### Chapter 9 Arithmetic

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#### Computer Organization & Architecture

### 2-1 Integer Representation

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### Contents of this lecture

- Signed-Magnitude Representation
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### Integers

#### • An *n*-bit integer

$$B = b_{n-1}...b_1b_0$$

- where  $b_i = 0$  or 1 for  $0 \le i \le n-1$
- represents an unsigned integer value  $0 \sim 2^{n}-1$

$$V(B) = b_{n-1} * 2^{n-1} + ... + b_1 * 2^1 + b_0 * 2^0$$

- Need to represent both positive and negative numbers
  - Signed-Magnitude representation
  - Signed One's Complement representation
  - Signed Two's Complement representation

### Signed-Magnitude Representation (1)

- For an *n*-bit integer
  - The <u>sign part</u> is a 1-bit value that is 0 for positive numbers, and 1 for negative numbers
  - The <u>magnitude part</u> is an (n-1)-bit value that holds the absolute value of the number

## Signed-Magnitude Representation (2)

#### An *n*-bit integer

$$B = b_{n-1} ... b_1 b_0$$

- $b_{n-1} = 0$ , B is a positive number
- $b_{n-1} = 1$ , B is a negative number

#### Example

$$- +18_{10} = 00010010$$

$$-18_{10} = 10010010$$

$$- + 0_{10} = 00000000$$

$$0_{10}$$
 = 10000000

← Sign →	← Magnitude — →		
$b_{n-1}$	• • •	$b_1$	$b_0$

### Signed-Magnitude Representation (3)

- Representation range
  - In general, if an n-bit sequence of binary digits  $b_{n-1}...b_1b_0$  is interpreted as an signed integer B, its value is

$$V(B) = \begin{cases} \sum_{i=0}^{n-2} 2^{i}b_{i} & \text{if } b_{n-1} = 0\\ -\sum_{i=0}^{n-2} 2^{i}b_{i} & \text{if } b_{n-1} = 1 \end{cases}$$
$$-(2^{n-1}-1) \leqslant V(B) \leqslant 2^{n-1}-1$$

### Signed-Magnitude Representation (4)

#### Drawbacks

- Addition and subtraction require a consideration of both the signs of the numbers and their relative magnitudes to carry out the required operation
- There are two representations of 0
  - +0 = 000000000
  - -0 = 10000000

### Signed One's Complement Representation (1)

- For an *n*-bit integer
  - The <u>sign part</u> is a 1-bit value that is 0 for positive numbers, and 1 for negative numbers
  - The magnitude part is an (n-1)-bit value
    - Positive numbers: equivalent to the magnitude part of a signedmagnitude integer
    - Negative numbers: represented as the bitwise complement of its absolute value

## Signed One's Complement Representation (2)

#### Bitwise complement

Take the Boolean complement of each bit of the number. That is, set each 1 to 0 and each 0 to 1

#### Example

```
- +18 = 00010010
```

$$-$$
 + 0 =  $00000000$ 

$$-$$
 - 0 = 11111111

### Signed Two's Complement Representation (1)

- For an *n*-bit integer
  - The <u>sign part</u> is a 1-bit value that is 0 for positive numbers, and 1 for negative numbers
  - The magnitude part is an (n-1)-bit value
    - Positive numbers: equivalent to the magnitude part of a signedmagnitude integer
    - Negative numbers: represented as the bitwise complement of its absolute value +1

