# **View Definition**

- A relation that is not of the conceptual model but is made visible to a user as a "virtual relation" is called a **view**.
- A view is defined using the create view statement which has the form
   create view v as < query expression >

where <query expression> is any legal SQL expression. The view name is represented by v.

• Once a view is defined, the view name can be used to refer to the virtual relation that the view generates.

A view consisting of branches and their customers

**■** Find all customers of the Perryridge branch

```
select customer_name
    from all_customer
    where branch_name = 'Perryridge'
```

# **Uses of Views**

- Hiding some information from some users
  - Consider a user who needs to know a customer's name, loan number and branch name, but has no need to see the loan amount.
  - Define a view
     (create view cust\_loan\_data as
     select customer\_name, borrower.loan\_number, branch\_name
     from borrower, loan
     where borrower.loan\_number = loan.loan\_number )
  - Grant the user permission to read cust\_loan\_data, but not borrower or loan

- Predefined queries to make writing of other queries easier
- Common example: Aggregate queries used for statistical analysis of data

# **Processing of Views**

- When a view is created
  - Query expression is stored in the database along with the view name
  - Expression is substituted into any query using the view
- Views definitions containing views
  - One view may be used in the expression defining another view
  - A view relation  $v_1$  is said to depend directly on a view relation  $v_2$  if  $v_2$  is used in the expression defining  $v_1$
  - A view relation  $v_1$  is said to depend on view relation  $v_2$  if either  $v_1$  depends directly to  $v_2$  or there is a path of dependencies from  $v_1$  to  $v_2$
  - A view relation v is said to be recursive if it depends on itself.

# **View Expansion**

- A way to define the meaning of views defined in terms of other views.
- Let view  $v_1$  be defined by an expression  $e_1$  that may itself contain uses of view relations.
- View expansion of an expression repeats the following replacement step:

# repeat

Find any view relation  $v_i$  in  $e_1$ 

Replace the view relation  $v_i$  by the expression defining  $v_i$  until no more view relations are present in  $e_1$ 

As long as the view definitions are not recursive, this loop will terminate

# With Clause

• The with clause provides a way of defining a temporary view whose definition is available only to the query in which the with clause occurs.

Find all accounts with the maximum balance

```
with max_balance (value) as
    select max (balance)
    from account
select account_number
from account, max_balance
where account.balance = max_balance.value
```

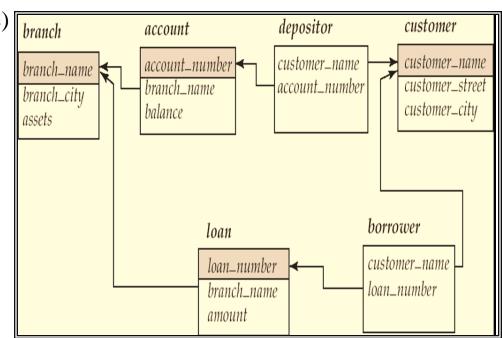
# **Complex Queries using With Clause**

• Find all branches where the total account deposit is greater than the average of the total account deposits at all branches.

```
with branch_total (branch_name, value) as
     select branch_name, sum (balance)
     from account
     group by branch_name
```

with branch\_total\_avg (value) as
 select avg (value)
 from branch\_total

```
select branch_name
from branch_total, branch_total_avg
where branch_total.value >= branch_total_avg.value
```



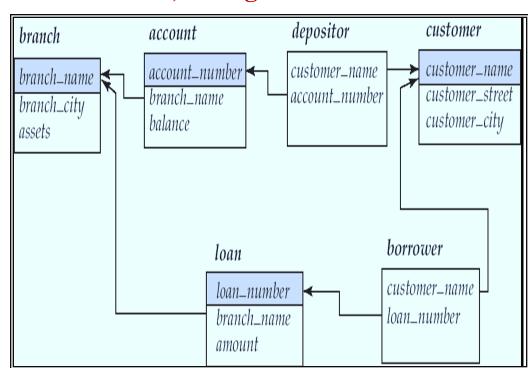
## **Update of a View**

Create a view of all loan data in the loan relation, hiding the amount attribute

create view loan\_branch as
select loan\_number, branch\_name
from loan

# Add a new tuple to loan\_branch

insert into loan\_branch
values ('L-37', 'Perryridge')



