

## Lab#03 : Wireshark Lab: Capturing Cleartext Login with Local HTTP Server

### Objectives:

Utilizing Wireshark on a local server to capture cleartext credentials.

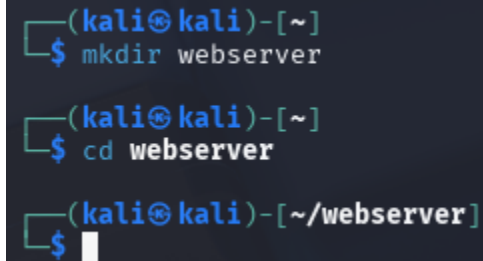
### Step-by-Step Instructions / Summary

- Part-1: Setup a local HTTP Server with Login Form
- Part-2: Start the server
- Part-3: Start Wireshark Capture
- Part-4: Filter in Wireshark

#### 1. Setup a local HTTP Server with Login Form

##### 1.1. Create a project folder

```
mkdir ~/webserver  
cd ~/webserver
```



```
(kali㉿kali)-[~]  
$ mkdir webserver  
  
(kali㉿kali)-[~]  
$ cd webserver  
  
(kali㉿kali)-[~/webserver]  
$
```

##### 1.2. Create Fake Login Page (index.html)

```
nano index.html
```



```
kali@kali: ~/webserver  
File Actions Edit View Help  
GNU nano 8.3 index.html *  
<!DOCTYPE html>  
<html>  
<body>  
<h2>Login Page</h2>  
<form action="/login" method="POST">  
  Username: <input type="text" name="username"><br>  
  Password: <input type="password" name="password"><br>  
  <input type="submit" value="Login">  
</form>  
</body>  
</html>
```

##### 1.3. Create Python Web Server Script (server.py)

## nano server.py

```
File Actions Edit View Help
GNU nano 8.3 server.py *
from http.server import BaseHTTPRequestHandler, HTTPServer
import urllib.parse

class SimpleHandler(BaseHTTPRequestHandler):
    def do_GET(self):
        if self.path == "/":
            with open("index.html", "rb") as f:
                self.send_response(200)
                self.send_header("Content-type", "text/html")
                self.end_headers()
                self.wfile.write(f.read())

    def do_POST(self):
        length = int(self.headers['Content-Length'])
        post_data = self.rfile.read(length).decode('utf-8')
        data = urllib.parse.parse_qs(post_data)
        print("== LOGIN ATTEMPT ==")
        print(f"Username: {data.get('username', [''])[0]}")
        print(f"Password: {data.get('password', [''])[0]}")
        self.send_response(200)
        self.end_headers()
        self.wfile.write(b"Login submitted. Check server console.")

server = HTTPServer(('0.0.0.0', 8080), SimpleHandler)
print("Server started on http://localhost:8080")
server.serve_forever()
```

After the two files are saved, we'll use them for the login page.

```
(kali@kali)-[~/webserver]
$ ls
index.html  server.py
```

## 2. Start the server

python3 server.py

```
(kali@kali)-[~/webserver]
$ python3 server.py
Server started on http://localhost:8080
```

We'll then go to use that login page and it pops up like this:

localhost:8080/ × +

← → ↻ 🏠 🛡️ 📄 localhost:8080

## Login Page

Username:

Password:

Login

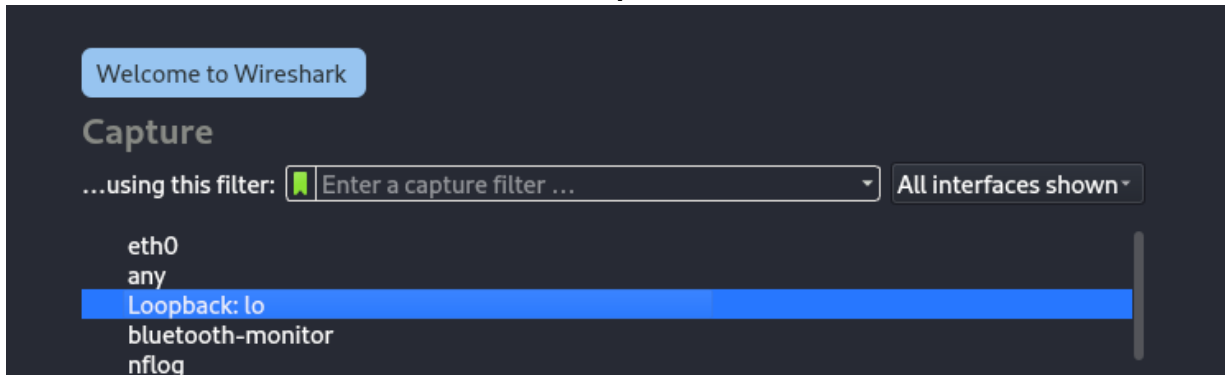
## 3. Start Wireshark Capture

### 3.1. Launch Wireshark

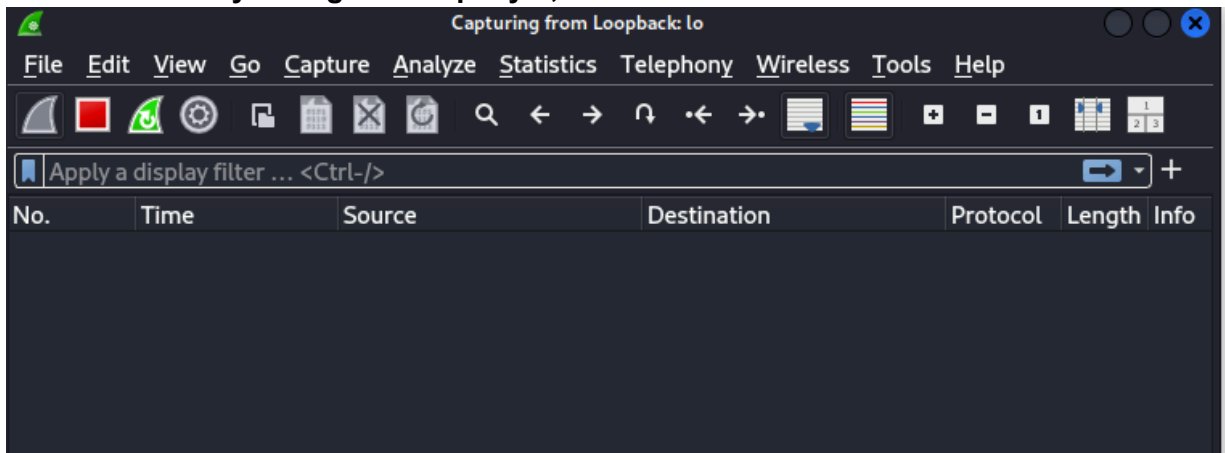
First is launching Wireshark through the terminal

```
(kali@kali)-[~]  
$ wireshark  
** (wireshark:402178) 23:41:07.150492 [GUI ECHO] -- virtual const QPalette*  
Qt6CTPlatformTheme::palette(QPlatformTheme::Palette) const QPlatformTheme::Sy  
stemPalette
```

Afterwards we'll select the *IO interface* to capture the credentials from the webserver



There is currently no login attempts yet, so we'll have to enter them to see the traffic



### 3.2. Visit the Login Page in Browser

Coming back to the Login Page.

<http://localhost:8080>

**This is the credentials that will be used:**

**username:** reza

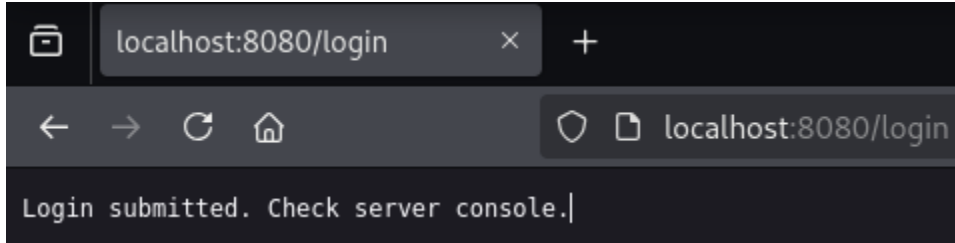
**password:** test@123

# Login Page

Username:

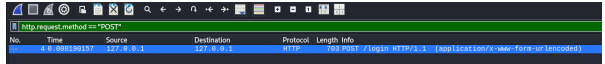
Password:

We have successfully logged in and now it's time to filter out the traffic

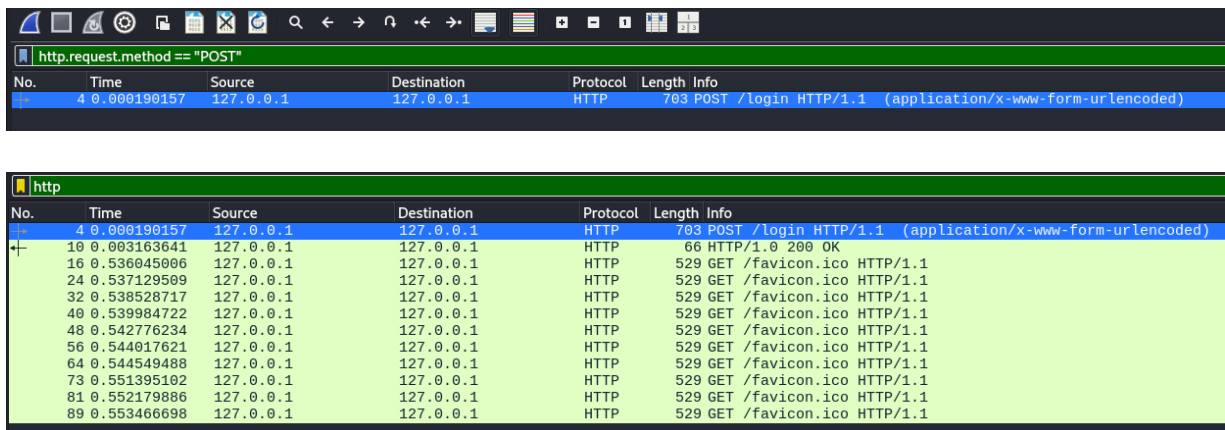


## 4. Filter in Wireshark

### 4.1. Using the following filters in order

Filter	What it does
http.request.method == "POST"	Shows POST requests only 
http	Shows all HTTP traffic
tcp.port == 8080	Shows all packets on port 8080
frame contains "username"	Searches for keyword "username" in frames

Filters in order:



