

MUNCHMAPS TEST CASES PERFORMED 12/9/2019

Title: Greeter page

Description: User should be greeted and select settings before card generation

Precondition: none required

Assumption: a supported browser is being used and location awareness is enabled

Test Steps:

1. Navigate to Munchmaps
2. Select desired radius from the curtain menu (optional)
3. Click 'Let's Munch'

Expected Result: A page displaying 20 random swipeable cards should load, all showing restaurants within desired radius.

Title: Swipe cards (Rejection)

Description: User should be able to swipe card left to reject up to twenty times.

Precondition: User successfully navigated past the Greeter page.

Assumption: User not hungry or food shown is not appealing enough.

Test Steps:

1. Swipe left to reject card
2. Swipe left to reject next card
3. Swipe left to reject next card
- ...
20. 'Refresh' button is shown.

Expected Result: A page displaying clickable 'Refresh' button is shown.

Title: Refresh method

Description: Button refreshes the web page.

Precondition: Swipe left reject method is invoked twenty consecutive times.

Assumption: Browser displays the inbuilt 'Refresh' button correctly.

Test Steps:

1. Click the orange 'Refresh' button shown.
2. Optionally select radius inside the curtain menu
3. Click 'Let's Munch'

Expected Result: Page should refresh and application state returns to beginning of flow.

Title: Swipe Right (Accept)

Description: A user should be able to swipe right to invoke accept method, thereby opening Google Maps.

Precondition: User successfully navigated past the Greeter page.

Assumption: User desires the food shown on the card.

Test Steps:

1. Swipe right to accept card.

Expected Result: Secondary tab opens in browser, showing the restaurant address inside Google Maps, ready to navigate.