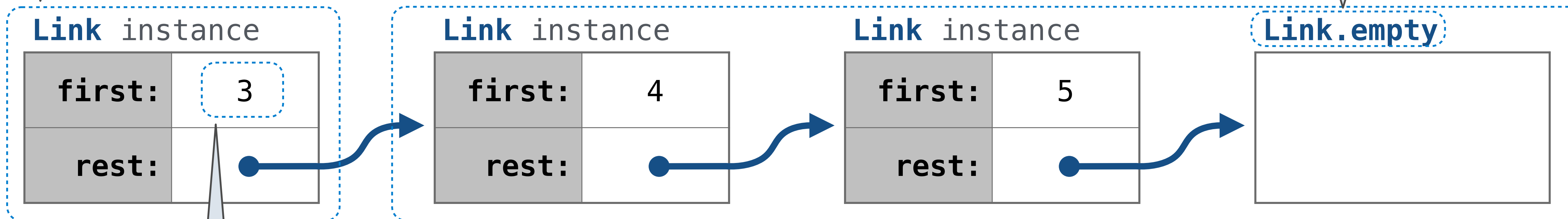
Linked List Structure

A linked list is either empty **or** a first value and the rest of the linked list

3 , 4 , 5

A linked list is a pair

A class attribute represents an **empty** linked list



The first (zeroth) element is an attribute value

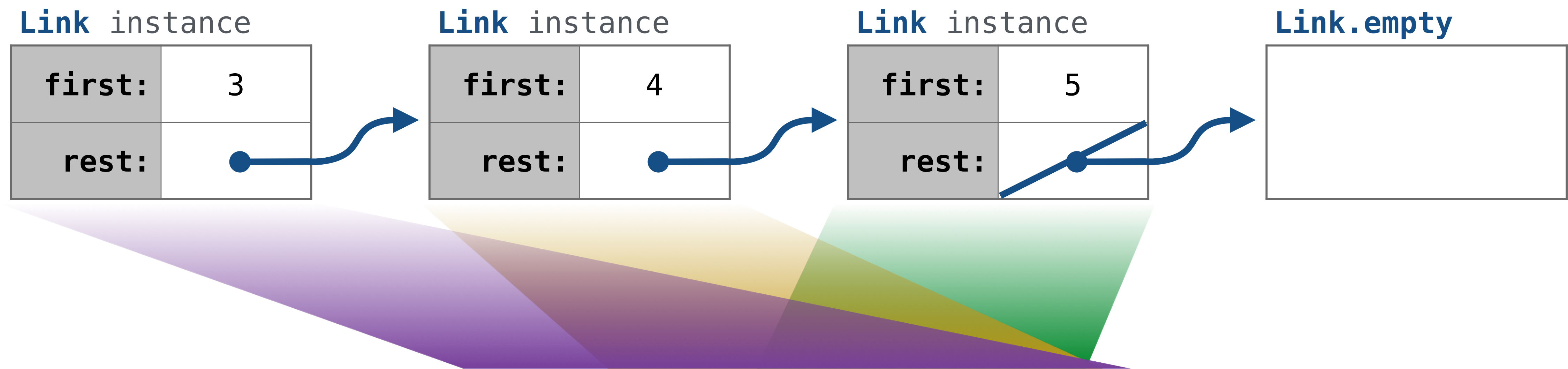
The **rest** of the elements are stored in a linked list

`Link(3, Link(4, Link(5, Link.empty)))`

Linked List Structure

A linked list is either empty **or** a first value and the rest of the linked list

3 , 4 , 5



`Link(3, Link(4, Link(5, Link.empty)))`

<3 4 5>



Linked List Class

Linked list class: attributes are passed to `__init__`

```
class Link:
```

```
    empty = ()
```

Some zero-length sequence

```
    def __init__(self, first, rest=empty):
        assert rest is Link.empty or isinstance(rest, Link)
        self.first = first
        self.rest = rest
```

Returns whether
rest is a Link

`help(isinstance)`: Return whether an object is an instance of a class or of a subclass thereof.

```
Link(3, Link(4, Link(5)))
```

(Demo)

Repeated Inserts

Double a List

```
def double(s, v):  
    """Insert another v after each v in list s.  
  
    >>> s = [2, 7, 1, 8, 2, 8]  
    >>> double(s, 8)  
    >>> s  
    [2, 7, 1, 8, 8, 2, 8, 8]  
    """  
    i = 0  
    while i < len(s):  
        if s[i] == v:  
            s.insert(i+1, v)  
            i += 2  
        else:  
            i += 1
```


