

GYMNASIUM BÄUMLIHOF

MATURAARBEIT

# Theoretical Informatics: Formal languages and finite model theory

A study of the connection of first order logic and  
context-sensitive languages

Written by:  
Yaël Arn, 4A



**Platzhalter für Titelbild**

Supervisor:  
ALINE SPRUNGER

Coreferent:  
BERNHARD PFAMMATTER

June 27, 2024, 4058 Basel

# Contents

<b>1</b>	<b>Introduction</b>	<b>3</b>
<b>2</b>	<b>Formal Languages</b>	<b>4</b>
2.1	Definition . . . . .	4
2.2	Chomsky Hierarchy . . . . .	4
2.2.1	Grammars . . . . .	4
2.2.2	Regular Languages . . . . .	5
2.2.3	Context-Free Languages . . . . .	5
2.2.4	Context-Sensitive Languages . . . . .	5
2.2.5	Recursive Languages . . . . .	5
<b>3</b>	<b>Descriptive Complexity</b>	<b>6</b>
3.1	Aims . . . . .	6
3.2	Important Results . . . . .	6
3.2.1	$\text{NSPACE}[s(n)] \subseteq \text{DSpace}[s(n)^2]$ . . . . .	6
3.2.2	$\text{FO(LFP)} = \text{P}$ . . . . .	6
3.3	Open questions . . . . .	6
3.3.1	$\text{P} \stackrel{?}{=} \text{NP}$ . . . . .	6
3.3.2	$\text{NSpace}[O(n)] \stackrel{?}{=} \text{DSpace}[O(n)]$ . . . . .	6
<b>4</b>	<b>Personal Contribution</b>	<b>7</b>
<b>5</b>	<b>Results</b>	<b>8</b>
<b>6</b>	<b>Conclusion and Direction</b>	<b>9</b>
	<b>Index</b>	<b>11</b>
	<b>List of Figures</b>	<b>11</b>
	<b>Listings</b>	<b>12</b>
	<b>Bibliography</b>	<b>13</b>
<b>A</b>	<b>Mathematical Background</b>	<b>14</b>
A.1	Set Theory . . . . .	14
A.2	First Order Logic . . . . .	14
A.3	Second Order Logic . . . . .	15
A.4	Turing Machines . . . . .	16

# Forword

# 1. Introduction

## 2. Formal Languages

### 2.1 Definition

In informatics, we often get an input as a string of characters, and want to compute some function on it. In complexity Theory, we mostly focus on decision problems where we only want to find out if some input fulfills some given property. To formalize this, there is the concept of formal languages. The following definitions are taken from the lecture Theory of Computer Science [Rög23]. For the mathematical background, refer to Appendix A.

**Definition 2.1** (Alphabet). An alphabet  $\Sigma$  is a finite set of symbols

**Definition 2.2** (Word). A word over some alphabet  $\Sigma$  is finite sequence of symbols from  $\Sigma$ . We denote  $\varepsilon$  as the empty word,  $\Sigma^*$  as the set of all words over  $\Sigma$  and  $|w|$  as the number of symbols in  $w$ .

The concatenation of two words or symbol is written after each other, examples are  $ab$  and  $\Sigma^*a\Sigma^*$  (the set of all words containing at least one  $a$ ).

**Definition 2.3** (Formal Language). A formal language is a set of words over some alphabet  $\Sigma$ , that is a subset of  $\Sigma^*$

For any computational decision problem, we can then reformulate it as the problem of deciding if the input word is contained in the formal language consisting of all words which have the required property.

### 2.2 Chomsky Hierarchy

One of the multiple ways to categorize formal languages was invented by Avram Noam Chomsky, a modern linguist. It is based on the complexity of defining the language in some finite way, namely using grammars, but other formalisms are equivalent.

#### 2.2.1 Grammars

A grammar can informally be seen as a set of rules telling us how to generate all words in a language.

