

# Assignment – 8

**Q1. Write a program to encrypt and decrypt the message using the Substitution and permutation network.**

**A:**

## Pseudocode and Explanation –

### **1. Key Scheduling (key\_scheduling function):**

- The key\_scheduling function generates round keys by dividing the input key into smaller blocks.
- The length of each subkey is determined by the plaintext length (l), and the number of blocks is specified.
- These subkeys are used in different encryption and decryption rounds.

### **2. Substitution Function (substitution\_func and inverse\_substitution\_func):**

- The substitution\_func replaces each 4-bit block of the plaintext with a corresponding value according to a predefined substitution table (S-box).
- The inverse\_substitution\_func reverses this process during decryption.

### **3. Permutation Function (permutation\_func):**

- The permutation\_func rearranges the bits of the input text based on the block structure. Each bit is moved to a different position, shuffling the input.
- During decryption, the same function is used to reverse the permutation.

## **Encryption Process:**

### **1. Initialization:**

- The plaintext, number of blocks, and number of rounds are provided by the user.
- The key scheduling process splits the key into subkeys for each round.

## 2. Rounds:

- For each round, except the last one, the following operations are performed:
  1. **XOR**: The plaintext is XORed with the current round key.
  2. **Substitution**: The resulting bits are substituted using the S-box.
  3. **Permutation**: The substituted bits are permuted (except for the second-last round).

## 3. Final Round:

- In the last round, only XOR is performed between the plaintext and the final round key to generate the **cipher text**.

## Decryption Process:

### 1. Initialization:

- Decryption starts by using the cipher text obtained from encryption.

### 2. Inverse Rounds:

- The decryption is essentially the reverse of encryption:
  1. **Inverse Permutation**: The cipher text undergoes inverse permutation (skipped for the last two rounds).
  2. **Inverse Substitution**: The result is then substituted back using the inverse S-box.
  3. **XOR**: The result is XORed with the corresponding round key to reverse the XOR operation.

### 3. Final Result:

- After all rounds are reversed, the **decrypted text** should match the original plaintext.

Code –

```
// SPN
// For m rounds,
// Apply XOR, substitution and permutation for all m-2 rounds
// for 2nd last round, only perform XOR and substitution
// in last round, perform XOR with the final subkey
#include<bits/stdc++.h>
using namespace std;
vector<string> key_scheduling(string key, int l, int block_size, int rounds){
    vector<string> keys;

    int j = 0;
    int i = 0;
    while(j<rounds){
        string s = key.substr(i,l);
        keys.push_back(s);
        j++;
        i+=block_size;
    }

    return keys;
}

string substitution_func(string pt){
    unordered_map<string,string> map;
    map["0000"] = "1110";
    map["0001"] = "0100";
    map["0010"] = "1101";
    map["0011"] = "0001";
    map["0100"] = "0010";
    map["0101"] = "1111";
    map["0110"] = "1011";
    map["0111"] = "1000";
    map["1000"] = "0011";
    map["1001"] = "1010";
    map["1010"] = "0110";
    map["1011"] = "1100";
    map["1100"] = "0101";
    map["1101"] = "1001";
    map["1110"] = "0000";
    map["1111"] = "0111";

    string ans;
    for(int i=0;i<pt.length();i+=4){
```

```

        string s = pt.substr(i,4);
        string q = map[s];
        ans+=q;
    }

    return ans;
}

string inverse_substitution_func(string pt){
    unordered_map<string,string> map;
    map["1110"] = "0000";
    map["0100"] = "0001";
    map["1101"] = "0010";
    map["0001"] = "0011";
    map["0010"] = "0100";
    map["1111"] = "0101";
    map["1011"] = "0110";
    map["1000"] = "0111";
    map["0011"] = "1000";
    map["1010"] = "1001";
    map["0110"] = "1010";
    map["1100"] = "1011";
    map["0101"] = "1100";
    map["1001"] = "1101";
    map["0000"] = "1110";
    map["0111"] = "1111";

    string ans;
    for(int i=0;i<pt.length();i+=4){
        string s = pt.substr(i,4);
        string q = map[s];
        ans+=q;
    }

    return ans;
}

string permutation_func(string pt, int num_of_blocks, int pt_l){

    string ans;

    for(int i=0;i<num_of_blocks;i++){
        for(int j=i;j<pt_l;j+=num_of_blocks){
            ans+=pt[j];
        }
    }

    return ans;
}

```

```

int main()
{
    string plain_text;
    cout<<"Enter the plain text: "<<endl;
    cin>>plain_text;

    int num_of_blocks;
    cout<<"Enter the number of blocks: "<<endl;
    cin>>num_of_blocks;

    int plain_text_length = plain_text.length();
    int block_size = plain_text_length/num_of_blocks;

    int rounds;
    cout<<"Enter the number of rounds: "<<endl;
    cin>>rounds;

    string key = "00111010100101001101011000111111";
    // cout<<"Enter the key: "<<endl;
    // cin>>key;

    vector<string> keys =
key_scheduling(key,plain_text_length,num_of_blocks,rounds);

    // Encryption
    for(int i=0;i<rounds-1;i++){
        string key_to_use = keys[i];
        string new_pt;

        // XOR
        for(int j=0;j<plain_text_length;j++){
            if(key_to_use[j] == plain_text[j]){
                new_pt+='0';
            }else{
                new_pt+='1';
            }
        }

        string after_subs = substitution_func(new_pt);

        string after_permut;

        if(i<(rounds-2)){
            after_permut = permutation_func(after_subs, num_of_blocks,
plain_text_length);
        }else{
            after_permut = after_subs;
        }
    }
}

