UP - Advanced Effects

Subsurface Scattering

Balloons

Hair

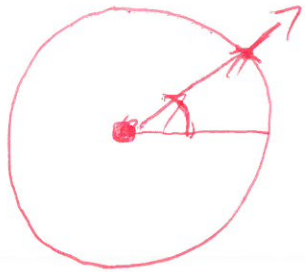Shadows

Fire

Net

Glass + Latorn

Flare + Camera Flare

Spheres —

Normal = Collision — center
Normalized