

# libfaster API Documentation

Development Version

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# Contents

<b>1</b>	<b>Important Pages</b>	<b>1</b>
<b>2</b>	<b>Examples</b>	<b>3</b>
<b>3</b>	<b>Namespace Index</b>	<b>5</b>
3.1	Namespace List . . . . .	5
<b>4</b>	<b>Hierarchical Index</b>	<b>7</b>
4.1	Class Hierarchy . . . . .	7
<b>5</b>	<b>Class Index</b>	<b>9</b>
5.1	Class List . . . . .	9
<b>6</b>	<b>Namespace Documentation</b>	<b>11</b>
6.1	faster Namespace Reference . . . . .	11
6.1.1	Detailed Description . . . . .	18
<b>7</b>	<b>Class Documentation</b>	<b>19</b>
7.1	faster::_workerFdd< T > Class Template Reference . . . . .	19
7.2	faster::_workerFdd< T * > Class Template Reference . . . . .	20
7.3	faster::_workerIFdd< K, T > Class Template Reference . . . . .	21
7.4	faster::_workerIFdd< K, T * > Class Template Reference . . . . .	23
7.5	faster::fastComm Class Reference . . . . .	23
7.6	faster::fastCommBuffer Class Reference . . . . .	26
7.7	faster::fastContext Class Reference . . . . .	27
7.7.1	Description . . . . .	27

7.7.2	Constructors and Destructors . . . . .	28
7.7.2.1	fastContext() . . . . .	28
7.7.3	Member Function Documentation . . . . .	28
7.7.3.1	isDriver() . . . . .	28
7.7.3.2	onlineFullPartRead() . . . . .	28
7.7.3.3	registerFunction() [1/2] . . . . .	29
7.7.3.4	registerFunction() [2/2] . . . . .	29
7.7.3.5	registerGlobal() [1/3] . . . . .	29
7.7.3.6	registerGlobal() [2/3] . . . . .	30
7.7.3.7	registerGlobal() [3/3] . . . . .	30
7.7.3.8	startWorkers() . . . . .	31
7.8	faster::fastScheduler Class Reference . . . . .	31
7.9	faster::fastSettings Class Reference . . . . .	31
7.9.1	Description . . . . .	32
7.10	faster::fastTask Class Reference . . . . .	32
7.11	faster::fdd< T > Class Template Reference . . . . .	33
7.12	faster::fdd< T * > Class Template Reference . . . . .	34
7.13	faster::fddBase Class Reference . . . . .	35
7.14	faster::fddCore< T > Class Template Reference . . . . .	36
7.15	faster::fddStorage< T > Class Template Reference . . . . .	37
7.16	faster::fddStorage< T * > Class Template Reference . . . . .	37
7.17	faster::fddStorageBase Class Reference . . . . .	38
7.18	faster::fddStorageCore< T > Class Template Reference . . . . .	39
7.19	faster::groupedFdd< K > Class Template Reference . . . . .	39
7.20	faster::hasher< K > Class Template Reference . . . . .	40
7.21	faster::hasher< double > Class Template Reference . . . . .	41
7.22	faster::hasher< float > Class Template Reference . . . . .	41
7.23	faster::hasher< std::string > Class Template Reference . . . . .	41
7.24	faster::hdfsEngine Class Reference . . . . .	41
7.25	faster::hdfsFile Class Reference . . . . .	42

7.26 <code>faster::iFddCore&lt; K, T &gt;</code> Class Template Reference . . . . .	42
7.27 <code>faster::indexedFdd&lt; K, T &gt;</code> Class Template Reference . . . . .	43
7.28 <code>faster::indexedFdd&lt; K, T * &gt;</code> Class Template Reference . . . . .	45
7.29 <code>faster::indexedFddStorage&lt; K, T &gt;</code> Class Template Reference . . . . .	46
7.30 <code>faster::indexedFddStorage&lt; K, T * &gt;</code> Class Template Reference . . . . .	47
7.31 <code>faster::indexedFddStorageCore&lt; K, T &gt;</code> Class Template Reference . . . . .	47
7.32 <code>faster::procstat</code> Class Reference . . . . .	48
7.33 <code>testFastComBuffer&lt; NUMITEMS &gt;</code> Class Template Reference . . . . .	48
7.34 <code>TestFDD&lt; T, NUMITEMS &gt;</code> Class Template Reference . . . . .	49
7.35 <code>testFddStorageFunctions&lt; T &gt;</code> Class Template Reference . . . . .	50
7.36 <code>testHDFSFile</code> Class Reference . . . . .	50
7.37 <code>faster::worker</code> Class Reference . . . . .	51
7.38 <code>faster::workerFdd&lt; T &gt;</code> Class Template Reference . . . . .	51
7.39 <code>faster::workerFddBase</code> Class Reference . . . . .	52
7.40 <code>faster::workerFddCore&lt; T &gt;</code> Class Template Reference . . . . .	53
7.41 <code>faster::workerFddGroup&lt; K &gt;</code> Class Template Reference . . . . .	54
7.42 <code>faster::workerIFdd&lt; K, T &gt;</code> Class Template Reference . . . . .	55
7.43 <code>faster::workerIFddCore&lt; K, T &gt;</code> Class Template Reference . . . . .	56
<b>Index</b>	<b>59</b>



# Chapter 1

## Important Pages

This is the main user level classes

- [faster::fastContext](#) class
- [faster::fdd](#) dataset class
- [faster::indexedFdd](#) dataset class
- [faster::groupedFdd](#) dataset class

For working examples:

- [Examples](#) Examples





## Chapter 2

# Examples

Faster has examples...



## Chapter 3

# Namespace Index

### 3.1 Namespace List

Here is a list of all documented namespaces with brief descriptions:

<a href="#">faster</a>	Libfaster main namespace . . . . .	<a href="#">11</a>
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## Chapter 4

# Hierarchical Index

### 4.1 Class Hierarchy

This inheritance list is sorted roughly, but not completely, alphabetically:

<code>faster::fastComm</code>	23
<code>faster::fastCommBuffer</code>	26
<code>faster::fastContext</code>	27
<code>faster::fastScheduler</code>	31
<code>faster::fastSettings</code>	31
<code>faster::fastTask</code>	32
<code>faster::fddBase</code>	35
<code>faster::fddCore&lt; T &gt;</code>	36
<code>faster::fdd&lt; T &gt;</code>	33
<code>faster::fdd&lt; T * &gt;</code>	34
<code>faster::groupedFdd&lt; K &gt;</code>	39
<code>faster::iFddCore&lt; K, T &gt;</code>	42
<code>faster::indexedFdd&lt; K, T &gt;</code>	43
<code>faster::iFddCore&lt; K, T * &gt;</code>	42
<code>faster::indexedFdd&lt; K, T * &gt;</code>	45
<code>faster::fddStorageBase</code>	38
<code>faster::fddStorageCore&lt; T &gt;</code>	39
<code>faster::fddStorage&lt; T &gt;</code>	37
<code>faster::fddStorage&lt; T * &gt;</code>	37
<code>faster::indexedFddStorageCore&lt; K, T &gt;</code>	47
<code>faster::indexedFddStorage&lt; K, T &gt;</code>	46
<code>faster::fddStorageCore&lt; T * &gt;</code>	39
<code>faster::fddStorage&lt; T * &gt;</code>	37
<code>faster::indexedFddStorageCore&lt; K, T * &gt;</code>	47
<code>faster::indexedFddStorage&lt; K, T * &gt;</code>	46
<code>faster::indexedFddStorageCore&lt; K, T * &gt;</code>	47
<code>faster::indexedFddStorage&lt; K, T * &gt;</code>	47
<code>faster::hasher&lt; K &gt;</code>	40
<code>faster::hasher&lt; double &gt;</code>	41
<code>faster::hasher&lt; float &gt;</code>	41
<code>faster::hasher&lt; std::string &gt;</code>	41
<code>faster::hdfsEngine</code>	41
<code>faster::hdfsFile</code>	42
<code>faster::procstat</code>	48

Test	
testFastComBuffer< NUMITEMS > . . . . .	48
TestFDD< T, NUMITEMS > . . . . .	49
testFddStorageFunctions< T > . . . . .	50
testFddStorageFunctions< T > . . . . .	50
testHDFSFile . . . . .	50
faster::worker . . . . .	51
faster::workerFddBase . . . . .	52
faster::workerFdd< T > . . . . .	51
faster::workerFddCore< T > . . . . .	53
faster::_workerFdd< T > . . . . .	19
faster::workerFddGroup< K > . . . . .	54
faster::workerIFddCore< K, T > . . . . .	56
faster::_workerIFdd< K, T > . . . . .	21
faster::workerFddCore< T *> . . . . .	53
faster::_workerFdd< T *> . . . . .	20
faster::workerIFddCore< K, T *> . . . . .	56
faster::_workerIFdd< K, T *> . . . . .	23
faster::workerIFdd< K, T > . . . . .	55

## Chapter 5

# Class Index

### 5.1 Class List

Here are the classes, structs, unions and interfaces with brief descriptions:

<a href="#">faster::_workerFdd&lt; T &gt;</a>	19
<a href="#">faster::_workerFdd&lt; T * &gt;</a>	20
<a href="#">faster::_workerIFdd&lt; K, T &gt;</a>	21
<a href="#">faster::_workerIFdd&lt; K, T * &gt;</a>	23
<a href="#">faster::fastComm</a>	23
<a href="#">faster::fastCommBuffer</a>	26
<a href="#">faster::fastContext</a>	
Framework context class	27
<a href="#">faster::fastScheduler</a>	31
<a href="#">faster::fastSettings</a>	
Context Configuration Class	31
<a href="#">faster::fastTask</a>	32
<a href="#">faster::fdd&lt; T &gt;</a>	33
<a href="#">faster::fdd&lt; T * &gt;</a>	34
<a href="#">faster::fddBase</a>	35
<a href="#">faster::fddCore&lt; T &gt;</a>	36
<a href="#">faster::fddStorage&lt; T &gt;</a>	37
<a href="#">faster::fddStorage&lt; T * &gt;</a>	37
<a href="#">faster::fddStorageBase</a>	38
<a href="#">faster::fddStorageCore&lt; T &gt;</a>	39
<a href="#">faster::groupedFdd&lt; K &gt;</a>	39
<a href="#">faster::hasher&lt; K &gt;</a>	40
<a href="#">faster::hasher&lt; double &gt;</a>	41
<a href="#">faster::hasher&lt; float &gt;</a>	41
<a href="#">faster::hasher&lt; std::string &gt;</a>	41
<a href="#">faster::hdfsEngine</a>	41
<a href="#">faster::hdfsFile</a>	42
<a href="#">faster::iFddCore&lt; K, T &gt;</a>	42
<a href="#">faster::indexedFdd&lt; K, T &gt;</a>	43
<a href="#">faster::indexedFdd&lt; K, T * &gt;</a>	45
<a href="#">faster::indexedFddStorage&lt; K, T &gt;</a>	46
<a href="#">faster::indexedFddStorage&lt; K, T * &gt;</a>	47
<a href="#">faster::indexedFddStorageCore&lt; K, T &gt;</a>	47
<a href="#">faster::procstat</a>	48
<a href="#">testFastComBuffer&lt; NUMITEMS &gt;</a>	48

TestFDD< T, NUMITEMS > . . . . .	49
testFddStorageFunctions< T > . . . . .	50
testHDFSFile . . . . .	50
faster::worker . . . . .	51
faster::workerFdd< T > . . . . .	51
faster::workerFddBase . . . . .	52
faster::workerFddCore< T > . . . . .	53
faster::workerFddGroup< K > . . . . .	54
faster::workerIFdd< K, T > . . . . .	55
faster::workerIFddCore< K, T > . . . . .	56



## Chapter 6

# Namespace Documentation

### 6.1 faster Namespace Reference

libfaster main namespace

#### Classes

- class [\\_workerFdd](#)
- class [\\_workerFdd< T \\* >](#)
- class [\\_workerIFdd](#)
- class [\\_workerIFdd< K, T \\* >](#)
- class [fastComm](#)
- class [fastCommBuffer](#)
- class [fastContext](#)

*Framework context class.*

- class [fastScheduler](#)
- class [fastSettings](#)

*Context Configuration Class.*

- class [fastTask](#)
- class [fdd](#)
- class [fdd< T \\* >](#)
- class [fddBase](#)
- class [fddCore](#)
- class [fddStorage](#)
- class [fddStorage< T \\* >](#)
- class [fddStorageBase](#)
- class [fddStorageCore](#)
- class [groupedFdd](#)
- class [hasher](#)
- class [hasher< double >](#)
- class [hasher< float >](#)
- class [hasher< std::string >](#)
- class [hdfsEngine](#)
- class [hdfsFile](#)
- class [iFddCore](#)
- class [indexedFdd](#)
- class [indexedFdd< K, T \\* >](#)

- class [indexedFddStorage](#)
- class [indexedFddStorage< K, T \\* >](#)
- class [indexedFddStorageCore](#)
- class [procstat](#)
- class [worker](#)
- class [workerFdd](#)
- class [workerFddBase](#)
- class [workerFddCore](#)
- class [workerFddGroup](#)
- class [workerIFdd](#)
- class [workerIFddCore](#)

## Typedefs

- typedef unsigned int **fddType**
- typedef unsigned int **fddOpType**

## Partition function definitions

- template<typename T >  
using **onlineFullPartFuncP** = int(\*)(T &input)
- template<typename K , typename T >  
using **lonlineFullPartFuncP** = int(\*)(K &key, T &input)

## Not Indexed FFDs function pointer types

- template<typename T , typename U >  
using **mapFunctionP** = U(\*)(T &input)
- template<typename T , typename L , typename U >  
using **lmapFunctionP** = std::pair< L, U >(\*)(T &input)
- template<typename T , typename U >  
using **PmapFunctionP** = std::pair< U, size\_t >(\*)(T &input)
- template<typename T , typename L , typename U >  
using **IPmapFunctionP** = std::tuple< L, U, size\_t >(\*)(T &input)
- template<typename T , typename U >  
using **bulkMapFunctionP** = void(\*)(U \*output, T \*input, size\_t size)
- template<typename T , typename L , typename U >  
using **lbulkMapFunctionP** = void(\*)(L \*outKey, U \*output, T \*input, size\_t size)
- template<typename T , typename U >  
using **PbulkMapFunctionP** = void(\*)(U \*output, size\_t \*outputDataSizes, T \*input, size\_t size)
- template<typename T , typename L , typename U >  
using **IPbulkMapFunctionP** = void(\*)(L \*outKey, U \*output, size\_t \*outputDataSizes, T \*input, size\_t size)
- template<typename T , typename U >  
using **flatMapFunctionP** = std::deque< U >(\*)(T &input)
- template<typename T , typename L , typename U >  
using **lflatMapFunctionP** = std::deque< std::pair< L, U >>(\*)(T &input)
- template<typename T , typename U >  
using **PflatMapFunctionP** = std::deque< std::pair< U, size\_t >>(\*)(T &input)
- template<typename T , typename L , typename U >  
using **IPflatMapFunctionP** = std::deque< std::tuple< L, U, size\_t >>(\*)(T &input)
- template<typename T , typename U >  
using **bulkFlatMapFunctionP** = void(\*)(U \*&output, size\_t &outputSize, T \*input, size\_t size)
- template<typename T , typename L , typename U >  
using **lbulkFlatMapFunctionP** = void(\*)(L \*&outKey, U \*&output, size\_t &outputSize, T \*input, size\_t size)

