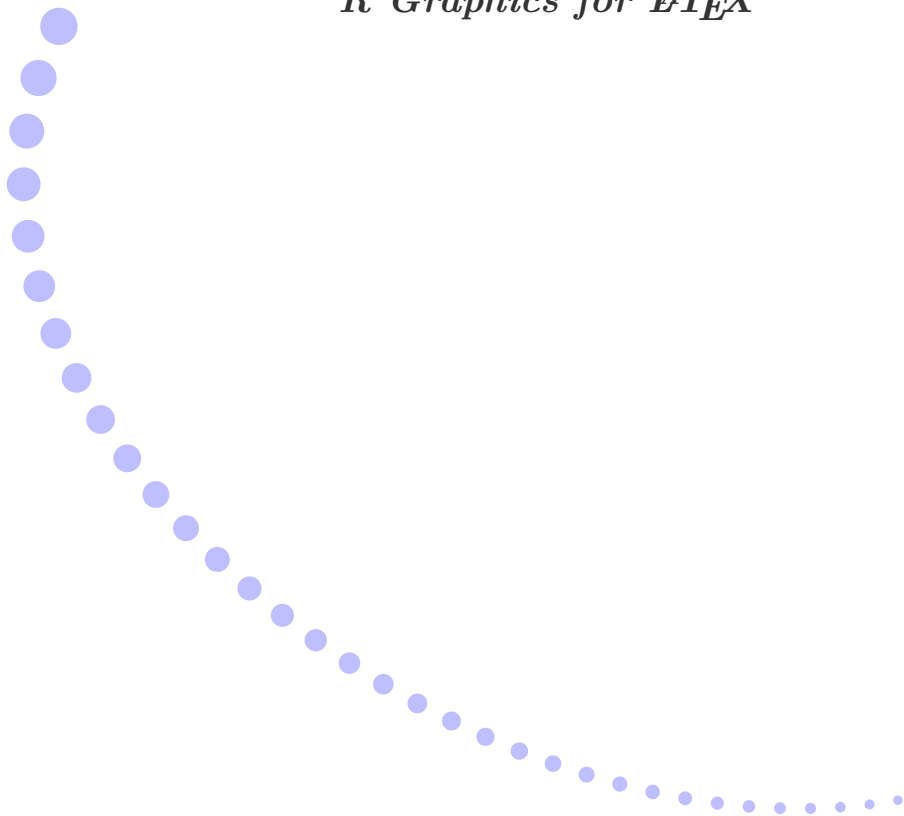
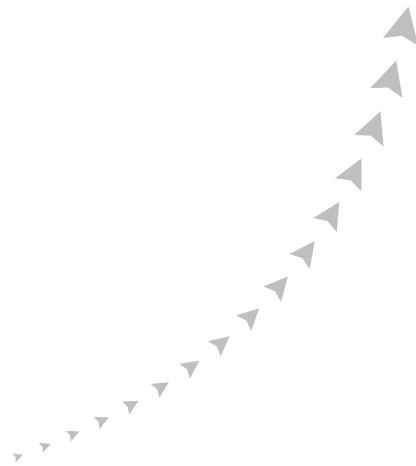
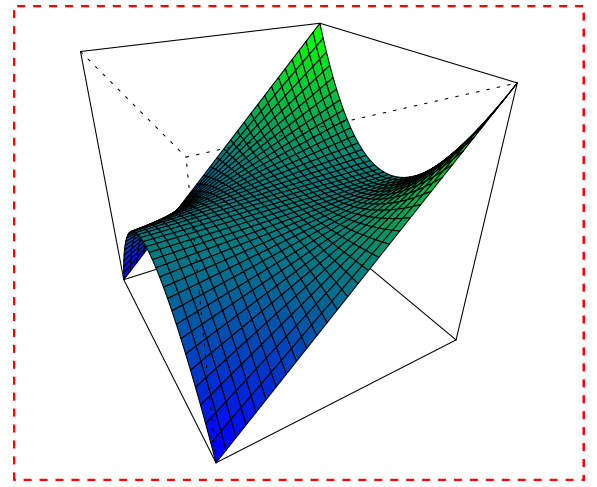