This insertion must be represented by the insertion of the tuple

('L-37', 'Perryridge', null)

into the loan relation

## **Updates Through Views ..contd.**

- Some updates through views are impossible to translate into updates on the database relations
  - create view v as

select loan\_number, branch\_name, amount
from loan
where branch\_name = 'Perryridge'

insert into v values ('L-99','Downtown', '23')

 Most SQL implementations allow updates only on simple views (without aggregates) defined on a single relation

# **Null Values**

- It is possible for tuples to have a null value, denoted by null, for some of their attributes
- Null signifies an unknown value or that a value does not exist.
- The predicate **is null** can be used to check for null values.

Find all loan number which appear in the loan relation with null values for amount.

select loan\_number
from loan
where amount is null

The result of any arithmetic expression involving null is null

Example: 5 + null returns  $\frac{\text{null}}{\text{null}}$ 

However, aggregate functions simply ignore nulls

# **Null Values and Three Valued Logic**

- Any comparison with null returns unknown
  - Example: 5 < null or null <> null or null = null
- Three-valued logic using the truth value unknown:
  - OR: (unknown or true) = true,
     (unknown or false) = unknown
     (unknown or unknown) = unknown
  - AND: (true and unknown) = unknown,
     (false and unknown) = false,
     (unknown and unknown) = unknown
  - NOT: (not unknown) = unknown
  - "P is unknown" evaluates to true if predicate P evaluates to unknown
- Result of where clause predicate is treated as false if it evaluates to unknown

# **Null Values and Aggregates**

Total all loan amounts

select sum (amount )
from loan

- Above statement ignores null amounts
- Result is null if there is no non-null amount
- All aggregate operations except **count**(\*) ignore tuples with null values on the aggregated attributes.

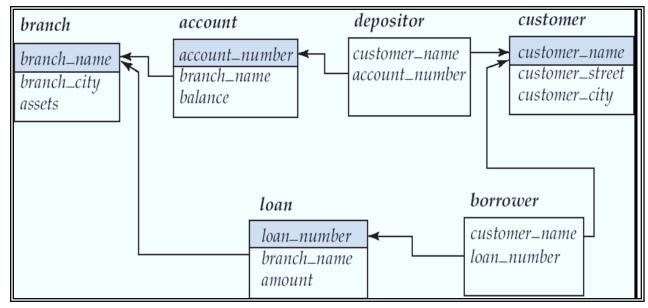
### The where Clause • • • Contd.

- SQL includes a between comparison operator
- Find the loan number of those loans with loan amounts between Rs 90,000 and Rs 100,000 (that is, >= Rs 90,000 and <= Rs100,000)

select loan\_number

from loan

where amount between 90000 and 100000



### **Cursors**

- When ever a select statement is written in PL/SQL block the data returned by that select statement is stored in buffer in an area called context area.
- The rows that are stored in buffer in an area and are the result of the select statement are combined called as activeset.
- Cursor is a pointer point to the activeset returned by an SQL statement.
- Cursors are classified into two types
  - Implicit Cursors:
    - •An implicit cursors are those that are automatically created and provided by oracle.
    - **A**n implicit cursors is created automatically whenever a DML operation is performed or a select statement was returned.
  - Explicit Cursors:
    - **Explicit cursors must be declared and write appropriate code by the user.**

#### Cursors

- Steps to create and write code for an explicit cursors:
  - 1.CURSOR DECLARATION
  - 2.OPENING CURSOR
  - 3.FETCHING DATA
  - 4.CLOSING CURSOR
- 1. Cursor Declaration: Before using an explicit cursor it must be declared within the declaration section. By declaration of cursor, cursor associated with an SQL statement to which the cursor has to point.

**Syntax:** CURSOR C\_Name IS select statement;

2. OPENING CURSOR: Before accessing the data using a cursor, cursor must be opened during opening a cursor, the select statement associated with that cursor is executed and cursor points to the first row of the active set returned by that select statement.