```

```

        plain_text = after_permut;
    }

    string cipher_text;
    string qw = keys[keys.size()-1];
    for(int j=0;j<plain_text_length;j++){
        if(qw[j] == plain_text[j]){
            cipher_text+='0';
        }else{
            cipher_text+='1';
        }
    }
}

cout<<"Cipher Text: "<<cipher_text<<endl;

// DECRYPTION
string decrypted_text = cipher_text;
cout << "Cipher Text: " << decrypted_text << endl;

for(int i=rounds-1; i>=0; i--){
    string key_to_use = keys[i];
    string temp;

    if(i < (rounds - 2)){
        decrypted_text = permutation_func(decrypted_text, num_of_blocks,
plain_text_length);
        // cout << "After Inverse Permutation (Round " << i+1 << "): " <<
decrypted_text << endl;
    }

    if(i < (rounds-1)){
        decrypted_text = inverse_substitution_func(decrypted_text);
        // cout << "After Inverse Substitution (Round " << i+1 << "): " <<
decrypted_text << endl;
    }

    for(int j=0; j<decrypted_text.length(); j++){
        if(key_to_use[j] == decrypted_text[j]){
            temp += '0';
        } else {
            temp += '1';
        }
    }
}

```

```

        decrypted_text = temp;
    }

    cout<< "Decrypted Text: " << decrypted_text << endl;

}

```

*Output –*

```

cd "c:\Users\arinr\Desktop\Crypto_Lab\Lab_8\" ; if ($?) { g++ SPN.cpp -o SPN } ; if ($?) { .\SPN }
Enter the plain text:
0010011010110111
Enter the number of blocks:
4
Enter the number of rounds:
5
Cipher Text: 1011110011010110
Cipher Text: 1011110011010110
Decrypted Text: 0010011010110111

```

**Q2. Write a program to implement the Feistel Cipher.**

**A:**

*Pseudocode and Explanation –*

### 1. Feistel Function (apply\_func):

- This function performs a basic operation on the right half of the data.
- It shifts a 3-bit chunk of the right half by rotating the last character to the front.
- The function is simplistic and is meant to represent the round function in Feistel ciphers.

### 2. Encryption Process:

- The plaintext is divided into two equal halves: left and right.
- For each round:
  1. The right half is passed through the Feistel function.

2. The result is XORed with the left half to produce the new right half.
  3. The halves are swapped.
- After completing the rounds, the final cipher text is the concatenation of the left and right halves.

### 3. Decryption Process:

- The cipher text is again divided into two halves: left1 and right1.
- Decryption follows the same process as encryption but in reverse:
  1. The left half is passed through the Feistel function.
  2. The result is XORed with the right half to recover the original left half.
  3. The halves are swapped.
- After completing all rounds, the final decrypted text is the concatenation of the halves.

*Code –*

```
// Feistel Cipher
#include<bits/stdc++.h>
using namespace std;
string apply_func(string r){
    string ans;
    for(int i=0;i<r.length();i+=3){
        char ch = r[i+2];
        string temp = r.substr(i,3);
        temp = ch+temp;
        temp.pop_back();
        ans+=temp;
    }

    return ans;
}
int main()
{
    string plain_text;
    cout<<"Enter the plain text: "<<endl;
    cin>>plain_text;
```



```

int rounds;
cout<<"Enter the number of rounds: "<<endl;
cin>>rounds;

int l = plain_text.length();

string left = plain_text.substr(0,l/2);
string right = plain_text.substr(l/2,l);

// ENCRYPTION
// Let function be right shift operation
for(int i=0;i<rounds;i++){
    string new_r = apply_func(right);
    string after_xor;
    for(int j=0;j<new_r.length();j++){
        if(left[j] == new_r[j]){
            after_xor+='0';
        }else{
            after_xor+='1';
        }
    }

    left = right;
    right = after_xor;

}
string cipher_text = left+right;
cout<<"Encrypted Text: "<<cipher_text<<endl;

// DECRYPTION
string left1 = cipher_text.substr(0,l/2);
string right1 = cipher_text.substr(l/2,l);
for(int i=0;i<rounds;i++){
    string new_l = apply_func(left1);
    string after_xor;
    for(int j=0;j<new_l.length();j++){
        if(right1[j] == new_l[j]){
            after_xor+='0';
        }else{
            after_xor+='1';
        }
    }

    right1 = left1;
    left1 = after_xor;

}

```

```
string decrypted_text = left1+right1;
cout<<"Decrypted Text: "<<decrypted_text<<endl;

}
```

### Output –

```
PS C:\Users\arinn\Desktop\Crypto_Lab\Lab_8> cd "c:\Users\arinn\Desktop\Crypto_Lab\Lab_8\" ; if ($?) { g++ Feistel.cpp -o Feistel
; if ($?) { .\Feistel }
Enter the plain text:
011110100001
Enter the number of rounds:
1
Encrypted Text: 100001001010
Decrypted Text: 011110100001
```