

Views of System Softwares

USER 1

USER 2

USER 3.

①.

②

USER INTERFACE

USER INTERFACE

USER INTERFACE

LANGUAGE PROCESSORS

MULTI USER SOFTWARE

OPERATING SYSTEM

COMPUTER

HARDWARE

USER CENTRIC VIEW.

→ Computational needs

HLL, Assembly language?

↓
Compiler

↓
Assembler

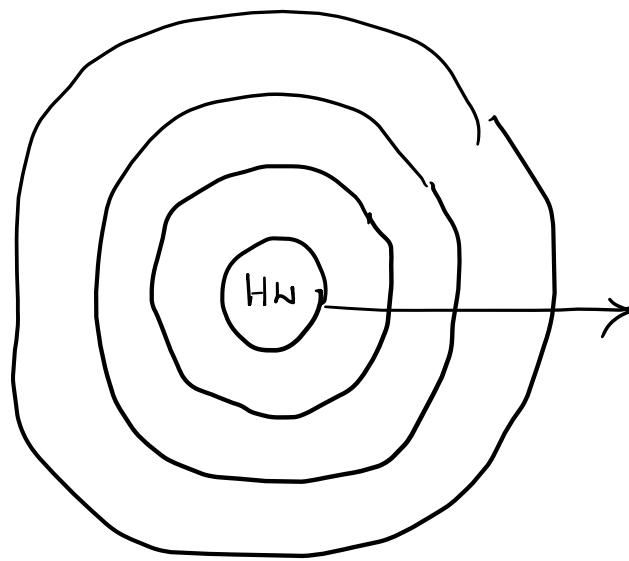
Loader, Linkers.

Debugger.

Interpreter.

System centric view

- Efficient usage of computer system
- Effective utilization.
- User convenience.
- Non-interference.



→ Abstracting more and more inner details (HW)
Historical move. → Moving away from hard aspects of
computing system → soft aspect

Initially: Person → familiar with HW aspects of a
computing

Detailed.

0110
Operation Code.
Opcode.

011100

Operand 1

010110

Operand 2

Data.

ML

MACHINE CODE

0110 → ADD
0010 → SUB
0011 → MUL

↓
↓
Lesser Details

Next level

ADD
Opcode.

A
Operand

B. {
operand.

-To remember

M/c Code

↓

Mnemonic code.

ADD

#A

B. {

MNEMONIC CODE

SUB.