Syntax: OPEN C\_name;

3. FETCHING DATA: To access data by using cursor first we have to copy the values of a row to which cursor points into local variables. This process is called fetching data from the cursor.

Syntax: FETCHING DATA C\_Name INTO local variable list;

4. CLOSING CURSOR: After completion of work with the cursor we close the cursor by which memory occupied by cursor points will be released.

Syntax: CLOSE C\_Name

### **■ Cursors Attributes:**

Cursor attributes are used to find whether data is retrieved by the fetch statement or whether cursor is already opened or the number of rows fetched from the cursor until now.

- 1. %FOUND: This attribute returns true if the previous fetch statement retrieves a row. Otherwise false.
- 2. %NOT FOUND: This attribute returns true if the previous fetch statement does not return any rows otherwise returns false.
- 3. **%IS OPEN:** This attribute returns true if the specified cursor is already open otherwise returns false.
- 4. **%ROW COUNT**: This attribute returns the number of rows fetched from the specified cursor until now.

■ Write a PL/SQL cursors to update the salaries of employees by using following criteria. Manager-1000, Analyst-750, any other -500. [USING WHILE]

```
DECLARE
          CURSOR My cur IS SELECT EMPNO, JOB, SAL FROM EMP;
          E NO EMP.EMPNO% TYPE;
          J EMP.JOB%TYPE;
          S EMP.SAL%TYPE
 BEGIN
        OPEN My_cur;
        FETCH My_cur INTO E_NO, J, S;
        WHILE My cur %FOUND
         LOOP
           - IF J:='MANAGER' THEN
               S := S + 1000;
               ELSEIF J:= 'ANALYST' THEN
               S := S + 750;
               ELSE
               S := S + 500
            END IF:
            UPDATE EMP SET SAL=S WHERE EMPNO:=E NO;
            FETCH My cur INTO E NO, J, S;
        END LOOP:
 CLSOE My_cur;
END
```

Write a PL/SQL cursors to update the salaries of employees by using following criteria. Manager-1000, Analyst-750, any other -500. [USING LOOP]

```
DECLARE
         CURSOR My_cur IS SELECT EMPNO, JOB, SAL FROM EMP;
          E NO EMP.EMPNO% TYPE;
         J EMP.JOB%TYPE;
          S EMP.SAL%TYPE
BEGIN
       OPEN My_cur;
       LOOP
       FETCH My cur INTO E NO, J, S;
       EXIT WHEN My_cur % NOT FOUND
       FIF J:='MANAGER' THEN
               S := S + 1000:
               ELSEIF J:= 'ANALYST' THEN
               S := S + 750;
              ELSE
              S := S + 500
       END IF;
        UPDATE EMP SET SAL=S WHERE EMPNO:=E NO;
       END LOOP:
CLSOE My cur;
```

END

■ Write a PL/SQL cursors to update the salaries of employees by using following criteria. Manager-1000, Analyst-750, any other -500. [USING FOR LOOP]

```
DECLARE
         CURSOR My_cur IS SELECT * FROM EMP;
         E ROW EMP % ROW TYPE;
BEGIN
       OPEN My cur;
       FOR E ROW IN My cur
       LOOP
       IF E ROW.JOB:='MANAGER' THEN
              E ROW.SAL:=E ROW.SAL+1000;
              ELSEIF E ROW. JOB:= 'ANALYST' THEN
              E ROW.SAL := E ROW.SAL+750;
              ELSE
              E ROW.SAL := E ROW.SAL + 500
       - END IF:
        UPDATE EMP SET SAL=E ROW.SAL WHERE EMPNO:=E ROW.EMPNO;
       END LOOP:
CLSOE My_cur;
END
```

Parameterized Cursors: We can pass arguments to a cursor like passing arguments to a function by defining parameters at the time of cursor declaration.

```
Cursor Declaration:
```