Double a Linked List

```
def double_link(s, v):  
    """Insert another v after each v in linked list s.  
  
    >>> t = Link(2, Link(7, Link(1, Link(8, Link(2, Link(8))))))  
    >>> double_link(t, 8)  
    >>> print(t)  
    <2 7 1 8 8 2 8 8>  
    """
```

```
while s is not Link.empty:
```

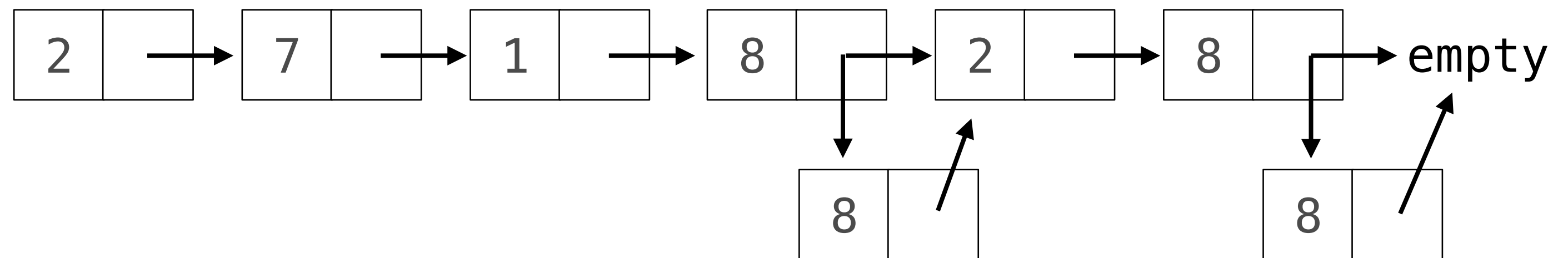
```
    if s.first == v:
```

```
        s.rest = Link(v, s.rest)
```

```
        s = s.rest.rest
```

```
    else:
```

```
        s = s.rest
```



Break: 5 minutes

Linked List Practice

Slicing a Linked List

Normal slice notation (such as `s[1:3]`) doesn't work if `s` is a linked list.

```
def slice_link(s, i, j):  
    """Return a linked list containing elements from i:j.
```

```
>>> evens = Link(4, Link(2, Link(6)))  
>>> slice_link(evens, 1, 100)  
Link(2, Link(6))  
>>> slice_link(evens, 1, 2)  
Link(2)  
>>> slice_link(evens, 0, 2)  
Link(4, Link(2))  
>>> slice_link(evens, 1, 1) is Link.empty  
True  
"""
```

```
assert i >= 0 and j >= 0
```

```
if j == 0 or s is Link.empty:
```

