

Software Engineer with a strong system programming and Devops affinity

Skills

LANGUAGES

C language C++ Javascript Typescript

TECHNOLOGIES

Docker Kubernetes Azure

WEB

Nodejs Express Nestjs Reactis MongoDb/Mongoose Sqlite Postgres Jestjs

TOOLS

Git GNU Make Bash/Zsh Gdb/11db VSCode, vim Miro, Figma

HUMAN LANGUAGES

French (native) English

Hobbies

Acem Meditation: two years of daily practice

Chinese Mandarin: conversational level and always trying to code some tools to support my learning process

Education



École 42 Paris - OCT.2019 / PRESENT

I got to start from an in-depth understanding of C and C++, to web frameworks Nestjs and Reactjs with Typescript, and many technologies and tools such as Docker, K8s, GNU Make, shell...



Ironhack Paris - FEB.2022 / MAY 2022 - RNCP6 I deep dived into the MERN Stack, using HTML, CSS, JavaScript, React, MongoDb and Express.

The full-stack approach, during an intense 10 weeks full time



Azure - JUNE 2020

AZ-900 certification, covering all the fundamentals of Microsoft Azure cloud services. Score 940 / 1000.

Projects

🔗 each project has a link to its GitHub repo

PONG GAME: Team project at 42, creation of a website with Nestjs, Reactjs and Typescript consisting of a pong game and a chat, user profile...

MEMORY GAME: Solo project at Ironhack, implementation of a memory game based on cards pairs with static vanilla Javascript, HTML/CSS.

SPOTIFY MATCHER: Duo project at Ironhack, creation of a service allowing users to share their Spotify libraries and find matching songs with their friends, Express website with server side rendering using Handlebars.

FIND THE ONE: Trio project at Ironhack, fullstack application (MERN stack), allowing users to make groups and lists of names for a newborn, providing stats and data about real first names from a few European countries.

DEVOPS

DOCKER: Deployment of a docker container for few services (Wordpress, MySQL, PHPMyAdmin).

KUBERNETES: Implementation of Kubernetes for nginx, wordpress, ftps, grafana, influxBb, MySQL and PHPMyAdmin.

CONTAINERS: Reimplementation of C++ STL containers (list, queue, vector...). WEBSEVER: Creation of a simple HTTP/1.1 webserver running on Linux, in C++.

LANGUAGE

LIBFT: Personal C library, reimplementing many of the C standard functions.

GET NEXT LINE: Function which reads files or standard input line by line, in C language.

PRINTF: Reimplementation of the C standard printf(3).

CUBE3D: Creation of a 3D game in C, using raytracing.

PHILOSOPHERS: Introduction to multithreading in C language.

MINISHELL: Creation of a shell interpreter in C language, based on POSIX Bash.

LIBASM: Creation of a few C standard functions using assembly Intel x86_64.

Before Code: Coffee



KAWA COFFEE - Roaster and Head of Product - APR. 2017/OCT. 2019 Set up of a coffee roaster production unit: processes, logistic, QA, departments coordination, serving more than 500 B2B Clients worth over 1M



CUEILLETTE COFTEA SHOP - Cofounder - MAY 2015/APR. 2017 Foundation of a coffee and tea shop, building up a business worth 130K



ALTO CAFÉ - Shop Manager and Head of Training - Dec. 2011/MAY 2015 Management of coffee shops units and teams, while developing a training center and QA for 20 franchisees across France and Belgium