- `template<typename T, typename U >`  
`using PbulkFlatMapFunctionP = void(*) (U * &output, size_t * &outputDataSizes, size_t &outputSize, T *input, size_t size)`
- `template<typename T, typename L, typename U >`  
`using IPbulkFlatMapFunctionP = void(*) (L * &outKey, U * &output, size_t * &outputDataSizes, size_t &outputSize, T *input, size_t size)`
- `template<typename T >`  
`using reduceFunctionP = T(*) (T &a, T &b)`
- `template<typename T >`  
`using bulkReduceFunctionP = T(*) (T *input, size_t size)`

### Pointer FDD function pointer types

- `template<typename T, typename U >`  
`using mapPFunctionP = U(*) (T *input, size_t size)`
- `template<typename T, typename L, typename U >`  
`using ImapPFunctionP = std::pair< L, U >(*) (T *input, size_t size)`
- `template<typename T, typename U >`  
`using PmapPFunctionP = std::pair< U, size_t >(*) (T *input, size_t size)`
- `template<typename T, typename L, typename U >`  
`using IPmapPFunctionP = std::tuple< L, U, size_t >(*) (T *input, size_t size)`
- `template<typename T, typename U >`  
`using bulkMapPFunctionP = void(*) (U *output, T **input, size_t *inputDataSizes, size_t size)`
- `template<typename T, typename L, typename U >`  
`using IbulkMapPFunctionP = void(*) (L *outKey, U *output, T **input, size_t *inputDataSizes, size_t size)`
- `template<typename T, typename U >`  
`using PbulkMapPFunctionP = void(*) (U *output, size_t *outputDataSizes, T **input, size_t *inputDataSizes, size_t size)`
- `template<typename T, typename L, typename U >`  
`using IPbulkMapPFunctionP = void(*) (L *outKey, U *output, size_t *outputDataSizes, T **input, size_t *inputDataSizes, size_t size)`
- `template<typename T, typename U >`  
`using flatMapPFunctionP = std::deque< U >(*) (T * &input, size_t size)`
- `template<typename T, typename L, typename U >`  
`using IflatMapPFunctionP = std::deque< std::pair< L, U > >(*) (T * &input, size_t size)`
- `template<typename T, typename U >`  
`using PflatMapPFunctionP = std::deque< std::pair< U, size_t > >(*) (T * &input, size_t size)`
- `template<typename T, typename L, typename U >`  
`using IPflatMapPFunctionP = std::deque< std::tuple< L, U, size_t > >(*) (T * &input, size_t size)`
- `template<typename T, typename U >`  
`using bulkFlatMapPFunctionP = void(*) (U * &output, size_t &outputSize, T **input, size_t *inputDataSizes, size_t size)`
- `template<typename T, typename L, typename U >`  
`using IbulkFlatMapPFunctionP = void(*) (L * &outKey, U * &output, size_t &outputSize, T **input, size_t *inputDataSizes, size_t size)`
- `template<typename T, typename U >`  
`using PbulkFlatMapPFunctionP = void(*) (U * &output, size_t *outputDataSizes, size_t &outputSize, T **input, size_t *inputDataSizes, size_t size)`
- `template<typename T, typename L, typename U >`  
`using IPbulkFlatMapPFunctionP = void(*) (L * &outKey, U * &output, size_t *outputDataSizes, size_t &outputSize, T **input, size_t *inputDataSizes, size_t size)`
- `template<typename T >`  
`using PreducePFunctionP = std::pair< T *, size_t >(*) (T *a, size_t sizeA, T *b, size_t sizeB)`
- `template<typename T >`  
`using PbulkReducePFunctionP = std::pair< T *, size_t >(*) (T **input, size_t *inputDataSizes, size_t size)`

### IFDD function pointer types

- `template<typename K, typename T >`  
    using **updateFunctionP** = `void(*) (K &inKey, T &input)`
- `template<typename K, typename T >`  
    using **updateByKeyIfFunctionP** = `void(*) (K &inKey, std::vector< T * > &input)`
- `template<typename K, typename T, typename L, typename U >`  
    using **lmapIfFunctionP** = `std::pair< L, U >(*) (const K &inKey, T &input)`
- `template<typename K, typename T, typename U >`  
    using **mapIfFunctionP** = `U(*) (const K &inKey, T &input)`
- `template<typename K, typename T, typename L, typename U >`  
    using **lmapIfFunctionP** = `std::tuple< L, U, size_t >(*) (const K &inKey, T &input)`
- `template<typename K, typename T, typename U >`  
    using **mapIfFunctionP** = `std::pair< U, size_t >(*) (const K &inKey, T &input)`
- `template<typename K, typename T, typename L, typename U >`  
    using **lmapByKeyIfFunctionP** = `std::pair< L, U >(*) (const K &inKey, std::vector< T * > &input)`
- `template<typename K, typename T, typename U >`  
    using **mapByKeyIfFunctionP** = `U(*) (const K &inKey, std::vector< T * > &input)`
- `template<typename K, typename T, typename L, typename U >`  
    using **lmapByKeyIfFunctionP** = `std::tuple< L, U, size_t >(*) (const K &inKey, std::vector< T * > &input)`
- `template<typename K, typename T, typename U >`  
    using **mapByKeyIfFunctionP** = `std::pair< U, size_t >(*) (const K &inKey, std::vector< T * > &input)`
- `template<typename K, typename T, typename L, typename U >`  
    using **lbulkMapIfFunctionP** = `void(*) (L *outKey, U *output, K *inKey, T *input, size_t size)`
- `template<typename K, typename T, typename U >`  
    using **bulkMapIfFunctionP** = `void(*) (U *output, K *inKey, T *input, size_t size)`
- `template<typename K, typename T, typename L, typename U >`  
    using **lbulkMapIfFunctionP** = `void(*) (L *outKey, U *output, size_t *outputDataSizes, K *inKey, T *input, size_t size)`
- `template<typename K, typename T, typename U >`  
    using **bulkMapIfFunctionP** = `void(*) (U *output, size_t *outputDataSizes, K *inKey, T *input, size_t size)`
- `template<typename K, typename T, typename L, typename U >`  
    using **lflatMapIfFunctionP** = `std::deque< std::pair< L, U >>(*) (K inKey, T &input)`
- `template<typename K, typename T, typename U >`  
    using **flatMapIfFunctionP** = `std::deque< U >(*) (K inKey, T &input)`
- `template<typename K, typename T, typename L, typename U >`  
    using **lPflatMapIfFunctionP** = `std::deque< std::tuple< L, U, size_t >>(*) (K inKey, T &input)`
- `template<typename K, typename T, typename U >`  
    using **PflatMapIfFunctionP** = `std::deque< std::pair< U, size_t >>(*) (K inKey, T &input)`
- `template<typename K, typename T, typename L, typename U >`  
    using **lbulkFlatMapIfFunctionP** = `void(*) (L *outKey, U *out, size_t &outputSize, K *inKey, T *input, size_t size)`
- `template<typename K, typename T, typename U >`  
    using **bulkFlatMapIfFunctionP** = `void(*) (U *out, size_t &outputSize, K *inKey, T *input, size_t size)`
- `template<typename K, typename T, typename L, typename U >`  
    using **lPbulkFlatMapIfFunctionP** = `void(*) (L *outKey, U *out, size_t *outDataSizes, size_t &outputSize, K *inKey, T *input, size_t size)`
- `template<typename K, typename T, typename U >`  
    using **PbulkFlatMapIfFunctionP** = `void(*) (U *out, size_t *outDataSizes, size_t &outputSize, K *inKey, T *input, size_t size)`
- `template<typename K, typename T >`  
    using **lreduceIfFunctionP** = `std::pair< K, T >(*) (const K &keyA, T &a, const K &keyB, T &b)`
- `template<typename K, typename T >`  
    using **lreduceByKeyIfFunctionP** = `std::pair< K, T >(*) (const K &keyA, T *a, size_t sizeA, const K &keyB, T *b, size_t sizeB)`
- `template<typename K, typename T >`  
    using **lbulkReduceIfFunctionP** = `std::pair< K, T >(*) (K *key, T *input, size_t size)`

### Pointer IFDD function pointer types

- `template<typename K, typename T, typename L, typename U >`  
    using **lmapIfFunctionP** = `std::pair< L, U >(*) (K inKey, T *input, size_t size)`

- `template<typename K, typename T, typename U >`  
`using mapIPFunctionP = U(*)(K inKey, T *input, size_t size)`
- `template<typename K, typename T, typename L, typename U >`  
`using ImapIPFunctionP = std::tuple< L, U, size_t >(*)(K inKey, T *input, size_t size)`
- `template<typename K, typename T, typename U >`  
`using PmapIPFunctionP = std::pair< U, size_t >(*)(K inKey, T *input, size_t size)`
- `template<typename K, typename T, typename L, typename U >`  
`using ImapByKeyIPFunctionP = std::pair< L, U >(*)(const K &inKey, std::vector< std::pair< T *, size_t >>>)`
- `template<typename K, typename T, typename U >`  
`using mapByKeyIPFunctionP = U(*)(const K &inKey, std::vector< std::pair< T *, size_t >>>)`
- `template<typename K, typename T, typename L, typename U >`  
`using ImapByKeyIPFunctionP = std::tuple< L, U, size_t >(*)(const K &inKey, std::vector< std::pair< T *, size_t >>>)`
- `template<typename K, typename T, typename U >`  
`using PmapByKeyIPFunctionP = std::pair< U, size_t >(*)(const K &inKey, std::vector< std::pair< T *, size_t >>>)`
- `template<typename K, typename T, typename L, typename U >`  
`using IbulkMapIPFunctionP = void(*)(L *outKey, U *output, K *inKey, T **input, size_t *inputDataSizes, size_t size)`
- `template<typename K, typename T, typename U >`  
`using bulkMapIPFunctionP = void(*)(U *output, K *inKey, T **input, size_t *inputDataSizes, size_t size)`
- `template<typename K, typename T, typename L, typename U >`  
`using IBulkMapIPFunctionP = void(*)(L *outKey, U *output, size_t *outputDataSizes, K *inKey, T **input, size_t *inputDataSizes, size_t size)`
- `template<typename K, typename T, typename U >`  
`using PBulkMapIPFunctionP = void(*)(U *output, size_t *outputDataSizes, K *inKey, T **input, size_t *inputDataSizes, size_t size)`
- `template<typename K, typename T, typename L, typename U >`  
`using IflatMapIPFunctionP = std::deque< std::pair< L, U >>(*)(T *&input, size_t size)`
- `template<typename K, typename T, typename U >`  
`using flatMapIPFunctionP = std::deque< U >(*)(T *&input, size_t size)`
- `template<typename K, typename T, typename L, typename U >`  
`using IFlatMapIPFunctionP = std::deque< std::tuple< L, U, size_t >>(*)(T *&input, size_t size)`
- `template<typename K, typename T, typename U >`  
`using PflatMapIPFunctionP = std::deque< std::pair< U, size_t >>(*)(T *&input, size_t size)`
- `template<typename K, typename T, typename L, typename U >`  
`using IbulkFlatMapIPFunctionP = void(*)(L *&outKey, U *&output, size_t &outputSize, K *inKey, T **input, size_t *inputDataSizes, size_t size)`
- `template<typename K, typename T, typename U >`  
`using bulkFlatMapIPFunctionP = void(*)(U *&output, size_t &outputSize, K *inKey, T **input, size_t *inputDataSizes, size_t size)`
- `template<typename K, typename T, typename L, typename U >`  
`using IBulkFlatMapIPFunctionP = void(*)(L *&outKey, U *&output, size_t *outputDataSizes, size_t &outputSize, K *inKey, T **input, size_t *inputDataSizes, size_t size)`
- `template<typename K, typename T, typename U >`  
`using PBulkFlatMapIPFunctionP = void(*)(U *&output, size_t *outputDataSizes, size_t &outputSize, K *inKey, T **input, size_t *inputDataSizes, size_t size)`
- `template<typename K, typename T >`  
`using IPreduceIPFunctionP = std::tuple< K, T *, size_t >(*)(K keyA, T *a, size_t sizeA, K keyB, T *b, size_t sizeB)`
- `template<typename K, typename T >`  
`using IPreduceByKeyIPFunctionP = std::tuple< K, T *, size_t >(*)(K keyA, T **a, size_t *dataSizesA, size_t sizeA, K keyB, T **b, size_t *dataSizesB, size_t sizeB)`
- `template<typename K, typename T >`  
`using IPbulkReduceIPFunctionP = std::tuple< K, T *, size_t >(*)(K *key, T **input, size_t *inputDataSizes, size_t size)`

### Grouped FDDs function pointer types

- `template<typename K >`  
`using updateByKeyG2FunctionP = void(*) (const K &key, std::vector< void * > &a, std::vector< void * > &b)`
- `template<typename K >`  
`using updateByKeyG3FunctionP = void(*) (const K &key, std::vector< void * > &a, std::vector< void * > &b, std::vector< void * > &c)`
- `template<typename K >`  
`using bulkUpdateG2FunctionP = void(*) (K *keyA, void *a, size_t na, K *keyB, void *b, size_t nb)`
- `template<typename K >`  
`using bulkUpdateG3FunctionP = void(*) (K *keyA, void *a, size_t na, K *keyB, void *b, size_t nb, K *keyC, void *c, size_t nc)`
- `template<typename K , typename To >`  
`using mapByKeyG2FunctionP = To(*) (const K &key, std::vector< void * > &a, std::vector< void * > &b)`
- `template<typename K , typename To >`  
`using mapByKeyG3FunctionP = To(*) (const K &key, std::vector< void * > &a, std::vector< void * > &b, std::vector< void * > &c)`
- `template<typename K , typename Ko , typename To >`  
`using lmapByKeyG2FunctionP = std::pair< Ko, To >(*) (const K &key, std::vector< void * > &a, std::vector< void * > &b)`
- `template<typename K , typename Ko , typename To >`  
`using lmapByKeyG3FunctionP = std::pair< Ko, To >(*) (const K &key, std::vector< void * > &a, std::vector< void * > &b, std::vector< void * > &c)`
- `template<typename K , typename To >`  
`using flatMapByKeyG2FunctionP = std::deque< To >(*) (const K &key, std::vector< void * > &a, std::vector< void * > &b)`
- `template<typename K , typename To >`  
`using flatMapByKeyG3FunctionP = std::deque< To >(*) (const K &key, std::vector< void * > &a, std::vector< void * > &b, std::vector< void * > &c)`
- `template<typename K , typename Ko , typename To >`  
`using lflatMapByKeyG2FunctionP = std::deque< std::pair< Ko, To > >(*) (const K &key, std::vector< void * > &a, std::vector< void * > &b)`
- `template<typename K , typename Ko , typename To >`  
`using lflatMapByKeyG3FunctionP = std::deque< std::pair< Ko, To > >(*) (const K &key, std::vector< void * > &a, std::vector< void * > &b, std::vector< void * > &c)`
- `template<typename K , typename To >`  
`using bulkFlatMapG2FunctionP = std::deque< To >(*) (K *keyA, void *a, size_t na, K *keyB, void *b, size_t nb)`
- `template<typename K , typename To >`  
`using bulkFlatMapG3FunctionP = std::deque< To >(*) (K *keyA, void *a, size_t na, K *keyB, void *b, size_t nb, K *keyC, void *c, size_t nc)`
- `template<typename K , typename Ko , typename To >`  
`using lbulkFlatMapG2FunctionP = std::deque< std::pair< Ko, To > >(*) (K *keyA, void *a, size_t na, K *keyB, void *b, size_t nb)`
- `template<typename K , typename Ko , typename To >`  
`using lbulkFlatMapG3FunctionP = std::deque< std::pair< Ko, To > >(*) (K *keyA, void *a, size_t na, K *keyB, void *b, size_t nb, K *keyC, void *c, size_t nc)`

