DEVELOPMENT OF SURFACES

In industrial world, an engineer is frequently confronted with problems where development of surfaces of an object has to be made to help him to go ahead with the design and manufacturing processes. For example, in sheet metal work, it plays a vital role, thus enabling a mechanic to cut proper size of the plate from the development and then to fold at proper places to form the desired objects, namely, boilers, boxes, buckets, packing boxes, chimneys, hoppers, air-conditioning ducts.

DEFINITION

- Suppose an object like a square prism is wrapped around by using paper.
- When the wrapper is opened and spread out on a plane surface, the resulting figure is called the development of the surfaces of the solid

DEVELOPMENT OF SURFACES

- Development is a graphical method of obtaining the area of the surfaces of a solid. When a solid is opened out and its complete surface is laid on a plane, the surface of the solid is said to be developed. The figure thus obtained is called a development of the surfaces of the solid or simply development. Development of the solid, when folded or rolled, gives the solid. Examples Prism - Made up of same number of rectangles as sides of the base One side: Height of the prism Other side: Side of the base
- Cylinder Rectangle One side: Circumference of the base Other side: Height of the cylinder Pyramid Number of triangles in contact The base may be included

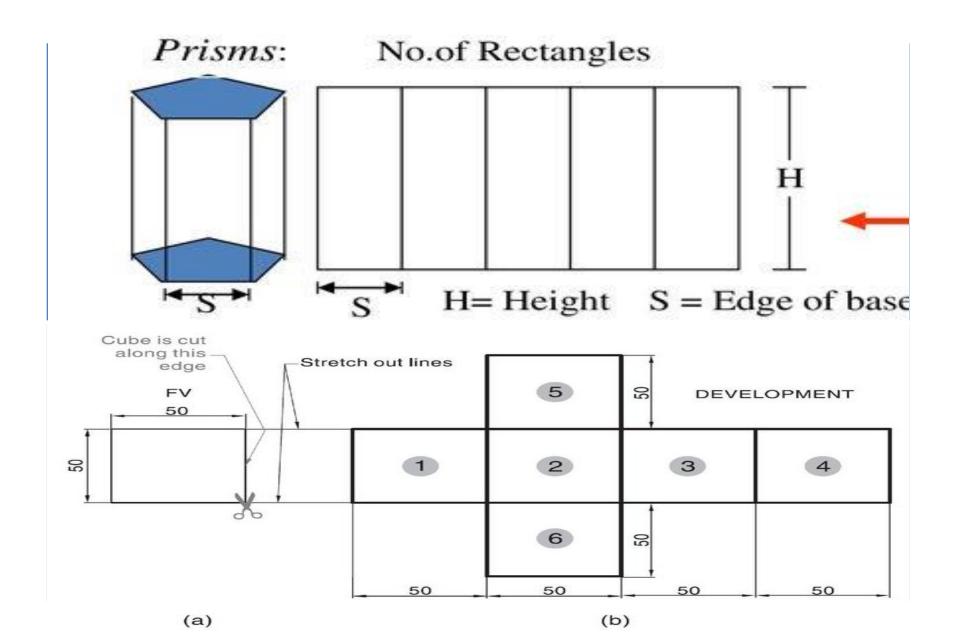
PRINCIPAL OF DEVELOPMENT

Every line on the development should show the true length of the corresponding line on the surface which is developed.