**Definition 2.4** (Grammar). A grammar is a 4-tuple  $\langle V, \Sigma, R, S \rangle$  consisting of

$V$  The set of non-terminal symbols

$\Sigma$  The set of terminal symbols

$R$  A set of rules, formally over  $(V \cup \Sigma)^*V(V \cup \Sigma)^* \times (V \cup \Sigma)^*$

$S$  The start symbol from the set  $V$

The non-terminal symbols are symbols that are not in the end alphabet  $\Sigma$  and exist for the purpose of steering the process of word generation. Further, the rules dictate that there must be at least one non-terminal symbol on the left-hand side of the production rule, as  $(V \cup \Sigma)^*$  contains all words consisting of symbols from  $V$  and  $\Sigma$ , and thus  $(V \cup \Sigma)^*V(V \cup \Sigma)^*$  is the language of all words containing at least one non-terminal symbol. We normally write rules in the form  $a \rightarrow b$  instead of  $\langle a, b \rangle$ .

To generate the words, we have the concept of derivations.

**Definition 2.5** (Derivation). First, we can define one derivation step.

We say  $u'$  can be derived from  $u$  if

- $u$  is of the form  $xyz$  for some words  $x, y, z \in (V \cup \Sigma)^*$  and  $u'$  is of the form  $xy'z$
- there exists a rule  $y \rightarrow y'$  in  $R$

We say that a word is in the *generated language* of a grammar if it can be derived in a finite number of steps from  $S$ .

**Example 2.1.** Consider the grammar  $\langle \{S\}, \{a, b\}, R, S \rangle$  with

$$R = \{S \rightarrow aSb, \\ S \rightarrow \varepsilon\}$$

The generated language for this grammar is  $\{\varepsilon, ab, aabb, \dots\} = \{a^n b^n \mid n \in \mathbb{N}_0\}$

### 2.2.2 Regular Languages

### 2.2.3 Context-Free Languages

### 2.2.4 Context-Sensitive Languages

### 2.2.5 Recursive Languages

## 3. Descriptive Complexity

### 3.1 Aims

### 3.2 Important Results

3.2.1  $\text{NSPACE}[s(n)] \subseteq \text{DSpace}[s(n)^2]$

3.2.2  $\text{FO(LFP)} = \text{P}$

### 3.3 Open questions

3.3.1  $\text{P} \stackrel{?}{=} \text{NP}$

3.3.2  $\text{NSpace}[O(n)] \stackrel{?}{=} \text{DSpace}[O(n)]$

## 4. Personal Contribution



## 5. Results

## 6. Conclusion and Direction

**Thanks**

## List of Figures

# Listings

# Bibliography

- [HR22] Malte Helmert and Gabriele Röger. *Lecture: Discrete Mathematics in Computer Science*. University of Basel. 2022. URL: <https://dmi.unibas.ch/en/studies/computer-science/courses-in-fall-semester-2022/lecture-discrete-mathematics-in-computer-science/> (visited on 06/26/2024).
- [Imm99] Neil Immerman. *Descriptive Complexity*. Springer New York, 1999. ISBN: 9781461205395. DOI: 10.1007/978-1-4612-0539-5.
- [Rög23] Gabriele Röger. *Lecture: Theory of Computer Science*. Universität Basel. 2023. URL: <https://dmi.unibas.ch/de/studium/computer-science-informatik/lehrangebot-fs23/main-lecture-theory-of-computer-science-1/> (visited on 06/26/2024).

# A. Mathematical Background

The definitions are taken from the lectures Discrete Mathematics in Computer Science [HR22] and Theory of Computer Science [Rög23] and also from the book Descriptive Complexity [Imm99].

## A.1 Set Theory

**Set** An unordered collection of distinct elements, written with curly braces  $\{\}$

**Tuple** An ordered collection of elements written with pointed braces  $\langle \rangle$

**Set operations** There are multiple ways to form new sets from already existing sets:

**Union** denoted as  $\cup$ , an element is in  $A \cup B$  if and only if it is in  $A$  or  $B$

**Intersection** denoted as  $\cap$ , an element is in  $A \cap B$  if and only if it is in  $A$  and  $B$

**Cartesian product** denoted as  $\times$ ,  $A \times B$  is the set of tuples with an element of  $A$  and an element of  $B$

**Cartesian power**  $A^k$  denotes the cartesian product of  $A$  with itself repeated  $k$  times

## A.2 First Order Logic

We abbreviate first order logic as FO.