## Enumerations

- `enum dFuncName : char {`  
`NewWorkerDL = 0x01, NewWorkerSDL = 0x02, DiscardWorkerDL = 0x03, GetTypeDL = 0x04,`  
`GetKeyTypeDL = 0x05, SetDataDL = 0x06, SetDataRawDL = 0x07, GetLineSizesDL = 0x08,`  
`GetFddlItemDL = 0x09, GetKeysDL = 0x0a, GetDataDL = 0x0b, GetSizeDL = 0x0c,`  
`ItemSizeDL = 0x0d, BaseSizeDL = 0x0e, SetSizeDL = 0x0f, DeleteItemDL = 0x10,`  
`ShrinkDL = 0x11, InsertDL = 0x12, InsertListDL = 0x13, PreapplyDL = 0x14,`  
`CollectDL = 0x15, GroupByKeyDL = 0x16, CountByKeyDL = 0x17, ExchangeDataByKeyDL = 0x18,`  
`GetKeyLocationDL = 0x19, GetUKeysDL = 0x1a, SetUKeysDL = 0x1b, GetKeyMapDL = 0x1c,`  
`SetKeyMapDL = 0x1d, WriteToFileDL = 0x1e }`

- enum **commMode** { **Local**, **Mesos** }
- enum **msgTag** : int {  
**MSG\_TASK**, **MSG\_CREATEFDD**, **MSG\_CREATEIFDD**, **MSG\_CREATEGFDD**,  
**MSG\_DISCARDFDD**, **MSG\_FDDSETDATAID**, **MSG\_FDDSETDATA**, **MSG\_FDDSET2DDATAID**,  
**MSG\_FDDSET2DDATASIZES**, **MSG\_FDDSET2DDATA**, **MSG\_READFDDFILE**, **MSG\_WRITEFDDFILE**,  
**MSG\_FILENAME**, **MSG\_COLLECT**, **MSG\_FDDDATAID**, **MSG\_FDDDATA**,  
**MSG\_TASKRESULT**, **MSG\_FDDINFO**, **MSG\_FDDSETIDATAID**, **MSG\_FDDSETIDATA**,  
**MSG\_FDDSETIKEYS**, **MSG\_FDDSET2DIDATAID**, **MSG\_FDDSET2DIDATASIZES**, **MSG\_FDDSET2DIDATA**,  
**MSG\_FDDSET2DIKEYS**, **MSG\_KEYOWNERSHIPSUGEST**, **MSG\_MYKEYOWNERSHIP**, **MSG\_MYKEYCOUNT**,  
**MSG\_IFDDDATAID**, **MSG\_IFDDDATAKEYS**, **MSG\_IFDDDATA**, **MSG\_COLLECTDATA**,  
**MSG\_KEYMAP**, **MSG\_DISTKEYMAP**, **MSG\_GROUPBYKEYDATA**, **MSG\_FINISH** }
- enum **fileMode** : int { **R** = **O\_RDONLY**, **W** = **O\_WRONLY**, **CR** = **O\_RDONLY** | **O\_CREAT**, **CW** = **O\_WRONLY** | **O\_CREAT** }

## Functions

- [procstat](#) **getProcStat** ()
- fddType **decodeType** (size\_t typeCode)
- const std::string **decodeOtype** (fddOpType op)
- const std::string **decodeOtypeAb** (fddOpType op)
- template<typename T >  
double **mean** (std::vector< T > v)
- template<typename T >  
double **max** (std::vector< T > v)
- template<typename T >  
double **sum** (std::vector< T > v)
- template<typename T >  
double **stdDev** (std::vector< T > v, double mean)
- [workerFddBase](#) \* **newWorkerSDL** (unsigned long int id, fddType type, size\_t size)
- void **discardWorkerDL** ([workerFddBase](#) \*fdd)
- fddType **getTypeDL** ([workerFddBase](#) \*fdd)
- fddType **getKeyTypeDL** ([workerFddBase](#) \*fdd)
- void **setDataDL** ([workerFddBase](#) \*fdd, void \*keys, void \*data, size\_t \*lineSizes, size\_t size)
- void **setDataRawDL** ([workerFddBase](#) \*fdd, void \*keys, void \*data, size\_t \*lineSizes, size\_t size)
- size\_t \* **getLineSizesDL** ([workerFddBase](#) \*fdd)
- void \* **getFddItemDL** ([workerFddBase](#) \*fdd, size\_t address)
- void \* **getKeysDL** ([workerFddBase](#) \*fdd)
- void \* **getDataDL** ([workerFddBase](#) \*fdd)
- size\_t **getSizeDL** ([workerFddBase](#) \*fdd)
- size\_t **itemSizeDL** ([workerFddBase](#) \*fdd)
- size\_t **baseSizeDL** ([workerFddBase](#) \*fdd)
- void **setSizeDL** ([workerFddBase](#) \*fdd, size\_t s)
- void **deleteItemDL** ([workerFddBase](#) \*fdd, void \*item)
- void **shrinkDL** ([workerFddBase](#) \*fdd)
- void **insertDL** ([workerFddBase](#) \*fdd, void \*k, void \*v, size\_t s)
- void **insertListDL** ([workerFddBase](#) \*fdd, void \*v)
- void **preapplyDL** ([workerFddBase](#) \*fdd, unsigned long int id, void \*func, fddOpType op, [workerFddBase](#) \*dest, [fastComm](#) \*comm)
- void **collectDL** ([workerFddBase](#) \*fdd, [fastComm](#) \*comm)
- void **exchangeDataByKeyDL** ([workerFddBase](#) \*fdd, [fastComm](#) \*comm)
- void \* **getKeyLocationsDL** ([workerFddBase](#) \*fdd)
- void \* **getUKeysDL** ([workerFddBase](#) \*fdd)
- void **setUKeysDL** ([workerFddBase](#) \*fdd, void \*uk)
- void \* **getKeyMapDL** ([workerFddBase](#) \*fdd)
- void **setKeyMapDL** ([workerFddBase](#) \*fdd, void \*km)
- void **writeToFileDL** ([workerFddBase](#) \*fdd, void \*path, size\_t proclid, void \*suffix)

## Variables

- const int **BUFFER\_INITIAL\_SIZE** = 512\*1024

### 6.1.1 Detailed Description

libfaster main namespace

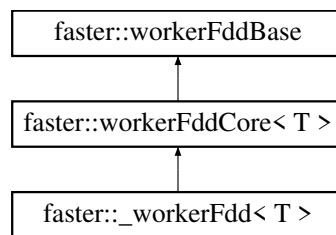


## Chapter 7

# Class Documentation

### 7.1 faster::\_workerFdd< T > Class Template Reference

Inheritance diagram for faster::\_workerFdd< T >:



#### Public Member Functions

- **\_workerFdd** (unsigned int ident, fddType t)
- **\_workerFdd** (unsigned int ident, fddType t, size\_t size)
- void **setData** (T \*data, size\_t size)
- void **setData** (void \*d UNUSED, size\_t size UNUSED)
- void **setData** (void \*d UNUSED, size\_t \*lineSizes UNUSED, size\_t size UNUSED)
- void **setData** (void \*k UNUSED, void \*d UNUSED, size\_t \*lineSizes UNUSED, size\_t size UNUSED)
- void **setDataRaw** (void \*data, size\_t size) override
- void **setDataRaw** (void \*data UNUSED, size\_t \*listSizes UNUSED, size\_t size UNUSED) override
- size\_t \* **getLineSizes** ()
- void **insert** (void \*k, void \*in, size\_t s)
- void **insertl** (void \*in)
- void **insert** (T &in)
- void **insert** (T \*in UNUSED, size\_t s UNUSED)
- void **insert** (std::deque< T > &in)
- void **insert** (std::deque< std::pair< T \*, size\_t >> &in UNUSED)
- void **apply** (void \*func, fddOpType op, [workerFddBase](#) \*dest, [fastCommBuffer](#) &buffer)
- void **collect** ([fastComm](#) \*comm) override
- template<typename U >  
void **map** ([workerFddBase](#) \*dest, mapPFunctionP< T, U > mapFunc)
- template<typename U >  
void **map** ([workerFddBase](#) \*dest, PmapPFunctionP< T, U > mapFunc)

- `template<typename L , typename U >`  
`void map (workerFddBase *dest, lmapPFunctionP< T, L, U > mapFunc)`
- `template<typename L , typename U >`  
`void map (workerFddBase *dest, lPmapPFunctionP< T, L, U > mapFunc)`
- `template<typename U >`  
`void bulkMap (workerFddBase *dest, bulkMapPFunctionP< T, U > bulkMapFunc)`
- `template<typename U >`  
`void bulkMap (workerFddBase *dest, PbulkMapPFunctionP< T, U > bulkMapFunc)`
- `template<typename L , typename U >`  
`void bulkMap (workerFddBase *dest, lbulkMapPFunctionP< T, L, U > bulkMapFunc)`
- `template<typename L , typename U >`  
`void bulkMap (workerFddBase *dest, lPbulkMapPFunctionP< T, L, U > bulkMapFunc)`
- `template<typename U >`  
`void flatMap (workerFddBase *dest, flatMapPFunctionP< T, U > flatMapFunc)`
- `template<typename U >`  
`void flatMap (workerFddBase *dest, PflatMapPFunctionP< T, U > flatMapFunc)`
- `template<typename L , typename U >`  
`void flatMap (workerFddBase *dest, lflatMapPFunctionP< T, L, U > flatMapFunc)`
- `template<typename L , typename U >`  
`void flatMap (workerFddBase *dest, lPflatMapPFunctionP< T, L, U > flatMapFunc)`
- `template<typename U >`  
`void bulkFlatMap (workerFddBase *dest, bulkFlatMapPFunctionP< T, U > bulkFlatMapFunc)`
- `template<typename U >`  
`void bulkFlatMap (workerFddBase *dest, PbulkFlatMapPFunctionP< T, U > bulkFlatMapFunc)`
- `template<typename L , typename U >`  
`void bulkFlatMap (workerFddBase *dest, lbulkFlatMapPFunctionP< T, L, U > bulkFlatMapFunc)`
- `template<typename L , typename U >`  
`void bulkFlatMap (workerFddBase *dest, lPbulkFlatMapPFunctionP< T, L, U > bulkFlatMapFunc)`

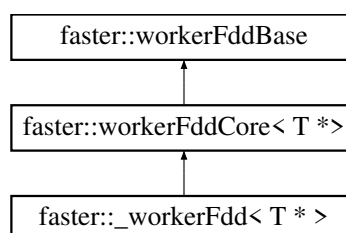
## Additional Inherited Members

The documentation for this class was generated from the following files:

- `/home/mtcs/pesquisa/faster/faster.git/src/include/_workerFdd.h`
- `/home/mtcs/pesquisa/faster/faster.git/src/libfaster/_workerFdd.cpp`
- `/home/mtcs/pesquisa/faster/faster.git/src/libfaster/workerPFdd.cpp`

## 7.2 `faster::_workerFdd< T * >` Class Template Reference

Inheritance diagram for `faster::_workerFdd< T * >`:



## Public Member Functions

- **\_workerFdd** (unsigned int ident, fddType t)
- **\_workerFdd** (unsigned int ident, fddType t, size\_t size)
- void **setData** (T \*\*data, size\_t \*lineSizes, size\_t size)
- void **setData** (void \*d UNUSED, size\_t size UNUSED)
- void **setData** (void \*data UNUSED, size\_t \*lineSizes UNUSED, size\_t size UNUSED)
- void **setData** (void \*k UNUSED, void \*d UNUSED, size\_t \*lineSizes UNUSED, size\_t size UNUSED)
- void **setDataRaw** (void \*data UNUSED, size\_t size UNUSED) override
- void **setDataRaw** (void \*data, size\_t \*lineSizes, size\_t size) override
- size\_t \* **getLineSizes** ()
- void **insert** (void \*k, void \*in, size\_t s)
- void **insertl** (void \*in)
- void **insert** (T &in)
- void **insert** (T \*&in, size\_t s)
- void **insert** (std::deque< T > &in)
- void **insert** (std::deque< std::pair< T \*, size\_t > > &in)
- void **apply** (void \*func, fddOpType op, [workerFddBase](#) \*dest, [fastCommBuffer](#) &buffer)
- void **collect** ([fastComm](#) \*comm) override

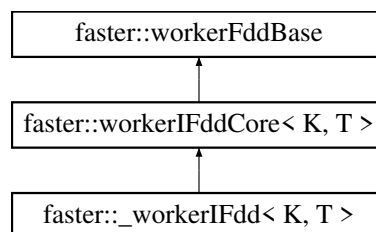
## Additional Inherited Members

The documentation for this class was generated from the following file:

- /home/mtcs/pesquisa/faster/faster.git/src/include/\_workerFdd.h

## 7.3 faster::\_workerIFdd< K, T > Class Template Reference

Inheritance diagram for faster::\_workerIFdd< K, T >:



## Public Member Functions

- **\_workerIFdd** (unsigned int ident, fddType kt, fddType t)
- **\_workerIFdd** (unsigned int ident, fddType kt, fddType t, size\_t size)
- void **setData** (K \*keys, T \*data, size\_t size)
- void **setData** (void \*keys, void \*data, size\_t size)
- void **setData** (void \*keys, void \*data, size\_t \*lineSizes UNUSED, size\_t size)
- void **setDataRaw** (void \*keys, void \*data, size\_t size) override
- void **setDataRaw** (void \*keys UNUSED, void \*data UNUSED, size\_t \*lineSizes UNUSED, size\_t size UNUSED) override
- size\_t \* **getLineSizes** ()

- void **insert** (void \*k, void \*in, size\_t s)
- void **insertl** (void \*in)
- void **insert** (K &key, T &in)
- void **insert** (std::deque< std::pair< K, T > > &in)
- void **apply** (void \*func, fddOpType op, [workerFddBase](#) \*dest, [fastCommBuffer](#) &buffer)
- void **collect** ([fastComm](#) \*comm) override
- template<typename L , typename U >  
void **map** ([workerFddBase](#) \*dest, lmapIPFunctionP< K, T, L, U > mapFunc)
- template<typename L , typename U >  
void **map** ([workerFddBase](#) \*dest, lPmapIPFunctionP< K, T, L, U > mapFunc)
- template<typename U >  
void **map** ([workerFddBase](#) \*dest, mapIPFunctionP< K, T, U > mapFunc)
- template<typename U >  
void **map** ([workerFddBase](#) \*dest, PmapIPFunctionP< K, T, U > mapFunc)
- template<typename L , typename U >  
void **bulkMap** ([workerFddBase](#) \*dest, lbulkMapIPFunctionP< K, T, L, U > bulkMapFunc)
- template<typename L , typename U >  
void **bulkMap** ([workerFddBase](#) \*dest, lPbulkMapIPFunctionP< K, T, L, U > bulkMapFunc)
- template<typename U >  
void **bulkMap** ([workerFddBase](#) \*dest, bulkMapIPFunctionP< K, T, U > bulkMapFunc)
- template<typename U >  
void **bulkMap** ([workerFddBase](#) \*dest, PbulkMapIPFunctionP< K, T, U > bulkMapFunc)
- template<typename L , typename U >  
void **flatMap** ([workerFddBase](#) \*dest, lflatMapIPFunctionP< K, T, L, U > flatMapFunc)
- template<typename L , typename U >  
void **flatMap** ([workerFddBase](#) \*dest, lPflatMapIPFunctionP< K, T, L, U > flatMapFunc)
- template<typename U >  
void **flatMap** ([workerFddBase](#) \*dest, flatMapIPFunctionP< K, T, U > flatMapFunc)
- template<typename U >  
void **flatMap** ([workerFddBase](#) \*dest, PflatMapIPFunctionP< K, T, U > flatMapFunc)
- template<typename L , typename U >  
void **bulkFlatMap** ([workerFddBase](#) \*dest, lbulkFlatMapIPFunctionP< K, T, L, U > bulkFlatMapFunc)
- template<typename L , typename U >  
void **bulkFlatMap** ([workerFddBase](#) \*dest, lPbulkFlatMapIPFunctionP< K, T, L, U > bulkFlatMapFunc)
- template<typename U >  
void **bulkFlatMap** ([workerFddBase](#) \*dest, bulkFlatMapIPFunctionP< K, T, U > bulkFlatMapFunc)
- template<typename U >  
void **bulkFlatMap** ([workerFddBase](#) \*dest, PbulkFlatMapIPFunctionP< K, T, U > bulkFlatMapFunc)