CURSOR My\_cur (p1 datatype, p2 datatype,...,pn datatype) IS select statement;

```
Opening Cursor:
```

```
OPEN My_cur (arg1, arg2,...,argn);
```

```
DECLARE
                       /* Print the details of student who doesn't paid fee */
```

**CURSOR** My\_cur(p\_course course%type) **IS** select \* from Student where course = p\_course; **SROW** Student % **ROW\_TYPE**;

```
Student. Course%type := '&course';
```

**BEGIN** 

**OPEN** My\_cur; FETCH My\_cur INTO SROW.Sno, SROW.Sname, SROW.course, SROW.Fee;

```
LOOP
```

IF SROW.Fee>0 THEN

```
DBMS_OUPUT.PUT_LINE(SROW.Sno||"||SROW.Sname||"||SROW.COURSE||"||SROW.Fee);
```

**ENDIF** 

**FETCH** My cur **INTO** SROW.Sno, SROW.Sname, SROW.course, SROW.Fee;

END LOOP:

CLOSE My cur;

END:

# Procedures...contd.

## **Parameter modes:**

Parameters can be passed to a procedure or function in three modes IN, OUT, INOUT. The behavior of parameters when they are passed to a function or procedure in any of the three modes is as follows:

IN: When a parameter is passed in IN mode then that parameter is read only within the procedure or function. This means we can read the value present in that parameter but it is not possible to change the value of that parameter.

OUT: When a parameter is passed as OUT parameter then that parameter is write only within the procedure or function. This means that we can change the value of that parameter but it is not possible to read the value of that parameter. The change made to the out parameter will reflect that change in its corresponding argument.

**INOUT**: When a parameter is passed in INOUT mode then that parameter is read/write within the procedure or function. This means that we can read the value of that parameter as well as we can change the value of that parameter. Any change made to the INOUT parameter within the procedure or function will reflect that changes in its corresponding arguments.

# **Subprograms**

- PL/SQL blocks that are created with a name and are stored within the database are called as subprograms.
- Unlike anonymous blocks subprograms can be used any number of times as they are stored within the database and have a name.
- Subprograms include functions, procedures and packages.

**Procedures:** Procedures are the PL/SQL subprograms that performs a task and doesn't return any value to the place from which it is called.

### •Creating a procedure:

CREATE OR REPLACE PROCEDURE P\_name ( PARM1 IN/OUT/INOUT DATATYPE,

PARM2 IN/OUT/INOUT DATATYPE, PARM3 IN/OUT/INOUT DATATYPE,

••••

PARMn IN/OUT/INOUT DATATYPE) IS

#### LOCAL VARIABLE DECLARATIONS

BEGIN

**EXECUTABLE STAEMENTS** 

**EXCEPTION** 

**ERROR HANDLING ROUTINES** 

**END P\_name** 

Where: - P\_name is the procedure name,

- prameter1 to parametern are the names of parameters that hold the arguments passed to the procedure.
- IN, OUT, INOUT are the modes of parameters. Procedure doesn't require the keyword "DECLARE" for declaring the local variables.

# Calling a procedure: There are two approaches

We call procedure from the SQL prompt then execute command is used.

**General Syntax: EXECUTE P\_name (Arg1,Arg2,...,ARGn)**;

E.g.: EXECUTE ADDSTUDENT(1, 'THEORY', ORACLE,2000);

• If we are calling a procedure from another PL/SQL block then we call directly i.e., use procedure name without using any commands.

General Syntax: P\_Name(Arg1, Arg2,...Argn);

## Procedure...contd.

```
Write a procedure that updates the commission of all employees on following criteria:
        Salesman 40% of Salary
         Clerk 20% of salary
        Others 10% of salary
    CREATE OR REPLACE PROCEDURE COMMISION IS
    CURSOR My cur IS SELECT E No, Job, Sal, Comm FROM EMPLOYEE;
    EROW EMP%ROW TYPE;
    BEGIN
    OPEN My_cur;
    FETCH My_cur INTO EROW.E_No, EORW.Job, EORW.Sal, EROW.Comm;
    WHILE My_cur%FOUND
    LOOP
       IF EROW.Job='SALESMAN' THEN
         EROW.Comm=Sal*40/100;
       ELSE IF EROW.Job='CLERK' THEN
        EROW.Comm=EORW.Sal*20/100;
       ELSE EROW.Comm=EROW.Sal*10/100;
      ENDIF
    UPDATE EMP SET Comm=EROW.Comm WHERE E_No=EROW.E_No;
    FETCH My_cur INTO EROW.E_No, EORW.Job, EORW.Sal, EROW.Comm;
    END LOOP;
    CLOSE My cur;
    END:
```

