Day 5 Assignments:

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4 You are tasked with creating a "7 Up or Down" game where the user has to guess
   whether a randomly generated number is above, below, or equal to 7.
   Your program should use the random module to generate a random number
   their guess. If the user's guess matches the random number, they win!
11 Here are the specific requirements for your program:
   using the random module.
15 or equal to 7) and store it in a variable.
16 3. Your program should compare the user's guess to the random number and
   4. Your program should handle invalid user input (e.g. if the user enters
23 random_no = random.randint(1,13)
24 user_guess=input("Enter you guess if the number is - '1.above, 2.below, or 3.equal' to 7 \n").lower
   () user_guess=='above' or user_guess=='below' or user_guess=='equal':
       if user_guess=='above' and random_no>7:
           print(f"You win!. The random no was -{random_no}")
        elif user_guess=='below' and random_no<7:</pre>
           print(f"You win!. The random no was -{random_no}")
        elif user_guess=='equal' and random_no==7:
           print(f"You win!. The random no was -{random_no}")
           print(f"Sorry, you lose. The random no was -{random_no}")
        print("Incorrect input. Please enter the specified input (above, below, equal)")
```