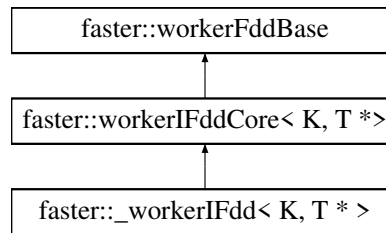
## Additional Inherited Members

The documentation for this class was generated from the following files:

- /home/mtcs/pesquisa/faster/faster.git/src/include/\_workerIFdd.h
- /home/mtcs/pesquisa/faster/faster.git/src/libfaster/workerIFdd.cpp
- /home/mtcs/pesquisa/faster/faster.git/src/libfaster/workerIFddDependent.cpp
- /home/mtcs/pesquisa/faster/faster.git/src/libfaster/workerIPFdd.cpp
- /home/mtcs/pesquisa/faster/faster.git/src/libfaster/workerIPFddDependent.cpp

## 7.4 faster::\_workerIFdd< K, T \* > Class Template Reference

Inheritance diagram for faster::\_workerIFdd< K, T \* >:



### Public Member Functions

- **\_workerIFdd** (unsigned int ident, fddType kt, fddType t)
- **\_workerIFdd** (unsigned int ident, fddType kt, fddType t, size\_t size)
- void **setData** (K \*keys, T \*\*data, size\_t \*lineSizes, size\_t size)
- void **setData** (void \*keys UNUSED, void \*data UNUSED, size\_t size UNUSED)
- void **setData** (void \*keys, void \*data, size\_t \*lineSizes, size\_t size)
- void **setDataRaw** (void \*keys UNUSED, void \*data UNUSED, size\_t size UNUSED) override
- void **setDataRaw** (void \*keys, void \*data, size\_t \*lineSizes, size\_t size) override
- size\_t \* **getLineSizes** ()
- void **insert** (void \*k, void \*in, size\_t s)
- void **insertI** (void \*in)
- void **insert** (K &key, T \*&in, size\_t s)
- void **insert** (std::deque< std::tuple< K, T \*, size\_t > > &in)
- void **apply** (void \*func, fddOpType op, [workerFddBase](#) \*dest, [fastCommBuffer](#) &buffer)
- void **collect** ([fastComm](#) \*comm) override

### Additional Inherited Members

The documentation for this class was generated from the following file:

- /home/mtcs/pesquisa/faster/faster.git/src/include/\_workerIFdd.h

## 7.5 faster::fastComm Class Reference

### Public Member Functions

- **fastComm** (int &argc, char \*\*argv)
- int **getProcid** ()
- int **getNumProcs** ()
- [fastCommBuffer](#) & **getResultBuffer** ()
- [fastCommBuffer](#) \* **getSendBuffers** ()
- bool **isDriver** ()
- void **probeMsgs** (int &tag, int &src)
- void **waitForReq** (int numReqs)
- void **joinAll** ()

- void **joinSlaves** ()
- template<typename T >  
size\_t **getSize** (T \*data UNUSED, size\_t \*ds UNUSED, size\_t s)
- template<typename T >  
size\_t **getSize** (std::vector< T > \*data, size\_t \*ds UNUSED, size\_t s)
- template<typename T >  
size\_t **getSize** (T \*\*data UNUSED, size\_t \*ds, size\_t s)
- size\_t **getSize** (std::string \*data, size\_t \*ds UNUSED, size\_t s)
- void **sendTask** ([fastTask](#) &task)
- void **recvTask** ([fastTask](#) &task)
- void **sendTaskResult** ()
- void \* **recvTaskResult** (unsigned long int &tid, unsigned long int &sid, size\_t &size, size\_t &time, [procstat](#) &stat)
- void **sendCreateFDD** (unsigned long int id, fddType type, size\_t size, int dest)
- void **recvCreateFDD** (unsigned long int &id, fddType &type, size\_t &size)
- void **sendCreateIFDD** (unsigned long int id, fddType kType, fddType tType, size\_t size, int dest)
- void **recvCreateIFDD** (unsigned long int &id, fddType &kType, fddType &tType, size\_t &size)
- void **sendCreateFDDGroup** (unsigned long int id, fddType keyType, std::vector< unsigned long int > &members)
- void **recvCreateFDDGroup** (unsigned long int &id, fddType &keyType, std::vector< unsigned long int > &members)
- void **sendDiscardFDD** (unsigned long int id)
- void **recvDiscardFDD** (unsigned long int &id)
- template<typename T >  
void **sendFDDSetData** (unsigned long int id, int dest, T \*data, size\_t size)
- template<typename T >  
void **sendFDDSetData** (unsigned long int id, int dest, T \*\*data, size\_t \*lineSizes, size\_t size)
- template<typename K , typename T >  
void **sendFDDSetIData** (unsigned long int id, int dest, K \*keys, T \*data, size\_t size)
- template<typename K , typename T >  
void **sendFDDSetIData** (unsigned long int id, int dest, K \*keys, T \*\*data, size\_t \*lineSizes, size\_t size)
- void **recvFDDSetData** (unsigned long int &id, void \*&data, size\_t &size)
- void **recvFDDSetData** (unsigned long int &id, void \*&data, size\_t \*&lineSizes, size\_t &size)
- template<typename K , typename T >  
void **recvFDDSetIData** (unsigned long int &id, K \*&keys, T \*&data, size\_t &size)
- template<typename K , typename T >  
void **recvFDDSetIData** (unsigned long int &id, K \*&keys, T \*&data, size\_t \*&lineSizes, size\_t &size)
- template<typename T >  
void **sendFDDData** (unsigned long int id, int dest, T \*data, size\_t size)
- template<typename K , typename T >  
void **sendIFDDData** (unsigned long int id, int dest, K \*keys, T \*data, size\_t size)
- void **recvFDDData** (unsigned long int &id, void \*&data, size\_t &size)
- void **recvIFDDData** (unsigned long int &id, void \*&keys, void \*&data, size\_t &size)
- template<typename T >  
void **sendFDDDataCollect** (unsigned long int id, T \*data, size\_t size)
- template<typename T >  
void **sendFDDDataCollect** (unsigned long int id, T \*\*data, size\_t \*dataSizes, size\_t size)
- template<typename K , typename T >  
void **sendFDDDataCollect** (unsigned long int id, K \*keys, T \*data, size\_t size)
- template<typename K , typename T >  
void **sendFDDDataCollect** (unsigned long int id, K \*keys, T \*\*data, size\_t \*dataSizes, size\_t size)
- template<typename T >  
void **decodeCollect** (T &item)
- template<typename T >  
void **decodeCollect** (std::pair< T \*, size\_t > &item)

- template<typename K , typename T >  
void **decodeCollect** (std::pair< K, T > &item)
- template<typename K , typename T >  
void **decodeCollect** (std::tuple< K, T \*, size\_t > &item)
- template<typename T >  
void **recvFDDDataCollect** (std::vector< T > &ret)
- void **sendReadFDDFile** (unsigned long int id, std::string filename, size\_t size, size\_t offset, int dest)
- void **recvReadFDDFile** (unsigned long int &id, std::string &filename, size\_t &size, size\_t &offset)
- void **sendWriteFDDFile** (unsigned long int id, std::string &path, std::string &sufix)
- void **recvWriteFDDFile** (unsigned long int &id, std::string &path, std::string &sufix)
- void **sendFDDInfo** (size\_t size)
- void **recvFDDInfo** (size\_t &size, int &src)
- void **sendFileName** (std::string path)
- void **recvFileName** (std::string &filename)
- void **sendCollect** (unsigned long int id)
- void **recvCollect** (unsigned long int &id)
- void **sendFinish** ()
- void **recvFinish** ()
- void **bcastBuffer** (int src, int i)
- template<typename K >  
void **sendKeyMap** (unsigned long tid, std::unordered\_map< K, int > &keyMap)
- template<typename K >  
void **recvKeyMap** (unsigned long tid, std::unordered\_map< K, int > &keyMap)
- template<typename K >  
void **distributeKeyMap** (std::unordered\_map< K, int > &localKeyMap, std::unordered\_map< K, int > &keyMap)
- template<typename K >  
void **sendCogroupData** (unsigned long tid, std::unordered\_map< K, int > &keyMap, std::vector< bool > &flags)
- template<typename K >  
void **recvCogroupData** (unsigned long tid, std::unordered\_map< K, int > &keyMap, std::vector< bool > &flags)
- bool **isSendBufferFree** (int i)
- void **sendGroupByKeyData** (int i)
- void \* **recvGroupByKeyData** (int &size)
- template<typename T >  
void **sendDataUltraPlus** (int dest, T \*data, size\_t \*lineSizes UNUSED, size\_t size, int tag, [fastCommBuffer](#) &b UNUSED, MPI\_Request \*request)
- template<typename T >  
void **sendDataUltraPlus** (int dest, std::vector< T > \*data, size\_t \*lineSizes UNUSED, size\_t size, int tag, [fastCommBuffer](#) &b UNUSED, MPI\_Request \*request)

## Public Attributes

- const size\_t **maxMsgSize** = 15000

The documentation for this class was generated from the following files:

- /home/mtcs/pesquisa/faster/faster.git/src/include/fastComm.h
- /home/mtcs/pesquisa/faster/faster.git/src/libfaster/fastComm.cpp

## 7.6 faster::fastCommBuffer Class Reference

### Public Member Functions

- **fastCommBuffer** (size\_t s)
- void **setBuffer** (void \*buffer, size\_t s)
- void **reset** ()
- char \* **data** ()
- char \* **pos** ()
- char \* **pos** (size\_t pos)
- size\_t **size** ()
- size\_t **free** ()
- void **advance** (size\_t pos)
- void **grow** (size\_t s)
- void **print** ()
- template<typename T >  
void **write** (T &v, size\_t s)
- template<typename T >  
void **writePos** (const T &v, size\_t s, size\_t pos)
- template<typename T >  
void **writePos** (const T &v, size\_t pos)
- template<typename T >  
void **writeSafe** (T \*v, size\_t s)
- template<typename T >  
void **write** (T \*v, size\_t s)
- template<typename T >  
void **write** (T v)
- void **write** (std::string i)
- void **write** (std::vector< std::string > v)
- template<typename T >  
void **write** (std::vector< T > v)
- template<typename K , typename T >  
void **write** (std::pair< K, T > p)
- template<typename K , typename T >  
void **write** (std::tuple< K, T, size\_t > t)
- void **write** ([procstat](#) &s)
- void **writePos** ([procstat](#) &s, size\_t pos)
- void **read** ([procstat](#) &s)
- void **advance** ([procstat](#) &s)
- template<typename T >  
void **read** (T &v, size\_t s)
- template<typename T >  
void **read** (T \*v, size\_t s)
- template<typename T >  
void **read** (T &v)
- template<typename T >  
void **readVec** (std::vector< T > &v, size\_t s)
- void **read** (std::vector< std::string > &v)
- void **readString** (std::string &v, size\_t s)
- template<typename T >  
void **read** (std::vector< T > &v)
- void **read** (std::string &s)
- template<typename K , typename T >  
void **read** (std::pair< K, T > &p)



- `template<typename K, typename T >`  
void **read** (std::tuple< K, T, size\_t > &t)
- `template<typename T >`  
`fastCommBuffer` & **operator**<< (T v)
- `template<typename T >`  
`fastCommBuffer` & **operator**>> (T &v)

The documentation for this class was generated from the following files:

- /home/mtcs/pesquisa/faster/faster.git/src/include/fastCommBuffer.h
- /home/mtcs/pesquisa/faster/faster.git/src/libfaster/fastCommBuffer.cpp

## 7.7 faster::fastContext Class Reference

```
#include <fastContext.h>
```

### 7.7.1 Description

Framework context class.

The context manages communication, scheduler and start Workers. A context is needed to create datasets!

### Public Member Functions

- `fastContext` (int argc=0, char \*\*argv=NULL)  
*fastContext default constructor*
- `fastContext` (const `fastSettings` &s, int argc, char \*\*argv)  
*fastContext constructor with custom settings*
- `~fastContext` ()  
*fastContext destructor*
- void `registerFunction` (void \*funcP)  
*Register a user custom function in the context.*
- void `registerFunction` (void \*funcP, const std::string name)  
*Register a user custom function in the context.*
- `template<class T >`  
void `registerGlobal` (T \*varP)  
*Gegisters a primitive global variable to be used inside used defined functions in distributted environment.*
- `template<class T >`  
void `registerGlobal` (T \*\*varP, size\_t s)  
*Gegisters a global array to be used inside used defined functions in distributted environment.*
- `template<class T >`  
void `registerGlobal` (std::vector< T > \*varP)  
*Gegisters a global Vector to be used inside used defined functions in distributted environment.*
- void `startWorkers` ()  
*Start worker machines computation.*
- bool `isDriver` ()  
*Checks for the driver process.*
- void `calibrate` ()

*Performs a microbenchmark to do dynamic load balancing (UNUSED)*

- `template<typename T >`  
`fdd< T > * onlineFullPartRead (std::string path, onlineFullPartFuncP< T > funcP)`

*Reads a file with online parsing and partition (NOT IMPLEMENTED)*

- `template<typename K, typename T >`  
`indexedFdd< K, T > * onlineFullPartRead (std::string path, lonlineFullPartFuncP< K, T > funcP)`
- `template<typename K, typename T >`  
`indexedFdd< K, T > * onlinePartRead (std::string path, lonlineFullPartFuncP< K, T > funcP)`
- `template<typename K, typename T >`  
`indexedFdd< K, T > * onlineRead (std::string path, lonlineFullPartFuncP< K, T > funcP)`
- `int numProcs ()`
- `void printInfo ()`
- `void printHeader ()`
- `void updateInfo ()`

## 7.7.2 Constructors and Destructors

### 7.7.2.1 fastContext()

```
faster::fastContext::fastContext (
    int argc = 0,
    char ** argv = NULL )
```

[fastContext](#) default constructor

Parameters

<code>argc</code>	- number of arguments from main
<code>argv</code>	- arguments from main

## 7.7.3 Member Function Documentation

### 7.7.3.1 isDriver()

```
bool faster::fastContext::isDriver ( )
```

Checks for the driver process.

Returns

- true if the process is the driver process

### 7.7.3.2 onlineFullPartRead()

```
template<typename T >
fdd<T>* faster::fastContext::onlineFullPartRead (
    std::string path,
    onlineFullPartFuncP< T > funcP )
```

Reads a file with online parsing and partition (NOT IMPLEMENTED)

## Template Parameters

<i>T</i>	- Dataset type
----------	----------------

## Parameters

<i>path</i>	- Input file path
<i>funcP</i>	- partition function pointer of types <code>::faster::onlineFullPartFuncP</code> or <code>::faster::lonlineFullPartFuncP</code>

## Returns

- a dataset of `::faster::fdd<t>` type and `faster::indexedFdd<K,T>`

## 7.7.3.3 registerFunction() [1/2]

```
void faster::fastContext::registerFunction (
    void * funcP )
```

Register a user custom function in the context.

