

Catmull-Rom Spline

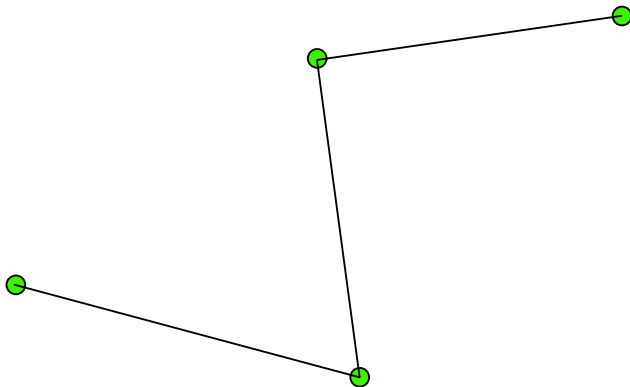
CSC 418/2504: Computer Graphics – Winter 2011

Department of Computer Science

Micha Livne

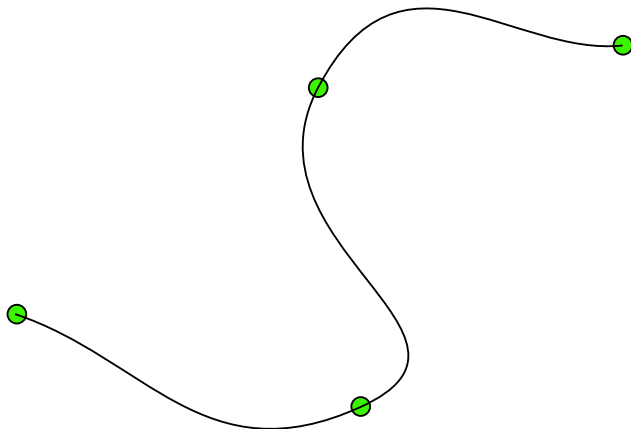
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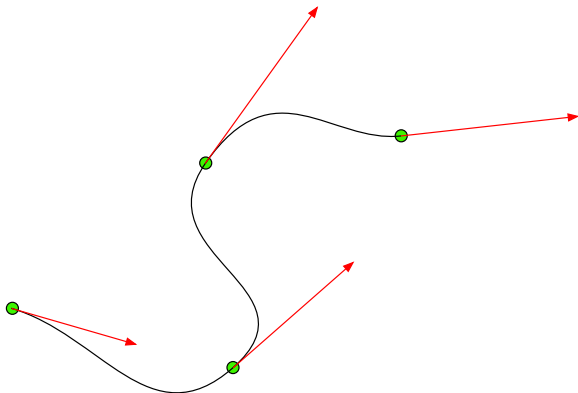


What are we looking for?

- Easy to work with - intuitive.
- Used in key-frame animation - smooth.
- Easy to represent - compact representation.
- Easy to generate - computationally cheap.

Cubic Hermite Spline

- A C^1 (continuous up to its 1st derivative) curve, with control points of position and first derivative.
- 4 constraints \Rightarrow cubic function (4th degree polynomial).



Derivation

- We want to calculate $\bar{c}(t) = (x(t), y(t))^T; t \in [0, 1]$ s.t.
 $\bar{c}(0) = \bar{p}_0, \bar{c}'(0) = \bar{p}'_0, \bar{c}(1) = \bar{p}_1, \bar{c}'(1) = \bar{p}'_1$
- $x(t) = (1, t, t^2, t^3) \cdot (a_0, a_1, a_2, a_3)^T$

- We need to solve
$$\begin{pmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 1 & 1 & 1 & 1 \\ 0 & 1 & 2 & 3 \end{pmatrix} \cdot \begin{pmatrix} a_0 \\ a_1 \\ a_2 \\ a_3 \end{pmatrix} = \begin{pmatrix} c_{0,x} \\ c'_{0,x} \\ c_{1,x} \\ c'_{1,x} \end{pmatrix} \Rightarrow$$

$$M \cdot \bar{a} = \bar{b} \Rightarrow \bar{a} = M^{-1} \cdot \bar{b}$$

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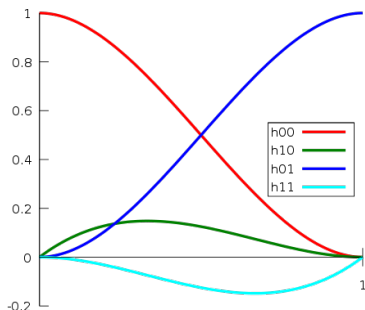
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Catmull-Rom Spline

Cubic Hermite Spline - Unit Interval

$$\bar{c}(t) = (2t^3 - 3t^2 + 1) \bar{p}_0 + (t^3 - 2t^2 + t) \bar{p}'_0 + (-2t^3 + 3t^2) \bar{p}_1 + (t^3 - t^2) \bar{p}'_1$$

- Catmull-Rom spline defines the derivatives as:
 - $\bar{p}'_j = \kappa(\bar{p}_{j+1} - \bar{p}_{j-1})$
 - $\bar{p}'_0 = \kappa(\bar{p}_1 - \bar{p}_0)$
 - $\bar{p}'_N = \kappa(\bar{p}_N - \bar{p}_{N-1})$
- **NOTE:** the formula is correct for unit interval only!



Catmull-Rom Spline for Non-unit Interval

- $t = \frac{x-x_j}{x_{j+1}-x_j} \Rightarrow \bar{p}'_j(t) = \frac{d\bar{p}_j}{dt} = \frac{d\bar{p}_j}{dx} \frac{dx}{dt} = \bar{p}'_j(x)(x_{j+1}-x_j)$
- Where $\bar{p}_j(t=0) \equiv \bar{p}_j(x=x_j); \bar{p}'_j(t=0) \equiv \bar{p}'_j(x=x_{j+1})$