# Subprograms...contd.

•Function is a PL/SQL block that performs a given task and will return a value to the place which it is called.

### •Creating a function:

CREATE OR REPLACE FUNCTION F\_name ( PARM1 IN/OUT/INOUT DATATYPE,
PARM2 IN/OUT/INOUT DATATYPE,
PARM3 IN/OUT/INOUT DATATYPE,

• • • •

PARMn IN/OUT/INOUT DATATYPE)
RETURN DATATYPE IS/AS

LOCAL VARIABLE DECLARATIONS
BEGIN
EXECUTABLE STAEMENTS
EXCEPTION
ERROR HANDLING ROUTINES
END F name

#### **Functions**

Write a function accepts three numeric values and returns the total of these values.

RETURN (G); END Grade

```
CREATE OR REPLACE FUNCTION TOTAL (P M1 MARKS.M1%TYPE,
                                           P M2 MARKS.M2%TYPE
                                           P_M3 MARKS.M3%TYPE) RETURN NUMBER IS
    BEGIN
    RETURN (P_M1+P_M2+P_M3);
    END TOTAL;
Write a function that accepts total marks of a student in three subjects and returns average.
   CREATE OR REPLACE FUNCTION AVEG (P TOT MARKS.TOT%TYPE) RETURN NUMBER IS
    BEGIN
    RETURN (P TOT/3);
    END AVEG:
•Write a function that accepts average marks of a student and returns his grade.
     CREATE OR REPLACE FUNCTION Grade (P AVG MARKS.AVEG%TYPE) RETURN VARCHAR2 IS
    G MARKS.GRADE%TYPE;
    BEGIN
    IF P AVG>= 90 THEN
      G:= 'DISTINCTION'
    ELSEIF P AVEG>=65 THEN
      G:= 'FIRST CLASS'
    ELSE
     G := `PASS'
    ENDIF
```

# **Packages**

- Packages are another type of PL/SQL blocks that are used to group related functions and procedures.
- Packages are also used to declare global variables, curser and exceptions.
- **Like** subprograms packages are also stored in the database but unlike subprograms they cannot be executed and they doesn't receive any arguments.
- •A package consists of two parts, package specification and package body.
  - -Package Specification contains variables, cursors, exception declarations, functions and procedure definitions.
  - -Package Body consists of the code to be executed for the functions and procedures declared within the package specification.
- -Package specification and package body must be created separately but both must have the same name.

### **Package specification:**

### **Syntax:**

CREATE OR REPLACE PACKAGE P\_Name IS/AS

**VAR DECLARATIONS** 

**CURSOR DECLARATIONS** 

**EXCEPTION DECLARATIONS** 

**FUNCTION DECLARATIONS** 

PROCEDURE DECLARATIONS

**END P-N ame** 

### E.g., CREATE OR REPLACE PACKAGE Stu\_Pack AS

PROCEDURE ADD\_STUDENT(P\_SNO STUDENT.SNo%TYPE, P\_SNAME STUDENT.SName%TYPE, P\_COURSE STUDENT.Course);

FUNCTION TOTAL (P\_M1 MARKS.M1%TYPE, P\_M2 MARKS.M2%TYPE, P\_M3 MARKS.M3%TYPE)
RETURN NUMBER;

FUNCTION AVEG(P\_TOT, MARKS.TOT%TYPE) RETURN NUMBER;

FUNCTION GRADE(P\_AVG MARKS.AVEG%TYPE) RETURN VARCHAR2;

