



Sorting

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“Linear-Time” Sorts

Bucket Sort

```
for (i=0; i<n; i++)  
    B[A[i]] = A[i];
```

- Bucket Sort
 - The key values are used to determine the positions for the records in the final sorted array.
 - It works only for a permutation of the numbers from 0 to N-1.
 - The cost is $\Theta(N)$ time regardless of the initial ordering of the keys.

Bucket Sort

```
/**
 * Bucket Sort
 * Allow for duplicate values among keys
 * Allow for a set of N records falling in a range larger
 * than N ([0,MaxKeyValue-1])
 */
template <typename E, class getKey>
void binsort(E A[], int n) {

    List<E> B[MaxKeyValue]; //An array of linked lists
    E item;

    //assign records to bins
    for (i=0; i<n; i++)
        //All records with key value i are placed in bin B[i]
        B[getKey::key(A[i])].append(getKey::key(A[i]));

    //process MaxKeyValue bins to output records
    for (i=0; i<MaxKeyValue; i++)
        for (B[i].setStart(); B[i].getValue(item); B[i].next())
            output(item);
}
```

Bucket Sort

- The time cost consists of
 - $\Theta(N)$ for assigning N records to bins.
 - Scan **MaxKeyValue** bins to output N records
 - If **MaxKeyValue** is $\Theta(N)$, the total cost is $\Theta(N)$;
 - If **MaxKeyValue** is $\Theta(N^2)$, **the total cost becomes $\Theta(N+N^2)=\Theta(N^2)$;**
- A large key range requires an unacceptably large array B .
 - Useful only for a limited key range.

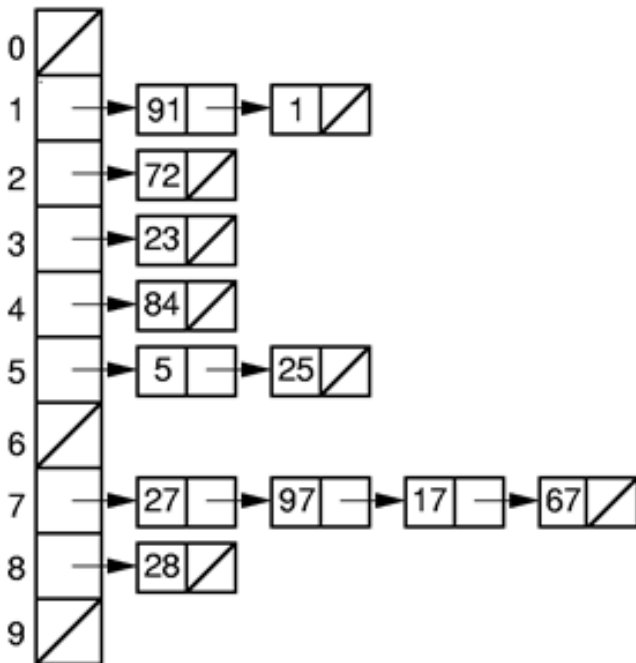
Bucket Sort

- A further generalization
 - Each bin is associated with **a range of key values**, instead of a single key value
- A bucket sort assigns records to buckets and then relies on some other sorting technique to sort the records within each bucket.
 - A small number of records will be put in each bucket by relatively inexpensive bucketing process
 - A cleanup sort within the bucket will be relatively cheap.

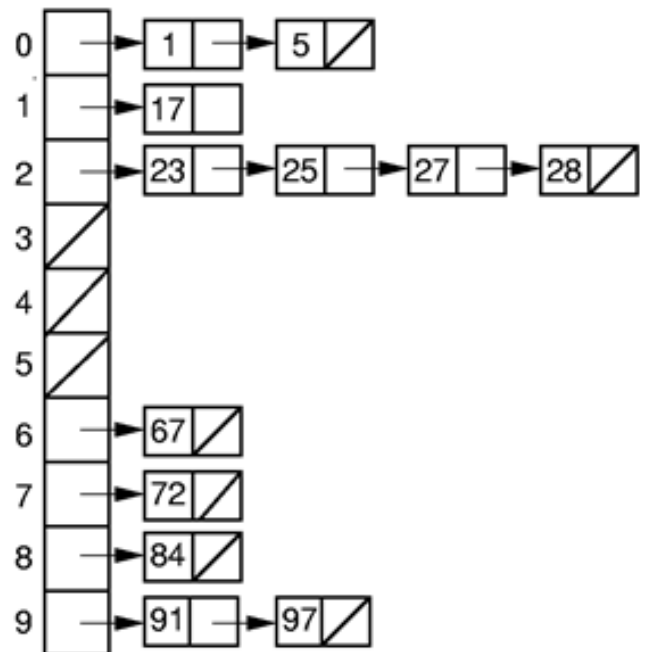
Bucket Sort

- Consider a sequence of records with keys in the range 0 to 99
 - 27,91,1,97,17,23,84,28,72,5,67,25
- There are 10 buckets available
- We can assign records to buckets by taking $\text{key} \% 10$.

$B[A[i] \% 10]$



$B[A[i] / 10]$



91,1,72,23,84,5,25,27,97,17,67,28 1,5,17,23,25,27,28,67,72,84,91,97

Bucket Sort

- In the previous example,
 - There are $b=10$ buckets and $N=12$ keys;
 - The key values are in the range of 0 to b^2-1 ;
- The records are assigned to buckets based on the keys' **digit values** working **from the rightmost digit to the leftmost**.
 - Round 1: the bin number is **$B[A[i] \% 10]$**
 - Round 2: the bin number is **$B[A[i] / 10]$**
 - Finally, the records are taken from the buckets **in order** which produces a sorted list
- The time cost is $\Theta(N)$.