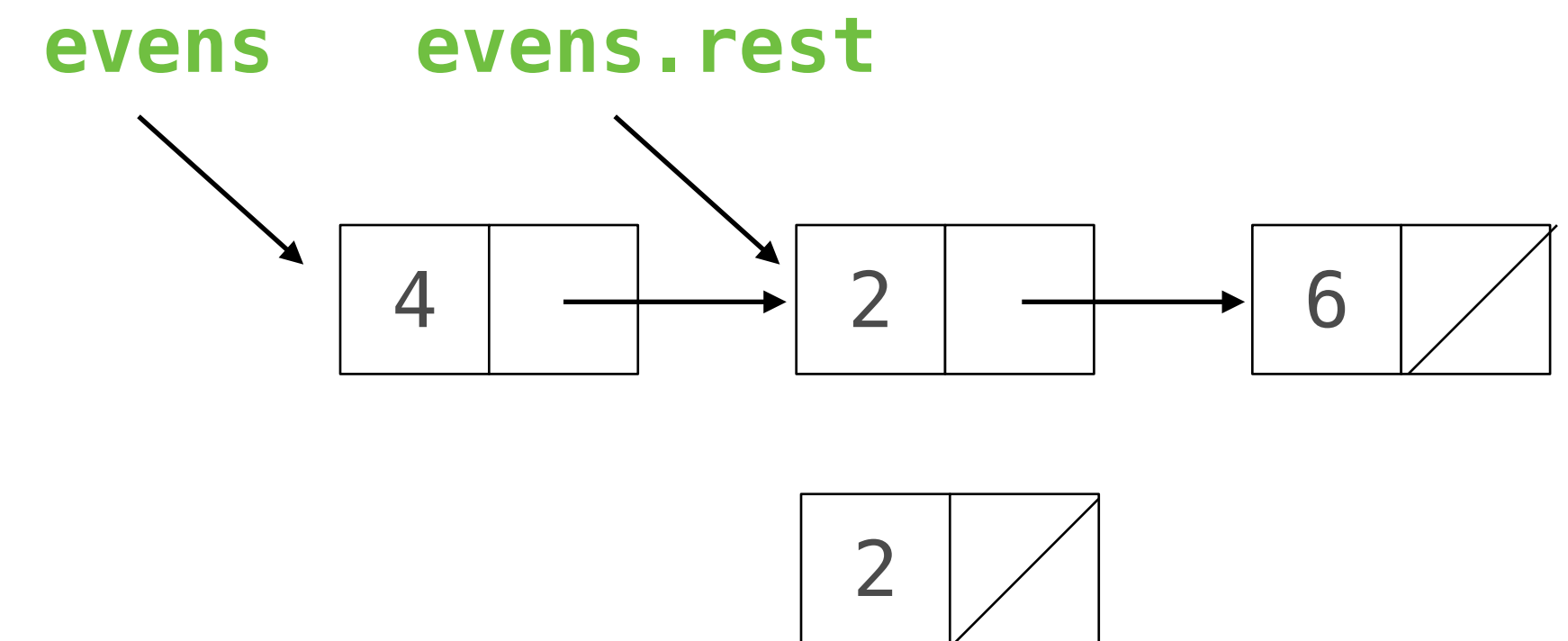
```
    return Link.empty
```

```
elif i == 0:
```

```
    return Link(s.first, slice_link(s.rest, i, j-1) )
```

```
else:
```

```
    return slice_link(s.rest, i-1 , j-1 )
```



`slice_link(evens, 1, 2)` returns

`slice_link(evens.rest, 0, 1)` links 2 to

`slice_link(evens.rest.rest, 0, 0)` returns `Link.empty`

Inserting into a Linked List

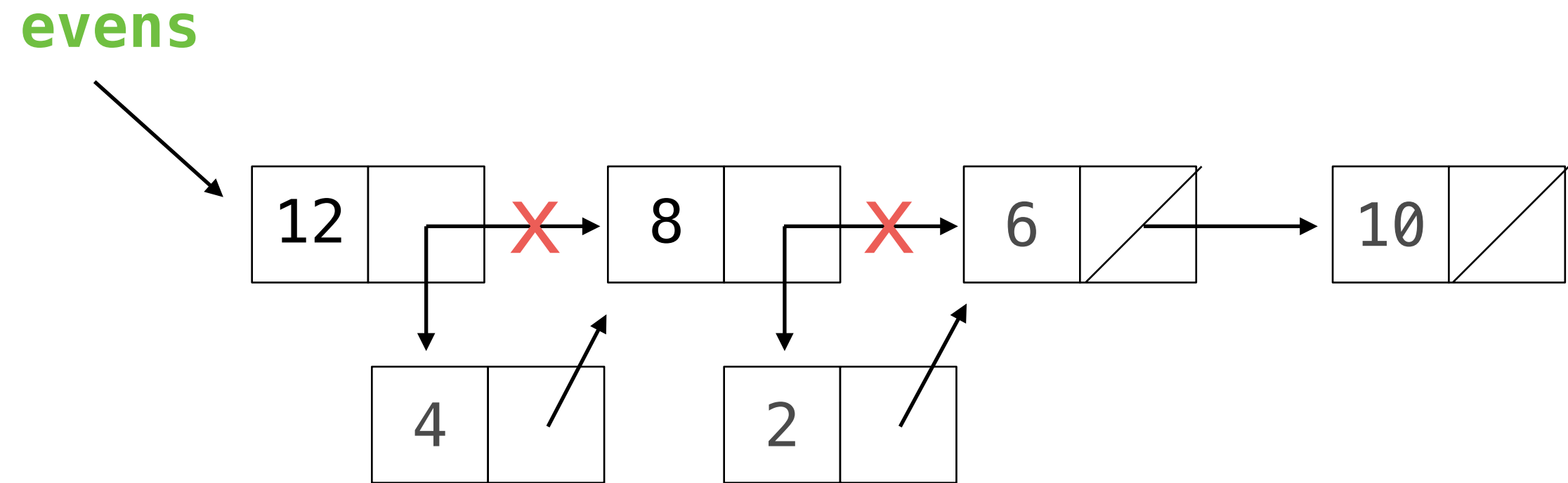
```
def insert_link(s, x, i):
    """Insert x into linked list s at index i.
```

```
>>> evens = Link(4, Link(2, Link(6)))
>>> insert_link(evens, 8, 1)
>>> insert_link(evens, 10, 4)
>>> insert_link(evens, 12, 0)
>>> insert_link(evens, 14, 10)
Index out of range
>>> print(evens)
<12 4 8 2 6 10>
''''''
```

```
if s is Link.empty:
    print('Index out of range')
```

```
elif i == 0:
    second = Link(s.first, s.rest)
    s.first = x
    s.rest = second
elif i == 1 and s.rest is Link.empty :
    s.rest = Link(x)
```

```
else:
    insert_link(s.rest, x, i-1)
```