PROCEDURE ADD\_MARKS(P\_SNO MARKS.Sno%TYPE, P\_M1 MARKS.M1%TYPE,

P\_M2 MARKS.M2%TYPE, P\_M3 MARKS.M3%TYPE);

#### END Stu\_Pack;

### Package body:

**END AVEG** 

Syntax: CREATE OR REPLACE PACKAGE BODY PB\_Name IS/AS

FUNCTION DEFINITIONS
PROCEDURE DEFINITIONS

**END PB-N ame** 

```
CREATE OR REPLACE PACKAGE BODY Stu_Pack AS
     PROCEDURE ADD_STUDENT(P_SNo STUDENT.SNo%TYPE, P_SName STUDENT.SName%TYPE,
                             P Course STUDENT.Course) IS
      BEGIN
       INSERT INTO STUDENT VALUES(P_Sno, P_SName, P_Course);
      END ADD STUDENT
FUNCTION TOTAL (P_M1 MARKS.M1%TYPE, P_M2 MARKS.M2%TYPE, P_M3 MARKS.M3%TYPE)
BEGIN
  RETURN (P_M1+P_M2+P_M3);
END TOTAL
    FUNCTION AVEG(P TOT, MARKS.TOT%TYPE)
    BEGIN
      RETURN (P_TOT/3);
```

```
FUNCTION GRADE(P AVG MARKS.AVEG%TYPE) RETURN VARCHAR2;
    G MARKS.GRADE%TYPE
         IF P AVG \geq=90 THEN
         G:= 'Distinction';
         ELSEIF P_AVG>= 65 THEN
         G:= 'First Class';
         ELSEIF P AVG>= 55 THEN
         G:= 'Second Class';
         ELSEIF P AVG>= 35 THEN
         G:= 'Pass Class';
         ELSE
         G:= 'Fail';
         ENDIF
    RETURN(G):
    END GRADE;
PROCEDURE ADD MARKS(P SNO MARKS.Sno%TYPE, P M1 MARKS.M1%TYPE,
                              P M2 MARKS.M2%TYPE, P M3 MARKS.M3%TYPE)IS
T MARKS.TOT%TYPE:= Stu Pack.TOTAL(P M1,P M2,P M3);
A MARKS.AGEV%TYPE:=Stu Pack.AVEG(T);
G MARKS.GRADE%TYPE:= Stu_Pack.GRADE(A);
BEGIN
INSERT INTO MARKS VALUES(P_Sno, P_M1, P_M2, P_M3,T, A, G);
END ADD MARKS
```

# **Package Specification:**

## CREATE OR REPLACE PACKAGE c\_package AS

-- Adds a customer

PROCEDURE addCustomer(c\_id customers.id%type,

c\_name customers.name%type,

c\_age customers.age%type,

c\_addr customers.address%type,

c\_sal customers.salary%type);

-- Removes a customer

PROCEDURE delCustomer(c\_id customers.id%TYPE);

--Lists all customers

**PROCEDURE** listCustomer;

END c\_package;

### **CREATING THE PACKAGE BODY:**

# CREATE OR REPLACE PACKAGE BODY c\_package AS

```
PROCEDURE addCustomer(c_id customers.id%type,
 c name customers.name%type,
 c_age customers.age%type,
 c_addr customers.address%type,
 c sal customers.salary%type)
IS
BEGIN
 INSERT INTO customers (id,name,age,address,salary)
   VALUES(c_id, c_name, c_age, c_addr, c_sal);
END addCustomer;
PROCEDURE delCustomer(c id customers.id%type) IS
BEGIN
  DELETE FROM customers
   WHERE id = c id;
END delCustomer;
```

```
PROCEDURE listCustomer IS
 CURSOR c customers is
   SELECT name FROM customers;
 TYPE c list is TABLE OF
customers.name%type;
 name_list c_list := c_list();
 counter integer :=0;
 BEGIN
   FOR n IN c_customers LOOP
   counter := counter +1;
   name list.extend;
   name list(counter) := n.name;
   dbms_output.put_line('Customer('
||counter|| ')'||name_list(counter));
   END LOOP:
 END listCustomer;
END c_package;
```