# Signed Two's Complement Representation (2)

#### Example

```
- +18 = 00010010
```

$$-$$
 - 18 = 11101110

$$-$$
 + 0 =  $00000000$ 

$$-$$
 0 =  $00000000$ 

## Signed Two's Complement Representation (3)

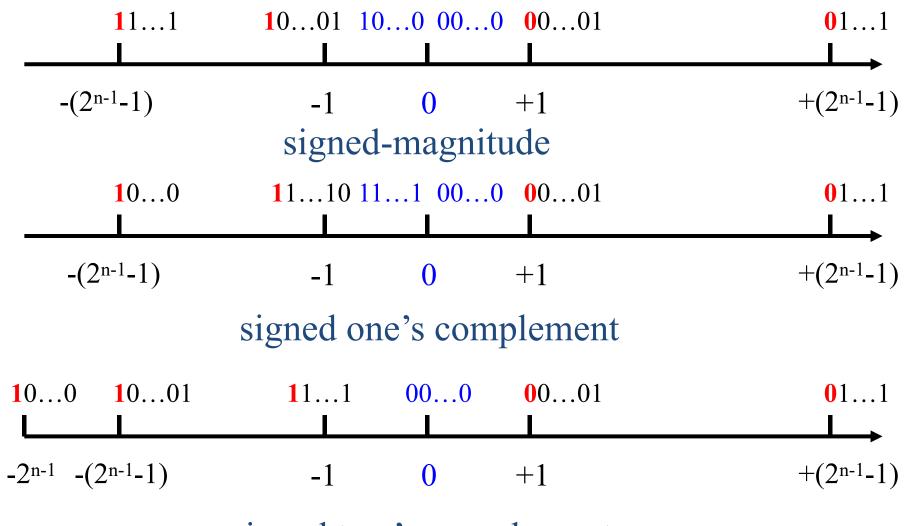
- Representation range
  - The general case  $B = b_{n-1}...b_1b_0$

$$V(B) = \begin{cases} \sum_{i=0}^{n-2} 2^{i}b_{i} & B \ge 0 \\ -2^{n-1}b_{n-1} + \sum_{i=0}^{n-2} 2^{i}b_{i} & B < 0 \end{cases}$$

$$= -2^{n-1}b_{n-1} + \sum_{i=0}^{n-2} 2^{i}b_{i}$$
 (for both positive and negative numbers)

$$-2^{n-1} \leq V(B) \leq 2^{n-1}-1$$

### Conclusion (1)



signed two's complement

### Conclusion (2)

- 1. In all three systems, the leftmost bit is 0 for positive numbers and 1 for negative numbers.
- 2. Positive values have identical representations in all systems, but negative values have different representations.
- 3. The Two's-complement of a number is obtained by adding 1 to the One's-complement of that number.
- 4. The range of a *n*-bit Two's-complement integer is  $-2^{n-1} \sim 2^{n-1}-1$  because of the representation of 0 is unique.

### Conclusion (3)

- The Signed-Magnitude system is the simplest representation, but it is also the most awkward for addition and subtraction operations.
- The Two's-complement system is the most efficient method for performing addition and subtraction operations.

### Converting between Different Bit Lengths(1)

- Signed-Magnitude Numbers
  - Move the sign bit to the new left-most position and fill in with zeros.
  - Example
    - +18 = 00010010 (8 bits)
    - +18 = 0000000000010010 (16 bits)
    - $-18 = \underline{10010010}$  (8 bits)
    - -18 = 1000000000010010 (16 bits)

### Converting between Different Bit Lengths(2)

- Signed Two's Complement Numbers
  - Example

```
• +18 = 00010010 (8 bits)

• +18 = 0000000000010010 (16 bits)

• -18 = 11101110 (8 bits)

• -32658 = 1000000001101110 (16 bits)
```

### Converting between Different Bit Lengths(3)

- Signed Two's Complement Numbers
  - Sign Extension
    - Move the sign bit to the new left-most position and fill in with copies of the sign bit. For positive numbers, fill in with zeros, and for negative numbers, fill in with ones.
    - Example

# Quiz (1)

- is the most efficient method for performing addition and subtraction operations.
  - A. Signed-Magnitude Representation
  - B. Signed 1's Complement Representation
  - C. Signed 2's Complement Representation
  - D. None of the above

The range of an 8-bit signed 2's complement integer is \_\_\_\_\_.

# Quiz (2)

 Given the 8-bit binary number: 10011101. What decimal number does this represent if the computer uses signed-magnitude representation?

A. +29

B. -29

C. +99

D. -99

 Given the 8-bit binary number: 10011101. What decimal number does this represent if the computer uses signed two's complement representation?

A. +29

B. -29

C. +99

D. -99