Spring 2023 Midterm 2 Question 3(b)

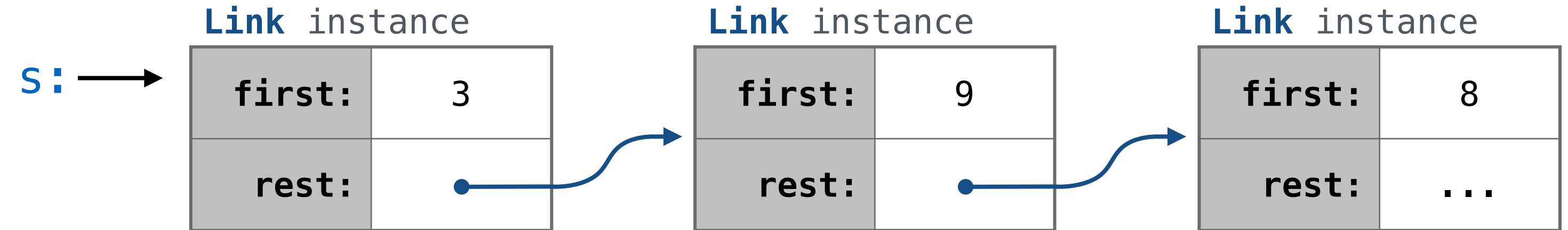
Definition. A *prefix sum* of a sequence of numbers is the sum of the first n elements for some positive length n .

Implement `tens`, which takes a non-empty linked list of numbers `s` represented as a `Link` instance. It prints all of the prefix sums of `s` that are multiples of 10 in increasing order of the length of the prefix.

```
def tens(s):  
    """Print all prefix sums of Link s that are multiples of ten.  
>>> tens(Link(3, Link(9, Link(8, Link(10, Link(0, Link(14, Link(6)))))))
```

```
20  
30  
30  
50  
.....
```

```
def f(suffix, total):  
    if total % 10 == 0:  
        print(total)  
  
    if suffix is not Link.empty:  
        f(suffix.rest, total + suffix.first)  
  
f(s.rest, s.first)
```



`suffix:` →

More Linked Lists Practice

Recursion and Iteration

Many linked list processing functions can be written both iteratively and recursively

Recursive approach:

- What recursive call do you make?
- What does this recursive call do/return?
- How is this result useful in solving the problem?

```
def length(s):  
    """The number of elements in s.  
  
>>> length(Link(3, Link(4, Link(5))))  
3  
"""  
  
    if s is Link.empty:  
        return 0  
    else:  
        return 1 + length(s.rest)
```

Iterative approach:

- Describe a process that solves the problem.
- Figure out what additional names you need to carry out this process.
- Implement the process using those names.

```
def length(s):  
    """The number of elements in s.  
  
>>> length(Link(3, Link(4, Link(5))))  
3  
"""  
  
    k = 0  
    while s is not Link.empty :  
        s, k = s.rest, k + 1  
    return k
```


Constructing a Linked List

Build the rest of the linked list, then combine it with the first element.



```
s = Link.empty
s = Link(5, s)
s = Link(4, s)
s = Link(3, s)
```

```
def range_link(start, end):
    """Return a Link containing consecutive
    integers from start up to end.
```

```
>>> range_link(3, 6)
Link(3, Link(4, Link(5)))
"""
```

```
if start >= end:
    return Link.empty
else:
    return Link(start, range_link(start + 1, end))
```

```
def range_link(start, end):
    """Return a Link containing consecutive
    integers from start to end.
```

```
>>> range_link(3, 6)
Link(3, Link(4, Link(5)))
"""
```

