

# Anthony James Padavano

## INDEPENDENT SYSTEMS ARTIST (DIGITAL HUMANITY)

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LINKS	<a href="#">Portfolio</a> · <a href="#">Omni-Dromenon Engine</a> · <a href="#">ORGANVM System</a> · <a href="#">GitHub</a>		
PROFILE	Independent systems artist and infrastructure engineer exploring the intersection of human agency, radical transparency, and autonomous governance. Creator of the "ORGANVM Metasystem," a 103-repository living sculpture where digital architecture is reclaimed as a medium for human-scale expression. Specialist in "Infrastructure Art," translating deep technical logic into high-signal, scannable "Storefront" narratives. Focused on demonstrating how complex, agentic systems can be made transparent, steerable, and deeply aligned with human values through a performance of technical integrity. 18 years professional experience. MFA Creative Writing. LGBTQ+.		
TECHNICAL SKILLS	Systems Art · Autonomous Governance · Technical Storytelling · Digital Humanity · AI-Conductor Methodology · CI/CD Choreography · GitHub Actions · TypeScript · Python · Schema Validation · D3.js · p5.js · Data Visualization · Public Process Documentation · Multi-Agent Orchestration · MFA Creative Writing		
SELECTED PROJECTS	<b>ORGANVM Eight-Organ System — 103-Repository Autonomous Infrastructure</b> A unified technical and narrative corpus encompassing 21K code files and 810K+ words of documentation. Governed by a formal promotion state machine and automated dependency validation. Every commit is a performative act of transparency, verified by 2,349+ automated tests acting as aesthetic sensors for correctness and human steerability.		
	<b>Public Process — Recursive Methodology Documentation</b> 42 published essays (~142K words) documenting the creative act in real-time. Explores the interface between human intent and agentic volume, reclaiming the "Cathedral" of digital infrastructure as a site for human agency and pedagogical transparency.		
	<b>Classroom RPG Aetheria — AI-Native Learning Environment</b> Gamified education platform prototype featuring dynamic AI quest generation. Hardened for production with robust failure handling and 100% pass rate across unit tests. An exploration of how complex AI integrations can be made resilient and human-centric.		
	<b>Omni-Dromenon Engine — Audience-Participatory Consensus System</b> Real-time performance infrastructure where collective input shapes live art through three-axis weighted consensus algorithms. Reclaims automated decision-making as an interactive, human-scale dialogue. <2ms P95 latency. Open-source MIT.		
	<b>Portfolio — Performance-Grade Documentation Site</b> Astro 5 site governed by a CI/CD "quality ratchet" that enforces strict validation standards. Represents the scannable "Storefront" for deep systemic work, making complex architectural decisions visible to the public.		
EXPERIENCE	<b>Independent Systems Artist &amp; Infrastructure Architect</b>		2020 — Present
	<ul style="list-style-type: none"><li><b>Radical Transparency:</b> Designed a 103-repository system where the rules of governance are the primary artwork; published ~810K+ words documenting technical decision-making as an ethical practice.</li><li><b>Human-Agent Collaboration:</b> Pioneered an "AI-conductor" methodology where human intelligence directs artificial volume, shifting the creative act from discrete production to systemic orchestration.</li><li><b>Infrastructure Performance:</b> Built a corpus of 2,349+ automated tests across 94 active repositories, utilizing technical correctness as a form of verifiable social trust.</li><li><b>Governance Choreography:</b> Orchestrated 128 GitHub Actions workflows built on 18 reusable templates, representing the work's autonomous "metabolism" and steerability.</li></ul>		
	<b>Instructor — Composition, Writing &amp; Complex Systems</b>		2015 — Present
	<i>Miami Dade College, Keiser University, Nova Southeastern, FAU, Young Harris, Tarrant County, Broward, Palm Beach State</i> <ul style="list-style-type: none"><li>100+ courses across 8 institutions; 2,000+ students. Mentoring practitioners in technical rigor and translating complex systemic concepts into accessible pedagogical content.</li></ul>		
EDUCATION	<b>Multimedia Specialist &amp; Digital Strategist</b>		2011 — 2024
	<i>AJP Media Arts — clients incl. MDC Foundation, Boca Ballet Theatre</i> <ul style="list-style-type: none"><li>Produced high-volume visual and narrative campaigns; generated 17.5M+ views through the intersection of technical production and storytelling.</li></ul>		
	<b>M.F.A. Creative Writing</b> , Florida Atlantic University		2015 — 2018
CERTIFICATIONS	<b>B.A. English Literature</b> , CUNY College of Staten Island		2010 — 2014
	Full-Stack Developer, Meta (2024) · UX Design, Google (2023) · Digital Marketing, Google (2023) · Project Management, Google (2023)		