Registering a user custom functions is necessary in order to pass it as parametes to FDD functions like **map** and **reduce**.

## Parameters

<i>funcP</i>	- Function pointer to a user defined function.
--------------	--

## 7.7.3.4 registerFunction() [2/2]

```
void faster::fastContext::registerFunction (
    void * funcP,
    const std::string name )
```

Register a user custom function in the context.

Registering a user custom functions is necessary in order to pass it as parametes to FDD functions like **map** and **reduce**.

## Parameters

<i>funcP</i>	- Function pointer to a user defined function.
<i>name</i>	- Custom name to registered funciton.

## 7.7.3.5 registerGlobal() [1/3]

```
template<class T >
```

```
void faster::fastContext::registerGlobal (
    T * varP )
```

Gegisters a primitive global variable to be used inside used defined functions in distributted environment.

#### Template Parameters

<i>T</i>	- Type of the global variable to be registered
----------	--

#### Parameters

<i>varP</i>	- Global variable to be registered
-------------	------------------------------------

#### 7.7.3.6 registerGlobal() [2/3]

```
template<class T >
void faster::fastContext::registerGlobal (
    T ** varP,
    size_t s )
```

Gegisters a global array to be used inside used defined functions in distributted environment.

#### Template Parameters

<i>T</i>	- Type of the global array to be registered
----------	---

#### Parameters

<i>varP</i>	- Global array to be registered
<i>s</i>	- Size of the array

#### 7.7.3.7 registerGlobal() [3/3]

```
template<class T >
void faster::fastContext::registerGlobal (
    std::vector< T > * varP )
```

Gegisters a global Vector to be used inside used defined functions in distributted environment.

#### Template Parameters

<i>T</i>	- Type of the global vector to be registered
----------	--

#### Parameters

<i>varP</i>	- Global vector to be registered
-------------	----------------------------------

## 7.7.3.8 startWorkers()

```
void faster::fastContext::startWorkers ( )
```

Start worker machines computation.

When this function is called, the driver processes and works processes diverge from execution. While the Driver process starts to execute user code, the worker processes start to waiting for tasks. Then workers should exit short after this function is called.

The documentation for this class was generated from the following files:

- /home/mtcs/pesquisa/faster/faster.git/src/include/fastContext.h
- /home/mtcs/pesquisa/faster/faster.git/src/libfaster/fastContext.cpp

## 7.8 faster::fastScheduler Class Reference

## Public Member Functions

- **fastScheduler** (unsigned int numProcs, std::vector< std::string > \*funcName)
- **fastTask \* enqueueTask** (fddOpType opT, unsigned long int idSrc, unsigned long int idRes, int funcId, size\_t size, std::vector< std::tuple< void \*, size\_t, int > > &globalTable)
- **fastTask \* enqueueTask** (fddOpType opT, unsigned long int id, size\_t size, std::vector< std::tuple< void \*, size\_t, int > > &globalTable)
- void **taskProgress** (unsigned long int id, unsigned long int pid, size\_t time, [procstat](#) &stat)
- void **taskFinished** (unsigned long int id, size\_t time)
- void **setCalibration** (std::vector< size\_t > time)
- void **printProcstats** ([fastTask](#) \*task)
- void **printTaskInfo** ()
- void **printTaskInfo** (size\_t task)
- void **printHeader** ()
- void **updateTaskInfo** ()
- bool **dataMigrationNeeded** ()
- std::vector< std::deque< std::pair< int, long int > > > **getDataMigrationInfo** ()
- std::vector< size\_t > **getAllocation** (size\_t size)
- void **setAllocation** (std::vector< size\_t > &alloc, size\_t size)

The documentation for this class was generated from the following files:

- /home/mtcs/pesquisa/faster/faster.git/src/include/fastScheduler.h
- /home/mtcs/pesquisa/faster/faster.git/src/libfaster/fastScheduler.cpp

## 7.9 faster::fastSettings Class Reference

```
#include <fastContext.h>
```

### 7.9.1 Description

Context Configuration Class.

Throught the fastSetting Class, the programmer can change default framework settings. like ...

#### Public Member Functions

- [fastSettings](#) ()  
*fastSetting default constructor*
- [fastSettings](#) (const [fastSettings](#) &s UNUSED)  
*fastSetting dummy constructor*
- void [allowDataBalancing](#) ()  
*Enables dynamic load balancing.*

The documentation for this class was generated from the following file:

- /home/mtcs/pesquisa/faster/faster.git/src/include/fastContext.h

## 7.10 faster::fastTask Class Reference

#### Public Attributes

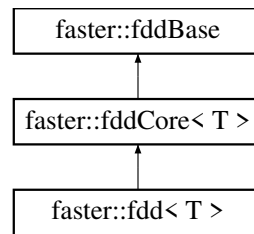
- unsigned long int **id**
- unsigned long int **srcFDD**
- unsigned long int **destFDD**
- fddOpType **operationType**
- int **functionId**
- size\_t **size**
- void \* **result**
- size\_t **resultSize**
- size\_t **workersFinished**
- std::vector< size\_t > **times**
- size\_t **duration**
- std::shared\_ptr< std::vector< double > > **allocation**
- std::vector< [procstat](#) > **procstats**
- std::vector< std::tuple< void \*, size\_t, int > > **globals**

The documentation for this class was generated from the following file:

- /home/mtcs/pesquisa/faster/faster.git/src/include/fastTask.h

## 7.11 faster::fdd< T > Class Template Reference

Inheritance diagram for faster::fdd< T >:



### Public Member Functions

- **fdd** ([fastContext](#) &c)
- **fdd** ([fastContext](#) &c, size\_t s, const std::vector< size\_t > &dataAlloc)
- **fdd** ([fastContext](#) &c, size\_t s)
- **fdd** ([fastContext](#) &c, T \*data, size\_t size)
- **fdd** ([fastContext](#) &c, std::vector< T > &dataV)
- **fdd** ([fastContext](#) &c, const char \*fileName)
- void **assign** (std::vector< T > &data)
- void **assign** (T \*data, size\_t size)
- template<typename U >  
**fdd**< U > \* **map** (mapFunctionP< T, U > funcP)
- template<typename U >  
**fdd**< U > \* **map** (PmapFunctionP< T, U > funcP)
- template<typename L, typename U >  
**indexedFdd**< L, U > \* **map** (ImapFunctionP< T, L, U > funcP)
- template<typename L, typename U >  
**indexedFdd**< L, U > \* **map** (IPmapFunctionP< T, L, U > funcP)
- template<typename U >  
**fdd**< U > \* **bulkMap** (bulkMapFunctionP< T, U > funcP)
- template<typename U >  
**fdd**< U > \* **bulkMap** (PbulkMapFunctionP< T, U > funcP)
- template<typename L, typename U >  
**indexedFdd**< L, U > \* **bulkMap** (IbulkMapFunctionP< T, L, U > funcP)
- template<typename L, typename U >  
**indexedFdd**< L, U > \* **bulkMap** (IPbulkMapFunctionP< T, L, U > funcP)
- template<typename U >  
**fdd**< U > \* **flatMap** (flatMapFunctionP< T, U > funcP)
- template<typename U >  
**fdd**< U > \* **flatMap** (PflatMapFunctionP< T, U > funcP)
- template<typename L, typename U >  
**indexedFdd**< L, U > \* **flatMap** (IflatMapFunctionP< T, L, U > funcP)
- template<typename L, typename U >  
**indexedFdd**< L, U > \* **flatMap** (IPflatMapFunctionP< T, L, U > funcP)
- template<typename U >  
**fdd**< U > \* **bulkFlatMap** (bulkFlatMapFunctionP< T, U > funcP)
- template<typename U >  
**fdd**< U > \* **bulkFlatMap** (PbulkFlatMapFunctionP< T, U > funcP)
- template<typename L, typename U >  
**indexedFdd**< L, U > \* **bulkFlatMap** (IbulkFlatMapFunctionP< T, L, U > funcP)
- template<typename L, typename U >  
**indexedFdd**< L, U > \* **bulkFlatMap** (IPbulkFlatMapFunctionP< T, L, U > funcP)

- **T reduce** (reduceFunctionP< T > funcP)
- **T bulkReduce** (bulkReduceFunctionP< T > funcP)
- std::vector< T > **collect** ()
- **fdd**< T > \* **cache** ()

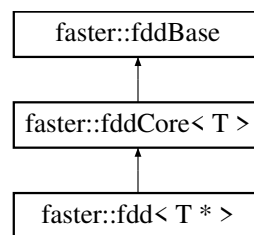
### Additional Inherited Members

The documentation for this class was generated from the following files:

- /home/mtcs/pesquisa/faster/faster.git/src/include/fastContext.h
- /home/mtcs/pesquisa/faster/faster.git/src/include/fdd.h

## 7.12 faster::fdd< T \* > Class Template Reference

Inheritance diagram for faster::fdd< T \* >:



### Public Member Functions

- **fdd** (fastContext &c)
- **fdd** (fastContext &c, size\_t s, const std::vector< size\_t > &dataAlloc)
- **fdd** (fastContext &c, size\_t s)
- **fdd** (fastContext &c, T \*data[], size\_t dataSizes[], size\_t size)
- template<typename U >  
  **fdd**< U > \* **map** (mapPFunctionP< T, U > funcP)
- template<typename U >  
  **fdd**< U > \* **map** (PmapPFunctionP< T, U > funcP)
- template<typename L, typename U >  
  **indexedFdd**< L, U > \* **map** (ImapPFunctionP< T, L, U > funcP)
- template<typename L, typename U >  
  **indexedFdd**< L, U > \* **map** (IPmapPFunctionP< T, L, U > funcP)
- template<typename U >  
  **fdd**< U > \* **bulkMap** (bulkMapPFunctionP< T, U > funcP)
- template<typename U >  
  **fdd**< U > \* **bulkMap** (PbulkMapPFunctionP< T, U > funcP)
- template<typename L, typename U >  
  **indexedFdd**< L, U > \* **bulkMap** (IbulkMapPFunctionP< T, L, U > funcP)
- template<typename L, typename U >  
  **indexedFdd**< L, U > \* **bulkMap** (IPbulkMapPFunctionP< T, L, U > funcP)
- template<typename U >  
  **fdd**< U > \* **flatMap** (flatMapPFunctionP< T, U > funcP)



- `template<typename U >`  
`fdd< U > * flatMap (PflatMapPFunctionP< T, U > funcP)`
- `template<typename L , typename U >`  
`indexedFdd< L, U > * flatMap (IflatMapPFunctionP< T, L, U > funcP)`
- `template<typename L , typename U >`  
`indexedFdd< L, U > * flatMap (IPflatMapPFunctionP< T, L, U > funcP)`
- `template<typename U >`  
`fdd< U > * bulkFlatMap (bulkFlatMapPFunctionP< T, U > funcP)`
- `template<typename U >`  
`fdd< U > * bulkFlatMap (PbulkFlatMapPFunctionP< T, U > funcP)`
- `template<typename L , typename U >`  
`indexedFdd< L, U > * bulkFlatMap (IbulkFlatMapPFunctionP< T, L, U > funcP)`
- `template<typename L , typename U >`  
`indexedFdd< L, U > * bulkFlatMap (IPbulkFlatMapPFunctionP< T, L, U > funcP)`
- `std::vector< T > reduce (PreducePFunctionP< T > funcP)`
- `std::vector< T > bulkReduce (PbulkReducePFunctionP< T > funcP)`
- `std::vector< std::pair< T *, size_t > > collect ()`
- `fdd< T * > * cache ()`

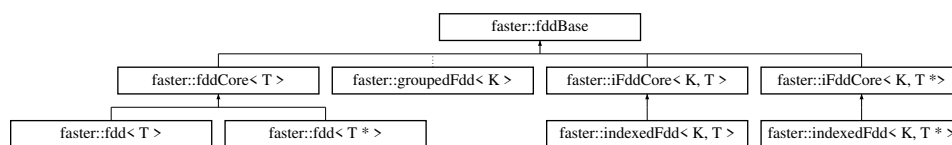
## Additional Inherited Members

The documentation for this class was generated from the following file:

- `/home/mtcs/pesquisa/faster/faster.git/src/include/fdd.h`

## 7.13 faster::fddBase Class Reference

Inheritance diagram for faster::fddBase:



## Public Member Functions

- `void setSize (size_t &s)`
- `size_t getSize ()`
- `int getId ()`
- `const std::vector< size_t > & getAlloc ()`
- `fddType tType ()`
- `fddType kType ()`
- `bool isCached ()`
- `virtual void discard ()=0`
- `virtual bool isGroupedByKey ()=0`
- `virtual void setGroupedByKey (bool gbk)=0`

## Protected Attributes

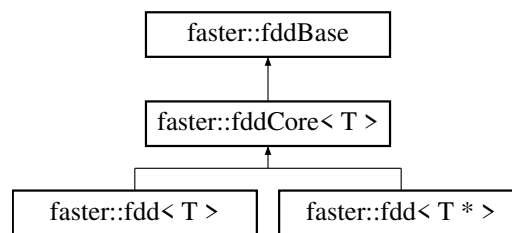
- fddType **\_kType**
- fddType **\_tType**
- unsigned long int **id**
- unsigned long int **totalBlocks**
- unsigned long int **size**
- std::vector< size\_t > **dataAlloc**
- bool **cached**

The documentation for this class was generated from the following file:

- /home/mtcs/pesquisa/faster/faster.git/src/include/fddBase.h

## 7.14 faster::fddCore< T > Class Template Reference

Inheritance diagram for faster::fddCore< T >:



## Public Member Functions

- void **discard** ()
- void **writeToFile** (std::string &path, std::string &suffix)
- void \* **getKeyMap** ()
- void **setKeyMap** (void \*keyMap UNUSED)
- bool **isGroupedByKey** ()
- void **setGroupedByKey** (bool gbk UNUSED)

## Protected Member Functions

- **fddCore** ([fastContext](#) &c)
- **fddCore** ([fastContext](#) &c, size\_t s, const std::vector< size\_t > &dataAlloc)
- **fddBase** \* **\_map** (void \*funcP, fddOpType op, [fddBase](#) \*newFdd)
- template<typename L, typename U >  
[indexedFdd](#)< L, U > \* **mapl** (void \*funcP, fddOpType op)
- template<typename U >  
[fdd](#)< U > \* **map** (void \*funcP, fddOpType op)

### Protected Attributes

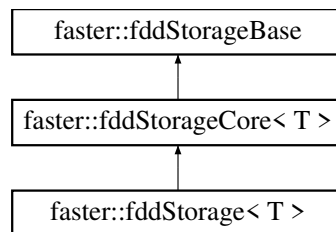
- `fastContext` \* `context`

The documentation for this class was generated from the following file:

- `/home/mtcs/pesquisa/faster/faster.git/src/include/fdd.h`

## 7.15 faster::fddStorage< T > Class Template Reference

Inheritance diagram for faster::fddStorage< T >:



### Public Member Functions

- **fddStorage** (size\_t s)
- **fddStorage** (T \*data, size\_t s)
- void **setData** (T \*data, size\_t s)
- void **setDataRaw** (void \*data, size\_t s)
- void **setSize** (size\_t s) override
- void **insert** (T &item)
- void **grow** (size\_t toSize)
- void **shrink** ()