# TikZ Device

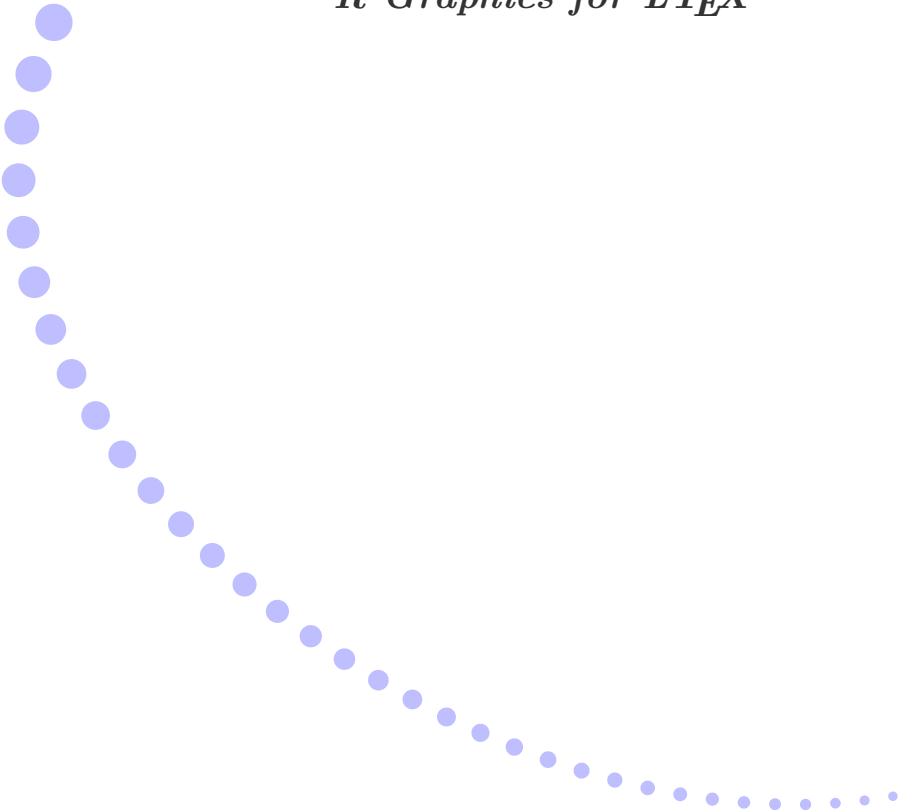
*R Graphics for L<sup>A</sup>T<sub>E</sub>X*





# TikZ Device

*R Graphics for L<sup>A</sup>T<sub>E</sub>X*



# The **tikzDevice** Package

Charlie Sharpsteen and Cameron Bracken

July 18, 2009

<http://r-forge.r-project.org/projects/tikzdevice>

## Contents

<b>1</b>	<b>Introduction</b>	<b>4</b>
<b>I</b>	<b>Usage and Examples</b>	<b>4</b>
<b>2</b>	<b>Loading the Package</b>	<b>4</b>
<b>3</b>	<b>The <code>tikz()</code> Function</b>	<b>5</b>
3.1	Description . . . . .	5
3.2	Usage . . . . .	5
3.3	Examples . . . . .	5
<b>II</b>	<b>Installation Guide</b>	<b>6</b>
<b>III</b>	<b>Package Internals</b>	<b>7</b>
<b>4</b>	<b>Background</b>	<b>7</b>
<b>5</b>	<b>System Requirements</b>	<b>7</b>
<b>6</b>	<b>Character Metrics and String Width</b>	<b>7</b>
6.1	Dictionaries . . . . .	7
6.2	What the Heck are Acent, Decent and Width . . . . .	7
<b>7</b>	<b>On the Importance of Font and Style Consistency in Reports</b>	<b>7</b>
<b>8</b>	<b>The <code>pgfSweave</code> Package and Automatic Report Generation</b>	<b>7</b>

# 1 Introduction

The **tikzDevice** package allows for R graphics output in a native  $\text{\LaTeX}$  format. That is, the output of the `tikz()` function is plain-text files that can be interpreted using TikZ, a package for  $\text{\LaTeX}$ . These files can be directly included in  $\text{\LaTeX}$  documents by way of the `\input{}` statement. Allowing  $\text{\LaTeX}$  to handle both typesetting and figure composition bestows the resulting document with a clean, unified look as there are no discontinuities in the size and selection of fonts used in the output.

This document is divided into three parts. The first part describes the functions that the package makes available to the R user and provides examples of their capabilities. Besides the R environment, use of the TikZ device device requires the user to have a working  $\text{\LaTeX}$  compiler along with an installed version of the TikZ package. The second part of this documentation offers suggestions on how to get these tools working properly.

The third part of the documentation is intended for those who are curious as to the details of how this package has been implemented. It attempts to explain how the TikZ package does the things that it does and why it chooses to do them that way. The authors have attempted to write this part of the documentation in a way that is accessible to users as well as developers. This has been done in the hope that this project may serve as a case study in creating an R graphics device. This part of the documentation may also help those considering undertaking the transition from casual package-building to full-on hacking of the R internals.

