

# Scheme Lists

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## Announcements & Downloading the Scheme Interpreter

## More Special Forms

## Cond & Begin

The cond special form that behaves like if-elif-else statements in Python

```
if x > 10:  
    print('big')  
elif x > 5:  
    print('medium')  
else:  
    print('small')  
  
(cond ((> x 10) (print 'big))  
       ((> x 5) (print 'medium))  
       (else (print 'small)))  
  
(print  
  (cond ((> x 10) 'big)  
        ((> x 5) 'medium)  
        (else 'small)))
```

The begin special form combines multiple expressions into one expression

```
if x > 10:  
    print('big')  
    print('guy')  
else:  
    print('small')  
    print('fry')  
  
(cond ((> x 10) (begin (print 'big) (print 'guy)))  
       (else (begin (print 'small) (print 'fry))))  
  
(if (> x 10) (begin  
                  (print 'big)  
                  (print 'guy))  
      (begin  
          (print 'small)  
          (print 'fry)))
```

## Let Expressions

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The let special form binds symbols to values temporarily; just for one expression

```
a = 3  
b = 2 + 2  
c = math.sqrt(a * a + b * b)
```

*a and b are still bound down here*

```
(define c (let ((a 3)  
                 (b (+ 2 2)))  
                 (sqrt (+ (* a a) (* b b)))))
```

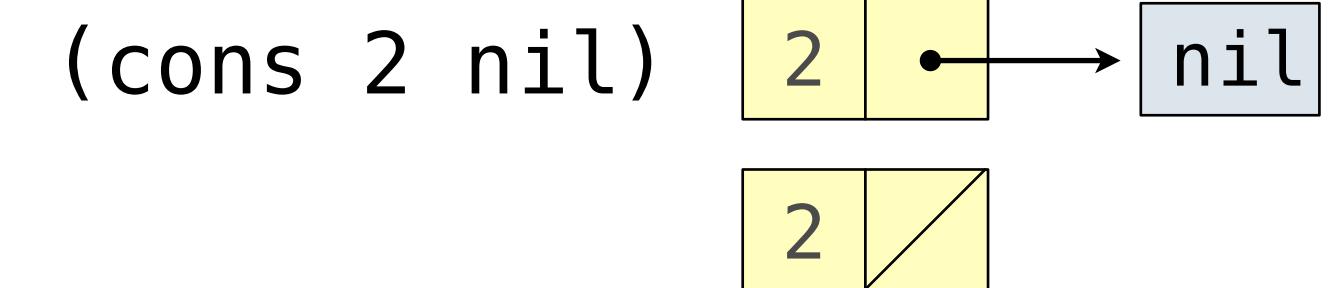
*a and b are not bound down here*

# Lists

# Scheme Lists

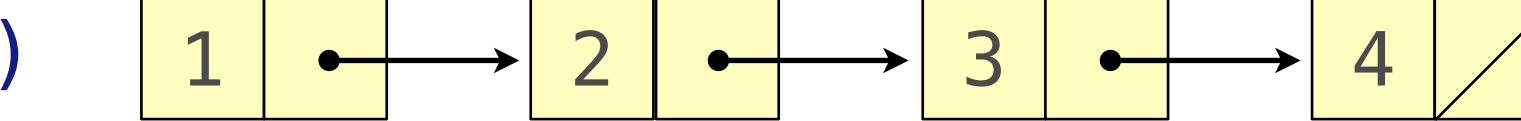
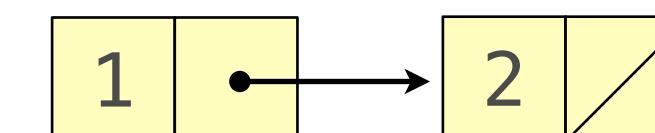
In the late 1950s, computer scientists used confusing names

- **cons**: Two-argument procedure that creates a linked list
- **car**: Procedure that returns the first element of a list
- **cdr**: Procedure that returns the rest of a list
- **nil**: The empty list



**Important!** Scheme lists are written in parentheses with elements separated by spaces

```
> (cons 1 (cons 2 nil))
(1 2)
> (define x (cons 1 (cons 2 nil)))
> x
(1 2)
> (car x)
1
> (cdr x)
(2)
> (cons 1 (cons 2 (cons 3 (cons 4 nil))))
(1 2 3 4)
```



(Demo)

**Break: 5 minutes**

## List Construction

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**cons** is always called on two arguments: a first value and the rest of the list.