C

D {

MUL

E

F {

ASSEMBLY LANGUAGE

↓

Highest level

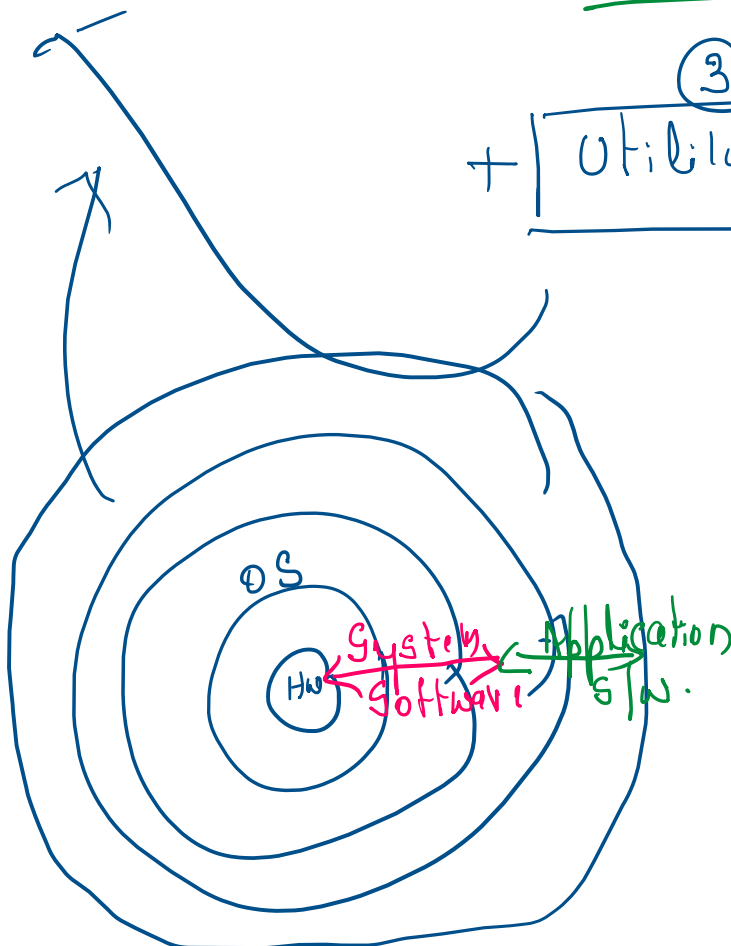