Radix Sort

- Radix Sort – assign records to buckets with the buckets computed based on the **radix** or the **base** of the key values
 - It would work for any number of buckets
 - base = 10, 2, 8, 16, ...
 - It can be extended to any number of keys in any key range
 - Assign records to buckets based on the keys' digit values working from the rightmost digit to the leftmost.

Radix Sort

- Example: the number of buckets is 8, and a key is 999
 - Round 1: $999 \% 8 = 7$, key 999 -> bucket 7
 - Round 2: $(999/8) \% 8 = 4$, key 999 -> bucket 4
 - Round 3: $(999/8^2) \% 8 = 7$, key 999 -> bucket 7
 - Round 4: $(999/8^3) \% 8 = 1$, key 999 -> bucket 1
 - Convert 999 to an octal number: $999 = 1*8^3 + 7*8^2 + 4*8 + 7 = 0x1747$
 - Convert MaxKeyValue to a number with **b(number of buckets) as the base**
 - If the converted MaxKeyValue has r digits, all the keys are assigned to buckets **r times**
 - Keys are taken from the buckets **in order** and reassign to the buckets for the next round.
- The running time is **$O(r(N + b))$**
 - r is the number of passes,
 - N is the number of elements to sort,
 - b is the number of buckets.

Radix Sort

```
/*
* Radix sort an array of Strings.
* Assume all characters are ASCII, residing in the first 256
* positions of the Unicode character set.
* Assume all have same length(stringLen).
*/
void radixSortA( vector<string> & arr, int stringLen ){
    const int BUCKETS = 256;
    vector<vector<string>> buckets( BUCKETS );

    for( int pos = stringLen - 1; pos >= 0; --pos ){
        for( string & s : arr )
            //Adds s at the end of the buckets[ s[ pos ] ]
            buckets[ s[ pos ] ].push_back( std::move( s ) );

        int idx = 0;
        for( auto & thisBucket : buckets ){
            for( string & s : thisBucket )
                arr[ idx++ ] = std::move( s );

            thisBucket.clear( );
        }
    }
}
```

Radix Sort

- How to implement the Radix Sort efficiently?
 - The number of keys assigned to a bucket can be greater than one and may be as large as the total number of keys
 - Let a bucket points to an array with size equal to the number of keys?
 - Let a bucket points to a linked list of keys?
 - **Neither is good!**
- The total number of keys in all the buckets is known!
 - Reserve an array with the size of the total number of keys
 - Get to know the number of keys in each bucket



Radix Sort (V)

```
/*
 * Counting radix sort
 * B[] is array for buckets
 * cnt[i] stores numbers of records in bucket[i]
 * b is numbers of buckets(base), r is number of passes
 */
template <typename E, typename getKey>
void radix(E A[], E B[], int n, int r, int b, int cnt[]) {

    int j;

    for (int i=0, btoi=1; i<r; i++, btoi*=b) { //for r digits
        for (j=0; j<b; j++) cnt[j] = 0;

        //Count # of records for each buckets on this pass
        for(j=0; j<n; j++) cnt[(getKey::key(A[j])/btoi)%b]++;

        //Index B: cnt[j] will be index for last slot of bucket j.
        for (j=1; j<b; j++) cnt[j] += cnt[j-1] ;

        /*Put records into buckets, from bottom of each
        bucket.*/
        for (j=n-1; j>=0; j--)
            B[--cnt[(getKey::key(A[j])/btoi)%b]] = A[j];

        for (j=0; j<n; j++) A[j] = B[j]; //Copy B back to A.
    }
}
```

Radix Sort

Array A[]

27	91	1	97	17	23	84	28	72	5	67	25
----	----	---	----	----	----	----	----	----	---	----	----

Count in
1st pass

0	1	2	3	4	5	6	7	8	9
0	2	1	1	1	2	0	4	1	0

Index
positions
for B[]

0	1	2	3	4	5	6	7	8	9
0	2	3	4	5	7	7	11	12	12

91	1	72	23	84	5	25	27	97	17	67	28
----	---	----	----	----	---	----	----	----	----	----	----

Array A[]
in the end
of 1st pass

$B[--cnt[(getKey::key(A[j])/btoi)\%b]] = A[j];$

Radix Sort

Array A[]
in the end
of 1st pass

91	1	72	23	84	5	25	27	97	17	67	28
----	---	----	----	----	---	----	----	----	----	----	----

Count in
2nd pass

0	1	2	3	4	5	6	7	8	9
2	1	4	0	0	0	1	1	1	2

Index
positions
for B[]

0	1	2	3	4	5	6	7	8	9
2	3	7	7	7	7	8	9	10	12

1	5	17	23	25	27	28	67	72	84	91	97
---	---	----	----	----	----	----	----	----	----	----	----

Array A[]
in the end
of 2st pass

$B[--cnt[(getKey::key(A[j])/btoi)\%b]] = A[j];$

Radix Sort

- Time complexity analysis
 - It requires r passes over the list of n numbers in base b , with $\Theta(N + b)$ work done at each pass
 - The total cost is $\Theta(r(N + b))$
- How do r , b , and N relate?
 - The base b is usually a small number.
 - e.g. 2 or 10 for numbers; 26 for character strings
 - A minimum of $\log_b N$ digits are needed to represent N distinct key values,
 - If there are N unique keys, r is in $\Omega(\log N)$
- The asymptotic complexity of Radix Sort is $\Omega(N \log N)$.
- Radix Sort is stable, not “In-place”

Homework 5-3

- To Implement all sorting algorithms discussed. (**The mission is not homework.**)
- According to the Radix sorting algorithm for variable-length strings in textbook Figure 7.27, show the sorting process for the input “**We, can, extend, either, version, of, radix, sort, to, work, with, variable, length, strings**”.
- Deadline: to be confirmed.