**list** is called on any number of arguments that all become values in a list.

**append** is called on any number of list arguments that all become concatenated in a list.

## List Construction

**cons** is always called on two arguments: a first value and the rest of the list.

**list** is called on any number of arguments that all become values in a list.

**append** is called on any number of list arguments that all become concatenated in a list.

```
scm> (define s (cons 1 (cons 2 nil)))          (3 1 2)  
scm> (list 3 s)                                ((3) 1 2)  
scm> (cons 3 s)                                (3 (1 2))  
scm> (list 3 (cons 3 s))                        ((3) (1 2))  
scm> (append 3 s) — Error                      (3 1 (2))  
scm> (list s s)                                (3 (1 (2)))  
scm> (cons s s)                                ((3) (1 (2)))  
scm> (append s s)                            ((1 2) (1 2))  
                                              ((1 2) 1 2)  
                                              (1 2 1 2)
```

## Other Built-in List Procedures

(Demo)

# Recursive Construction

To build a list one element at a time, use **cons**

To build a list with a fixed length, use **list**

;;; Return a list of two lists; the first n elements of s and the rest

;;; scm> (split (list 3 4 5 6 7 8) 3)

;;; ((3 4 5) (6 7 8))

(**define** (**split** s n)

; The first n elements of s

(**define** (**prefix** s n)

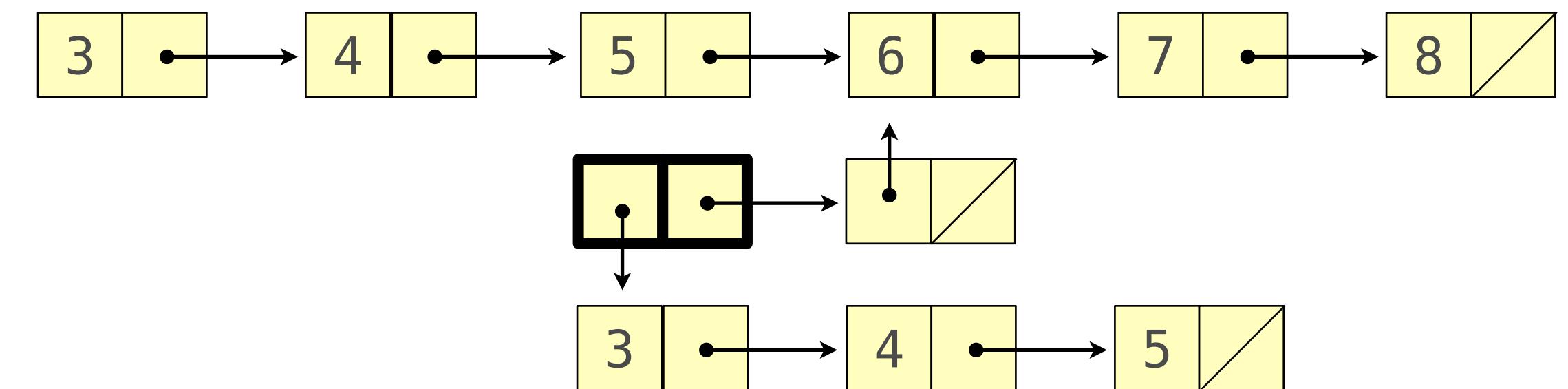
  (**if** (**zero?** n) nil (**cons** (car s) (**prefix** (cdr s) (- n 1))))

; The elements after the first n

(**define** (**suffix** s n)

  (**if** (**zero?** n) s (**suffix** (**cdr** s) (- n 1))))

(list (**prefix** s n) (**suffix** s n)))



