

# Assignment 3

Q1. Design a function that calculates the area of a rectangle. You could define default values for the width and the height but still allow the caller to provide different values when needed.

Q2. Raising a number  $n$  to a power  $p$  is the same as multiplying  $n$  by itself  $p$  times. Write a function called `power()` that takes a double value for  $n$  and an int value for  $p$ , and returns the result as a double value. Use a default argument of 2 for  $p$ , so that if this argument is omitted, the number  $n$  will be squared. Write a `main()` function that gets values from the user to test this function.

Q3. Write a program to define function ***cube()*** as inline for calculating cube.

Q4. Write a program that will overload a function `Volume()` to compute following operations:

1. A cube (side)
2. A cuboid (length, breadth, height)
3. A sphere (radius)

Q4. . Create a class containing the details of Students as details below and a main function to test the class:

*Data Members(properties):*

1. Name
2. Roll No
3. Degree
4. Hostel
5. CurrentCGPA

*Member Function(behavior):*

1. `addDetails();`
2. `updateDetails();`
3. `updateCGPA();`
4. `updateResidenceInfo();`
5. `displaydetails();`

Q5. Create a code snippet that illustrates the following:

1. calling of private member functions inside public member function
2. Access private member functions inside public member function