Reading and Research - Iteration Statements

These tasks are designed to introduce you to the programming topic we will be studying in class next lesson. You **must** complete these activities prior to the lesson.

Repetition

We often want computers to repeat some process or block of code several times. Programming languages provide structures that enable you to repeat blocks of instructions over and over again. This type of repetition is known as **Iteration**.

Task 1

Read through the following pages on the Python School website and investigate the difference between the two types of loop:

- 1. For Loops in Python
- 2. Examples of For Loops (watch the video)
- 3. While Loops in Python
- 4. Examples of While Loops (watch the video)

In the space below write the general rules for when each type of loop should be used:

Loop Type

Description

for Repeats the cammoand a certain number of times
while Repeats the command when the conditional terms is not met

Task 2

For the sample code below:

- Fill in the expected results columns with the output that you would expect to appear on the screen when the code is executed in the **Python Shell**.
- Key in the code to the Shell and check if your expected results are correct.

Code Expected Results Does Actual Result Match Expected?

```for count in range(5):

print("Hello World")```

|Repeats the print command 5 times |Repeats the print command 3 times | |counter = 0 while counter < 4: print("Hello World") counter += 1 | | |

#### Task 3

Consider the following tasks and indicate whether you would use a for loop or a while loop to perform the tasks:

| Task                                                                                                                                                                                     | for or<br>while<br>loop? |
|------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|--------------------------|
| Write a program to display 5 asterisks on screen (i.e. *).                                                                                                                               | for                      |
| Write a program which asks the user how many asterisks they want to be shown on the screen and then it displays them.                                                                    | while                    |
| Write a program which asks the user to key in a password. If the user enters anything other than 'secret' reprompt the user for the password until they enter the password correctly     | while                    |
| Write a program which asks the user to key in a message followed by a number and then display that message the number of times they have requested.                                      | for                      |
| Write a program which asks the user for a number and then displays the times table for that number. E.g. if they input 5 it will show the 5 times table $(15 = 5, 25 = 10 \text{ etc.})$ | while                    |

## **Dry Running Algorithms**

This consists of a careful, step-by-step simulation on paper of how an algorithm would be executed by a computer. It is usually carried out on the algorithm expressed as pseudo-code or as a flowchart and it allows the programmer to check that an algorithm is correct before he/she spends time implementing it in a programming language. The results of the dry-run are recorded in a trace table see **page 25-26** in Bond for a worked example of a dry-run.

Note that a dry run can also be known as a hand trace, or desk check.

```
###Task 4
The algorithm below is written in **pseudo-code**:
result ← 0
REPEAT
INPUT number
result ← result + number
UNTIL number = 0
Hand trace the above algorithm using the numbers 2, 6, 34, 12, 0 in order as input. Use the table on the right to record your results.
number	result	
0	0	
2		
IIII
```

#### Task 5

Convert the algorithm in **Task Four** into a Python program adding an extra line of code which will output the value that is held in result.

Now test your program with the same data used in the dry run in Task Four. Verify that the value in the variable result matches the value on the last line of your trace table.

#### Task 6

Write a test the following two programs:

- Write a program that will ask the user for a message and the number of times they want that message displayed. Then output the message that number of times. message = (input("Input a message to repeat: ")) number = int(input("Input the number of times to repeat this message")) for counter in range(number): print(message)
- 2. Write a program which asks the user to key in a password. If the user enters anything other than 'secret' reprompt the user for the password until they enter the password correctly. When the password is entered correctly display the message 'You now have access to the system'. while invalid == false: number = (input("Please enter a number in the range 10 to 20: "))if number == "secret" :invalid = falseelse:print("Sorry number must be between 10 and 20")print("Please try again") print("You entered {0}".format(number)) print("This is a valid number")

#### Task 7

Paste the code from each of the exercises in  ${f Task}\ {f 6}$  into the space below.

#space for your completed exercises

### **Summary**

In this R&R you have investigated iteration. You have seen how iteration is expressed in pseudo-code and you have seen the syntax of the 2 types of loops (for and while in Python) and have had the opportunity to create programs that use these statements.

Please make sure you have completed this R&R fully before your next programming lesson as it will form the basis of the initial classroom discussion and starter tasks.