## Recursive Construction Version 2

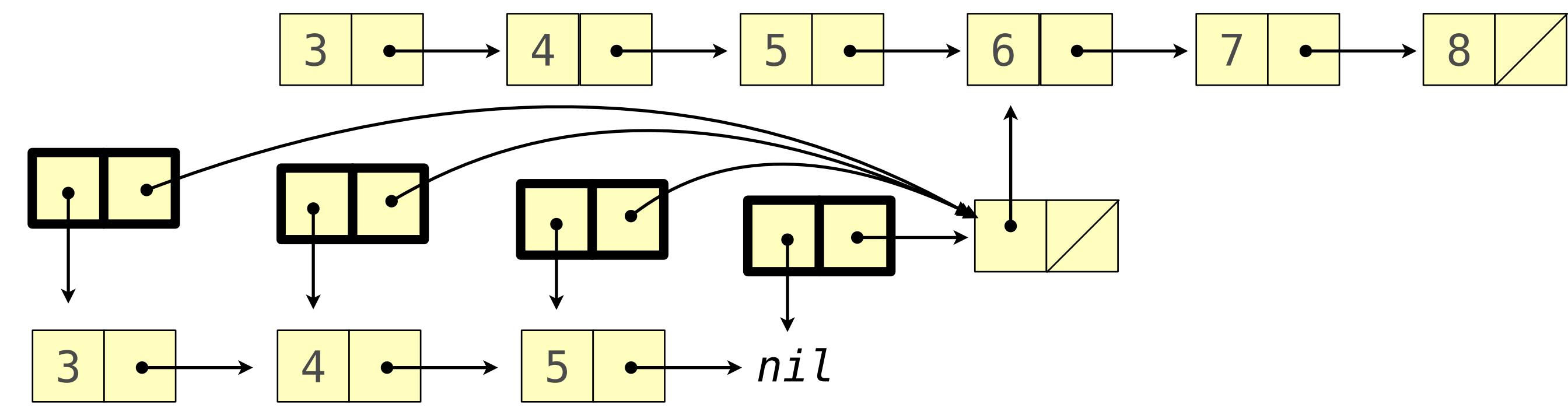
To build a list one element at a time, use **cons**

To build a list with a fixed length, use **list**

;;; Return a list of two lists; the first n elements of s and the rest

```
;;; scm> (split (list 3 4 5 6 7 8) 3)
;;; ((3 4 5) (6 7 8))
```

```
(define (split s n)
  (if (= n 0)
      (list nil s)
                              
      (let ((split-rest (split (cdr s) (- n 1))))
        (cons (cons (car s) (car split-rest))
                                                
                        (cdr split-rest))))))
```



# Symbolic Programming: Quotation

(Demo)

# Symbolic Programming

Symbols normally refer to values; how do we refer to symbols?

```
> (define a 1)  
> (define b 2)  
> (list a b)  
(1 2)
```

No sign of “a” and “b” in the resulting value

Quotation is used to refer to symbols directly in Lisp.

```
> (list 'a 'b)  
(a b)  
> (list 'a b)  
(a 2)
```

Short for (quote a), (quote b):  
Special form to indicate that the expression itself is the value.

Quotation can also be applied to combinations to form lists.

```
> '(a b c)  
(a b c)  
> (car '(a b c))  
a  
> (cdr '(a b c))  
(b c)
```

# List Processing

## Built-in List Processing Procedures

(**append** s t): list the elements of s and t; append can be called on more than 2 lists

(**map** f s): call a procedure f on each element of a list s and list the results

(**filter** f s): call a procedure f on each element of a list s and list the elements for which a true value is the result

(**apply** f s): call a procedure f with the elements of a list s as its arguments

```
(1 2 3 4) ; count
((and a 1) (and a 2) (and a 3) (and a 4)) ; beats
(and a 1 and a 2 and a 3 and a 4) ; rhythm
```

```
(define count (list 1 2 3 4))
(define beats (map (lambda (x) (list 'and 'a x)) count))
(define rhythm (apply append beats))
```