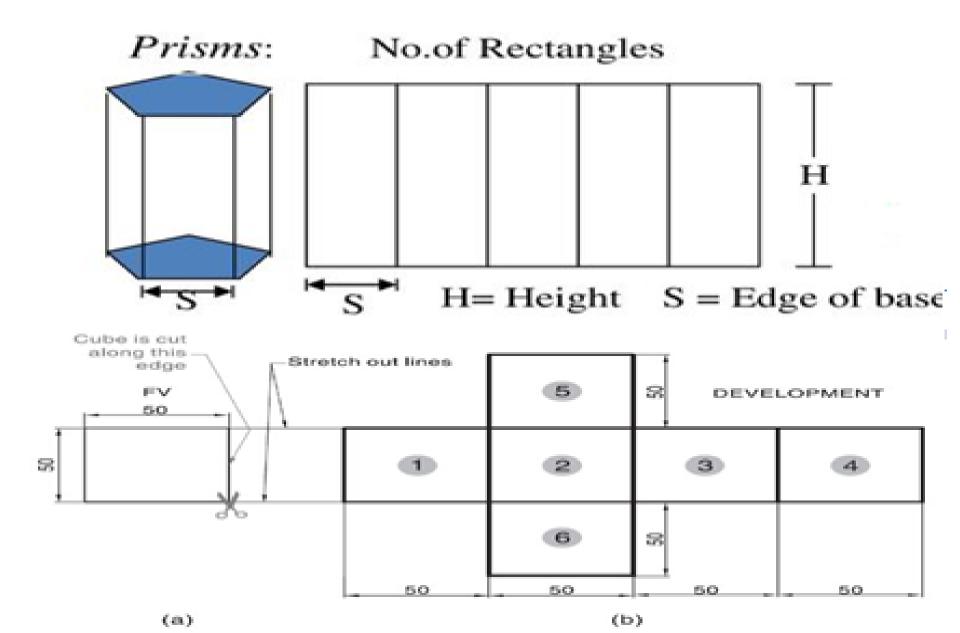
METHODS USED TO DEVELOP SURFACES

- Parallel-line development: Used for prisms, cylinders etc. in which parallel lines are drawn along the surface and transferred to the development.
- Radial-line development: Used for pyramids, cones etc. in which the true length of the slant edge or generator is used as radius.
- Triangulation development: Complex shapes are divided into a number of triangles and transferred into the development (usually used for transition pieces).
- Approximate method: Surface is divided into parts and developed. Used for surfaces such as spheres, paraboloids, ellipsoids etc.
- Note:- The surface is preferably cut at the location where the edge will be smallest such that welding or other joining procedures will be minimal.