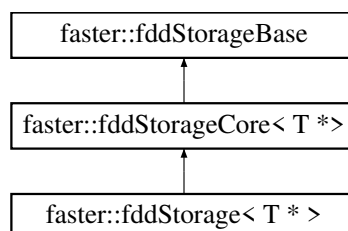
### Additional Inherited Members

The documentation for this class was generated from the following files:

- `/home/mtcs/pesquisa/faster/faster.git/src/include/_workerFdd.h`
- `/home/mtcs/pesquisa/faster/faster.git/src/include/fddStorage.h`
- `/home/mtcs/pesquisa/faster/faster.git/src/libfaster/fddStorage.cpp`

## 7.16 faster::fddStorage< T \* > Class Template Reference

Inheritance diagram for faster::fddStorage< T \* >:



## Public Member Functions

- **fddStorage** (size\_t s)
- **fddStorage** (T \*\*data, size\_t \*lineSizes, size\_t s)
- void **setData** (T \*\*data, size\_t \*lineSizes, size\_t s)
- void **setDataRaw** (void \*data, size\_t \*lineSizes, size\_t s)
- void **setSize** (size\_t s) override
- void **insert** (T \*&item, size\_t s)
- size\_t \* **getLineSizes** ()
- void **grow** (size\_t toSize)
- void **shrink** ()

## Additional Inherited Members

The documentation for this class was generated from the following file:

- /home/mtcs/pesquisa/faster/faster.git/src/include/fddStorage.h

## 7.17 faster::fddStorageBase Class Reference

Inheritance diagram for faster::fddStorageBase:



## Public Member Functions

- virtual void **grow** (size\_t toSize)=0
- size\_t **getSize** ()
- virtual void **setSize** (size\_t s UNUSED)

## Protected Attributes

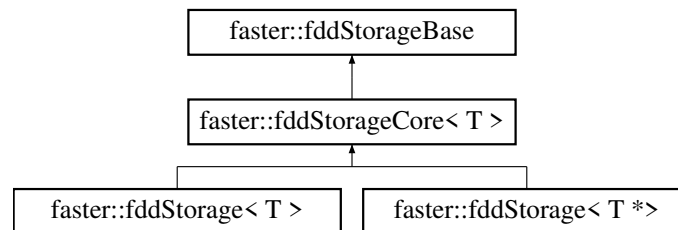
- size\_t **size**
- size\_t **allocSize**

The documentation for this class was generated from the following file:

- /home/mtcs/pesquisa/faster/faster.git/src/include/fddStorageBase.h

## 7.18 faster::fddStorageCore< T > Class Template Reference

Inheritance diagram for faster::fddStorageCore< T >:



### Public Member Functions

- **fddStorageCore** (size\_t s)
- T \* **getData** ()
- void **setSize** (size\_t s UNUSED)
- T & **operator[]** (size\_t ref)

### Protected Attributes

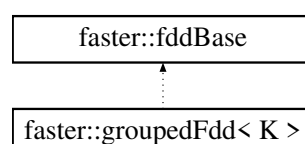
- T \* **localData**

The documentation for this class was generated from the following files:

- /home/mtcs/pesquisa/faster/faster.git/src/include/fddStorage.h
- /home/mtcs/pesquisa/faster/faster.git/src/libfaster/fddStorage.cpp

## 7.19 faster::groupedFdd< K > Class Template Reference

Inheritance diagram for faster::groupedFdd< K >:



## Public Member Functions

- `template<typename T , typename U >`  
**groupedFdd** (`fastContext` \*c, `iFddCore`< K, T > \*fdd0, `iFddCore`< K, U > \*fdd1, `system_clock::time_point` &start)
- `template<typename T , typename U , typename V >`  
**groupedFdd** (`fastContext` \*c, `iFddCore`< K, T > \*fdd0, `iFddCore`< K, U > \*fdd1, `iFddCore`< K, V > \*fdd2, `system_clock::time_point` &start)
- `groupedFdd`< K > \* **cache** ()
- `groupedFdd`< K > \* **updateByKey** (`updateByKeyG2FunctionP`< K > funcP)
- `groupedFdd`< K > \* **updateByKey** (`updateByKeyG3FunctionP`< K > funcP)
- `groupedFdd`< K > \* **bulkUpdate** (`bulkUpdateG2FunctionP`< K > funcP)
- `groupedFdd`< K > \* **bulkUpdate** (`bulkUpdateG3FunctionP`< K > funcP)
- `template<typename Ko , typename To >`  
`indexedFdd`< Ko, To > \* **mapByKey** (`lmapByKeyG2FunctionP`< K, Ko, To > funcP)
- `template<typename Ko , typename To >`  
`indexedFdd`< Ko, To > \* **mapByKey** (`lmapByKeyG3FunctionP`< K, Ko, To > funcP)
- `template<typename To >`  
`fdd`< To > \* **mapByKey** (`mapByKeyG2FunctionP`< K, To > funcP)
- `template<typename To >`  
`fdd`< To > \* **mapByKey** (`mapByKeyG3FunctionP`< K, To > funcP)
- `template<typename Ko , typename To >`  
`indexedFdd`< Ko, To > \* **flatMapByKey** (`lflatMapByKeyG2FunctionP`< K, Ko, To > funcP)
- `template<typename Ko , typename To >`  
`indexedFdd`< Ko, To > \* **flatMapByKey** (`lflatMapByKeyG3FunctionP`< K, Ko, To > funcP)
- `template<typename To >`  
`fdd`< To > \* **flatMapByKey** (`flatMapByKeyG2FunctionP`< K, To > funcP)
- `template<typename To >`  
`fdd`< To > \* **flatMapByKey** (`flatMapByKeyG3FunctionP`< K, To > funcP)
- `void discard` ()
- `template<typename Ko , typename To >`  
`indexedFdd`< Ko, To > \* **bulkFlatMap** (`lbulkFlatMapG2FunctionP`< K, Ko, To > funcP)
- `template<typename Ko , typename To >`  
`indexedFdd`< Ko, To > \* **bulkFlatMap** (`lbulkFlatMapG3FunctionP`< K, Ko, To > funcP)
- `template<typename To >`  
`fdd`< To > \* **bulkFlatMap** (`bulkFlatMapG2FunctionP`< K, To > funcP)
- `template<typename To >`  
`fdd`< To > \* **bulkFlatMap** (`bulkFlatMapG3FunctionP`< K, To > funcP)
- `bool isGroupedByKey` ()
- `void setGroupedByKey` (bool gbk UNUSED)

The documentation for this class was generated from the following file:

- `/home/mtcs/pesquisa/faster/faster.git/src/include/groupedFdd.h`

## 7.20 faster::hasher< K > Class Template Reference

### Public Member Functions

- **hasher** (int spectrum)
- `int get` (K key)

The documentation for this class was generated from the following file:

- `/home/mtcs/pesquisa/faster/faster.git/src/include/hasher.h`

## 7.21 `faster::hasher< double >` Class Template Reference

### Public Member Functions

- **hasher** (int spectrum)
- int **get** (double key)

The documentation for this class was generated from the following file:

- /home/mtcs/pesquisa/faster/faster.git/src/include/hashier.h

## 7.22 `faster::hasher< float >` Class Template Reference

### Public Member Functions

- **hasher** (int spectrum)
- int **get** (float key)

The documentation for this class was generated from the following file:

- /home/mtcs/pesquisa/faster/faster.git/src/include/hashier.h

## 7.23 `faster::hasher< std::string >` Class Template Reference

### Public Member Functions

- **hasher** (int spectrum)
- int **get** (std::string key)

The documentation for this class was generated from the following file:

- /home/mtcs/pesquisa/faster/faster.git/src/include/hashier.h

## 7.24 `faster::hdfsEngine` Class Reference

### Public Member Functions

- bool **isReady** ()
- bool **isConnected** ()
- [faster::hdfsFile](#) **open** (std::string path, fileMode mode)
- void **close** ([faster::hdfsFile](#) &f)
- void **del** (std::string path)
- bool **exists** (std::string path)

The documentation for this class was generated from the following files:

- /home/mtcs/pesquisa/faster/faster.git/src/include/hdfsEngine.h
- /home/mtcs/pesquisa/faster/faster.git/src/libfaster/hdfsEngine.cpp

## 7.25 faster::hdfsFile Class Reference

### Public Member Functions

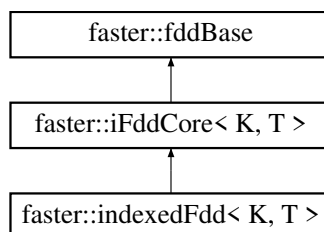
- **hdfsFile** (void \*fs, std::string &path, fileMode mode)
- void **close** ()
- size\_t **read** (char \*v, size\_t n)
- size\_t **write** (char \*v, size\_t n)
- size\_t **seek** (size\_t offset)
- size\_t **readLine** (char \*v, size\_t n, char sep)
- std::vector< std::deque< int > > **getBlocksLocations** ()
- void **del** ()

The documentation for this class was generated from the following files:

- /home/mtcs/pesquisa/faster/faster.git/src/include/hdfsEngine.h
- /home/mtcs/pesquisa/faster/faster.git/src/libfaster/hdfsEngine.cpp

## 7.26 faster::iFddCore< K, T > Class Template Reference

Inheritance diagram for faster::iFddCore< K, T >:



### Public Member Functions

- template<typename U >  
`groupedFdd< K > * cogroup (iFddCore< K, U > *fdd1)`
- template<typename U , typename V >  
`groupedFdd< K > * cogroup (iFddCore< K, U > *fdd1, iFddCore< K, V > *fdd2)`
- std::unordered\_map< K, size\_t > **countByKey** ()
- `indexedFdd< K, T > * groupByKey` ()
- void **discard** ()
- void **writeToFile** (std::string path, std::string sufix)
- bool **isGroupedByKey** ()
- void **setGroupedByKey** (bool gbk)
- void **setGroupedByMap** (bool gbm)



## Protected Member Functions

- **iFddCore** ([fastContext](#) &c)
- **iFddCore** ([fastContext](#) &c, size\_t s, const std::vector< size\_t > &dataAlloc)
- std::unordered\_map< K, std::tuple< size\_t, int, size\_t > > \* **calculateKeyCount** (std::vector< std::pair< void \*, size\_t > > &result)
- std::unordered\_map< K, int > **calculateKeyMap** (std::unordered\_map< K, std::tuple< size\_t, int, size\_t > > &count)
- void **update** (void \*funcP, fddOpType op)
- [fddBase](#) \* **\_map** (void \*funcP, fddOpType op, [fddBase](#) \*newFdd, system\_clock::time\_point &start)
- template<typename U >  
[fdd](#)< U > \* **map** (void \*funcP, fddOpType op)
- template<typename L, typename U >  
[indexedFdd](#)< L, U > \* **mapl** (void \*funcP, fddOpType op)
- [indexedFdd](#)< K, T > \* **groupByKeyMapped** ()
- [indexedFdd](#)< K, T > \* **groupByKeyHashed** ()

## Protected Attributes

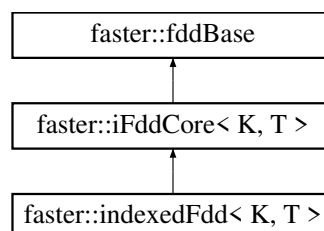
- bool **groupedByKey**
- bool **groupedByMap**
- [fastContext](#) \* **context**

The documentation for this class was generated from the following files:

- /home/mtcs/pesquisa/faster/faster.git/src/include/groupedFdd.h
- /home/mtcs/pesquisa/faster/faster.git/src/include/indexedFdd.h

## 7.27 faster::indexedFdd&lt; K, T &gt; Class Template Reference

Inheritance diagram for faster::indexedFdd< K, T >:



## Public Member Functions

- **indexedFdd** ([fastContext](#) &c)
- **indexedFdd** ([fastContext](#) &c, size\_t s, const std::vector< size\_t > &dataAlloc)
- **indexedFdd** ([fastContext](#) &c, size\_t s)
- **indexedFdd** ([fastContext](#) &c, K \*keys, T \*data, size\_t size)
- **indexedFdd** ([fastContext](#) &c, std::string)
- **indexedFdd**< K, T > \* **update** (updateIfFunctionP< K, T > funcP)
- template<typename L, typename U >  
**indexedFdd**< L, U > \* **map** (ImapIfFunctionP< K, T, L, U > funcP)
- template<typename L, typename U >  
**indexedFdd**< L, U > \* **map** (IPmapIfFunctionP< K, T, L, U > funcP)
- template<typename U >  
**fdd**< U > \* **map** (mapIfFunctionP< K, T, U > funcP)
- template<typename U >  
**fdd**< U > \* **map** (PmapIfFunctionP< K, T, U > funcP)
- template<typename L, typename U >  
**indexedFdd**< L, U > \* **mapByKey** (ImapByKeyIfFunctionP< K, T, L, U > funcP)
- template<typename L, typename U >  
**indexedFdd**< L, U > \* **mapByKey** (IPmapByKeyIfFunctionP< K, T, L, U > funcP)
- template<typename L, typename U >  
**fdd**< U > \* **mapByKey** (mapByKeyIfFunctionP< K, T, U > funcP)
- template<typename L, typename U >  
**fdd**< U > \* **mapByKey** (PmapByKeyIfFunctionP< K, T, U > funcP)
- template<typename L, typename U >  
**indexedFdd**< L, U > \* **bulkMap** (IbulkMapIfFunctionP< K, T, L, U > funcP)
- template<typename L, typename U >  
**indexedFdd**< L, U > \* **bulkMap** (IPbulkMapIfFunctionP< K, T, L, U > funcP)
- template<typename L, typename U >  
**fdd**< U > \* **bulkMap** (bulkMapIfFunctionP< K, T, U > funcP)
- template<typename L, typename U >  
**fdd**< U > \* **bulkMap** (PbulkMapIfFunctionP< K, T, U > funcP)
- template<typename L, typename U >  
**indexedFdd**< L, U > \* **flatMap** (IflatMapIfFunctionP< K, T, L, U > funcP)
- template<typename L, typename U >  
**indexedFdd**< L, U > \* **flatMap** (IPflatMapIfFunctionP< K, T, L, U > funcP)
- template<typename L, typename U >  
**fdd**< U > \* **flatMap** (flatMapIfFunctionP< K, T, U > funcP)
- template<typename L, typename U >  
**fdd**< U > \* **flatMap** (PflatMapIfFunctionP< K, T, U > funcP)
- template<typename L, typename U >  
**indexedFdd**< L, U > \* **bulkFlatMap** (IbulkFlatMapIfFunctionP< K, T, L, U > funcP)
- template<typename L, typename U >  
**indexedFdd**< L, U > \* **bulkFlatMap** (IPbulkFlatMapIfFunctionP< K, T, L, U > funcP)
- template<typename L, typename U >  
**fdd**< U > \* **bulkFlatMap** (bulkFlatMapIfFunctionP< K, T, U > funcP)
- template<typename L, typename U >  
**fdd**< U > \* **bulkFlatMap** (PbulkFlatMapIfFunctionP< K, T, U > funcP)
- std::pair< K, T > **reduce** (IreduceIfFunctionP< K, T > funcP)
- std::pair< K, T > **bulkReduce** (IbulkReduceIfFunctionP< K, T > funcP)
- std::vector< std::pair< K, T > > **collect** ()
- **indexedFdd**< K, T > \* **cache** ()

