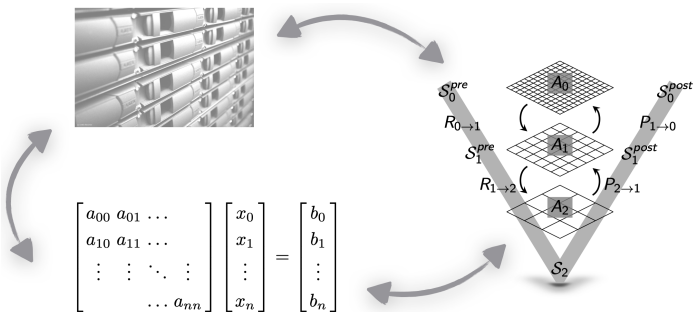


# Introduction to linear solvers and preconditioning in BACI





Several people have contributed to these slides in some way or another (in alphabetical order):

- ▶ Max Firmbach
- ▶ Martin Kronbichler
- ▶ Matthias Mayr
- ▶ Tobias Wiesner



- ▶ Introduction
- ▶ Backend
- ▶ Implementation
- ▶ Hands-on
- ▶ Discussion

# Linear System



## Linear system:

$$\begin{array}{c} \text{range} \\ \text{space } \mathcal{R} \end{array} \left\{ \begin{array}{c} \text{domain space } \mathcal{D} \\ \left( \begin{array}{ccc} a_{11} & \dots & \\ \vdots & \ddots & \\ & a_{ij} & \\ & & \ddots \\ & & & a_{nn} \end{array} \right) \end{array} \right. \begin{pmatrix} x_1 \\ \vdots \\ x_n \end{pmatrix} = \begin{pmatrix} b_1 \\ \vdots \\ b_n \end{pmatrix}$$

### Task

Given (sparse) matrix  $A \in \mathbb{R}^{n \times n}$  and vector  $b \in \mathcal{R}$ , find the solution vector  $x \in \mathcal{D}$  such that  $Ax = b$ .

We choose  $\mathcal{R} = \mathbb{R}^n$  and  $\mathcal{D} = \mathbb{R}^n$ .



## Solution

Solution of the system is given by the inverse  $A^{-1}$ :

$$x = A^{-1}b.$$

Explicit calculation of the inverse is **extremely** expensive! Think about other ways how to solve the linear system.

## Remarks:

- ▶ Matrix  $A$  needs to be non-singular.
- ▶ Matrix  $A$  can be either a “regular” matrix or a “block” matrix composed of multiple “regular” matrices,

$$A_{block} = \begin{pmatrix} B & C \\ D & E \end{pmatrix}$$

- ▶ In FEM, matrix  $A$  is sparse.

## Direct vs iterative solvers and preconditioning





**Direct method:** factorize the matrix using (sparse) Gaussian elimination, i.e.

$$A = \begin{bmatrix} 4 & 2 & 4 \\ 1 & 2 & 1 \\ 3 & 3 & 9 \end{bmatrix} \quad \text{do LU factorization} \quad U = \begin{bmatrix} 4 & 2 & 4 \\ 0 & 1.5 & 0 \\ 0 & 0 & 6 \end{bmatrix}.$$

- ▶ Robust black-box solvers solve almost any reasonable (= well-posed) system  $Ax = b$  accurately.
- ▶ **But:** direct solvers do not scale with increasing problem size.

You might know them from: **UMFPACK**, **SuperLU**





**Iterative method:** Improve initial guess  $x^0$  iteratively by using matrix-vector products  $Ax^k$ , i.e.

$$x^{k+1} = \mathcal{P}(x^k, Ax^k, b).$$

such that  $x^k \rightarrow x$  for  $k \rightarrow \infty$ .

## Prerequisites

All iterative methods have certain prerequisites for convergence. If these are not fulfilled there is no guarantee to obtain a good approximation of the solution  $x$ .

### Typical prerequisites:

- ▶  $A$  has to be symmetric positive definite.
- ▶  $A$  has to be diagonally dominant.
- ▶  $A$  must not have zeros on the diagonal.



**Iterative method:** Improve initial guess  $x^0$  iteratively by using matrix-vector products  $Ax^k$ , i.e.

$$x^{k+1} = \mathcal{P}(x^k, Ax^k, b).$$

such that  $x^k \rightarrow x$  for  $k \rightarrow \infty$ .

## Basic usage:

- ▶ Only perform a finite number of iterations (possibly  $k \leq C$  with  $C \ll n$  a constant)
- ▶ How many iterations should we do — when to stop?



- ▶ Slow progress in CG or GMRES for badly conditioned matrices (which are quite common: fluid flow, elasticity).
- ▶ Try to improve condition numbers (and hence performance) by solving a modified system.

$$P^{-1}Ax = P^{-1}b$$

for some **preconditioner**  $P$ .

- ▶ Goal:  $P^{-1}A \approx I$  and  $P^{-1}$  should be cheap to apply (so there is no use in setting  $P^{-1} = A^{-1}$ ).
- ▶ Any (linear) operator can be used as preconditioner:
  - ▶ Jacobi or Gauss–Seidel iteration (e.g.  $P^{-1} = (D + L)^{-1}$ )
  - ▶ Incomplete factorizations (e.g. ILU:  $A \approx \tilde{L}\tilde{U}$ )
  - ▶ Multigrid
  - ▶ (CG with a loose tolerance)
- ▶ Choice and design of preconditioner **highly** affect performance.