## Part I

# Usage and Examples

## 2 Loading the Package

The functions in the **tikzDevice** package are made accessible in the R environment by using either the `library()` or `require()` functions like so:

```
require(tikzDevice)
```

Upon loading, the package will search for a usable  $\text{\LaTeX}$  compiler. Access to  $\text{\LaTeX}$  is essential for the device to produce correct output as the compiler is queried for font metrics several times during device output. For more information on why communication between the device and  $\text{\LaTeX}$  is necessary, see [Part III](#). If the search for a compiler is successful the package startup message should look similar to the following:

```
filehash: Simple key-value database (2.0-1 2008-12-19)
tikzDevice: A Device for R Graphics Output in PGF/TikZ Format (v0.3.5)
Checking for a LaTeX compiler...

pdfTeX 3.1415926-1.40.9-2.2 (Web2C 7.5.7)
kpathsea version 3.5.7
...

A working LaTeX compiler was found in:
    The R environment variable R_LATEXCMD

Global option tikzLatex set to:
    /usr/texbin/latex
```

If a working L<sup>A</sup>T<sub>E</sub>X compiler cannot be found, the **tikzDevice** package will fail to load and a warning message will be displayed:

```
An appropriate LaTeX compiler could not be found.
Access to LaTeX is currently required in order for the
TikZ device to produce output.

The following places were tested for a valid LaTeX compiler:

    A pre-existing value of the global option tikzLatex
    The R environment variable R_LATEXCMD
    The R environment variable R_PDFLATEXCMD
    The global option latexcmd
    The PATH using the command latex
    The PATH using the command pdflatex
...

Error : .onLoad failed in 'loadNamespace' for 'tikzDevice'
Error: package/namespace load failed for 'tikzDevice'
```

In this case, **tikzDevice** has done it's very best to locate a working compiler and came up empty. For information on how to deal with this situation, consult [Part II](#) of this documentation.

## 3 The tikz() Function

### 3.1 Description

The **tikz()** function provides most of the functionality of the **tikzDevice** package. This function is responsible for creating new R graphics devices translate the output of graphics functions to the TikZ format.

### 3.2 Usage

### 3.3 Examples

For example, in R

```
require(tikzDevice)
tikz('simpleEx.tex',width=3.5,height=3.5)
plot(1)
dev.off()
```

And then in a L<sup>A</sup>T<sub>E</sub>X document

```
\documentclass{article}
\usepackage{tikz}
\begin{document}
    \begin{figure}[!h]
        \centering
        \input{simpleEx.tex}
        \caption{Simple Example}
```

```
\end{figure}  
\end{document}
```

And you get

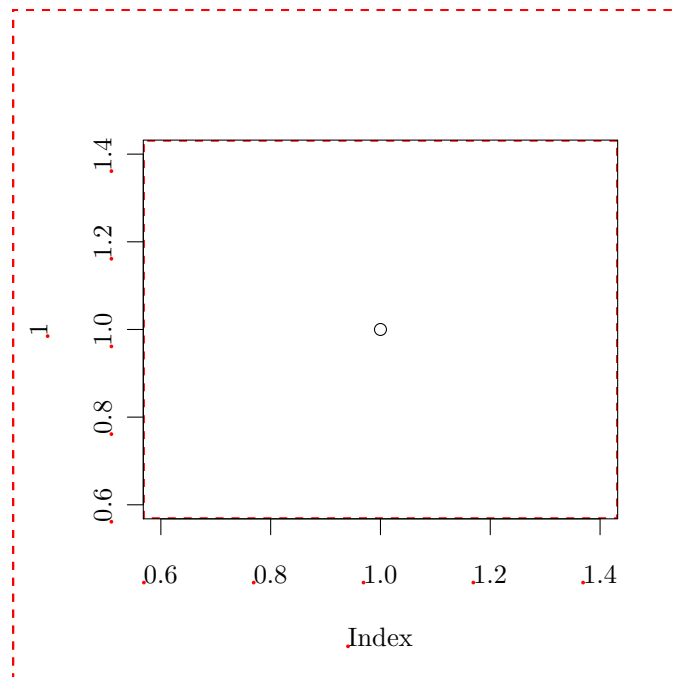


Figure 1: Simple Example

Part II

# Installation Guide

## Part III

# Package Internals

## 4 Background

About *TikZ*, the *PicTeX* device and the story of two fortran programmers with a dream.

## 5 System Requirements

## 6 Character Metrics and String Width

### 6.1 Dictionaries

### 6.2 What the Heck are Acent, Decent and Width

## 7 On the Importance of Font and Style Consistency in Reports

## 8 The *pgfSweave* Package and Automatic Report Generation