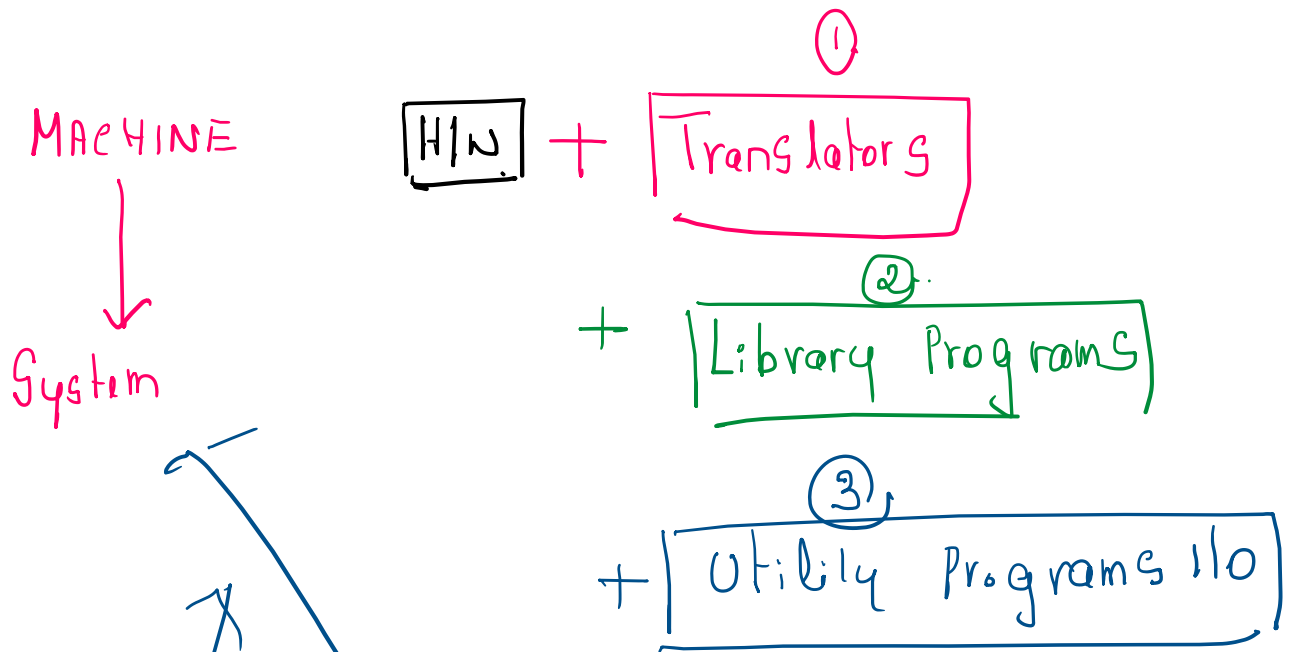
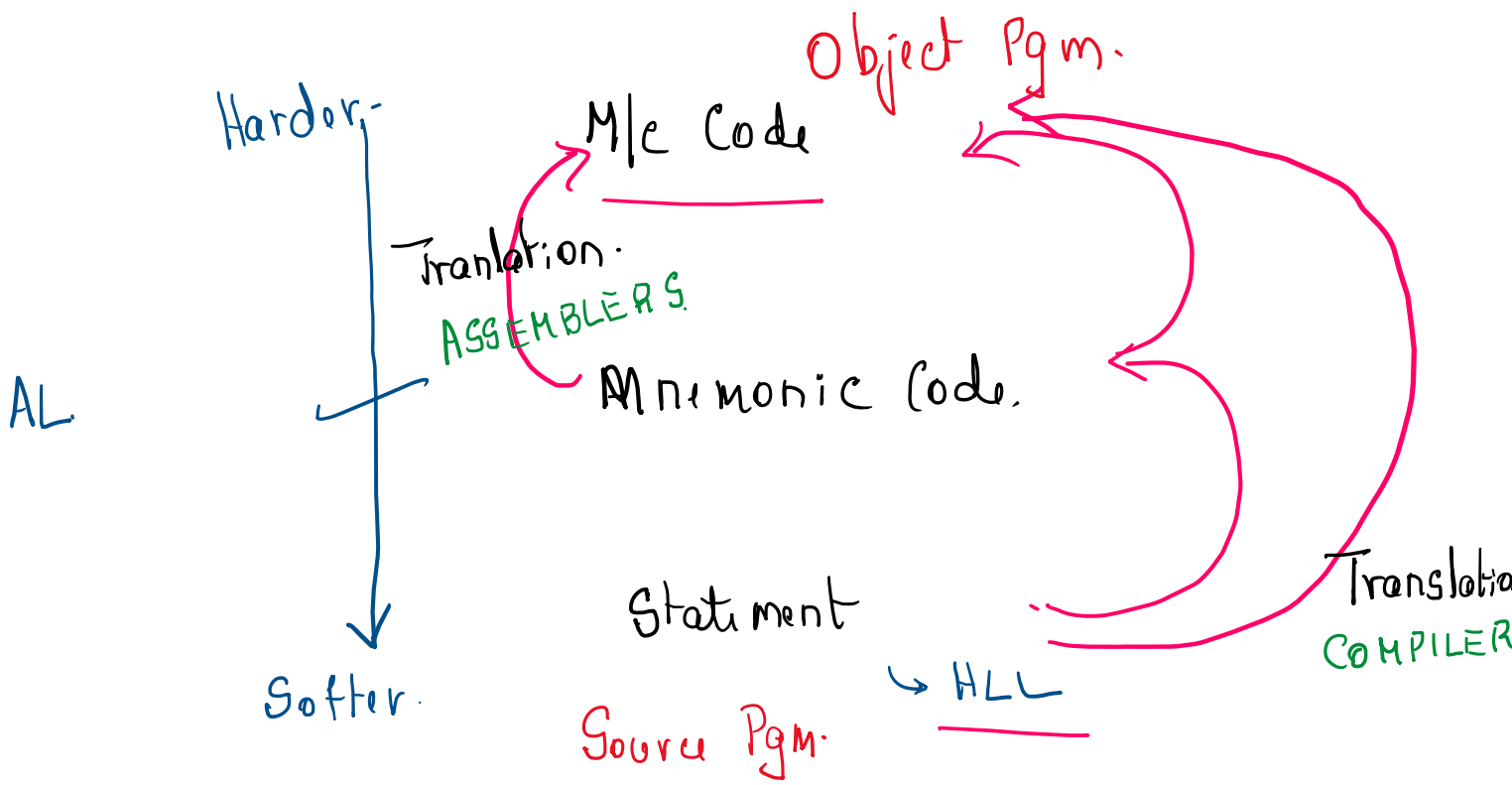
$$C = A + B;$$