# The Trilinos Library



## What is the Trilinos library exactly?

A collection of different packages, also including direct and iterative solvers as well as preconditioners.

What you might now already:

- ▶ Epetra → Sparse Linear Algebra
- ▶ Amesos → Direct Solver (UMFPACK, Superlu)
- ▶ AztecOO → Iterative Solver (CG, GMRES)
- ▶ Ifpack → Preconditioner (ILU, ICHOL, GS)
- ▶ ML → Multigrid-Preconditioner

## Liner solver interface in BACI



## Choose solver type

- ▶ Decision between direct or iterative solver
- ▶ If iterative method is chosen, additional options need to be set

```
enum SolverType
{
    aztec_msr ,           // AztecOO (iterative)
    ...
    umfpack ,            // Amesos – Umfpack (direct)
    amesos_klu_sym ,     // Amesos – Klu (direct)
    amesos_klu_nonsym ,  // Amesos – Klu (direct)
    superlu ,           // Amesos – Superlu (direct)
    belos ,             // Belos (iterative)
    undefined           // no solver
};
```



## Choose iterative type

- ▶ Solvers from AztecOO and Belos are available
- ▶ If iterative method is chosen, one should also specify a preconditioner

```
enum AzSolverType
{
    azsolv_CG ,           // Aztec00/Belos – CG
    azsolv_GMRES ,       // Aztec00/Belos – GMRES
    ...
    azsolv_BiCGSTAB      // Aztec00/Belos – BiCGSTAB
};
```





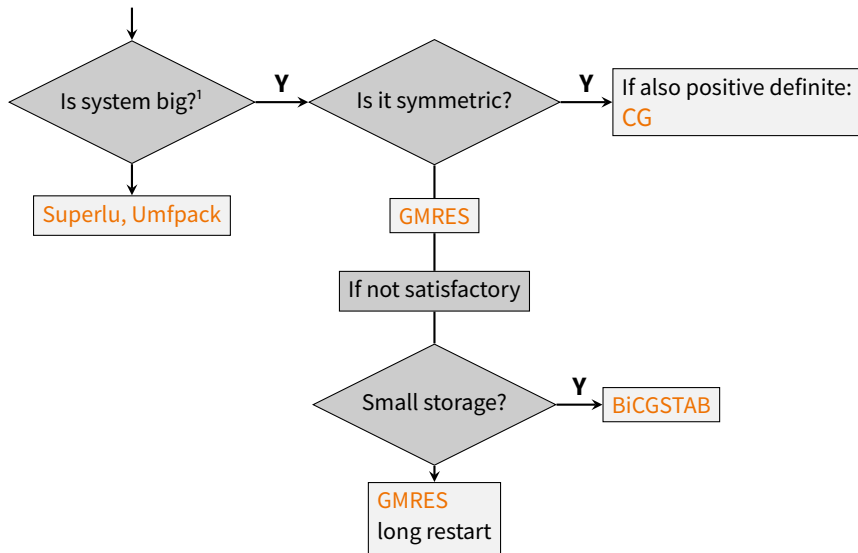
## Choose preconditioner type

- ▶ Different options from several packages are available
- ▶ Setting no preconditioner is not advisable

```
enum AzPrecType
{
    azprec_none ,           // no preconditioning
    ...
    azprec_ILU ,           // AztecOO – LU
    azprec_ICC ,           // AztecOO – Cholesky
    ...
    azprec_BGS2x2 ,        // BACI – block gauss seidel
    ...
    azprec_ML ,            // ML – multigrid
    azprec_MueLuAMG ,      // MueLu – multigrid
    azprec_AMGnxn ,        // BACI – multigrid
};
```

## Application and examples

# Choosing a linear solver



<sup>1</sup>around 50.000 degrees of freedom.



## Description

Problem represented by a sparse matrix  $A$ , which now should be solved with a linear solver. Different solving strategies are possible!

- ▶ How to choose a respective linear solver?
- ▶ Which options to set for iterative solvers?

SOLVER 1

NAME	LinearSolver
SOLVER	?
AZSOLVE	?
AZPREC	?
AZOUTPUT	?
...	

## Discussion



The packages from Trilinos used in BACI are old and not actively developed anymore! What could be done to use more recent implementations and features:

- ▶ Epetra → Tpetra / Kokkos / Teuchos (**extremely difficult<sup>2</sup>**)
- ▶ Amesos → Amesos2 (**easy**)
- ▶ AztecOO → Belos (**in the making<sup>3</sup>**)
- ▶ Ifpack → Ifpack2 (**easy**)
- ▶ ML → MueLu (**difficult**)

Switching to newer packages ensures long term compability with Trilinos and offers new possibilities regarding high performance computing ...

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<sup>2</sup><https://gitlab.lrz.de/baci/baci/-/issues/746>.

<sup>3</sup><https://gitlab.lrz.de/baci/baci/-/issues/702>.



Right now the solver parameters one can choose are quite overwhelming. One could think of reducing and simplifying the solver interface and input parameters and make them independent of Trilinos naming<sup>4</sup>:

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	SOLVER 1
NAME	LinearSolver
TYPE	direct / iterative
METHOD	umfpack / cg, gmres, ...
PREC	...
VERBOSITY	...
...	

Or switch to an xml input format like it is done in MueLu or NOX (nonlinear solver).

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<sup>4</sup><https://gitlab.lrz.de/baci/baci/-/issues/722>.

**Questions & Remarks ?**