tcp.port == 8080						
No.	Time	Source	Destination	Protocol	Length	Info
1	0.000000000	127.0.0.1	127.0.0.1	TCP	74	55096 → 8080 [SYN] Seq=0 Win=65495 Len=0 MSS=65495 SACK_PERM TSval=
2	0.000015228	127.0.0.1	127.0.0.1	TCP	74	8080 → 55096 [SYN, ACK] Seq=0 Ack=1 Win=65483 Len=0 MSS=65495 SACK_
3	0.000031781	127.0.0.1	127.0.0.1	TCP	66	55096 → 8080 [ACK] Seq=1 Ack=1 Win=65536 Len=0 TSval=947103278 TSec
4	0.000190157	127.0.0.1	127.0.0.1	HTTP	703	POST /login HTTP/1.1 (application/x-www-form-urlencoded)
5	0.000198407	127.0.0.1	127.0.0.1	TCP	66	8080 → 55096 [ACK] Seq=1 Ack=638 Win=64896 Len=0 TSval=947103278 TS
6	0.002896814	127.0.0.1	127.0.0.1	TCP	158	8080 → 55096 [PSH, ACK] Seq=1 Ack=638 Win=64896 Len=92 TSval=947103
7	0.002926149	127.0.0.1	127.0.0.1	TCP	66	55096 → 8080 [ACK] Seq=638 Ack=93 Win=65536 Len=0 TSval=947103281 T
8	0.003088264	127.0.0.1	127.0.0.1	TCP	104	8080 → 55096 [PSH, ACK] Seq=93 Ack=638 Win=64896 Len=38 TSval=94710
9	0.003095634	127.0.0.1	127.0.0.1	TCP	66	55096 → 8080 [ACK] Seq=638 Ack=131 Win=65536 Len=0 TSval=947103281
10	0.003163641	127.0.0.1	127.0.0.1	HTTP	66	HTTP/1.0 200 OK
11	0.003917783	127.0.0.1	127.0.0.1	TCP	66	55096 → 8080 [FIN, ACK] Seq=638 Ack=132 Win=65536 Len=0 TSval=94710
12	0.003978798	127.0.0.1	127.0.0.1	TCP	66	8080 → 55096 [ACK] Seq=132 Ack=639 Win=64896 Len=0 TSval=947103282
13	0.535902883	127.0.0.1	127.0.0.1	TCP	74	55108 → 8080 [SYN] Seq=0 Win=65495 Len=0 MSS=65495 SACK_PERM TSval=
14	0.535920481	127.0.0.1	127.0.0.1	TCP	74	8080 → 55108 [SYN, ACK] Seq=0 Ack=1 Win=65483 Len=0 MSS=65495 SACK_
15	0.535934412	127.0.0.1	127.0.0.1	TCP	66	55108 → 8080 [ACK] Seq=1 Ack=1 Win=65536 Len=0 TSval=947103814 TSec
16	0.536045006	127.0.0.1	127.0.0.1	HTTP	529	GET /favicon.ico HTTP/1.1
17	0.536052409	127.0.0.1	127.0.0.1	TCP	66	8080 → 55108 [ACK] Seq=1 Ack=464 Win=65024 Len=0 TSval=947103814 TS
18	0.536621748	127.0.0.1	127.0.0.1	TCP	66	8080 → 55108 [FIN, ACK] Seq=1 Ack=464 Win=65536 Len=0 TSval=9471038
19	0.536845190	127.0.0.1	127.0.0.1	TCP	66	55108 → 8080 [FIN, ACK] Seq=464 Ack=2 Win=65536 Len=0 TSval=9471038

frame contains "username"						
No.	Time	Source	Destination	Protocol	Length	Info
4	0.000190157	127.0.0.1	127.0.0.1	HTTP	703	POST /login HTTP/1.1 (application/x-www-form-urlencoded)

## 4.2. Follow the stream

The next step is following the POST packet from the follow > HTTP stream

http.request.method == "POST"						
No.	Time	Source	Destination	Protocol	Length	Info
4	0.000190157	127.0.0.1	127.0.0.1	HTTP	703	POST /login HTTP/1.1 (application/x-www-form-urlencoded)

Mark/Unmark Selected	Ctrl+M
Ignore/Unignore Selected	Ctrl+D
Set/Unset Time Reference	Ctrl+T
Time Shift...	Ctrl+Shift+T
Packet Comments	
Edit Resolved Name	
Apply as Filter	
Prepare as Filter	
Conversation Filter	
Colorize Conversation	
SCTP	
Follow	HTTP Stream Ctrl+Alt+Shift+H
Copy	TCP Stream Ctrl+Alt+Shift+T

Frame 4: 703 bytes on wire (5624 bits), 703	
Ethernet II, Src: 00:00:00_00:00:00 (00:00:00:00:00:00)	0010 02 b1 20 74 40 00 40
Internet Protocol Version 4, Src: 127.0.0.1, Destination: 127.0.0.1	0020 00 01 d7 38 1f 90 bc
Transmission Control Protocol, Src Port: 55096, Dest Port: 8080	0030 02 00 00 36 00 00 00

Finally, we can find the credentials here!

```

username=reza&password=test%40123
HTTP/1.0 200 OK
Server: BaseHTTP/0.6 Python/3.13.2
Date: Wed, 18 Jun 2025 03:49:00 GMT
Login submitted. Check server console.

```



## Tools & Skills Used

- Python3 HTTP Server
- Kali Linux / Linux environment
- HTTP protocol inspection
- Credential sniffing techniques



## Reflection & Takeaways

With this lab, it helped me sharpen my skill using Wireshark filters to capture cleartext credentials, a skill previously used for ctfs such as Cyberdefenders and PicoCTF. I remember specifically applying filters such as `http.request.method == "POST"` and searching for strings such as "username" reminded me how credentials can be stolen when encryption wasn't implemented.