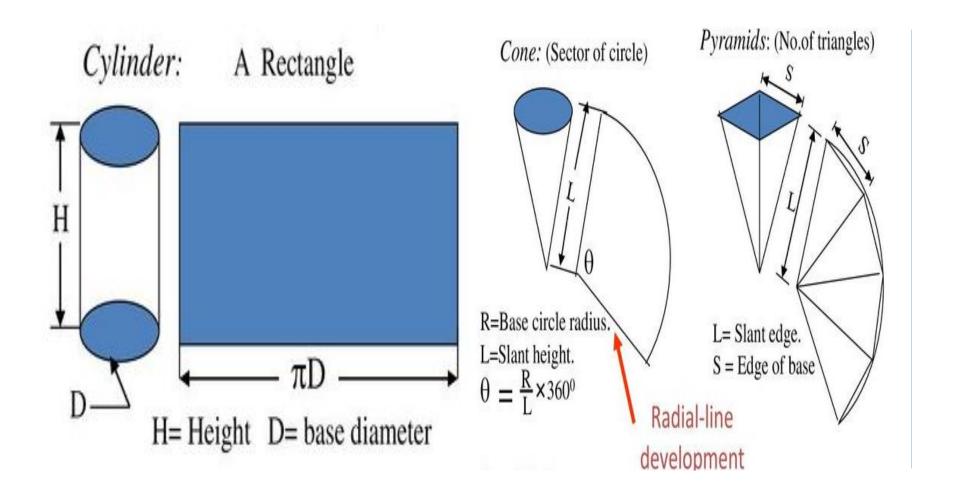
PARALLEL DEVELOPMENT



PARALLEL DEVELOPMENT

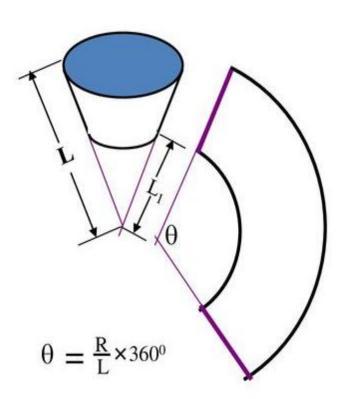


RADIAL -LINE DEVELOPMENT



DEVELOPMENT OF FRUSTUM

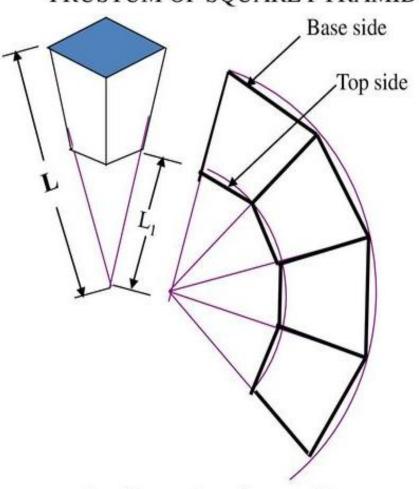
DEVELOPMENT OF FRUSTUM OF CONE



R= Base circle radius of cone L= Slant height of cone

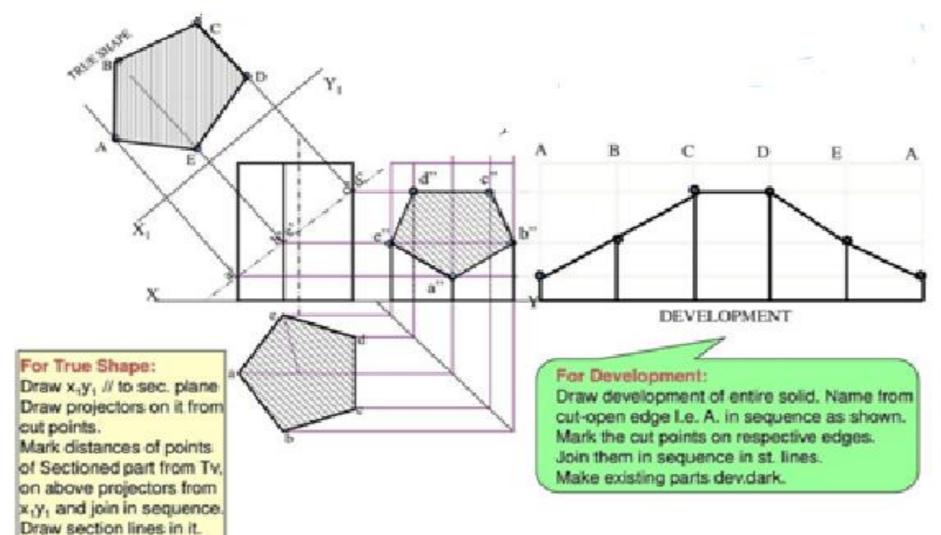
 L_1 = Slant height of cut part.

DEVELOPMENT OF FRUSTUM OF SQUARE PYRAMID



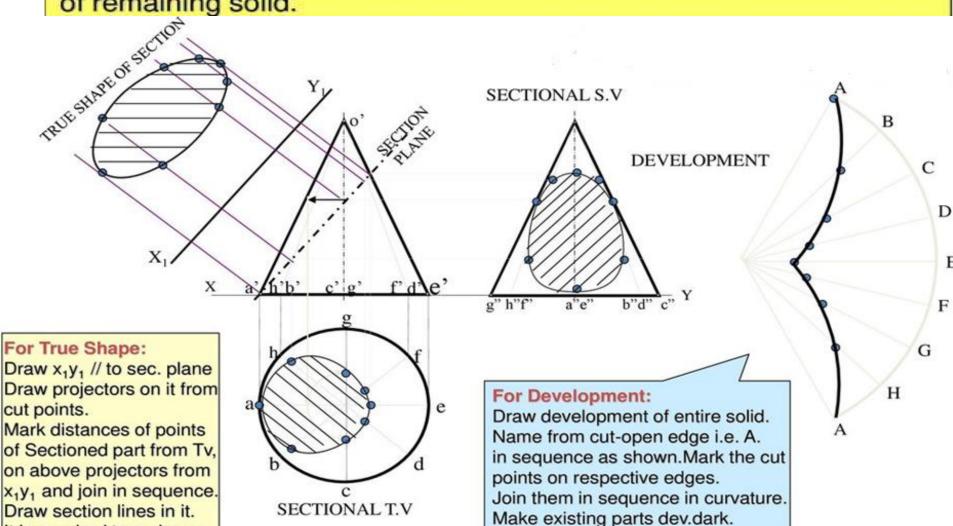
L= Slant edge of pyramid L_1 = Slant edge of cut part.