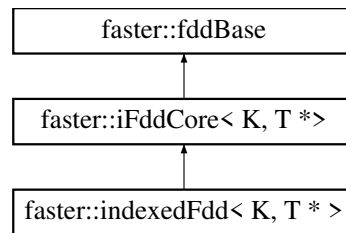
## Additional Inherited Members

The documentation for this class was generated from the following files:

- /home/mtcs/pesquisa/faster/faster.git/src/include/fastContext.h
- /home/mtcs/pesquisa/faster/faster.git/src/include/indexedFdd.h

## 7.28 faster::indexedFdd< K, T \* > Class Template Reference

Inheritance diagram for faster::indexedFdd< K, T \* >:



## Public Member Functions

- **indexedFdd** ([fastContext](#) &c)
- **indexedFdd** ([fastContext](#) &c, size\_t s, const std::vector< size\_t > &dataAlloc)
- **indexedFdd** ([fastContext](#) &c, size\_t s)
- **indexedFdd** ([fastContext](#) &c, K \*keys, T \*\*data, size\_t \*dataSizes, size\_t size)
- template<typename L, typename U >  
**indexedFdd**< L, U > \* **map** (ImapIPFunctionP< K, T, L, U > funcP)
- template<typename L, typename U >  
**indexedFdd**< L, U > \* **map** (IPmapIPFunctionP< K, T, L, U > funcP)
- template<typename L, typename U >  
**fdd**< U > \* **map** (mapIPFunctionP< K, T, U > funcP)
- template<typename L, typename U >  
**fdd**< U > \* **map** (PmapIPFunctionP< K, T, U > funcP)
- template<typename L, typename U >  
**indexedFdd**< L, U > \* **mapByKey** (ImapByKeyIPFunctionP< K, T, L, U > funcP)
- template<typename L, typename U >  
**indexedFdd**< L, U > \* **mapByKey** (IPmapByKeyIPFunctionP< K, T, L, U > funcP)
- template<typename L, typename U >  
**fdd**< U > \* **mapByKey** (mapByKeyIPFunctionP< K, T, U > funcP)
- template<typename L, typename U >  
**fdd**< U > \* **mapByKey** (PmapByKeyIPFunctionP< K, T, U > funcP)
- template<typename L, typename U >  
**indexedFdd**< L, U > \* **bulkMap** (IbulkMapIPFunctionP< K, T, L, U > funcP)
- template<typename L, typename U >  
**indexedFdd**< L, U > \* **bulkMap** (IPbulkMapIPFunctionP< K, T, L, U > funcP)
- template<typename L, typename U >  
**fdd**< U > \* **bulkMap** (bulkMapIPFunctionP< K, T, U > funcP)
- template<typename L, typename U >  
**fdd**< U > \* **bulkMap** (PbulkMapIPFunctionP< K, T, U > funcP)
- template<typename L, typename U >  
**indexedFdd**< L, U > \* **flatMap** (IflatMapIPFunctionP< K, T, L, U > funcP)

- `template<typename L, typename U >`  
`indexedFdd< L, U > * flatMap (IPflatMapIPFunctionP< K, T, L, U > funcP)`
- `template<typename L, typename U >`  
`fdd< U > * flatMap (flatMapIPFunctionP< K, T, U > funcP)`
- `template<typename L, typename U >`  
`fdd< U > * flatMap (PflatMapIPFunctionP< K, T, U > funcP)`
- `template<typename L, typename U >`  
`indexedFdd< L, U > * bulkFlatMap (IbulkFlatMapIPFunctionP< K, T, L, U > funcP)`
- `template<typename L, typename U >`  
`indexedFdd< L, U > * bulkFlatMap (IPbulkFlatMapIPFunctionP< K, T, L, U > funcP)`
- `template<typename L, typename U >`  
`fdd< U > * bulkFlatMap (bulkFlatMapIPFunctionP< K, T, U > funcP)`
- `template<typename L, typename U >`  
`fdd< U > * bulkFlatMap (PbulkFlatMapIPFunctionP< K, T, U > funcP)`
- `std::vector< std::pair< K, T > > reduce (IPreduceIPFunctionP< K, T > funcP)`
- `std::vector< std::pair< K, T > > bulkReduce (IPbulkReduceIPFunctionP< K, T > funcP)`
- `std::vector< std::tuple< K, T *, size_t > > collect ()`
- `indexedFdd< K, T * > * cache ()`

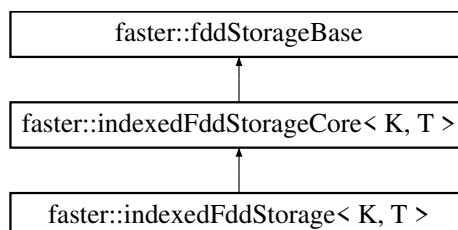
## Additional Inherited Members

The documentation for this class was generated from the following file:

- `/home/mtcs/pesquisa/faster/faster.git/src/include/indexedFdd.h`

## 7.29 faster::indexedFddStorage< K, T > Class Template Reference

Inheritance diagram for `faster::indexedFddStorage< K, T >`:



## Public Member Functions

- `indexedFddStorage (size_t s)`
- `indexedFddStorage (K *keys, T *data, size_t s)`
- `void setData (K *keys, T *data, size_t s)`
- `void setDataRaw (void *keys, void *data, size_t s)`
- `void setSize (size_t s) override`
- `void insert (K key, T &item)`
- `void insertRaw (void *d, size_t s)`
- `void grow (size_t toSize)`
- `void shrink ()`

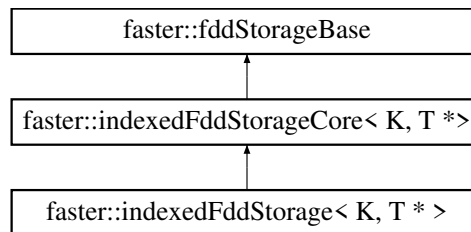
### Additional Inherited Members

The documentation for this class was generated from the following files:

- /home/mtcs/pesquisa/faster/faster.git/src/include/\_workerIFdd.h
- /home/mtcs/pesquisa/faster/faster.git/src/include/indexedFddStorage.h
- /home/mtcs/pesquisa/faster/faster.git/src/libfaster/indexedFddStorage.cpp

## 7.30 faster::indexedFddStorage< K, T \* > Class Template Reference

Inheritance diagram for faster::indexedFddStorage< K, T \* >:



### Public Member Functions

- **indexedFddStorage** (size\_t s)
- **indexedFddStorage** (K \*keys, T \*\*data, size\_t \*lineSizes, size\_t s)
- void **setData** (K \*keys, T \*\*data, size\_t \*lineSizes, size\_t s)
- void **setDataRaw** (void \*keys, void \*data, size\_t \*lineSizes, size\_t s)
- void **setSize** (size\_t s) override
- void **insert** (K key, T \*&item, size\_t s)
- void **insertRaw** (void \*d, size\_t s)
- size\_t \* **getLineSizes** ()
- void **grow** (size\_t toSize)
- void **shrink** ()

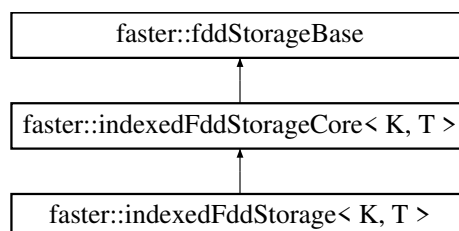
### Additional Inherited Members

The documentation for this class was generated from the following file:

- /home/mtcs/pesquisa/faster/faster.git/src/include/indexedFddStorage.h

## 7.31 faster::indexedFddStorageCore< K, T > Class Template Reference

Inheritance diagram for faster::indexedFddStorageCore< K, T >:



## Public Member Functions

- **indexedFddStorageCore** (size\_t s)
- T \* **getData** ()
- K \* **getKeys** ()
- void **setSize** (size\_t s UNUSED)
- T & **operator[]** (size\_t ref)
- void **sortByKey** ()

## Protected Attributes

- T \* **localData**
- K \* **localKeys**

The documentation for this class was generated from the following files:

- /home/mtcs/pesquisa/faster/faster.git/src/include/indexedFddStorage.h
- /home/mtcs/pesquisa/faster/faster.git/src/libfaster/indexedFddStorage.cpp

## 7.32 faster::procstat Class Reference

### Public Attributes

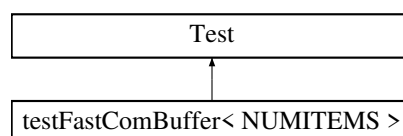
- double **ram**
- long unsigned **utime**
- long unsigned **stime**

The documentation for this class was generated from the following file:

- /home/mtcs/pesquisa/faster/faster.git/src/include/misc.h

## 7.33 testFastComBuffer< NUMITEMS > Class Template Reference

Inheritance diagram for testFastComBuffer< NUMITEMS >:



### Public Member Functions

- `template<typename T >`  
`void comp (T &a, T &b)`
- `template<typename T >`  
`void comp (std::pair< T, T > &a, std::pair< T, T > &b)`
- `template<typename T >`  
`void comp (std::tuple< T, T, T, T > &a, std::tuple< T, T, T, T > &b)`
- `template<typename T >`  
`void comp (std::vector< T > &a, std::vector< T > &b)`
- `void comp (std::vector< std::string > &a, std::vector< std::string > &b)`
- `template<typename T >`  
`void testWrite (T &val, const char *result, int size)`

### Protected Member Functions

- virtual void **SetUp** ()
- virtual void **TearDown** ()

### Protected Attributes

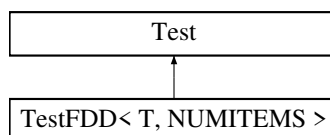
- `faster::fastCommBuffer` **buff**

The documentation for this class was generated from the following file:

- `/home/mtcs/pesquisa/faster/faster.git/src/tests/gtest-fastCommBuffer.cpp`

## 7.34 TestFDD< T, NUMITEMS > Class Template Reference

Inheritance diagram for TestFDD< T, NUMITEMS >:



### Protected Member Functions

- virtual void **SetUp** ()
- virtual void **TearDown** ()

### Protected Attributes

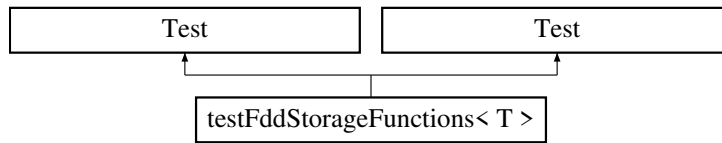
- `fastContext` **fc**
- `vector< T >` **localData**
- `fdd< T > *` **data** = NULL

The documentation for this class was generated from the following file:

- `/home/mtcs/pesquisa/faster/faster.git/src/tests/gtest-fdd.cpp`

### 7.35 testFddStorageFunctions< T > Class Template Reference

Inheritance diagram for testFddStorageFunctions< T >:



#### Protected Member Functions

- virtual void **SetUp** ()
- virtual void **TearDown** ()
- virtual void **SetUp** ()
- virtual void **TearDown** ()

#### Protected Attributes

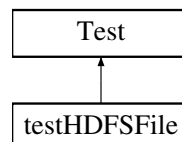
- [faster::fddStorage](#)< T > **storage**
- std::vector< T > **rawData**
- [faster::indexedFddStorage](#)< K, T > **storage**
- std::vector< T > **rawKeys**

The documentation for this class was generated from the following files:

- /home/mtcs/pesquisa/faster/faster.git/src/tests/gtest-fddStorage.cpp
- /home/mtcs/pesquisa/faster/faster.git/src/tests/gtest-indexedFddStorage.cpp

### 7.36 testHDFSFile Class Reference

Inheritance diagram for testHDFSFile:



#### Public Attributes

- [faster::hdfsEngine](#) **fs**

The documentation for this class was generated from the following file:

- /home/mtcs/pesquisa/faster/faster.git/src/tests/gtest-hdfsEngine.cpp



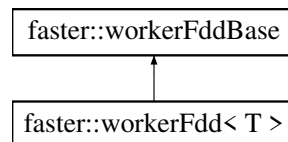
## 7.37 faster::worker Class Reference

The documentation for this class was generated from the following files:

- /home/mtcs/pesquisa/faster/faster.git/src/include/worker.h
- /home/mtcs/pesquisa/faster/faster.git/src/libfaster/worker.cpp
- /home/mtcs/pesquisa/faster/faster.git/src/libfaster/workerCreate.cpp
- /home/mtcs/pesquisa/faster/faster.git/src/libfaster/workerICreate.cpp
- /home/mtcs/pesquisa/faster/faster.git/src/libfaster/workerRun.cpp

## 7.38 faster::workerFdd< T > Class Template Reference

Inheritance diagram for faster::workerFdd< T >:



### Public Member Functions

- **workerFdd** (fddType t)
- **workerFdd** (fddType kt, fddType t)
- **workerFdd** (unsigned long int ident, fddType t)
- **workerFdd** (unsigned long int ident, fddType t, size\_t size)
- **workerFdd** (unsigned long int ident, fddType kt, fddType t)
- **workerFdd** (unsigned long int ident, fddType kt, fddType t, size\_t size)
- fddType **getType** ()
- fddType **getKeyType** ()
- void \* **getItem** (size\_t address)
- void \* **getKeys** ()
- void \* **getData** ()
- size\_t **getSize** ()
- size\_t **itemSize** ()
- size\_t **baseSize** ()
- void **setSize** (size\_t s)
- void **deleteItem** (void \*item)
- void **shrink** ()
- void **setData** (void \*d, size\_t size)
- void **setData** (void \*d, size\_t \*lineSizes, size\_t size)
- void **setData** (void \*k, void \*d, size\_t size)
- void **setData** (void \*k, void \*d, size\_t \*lineSizes, size\_t size)
- void **setDataRaw** (void \*data, size\_t size) override
- void **setDataRaw** (void \*data, size\_t \*lineSizes, size\_t size)
- void **setDataRaw** (void \*k, void \*d, size\_t s)
- void **setDataRaw** (void \*k, void \*d, size\_t \*l, size\_t s)
- size\_t \* **getLineSizes** ()
- void **insert** (void \*k, void \*in, size\_t s)
- void **insertI** (void \*in)

- void **apply** (void \*func UNUSED, fddOpType op UNUSED, [workerFddBase](#) \*dest UNUSED, [fastCommBuffer](#) &comm UNUSED)
- void **preapply** (unsigned long int id, void \*func, fddOpType op, [workerFddBase](#) \*dest, [fastComm](#) \*comm) override
- void **collect** ([fastComm](#) \*comm) override
- void **groupByKey** ([fastComm](#) \*comm)
- void **countByKey** ([fastComm](#) \*comm)
- void **exchangeDataByKey** ([fastComm](#) \*comm)
- std::vector< std::vector< void \* > > \* **getKeyLocations** ()
- void \* **getUKeys** ()
- void **setUKeys** (void \*uk)
- void \* **getKeyMap** ()
- void **setKeyMap** (void \*km)
- void **writeToFile** (void \*path, size\_t proclId, void \*sufix)

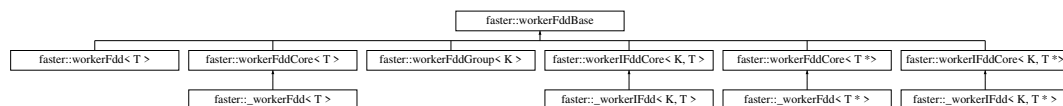
### Additional Inherited Members

The documentation for this class was generated from the following files:

- /home/mtcs/pesquisa/faster/faster.git/src/include/\_workerFdd.h
- /home/mtcs/pesquisa/faster/faster.git/src/include/workerFdd.h
- /home/mtcs/pesquisa/faster/faster.git/src/libfaster/workerFddWrapper.cpp