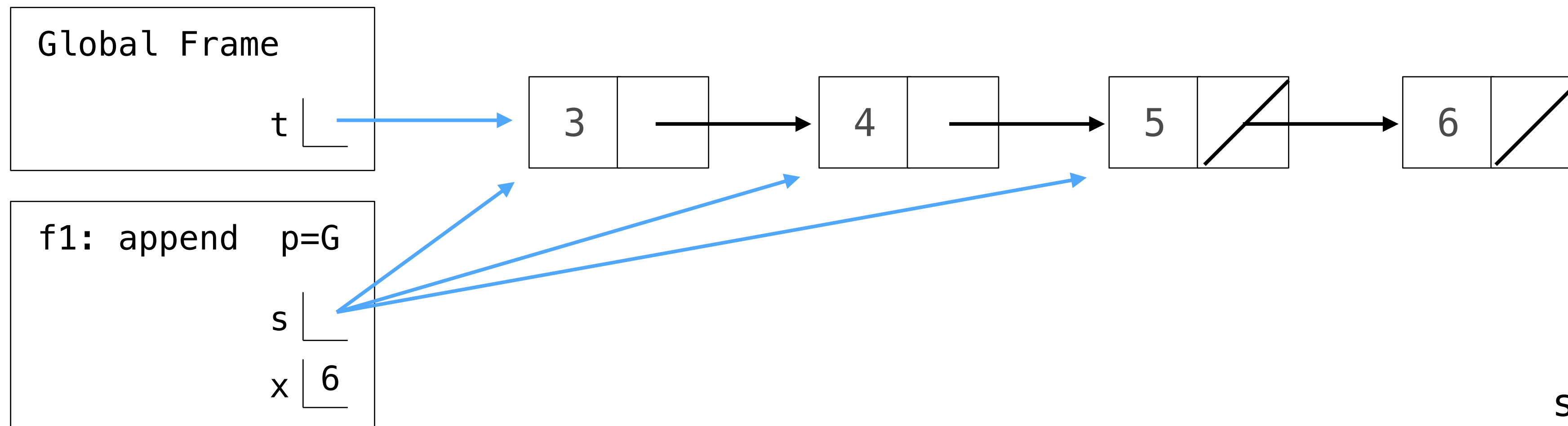
```
s = Link.empty
k = end - 1
while k >= start:
    s = Link(k, s)
    k -= 1
return s
```

Linked List Mutation

To change the contents of a linked list, assign to first and rest attributes

Example: Append x to the end of non-empty s

```
>>> t = Link(3, Link(4, Link(5)))
>>> append(t, 6)
>>> t
Link(3, Link(4, Link(5, Link(6))))
```



```
s = s.rest
```

```
s.rest = Link(x)
```

Recursion and Iteration

Many linked list processing functions can be written both iteratively and recursively

Recursive approach:

- What recursive call do you make?
- What does this recursive call do/return?
- How is this result useful in solving the problem?

```
def append(s, x):  
    """Append x to the end of non-empty s.  
    >>> append(s, 6) # returns None!  
    >>> print(s)  
    <3 4 5 6>  
    """  
  
    if s.rest is not Link.empty :  
        append(s.rest, x)  
    else:  
        s.rest = Link(x)
```

Iterative approach:

- Describe a process that solves the problem.
- Figure out what additional names you need to carry out this process.
- Implement the process using those names.

```
def append(s, x):  
    """Append x to the end of non-empty s.  
    >>> append(s, 6) # returns None!  
    >>> print(s)  
    <3 4 5 6>  
    """  
  
    while s.rest is not Link.empty :  
        s = s.rest  
    s.rest = Link(x)
```

Example: Pop

Implement `pop`, which takes a linked list `s` and positive integer `i`. It removes and returns the element at index `i` of `s` (assuming `s.first` has index 0).

```
def pop(s, i):  
    """Remove and return element i from linked list s for positive i.  
    >>> t = Link(3, Link(4, Link(5, Link(6))))  
    >>> pop(t, 2)  
    5  
    >>> pop(t, 2)  
    6  
    >>> pop(t, 1)  
    4  
    >>> t  
    Link(3)  
    """  
    assert i > 0 and i < length(s)  
    for x in range(i - 1):  
        s = s.rest  
    result = s.rest.first  
    s.rest = s.rest.rest  
    return result
```