**Variable** A variable is an element that can have a value from a set.

**Universe** The set over which variables and constants can range

**Relation** A relation of arity  $k$ ,  $R(x_1, \dots, x_k)$  can be either true or false for any  $k$ -tuple of variables. In this work we always consider equality( $=$ ), an ordering relation  $\leq$ , and  $BIT(x, y)$ , which means that the  $y^{th}$  bit of  $x$  is set in binary notation, to exist.

**Vocabulary** A tuple  $\tau = \langle R_1^{a_1}, \dots, R_r^{a_r}, c_1, \dots, c_s \rangle$  of relations  $R_i$  with arity  $a_i$  and constants  $c_j$  (We omit functions as they can be simulated by a relation in our case)

**Structure** A tuple  $\mathcal{A} = \langle |\mathcal{A}|, R_1^{\mathcal{A}}, \dots, R_r^{\mathcal{A}}, c_1^{\mathcal{A}}, \dots, c_s^{\mathcal{A}} \rangle$  where  $|\mathcal{A}|$  is the universe, the constants are assigned a value from  $|\mathcal{A}|$  and the truth of the relations have a truth value for each  $a_i$ -tuple from  $|\mathcal{A}|^{a_i}$

**First Order Formula** A first order formula is inductively defined as follows:

**Atoms** Any formula of the form  $R(x_1, \dots, x_k)$  for some relation of arity  $k$  is called an atomic formula

**conjunction** If  $\varphi$  and  $\psi$  are formulas,  $(\varphi \wedge \psi)$  is a formula

**disjunction** If  $\varphi$  and  $\psi$  are formulas,  $(\varphi \vee \psi)$  is a formula

**negation** If  $\varphi$  is a formula,  $\neg\varphi$  is a formula

**Existencial Quantification** If  $\varphi$  is a formula,  $\exists x\varphi$  is a formula

**Universal Quantification** If  $\varphi$  is a formula,  $\forall x\varphi$  is a formula

**Semantics** For any structure, we can assign a truth value to any formula (by assigning values from the universe to free variables if they exist in the formula). We say  $\mathcal{A}$  satisfies  $\phi$  (where  $\phi$  is taken over the vocabulary of  $\mathcal{A}$ ), denoted  $\mathcal{A} \models \phi$  if and only if  $\phi$  is true under the interpretation of the constant and relations of  $\mathcal{A}$ . This is inductively defined as follow:

**Atoms** For a formula  $\phi$  of the form  $R(x_1, \dots, x_k)$ , we have  $\mathcal{A} \models \phi$  if and only if the interpretation of the relation maps  $\langle x_1, \dots, x_k \rangle$  to true

**conjunction** We have  $\mathcal{A} \models (\varphi \wedge \psi)$  if and only if  $\mathcal{A} \models \varphi$  and  $\mathcal{A} \models \psi$

**disjunction** We have  $\mathcal{A} \models (\varphi \vee \psi)$  if and only if  $\mathcal{A} \models \varphi$  or  $\mathcal{A} \models \psi$

**negation** We have  $\mathcal{A} \models \neg\varphi$  if and only if  $\mathcal{A} \not\models \varphi$

**Existencial Quantification** We have  $\mathcal{A} \models \exists x\varphi$  if and only if there exists a  $y \in |\mathcal{A}|$  such that  $\mathcal{A} \models \varphi(y)$  (where  $\varphi(y)$  denotes  $\varphi$  with any occurrence of  $x$  replaced with the element  $y$ )

**Universal Quantification** We have  $\mathcal{A} \models \forall x\varphi$  if and only if for all  $y \in |\mathcal{A}|$  we have  $\mathcal{A} \models \varphi(y)$

### A.3 Second Order Logic

In second order logic, we extend the capabilities of first order logic with the ability to quantify over relations. We thus also need to extend our definitions. We abbreviate second order logic as SO.

