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Python 3.10.0b1 (tags/v3.10.0b1:ba42175, May 3 2021, 20:22:30) [MSC v.1928 64
bit (AMD64)] on win32
Type "help", "copyright", "credits" or "license()" for more information.
#Step - 1 - Load Libraries and Image
#Step - 2 - Converte Image into Gray Scale
#Step - 3 - Inveted Gary Scale Image [For Shifting toward selected channel]
#Step - 4 - Apply Image Smooting For Shading effect
#Step - 5 - Invert Blur Image and Apply division between gray and invert_blur.
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#Step-1
import numpy as np
import cv2
#Read Image-----
img = cv2.imread("hulk.jpg")
img = cv2.resize(img,(800,600))
#Create Trackbar----
def nothing(x):
   pass
#window name
cv2.namedWindow("Color Adjustments",cv2.WINDOW_NORMAL)
cv2.resizeWindow("Color Adjustments", (300, 300))
cv2.createTrackbar("Scale", "Color Adjustments", 0, 255, nothing)
cv2.createTrackbar("Color", "Color Adjustments", 0, 255, nothing)
#Step -2
#Convert into gray--
gray = cv2.cvtColor(img,cv2.COLOR_BGR2GRAY)
while True:
   scale = cv2.getTrackbarPos("Scale", "Color Adjustments")
   clr = cv2.getTrackbarPos("Color", "Color Adjustments") #getting track bar
value
   #Extracting Color Code --
   #Step - 3
   inverted_gray = clr - gray #inverted color image
   #Step -4
   blur img = cv2.GaussianBlur(inverted gray, (21,21),0)
   #Step -5
   inverted_blur = clr - blur_img #inverted blured image
   fltr = cv2.divide(gray,inverted_blur,scale = scale)
   #Output-----
   cv2.imshow("opt",fltr)
   k = cv2.waitKey(1)
```