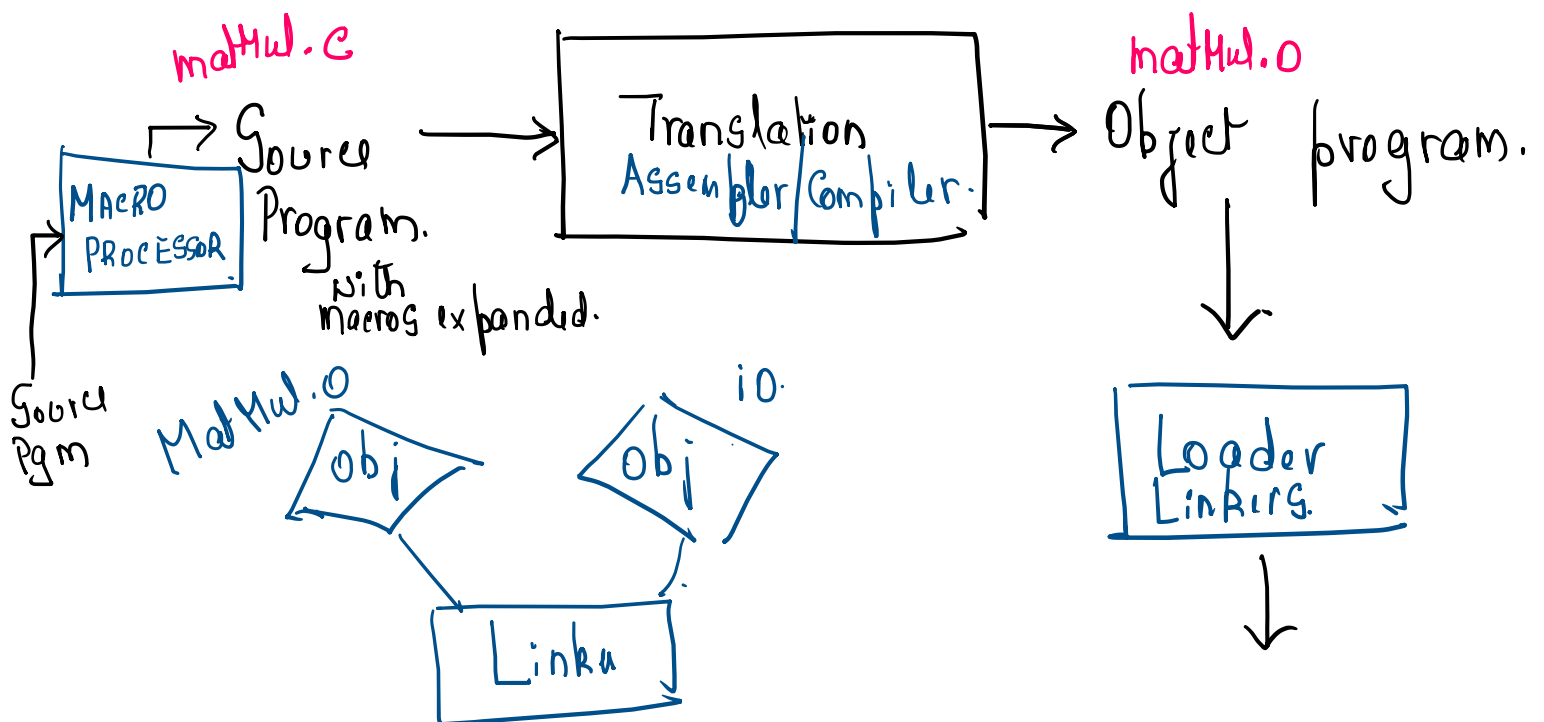
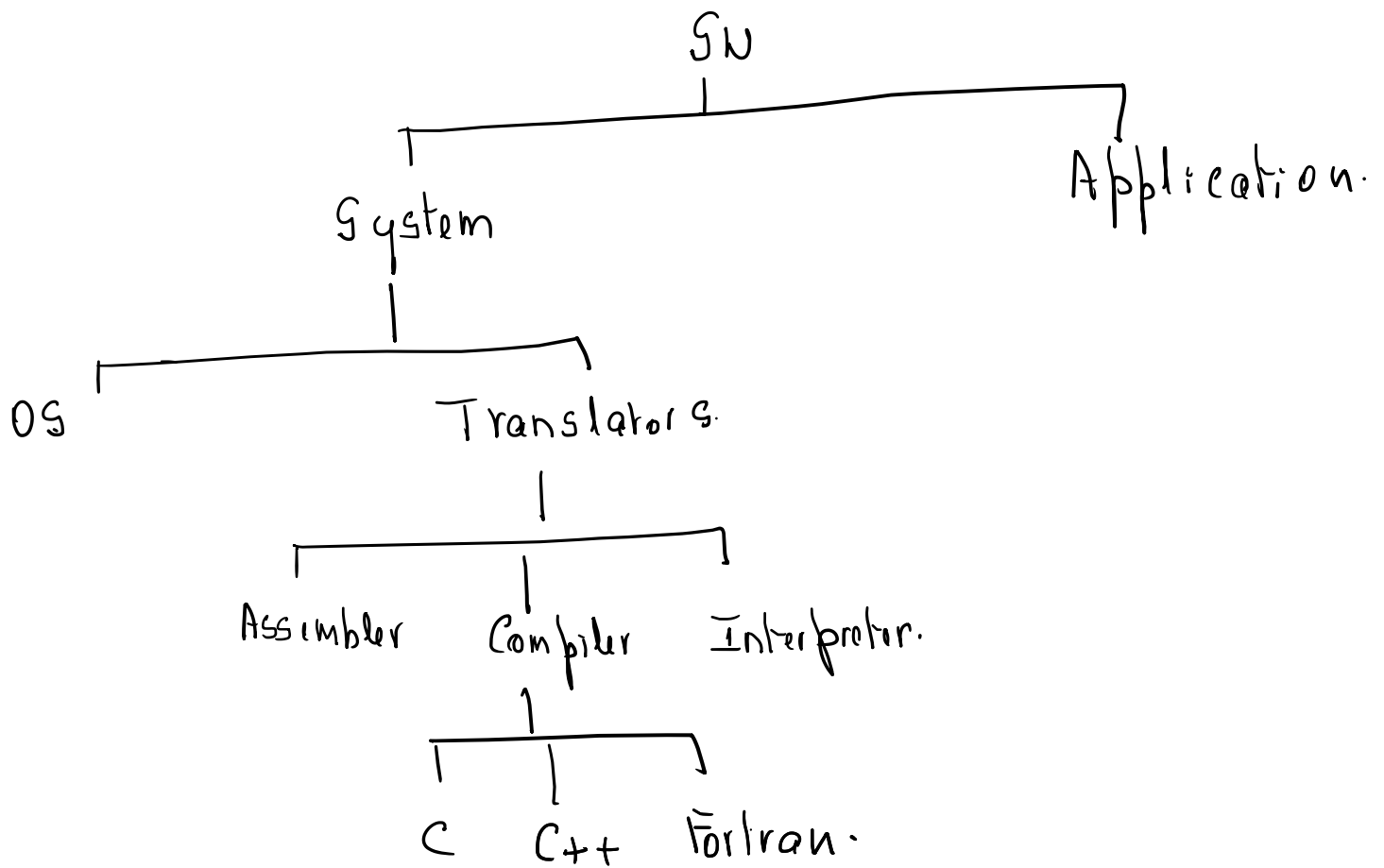
$$X = Y + Z - P;$$

Mathematical
Expression.

- Statement;

HLL





Assembler.

Loader

Linker.

Macroprocessor.

Text Processor
↳ Tool.



Compilers

Interpreters

Debuggers.

Operating system.

Database Management System.

Network connection.