**SO variables** A relation that is not given in the vocabulary and can be substituted with a specific interpretation

**SO formula** In addition to the inductive rules from the FO formulas, we can quantify over second order formulas

**SO Existencial Quantification** If  $\varphi$  is a formula, then  $\exists V\varphi$  is a formula

**SO Universal Quantification** If  $\varphi$  is a formula, then  $\forall V\varphi$  is a formula

**SO Semantics** Here we also need to extend the FO semantics

**SO Existencial Quantification** We have  $\mathcal{A} \models \exists V\varphi$  if and only if there exists a relation  $U$  over  $|\mathcal{A}|$  such that  $\mathcal{A} \models \varphi(U)$  (where  $\varphi(U)$  denotes  $\varphi$  with any occurrence of  $V$  replaced with  $U$ )

**SO Universal Quantification** We have  $\mathcal{A} \models \forall V\varphi$  if and only if for all relations  $U$  over  $|\mathcal{A}|$  we have  $\mathcal{A} \models \varphi(U)$



## A.4 Turing Machines

Turing machines are the most common model of computation. We abbreviate Turing Machines as TM

**Informal definition** A turing machine is a automaton with a finite number of states and an infinite tape. Using a read/write head, which can read one symbol on the tape, modify one symbol on the tape and move left and right, a Turing Machine can compute functions

**Formal definition** Formally, a Turing machine is a 7-tuple  $M = \langle Q, \Sigma, \Gamma, \delta, q_0, q_{accept}, q_{reject} \rangle$ , where

$Q$  is the set of states

$\Sigma$  is the set representing the symbols of which the input word on the tape can consist

$\Gamma$  is the set of symbols which can be written or read on the tape

$\delta$  is the transition function, with  $\delta : \Gamma \times Q \rightarrow \Gamma \times Q \times \{L, R\}$ . So when a TM is in state  $n$  and reads  $a$  on the tape,  $\delta$  tells us to which state we should transition, which symbol we should write and which direction we should move the read/write head

$q_0$  the start state

$q_{accept}$  the accept state

$q_{reject}$  the reject state

**Turing computation** At the beginning, the TM is in the start state, the input is written in a consecutive way on the tape and the read/write head is on the first character of the input word. In consecutive steps, the machine state then changes according to the transition function. If at some point the machine enters the accept or the reject state, the computation halts, and the TM is said to have accepted / rejected the input. In this work we will ignore the tape content after the computation and focus on decision problems.

**Decidability** If a TM halts on all inputs, we say that it decides a problem, as we can always be sure that the machine will accept or reject an input in finite time.

**Nondeterministic TM (NTM)** We can extend the transition function  $\delta$  to allow multiple transitions from a given state. If there exists any computational path which leads to an accept state, the NTM accepts. This is not analog to how real sequential computers work, but allows interesting results, and is as powerfull as a normal deterministic TM.

**Church-Turing Thesis** According to the Church-Turing Thesis, this formalism is equivalent to what any computer can compute.

# Independence declaration (German)

Ich, Yaël Arn, 4A

bestätige mit meiner Unterschrift, dass die eingereichte Arbeit selbstständig und ohne unerlaubte Hilfe Dritter verfasst wurde. Die Auseinandersetzung mit dem Thema erfolgte ausschliesslich durch meine persönliche Arbeit und Recherche. Es wurden keine unerlaubten Hilfsmittel benutzt. Ich bestätige, dass ich sämtliche verwendeten Quellen sowie Informanten/-innen im Quellenverzeichnis bzw. an anderer dafür vorgesehener Stelle vollständig aufgeführt habe. Alle Zitate und Paraphrasen (indirekte Zitate) wurden gekennzeichnet und belegt. Sofern ich Informationen von einem KI-System wie bspw. ChatGPT verwendet habe, habe ich diese in meiner Maturaarbeit gemäss den Vorgaben im Leitfaden zur Maturaarbeit korrekt als solche gekennzeichnet, einschliesslich der Art und Weise, wie und mit welchen Fragen die KI verwendet wurde. Ich bestätige, dass das ausgedruckte Exemplar der Maturaarbeit identisch mit der digitalen Version ist. Ich bin mir bewusst, dass die ganze Arbeit oder Teile davon mittels geeigneter Software zur Erkennung von Plagiaten oder KI-Textstellen einer Kontrolle unterzogen werden können.

Ort & Datum

Unterschrift

---