## 7.39 faster::workerFddBase Class Reference

Inheritance diagram for faster::workerFddBase:



### Public Member Functions

- **workerFddBase** (unsigned int ident, fddType t)
- virtual fddType **getType** ()=0
- virtual fddType **getKeyType** ()=0
- virtual void **setData** (void \*, size\_t)=0
- virtual void **setData** (void \*, size\_t \*, size\_t)=0
- virtual void **setData** (void \*, void \*, size\_t)=0
- virtual void **setData** (void \*, void \*, size\_t \*, size\_t)=0
- virtual void **setDataRaw** (void \*, size\_t)=0
- virtual void **setDataRaw** (void \*, size\_t \*, size\_t)=0
- virtual void **setDataRaw** (void \*, void \*, size\_t)=0
- virtual void **setDataRaw** (void \*, void \*, size\_t \*, size\_t)=0
- virtual void \* **getItem** (size\_t)=0
- virtual void \* **getKeys** ()=0
- virtual void \* **getData** ()=0
- virtual size\_t **getSize** ()=0
- virtual size\_t \* **getLineSizes** ()=0

- virtual void **setSize** (size\_t s)=0
- virtual size\_t **itemSize** ()=0
- virtual size\_t **baseSize** ()=0
- virtual void **deleteItem** (void \*item)=0
- virtual void **shrink** ()=0
- virtual void **insertI** (void \*v)=0
- virtual void **insert** (void \*k, void \*v, size\_t s)=0
- virtual void **preapply** (unsigned long int id, void \*func, fddOpType op, [workerFddBase](#) \*dest, [fastComm](#) \*comm)=0
- virtual void **apply** (void \*func, fddOpType op, [workerFddBase](#) \*dest, [fastCommBuffer](#) &buffer)=0
- virtual void **collect** ([fastComm](#) \*comm)=0
- virtual void **exchangeDataByKey** ([fastComm](#) \*comm)=0
- virtual std::vector< std::vector< void \* > > \* **getKeyLocations** ()=0
- virtual void \* **getUKeys** ()=0
- virtual void **setUKeys** (void \*uk)=0
- virtual void \* **getKeyMap** ()=0
- virtual void **setKeyMap** (void \*km)=0
- virtual void **writeToFile** (void \*path, size\_t procl, void \*sufix)=0

### Protected Attributes

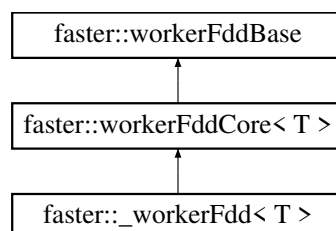
- unsigned long int **id**
- fddType **type**
- fddType **keyType**

The documentation for this class was generated from the following files:

- /home/mtcs/pesquisa/faster/faster.git/src/include/workerFddBase.h
- /home/mtcs/pesquisa/faster/faster.git/src/libfaster/workerFddBase.cpp

## 7.40 faster::workerFddCore< T > Class Template Reference

Inheritance diagram for faster::workerFddCore< T >:



## Public Member Functions

- **workerFddCore** (unsigned int ident, fddType t)
- **workerFddCore** (unsigned int ident, fddType t, size\_t size)
- void **setData** (void \*k UNUSED, void \*d UNUSED, size\_t size UNUSED)
- void **setDataRaw** (void \*keys UNUSED, void \*data UNUSED, size\_t size UNUSED) override
- void **setDataRaw** (void \*keys UNUSED, void \*data UNUSED, size\_t \*lineSizes UNUSED, size\_t size UNUSED) override
- fddType **getType** () override
- fddType **getKeyType** () override
- T & **operator[]** (size\_t address)
- void \* **getItem** (size\_t address)
- void \* **getKeys** () override
- void \* **getData** () override
- size\_t **getSize** () override
- size\_t **itemSize** () override
- size\_t **baseSize** () override
- void **setSize** (size\_t s)
- void **deleteItem** (void \*item) override
- void **shrink** ()
- void **writeToFile** (void \*path, size\_t proclId, void \*suffix)
- void **preapply** (unsigned long int id, void \*func, fddOpType op, [workerFddBase](#) \*dest, [fastComm](#) \*comm)

## Protected Member Functions

- void **exchangeDataByKey** ([fastComm](#) \*comm UNUSED)
- void \* **getUKeys** ()
- void **setUKeys** (void \*uk UNUSED)
- void \* **getKeyMap** ()
- void **setKeyMap** (void \*km UNUSED)
- std::vector< std::vector< void \* > > \* **getKeyLocations** ()

## Protected Attributes

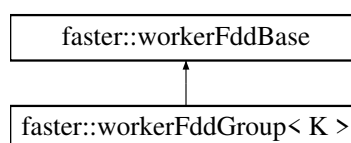
- [fddStorage](#)< T > \* **localData**

The documentation for this class was generated from the following files:

- /home/mtcs/pesquisa/faster/faster.git/src/include/\_workerFdd.h
- /home/mtcs/pesquisa/faster/faster.git/src/libfaster/workerFddCore.cpp

## 7.41 faster::workerFddGroup< K > Class Template Reference

Inheritance diagram for faster::workerFddGroup< K >:



## Public Member Functions

- **workerFddGroup** (unsigned long int id, fddType keyT, std::vector< [workerFddBase](#) \*> &members)
- fddType **getType** ()
- fddType **getKeyType** ()
- void **setData** (void \*d UNUSED, size\_t s UNUSED)
- void **setData** (void \*d UNUSED, size\_t \*ds UNUSED, size\_t s UNUSED)
- void **setData** (void \*k UNUSED, void \*d UNUSED, size\_t s UNUSED)
- void **setData** (void \*k UNUSED, void \*d UNUSED, size\_t \*ds UNUSED, size\_t s UNUSED)
- void **setDataRaw** (void \*d UNUSED, size\_t s UNUSED)
- void **setDataRaw** (void \*d UNUSED, size\_t \*ds UNUSED, size\_t s UNUSED)
- void **setDataRaw** (void \*k UNUSED, void \*d UNUSED, size\_t s UNUSED)
- void **setDataRaw** (void \*k UNUSED, void \*d UNUSED, size\_t \*ds UNUSED, size\_t s UNUSED)
- void \* **getItem** (size\_t UNUSED p)
- void \* **getKeys** ()
- void \* **getData** ()
- size\_t **getSize** ()
- size\_t \* **getLineSizes** ()
- void **setSize** (size\_t s UNUSED)
- size\_t **itemSize** ()
- size\_t **baseSize** ()
- void **deleteItem** (void \*item UNUSED)
- void **shrink** ()
- void **insertI** (void \*v UNUSED)
- void **insert** (void \*k UNUSED, void \*v UNUSED, size\_t s UNUSED)
- void **apply** (void \*func, fddOpType op, [workerFddBase](#) \*dest, [fastCommBuffer](#) &buffer)
- void **preapply** (unsigned long int id, void \*func, fddOpType op, [workerFddBase](#) \*dest, [fastComm](#) \*comm)
- void **collect** ([fastComm](#) \*comm UNUSED)
- void \* **getUKeys** ()
- void **setUKeys** (void \*uk)
- void \* **getKeyMap** ()
- void **setKeyMap** (void \*km)
- void **writeToFile** (void \*path UNUSED, size\_t proclId UNUSED, void \*sufix UNUSED)

## Additional Inherited Members

The documentation for this class was generated from the following files:

- /home/mtcs/pesquisa/faster/faster.git/src/include/workerFddGroup.h
- /home/mtcs/pesquisa/faster/faster.git/src/libfaster/workerFddGroup.cpp

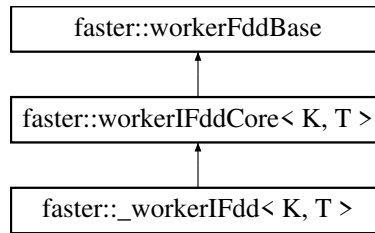
## 7.42 faster::workerFdd< K, T > Class Template Reference

The documentation for this class was generated from the following file:

- /home/mtcs/pesquisa/faster/faster.git/src/include/\_workerFdd.h

## 7.43 faster::workerIFddCore< K, T > Class Template Reference

Inheritance diagram for faster::workerIFddCore< K, T >:



### Public Member Functions

- **workerIFddCore** (unsigned int ident, fddType kt, fddType t)
- **workerIFddCore** (unsigned int ident, fddType kt, fddType t, size\_t size)
- fddType **getType** () override
- fddType **getKeyType** () override
- void **setData** (void \*data UNUSED, size\_t size UNUSED)
- void **setData** (void \*data UNUSED, size\_t \*ls UNUSED, size\_t size UNUSED)
- void **setDataRaw** (void \*data UNUSED, size\_t size UNUSED) override
- void **setDataRaw** (void \*data UNUSED, size\_t \*lineSizes UNUSED, size\_t size UNUSED) override
- T & **operator[]** (size\_t address)
- void \* **getItem** (size\_t address)
- void \* **getData** () override
- void \* **getKeys** ()
- size\_t **getSize** () override
- size\_t **itemSize** () override
- size\_t **baseSize** () override
- void **setSize** (size\_t s)
- void **deleteItem** (void \*item) override
- void **shrink** ()
- std::vector< std::vector< T \* > > **findKeyInterval** (K \*keys, T \*data, size\_t fddSize)
- void **preapply** (unsigned long int id, void \*func, fddOpType op, [workerFddBase](#) \*dest, [fastComm](#) \*comm)
- bool **onlineReadStage3** (std::deque< std::vector< std::pair< K, T >>> &q2, omp\_lock\_t &q2lock)
- bool **onlinePartReadStage3** (std::unordered\_map< K, int > &localKeyMap, [fastComm](#) \*comm, void \*funcP, std::deque< std::vector< std::pair< K, T >>> &q2, omp\_lock\_t &q2lock)
- void **onlineFullPartRead** ([fastComm](#) \*comm, void \*funcP)
- void **onlinePartRead** ([fastComm](#) \*comm, void \*funcP)
- void **onlineRead** ([fastComm](#) \*comm)
- void **groupByKey** ([fastComm](#) \*comm)
- void **groupByKeyHashed** ([fastComm](#) \*comm)
- void **countByKey** ([fastComm](#) \*comm)
- void **exchangeDataByKey** ([fastComm](#) \*comm)
- bool **exchangeDataByKeyHashed** ([fastComm](#) \*comm)
- void **exchangeDataByKeyMapped** ([fastComm](#) \*comm)
- std::vector< std::vector< void \* > > \* **getKeyLocations** ()
- void \* **getUKeys** ()
- void **setUKeys** (void \*uk)
- void \* **getKeyMap** ()
- void **setKeyMap** (void \*km)
- void **writeToFile** (void \*path, size\_t proclid, void \*suffix)

## Protected Member Functions

- K \* **distributeOwnership** (fastComm \*comm, K \*uKeys, size\_t cSize)
- void **sendPartKeyCount** (fastComm \*comm)
- std::unordered\_map< K, size\_t > **recvPartKeyMaxCount** (fastComm \*comm, std::unordered\_map< K, std::pair< size\_t, std::deque< int >> > &keyPPMaxCount)
- std::unordered\_map< K, size\_t > **recvPartKeyCount** (fastComm \*comm)
- std::unordered\_map< K, size\_t > **distributedMaxKeyCount** (fastComm \*comm, std::unordered\_map< K, std::pair< size\_t, std::deque< int >> > &keyPPMaxCount)
- bool **EDBKsendDataAsync** (fastComm \*comm, int owner, K &key, T &data, std::vector< size\_t > &dataSize)
- bool **sendPending** (fastComm \*comm, std::vector< std::deque< std::pair< K, T > > > &pendingSend, std::vector< size\_t > &dataSize)
- void **flushDataSend** (fastComm \*comm, std::vector< size\_t > &dataSize)
- bool **EDBKSendData** (fastComm \*comm, std::vector< size\_t > &dataSize)
- bool **EDBKSendDataHashed** (fastComm \*comm, size\_t &pos, std::vector< bool > &deleted, std::vector< size\_t > &dataSize, std::deque< std::pair< K, T > > &recvData, std::vector< std::deque< std::pair< K, T > > > &pendingSend, bool &dirty)
- bool **EDBKRecvData** (fastComm \*comm, size\_t &pos, size\_t &posLimit, std::vector< bool > &deleted, std::deque< std::pair< K, T > > &recvData, int &peersFinised, bool &dirty)
- void **EDBKFinishDataInsert** (std::vector< bool > &deleted, std::deque< std::pair< K, T > > &recvData, size\_t &pos)
- void **EDBKShrinkData** (std::vector< bool > &deleted, size\_t &pos)
- void **findMyKeys** (int numProcs, int Id)
- void **findMyKeysByHash** (int numProcs)

## Protected Attributes

- indexedFddStorage< K, T > \* **localData**
- std::shared\_ptr< std::vector< K > > **uKeys**
- std::shared\_ptr< std::unordered\_map< K, int > > **keyMap**
- std::vector< std::vector< void \* > > **keyLocations**
- bool **groupedByKey**
- bool **groupedByHash**

The documentation for this class was generated from the following files:

- /home/mtcs/pesquisa/faster/faster.git/src/include/\_workerIFdd.h
- /home/mtcs/pesquisa/faster/faster.git/src/libfaster/workerIFddCore.cpp





# Index

fastContext  
    faster::fastContext, 28  
faster, 11  
faster::\_workerFdd< T >, 19  
faster::\_workerFdd< T \* >, 20  
faster::\_workerIFdd< K, T >, 21  
faster::\_workerIFdd< K, T \* >, 23  
faster::fastComm, 23  
faster::fastCommBuffer, 26  
faster::fastContext, 27  
    fastContext, 28  
    isDriver, 28  
    onlineFullPartRead, 28  
    registerFunction, 29  
    registerGlobal, 29, 30  
    startWorkers, 30  
faster::fastScheduler, 31  
faster::fastSettings, 31  
faster::fastTask, 32  
faster::fdd< T >, 33  
faster::fdd< T \* >, 34  
faster::fddBase, 35  
faster::fddCore< T >, 36  
faster::fddStorage< T >, 37  
faster::fddStorage< T \* >, 37  
faster::fddStorageBase, 38  
faster::fddStorageCore< T >, 39  
faster::groupedFdd< K >, 39  
faster::hasher< double >, 41  
faster::hasher< float >, 41  
faster::hasher< K >, 40  
faster::hasher< std::string >, 41  
faster::hdfsEngine, 41  
faster::hdfsFile, 42  
faster::iFddCore< K, T >, 42  
faster::indexedFdd< K, T >, 43  
faster::indexedFdd< K, T \* >, 45  
faster::indexedFddStorage< K, T >, 46  
faster::indexedFddStorage< K, T \* >, 47  
faster::indexedFddStorageCore< K, T >, 47  
faster::procstat, 48  
faster::worker, 51  
faster::workerFdd< T >, 51  
faster::workerFddBase, 52  
faster::workerFddCore< T >, 53  
faster::workerFddGroup< K >, 54  
faster::workerIFdd< K, T >, 55  
faster::workerIFddCore< K, T >, 56  
  
isDriver  
  
faster::fastContext, 28  
  
onlineFullPartRead  
    faster::fastContext, 28  
  
registerFunction  
    faster::fastContext, 29  
registerGlobal  
    faster::fastContext, 29, 30  
  
startWorkers  
    faster::fastContext, 30  
  
TestFDD< T, NUMITEMS >, 49  
testFastComBuffer< NUMITEMS >, 48  
testFddStorageFunctions< T >, 50  
testHDFSFile, 50