Problem 1: A pentagonal prism, 30 mm base side & 50 mm axis is standing on Hp on it's base with one side of the base perpendicular to VP. It is cut by a section plane inclined at 45° to the HP, through mid point of axis. Draw Fv, sec. Tv & sec. Side view. Also draw true shape of section and Development of surface of remaining solid.

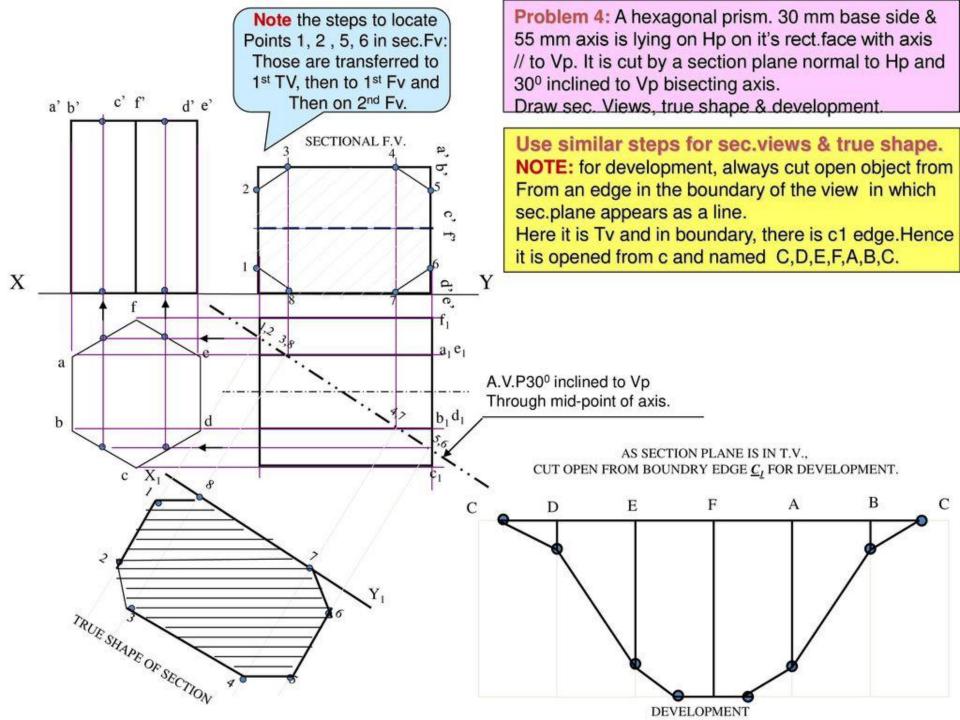


It is required true shape.

