

Recursion

Announcements

Curry Review

1) Partial Curry

(Demo)



2) Conditional Curry

(Demo)

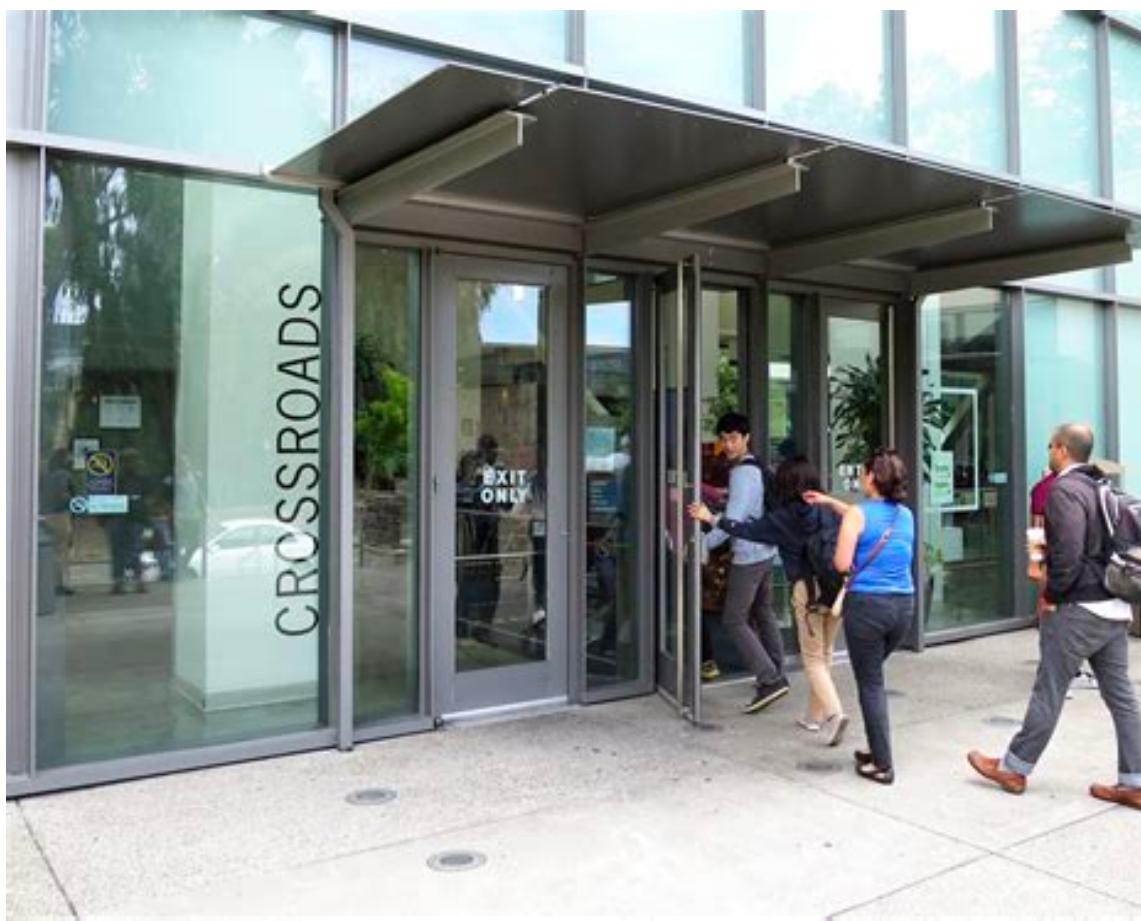
Analogy for Recursion

Analogy for Recursion

It's 6:30 PM! You rush to Crossroads Dining Hall and get in line. There are more people than you can count...

You can't step out of line because you'd lose your spot.

Problem: What is your position in line?



Analogy for Recursion

Iterative Solution:

1. Ask a friend to go to the front of line.
2. Count each person in line one-by-one.
3. Then, come back and tell the answer.



Analogy for Recursion

Recursive Solution:

- Person at front: Knows they're first
- Any other person: Ask the person in front of you, "what's your position in line?"
 - Once the person in front of you responds, you add one to their answer to get your position
- Result: Questions get asked from back-to-front; Answers return front-to-back.