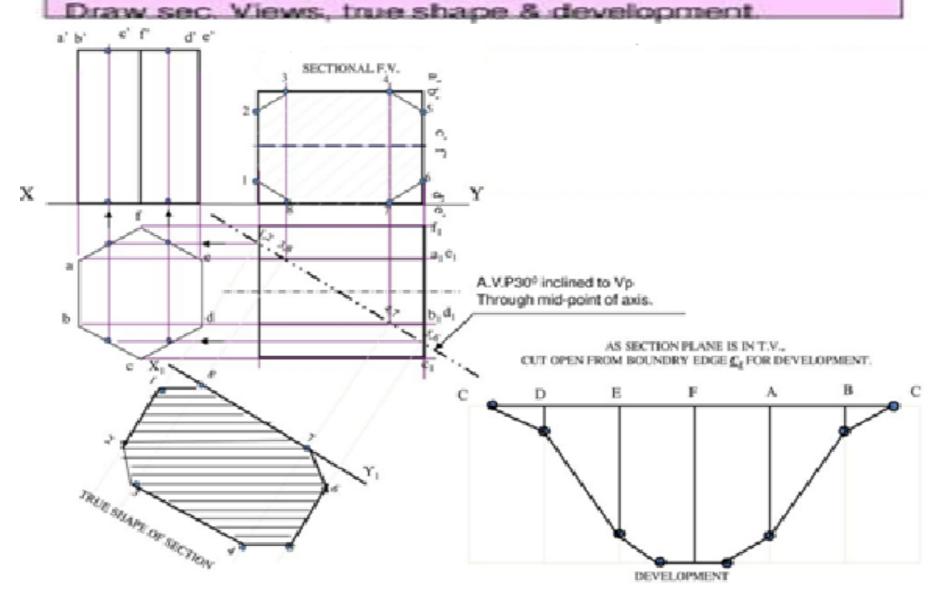
Problem 2: A cone, 50 mm base diameter and 70 mm axis is standing on it's base on Hp. It cut by a section plane 45° inclined to Hp through base end of end generator. Draw projections, sectional views, true shape of section and development of surfaces of remaining solid.

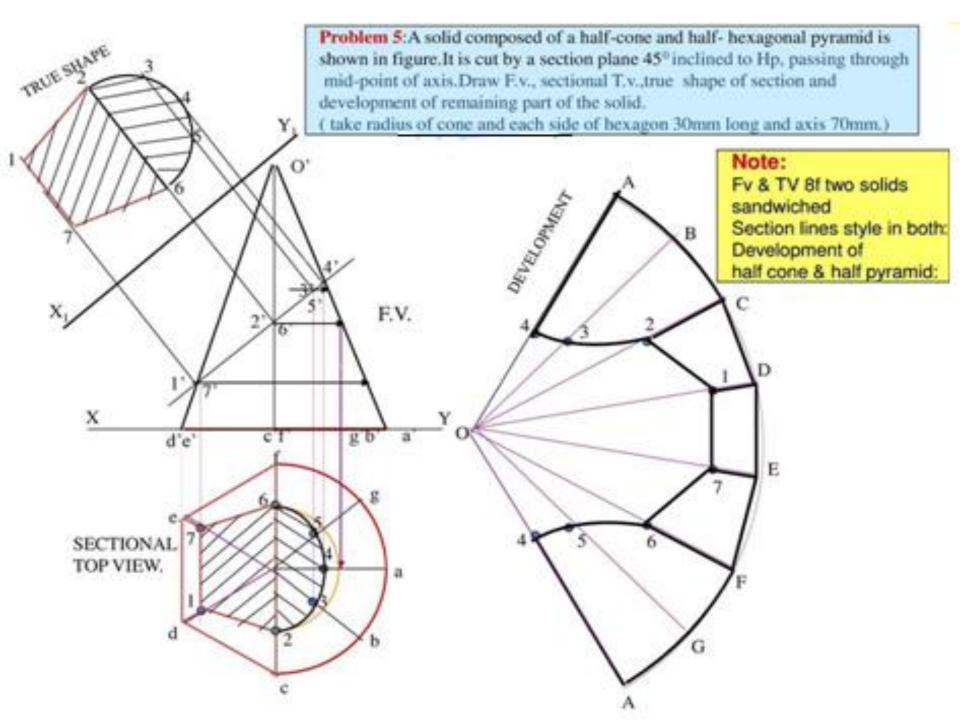


It is required true shape.



Problem 4: A hexagonal prism. 30 mm base side & 55 mm axis is lying on Hp on it's rect.face with axis // to Vp. It is cut by a section plane normal to Hp and 30° inclined to Vp bisecting axis





ASSIGNMENT

DRAW ALL THE PROBLEMS OF THE PROBLEM SHEET ON DEVELOPMENT OF SURFACES DISTRIBUTED IN THE CLASS