Structure of Recursive Functions

Base case(s): the simplest instance of the problem that can be solved easily

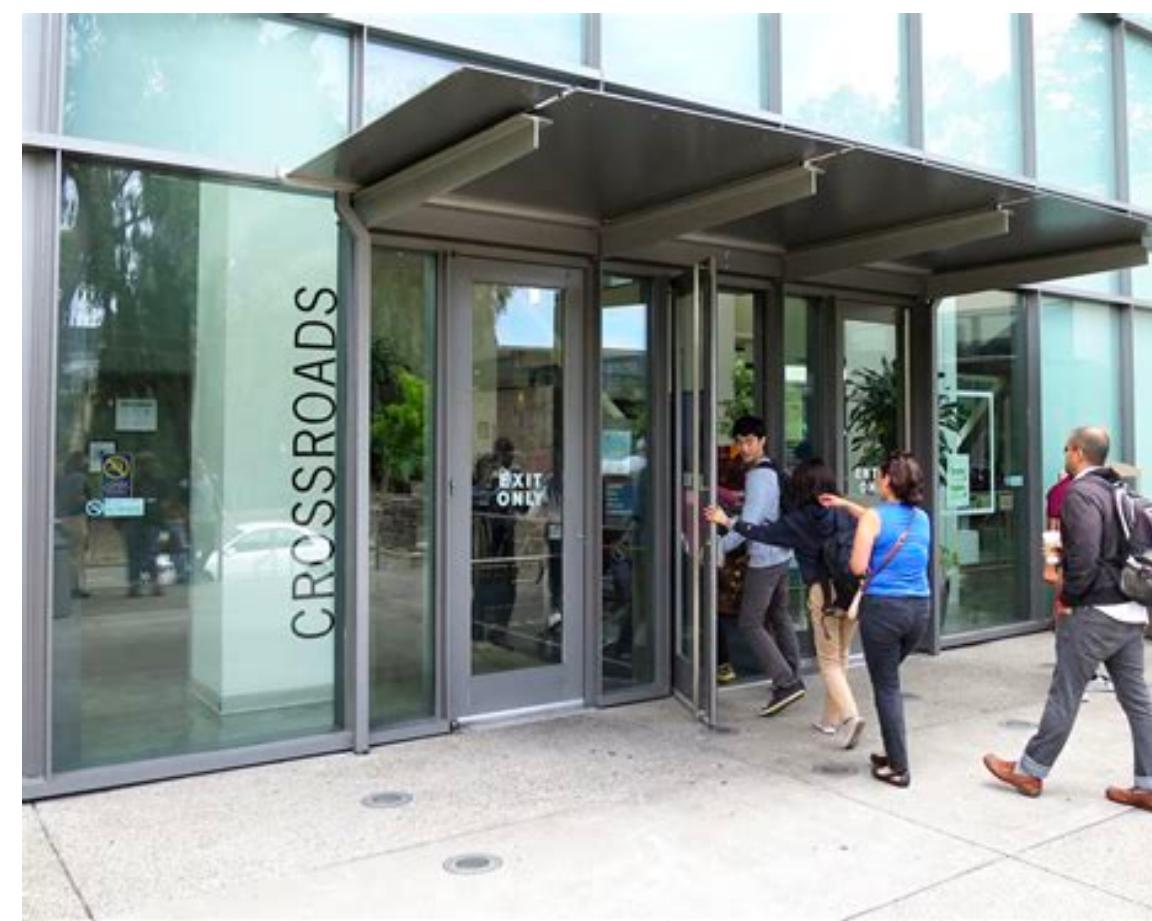
- If you're at the front of the line, you know you're first.

Recursive call: making a call to the *same* function with a *smaller* input

- Ask the person in front of you, "what's your position in line?"

Recombination: using the result of the recursive call to solve the original problem

- When the person in front of you tells you their answer, **add one to it to get the answer to your original question.**



Recursive Functions

(Demo)

Converting Iteration to Recursion

Recursive Nim

Rewrite play as a recursive function without a while statement.

- Do you need to define a new inner function? Why or why not? If so, what are its arguments?
- What is the base case and what is returned for the base case?

```
def play(strategy0, strategy1, goal=21):
    """Play twenty-one and return the winner.

    >>> play(two_strat, two_strat)
    1
    .....

    n = 0
    who = 0 # Player 0 goes first
    while n < goal:
        if who == 0:
            n = n + strategy0(n)
            who = 1
        elif who == 1:
            n = n + strategy1(n)
            who = 0
    return who
```

```
def play(strategy0, strategy1, goal=21):
    """Play twenty-one and return the winner.

    >>> play(two_strat, two_strat)
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    def f(n, who):
        if n >= goal:
            return who
        if who == 0:
            n = n + strategy0(n)
            who = 1
        elif who == 1:
            n = n + strategy1(n)
            who = 0
        return f(n, who)
    return f(0, 0)
```

Iteration <-> Recursion

- While loop continuation condition <-> Recursive stopping condition (base case)
- Additional variables used in iteration <-> Recursive function parameters
 - Variable initialization <-> Initial recursive call
 - Variable updates in loop <-> Argument updates in recursive call

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Converting Iteration to Recursion Practice

(Demo)