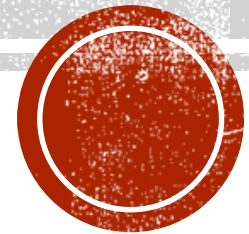


BINARY SEARCH TREE

Sutherland Programming Club

By Yizuo Chen, Yiyu Chen



BINARY TREE



A tree has n nodes and $n - 1$ edges

Each node has $0 - 2$ children

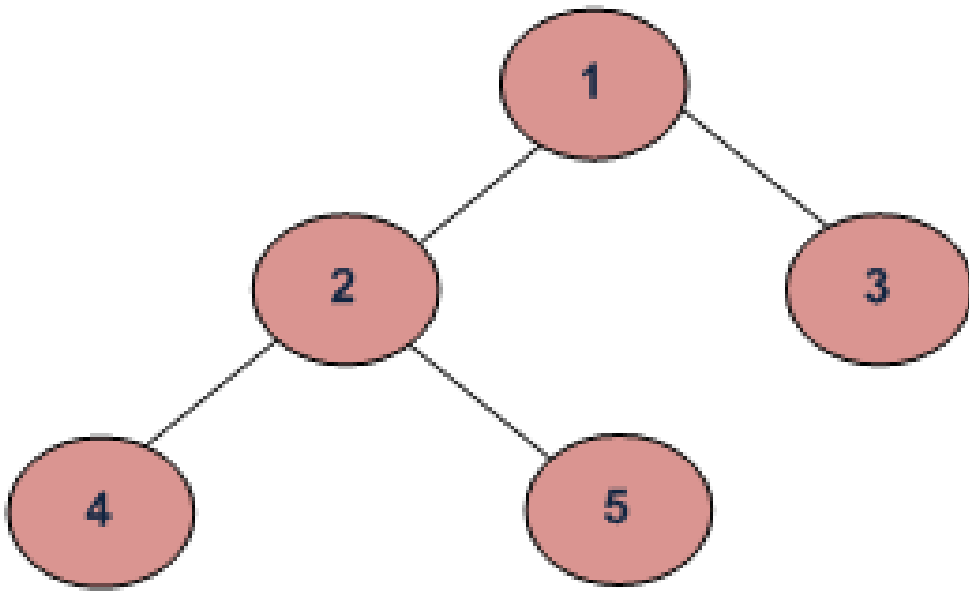
A node has no child is called a **leaf**

Parent.

The nodes which have the same parent is called **siblings**.



TREE TRAVERSALS



Depth First Traversals:

- (a) Inorder (Left, Root, Right) : 4 2 5 1 3
- (b) Preorder (Root, Left, Right) : 1 2 4 5 3
- (c) Postorder (Left, Right, Root) : 4 5 2 3 1

Only change the orders!

Breadth First or Level Order Traversal : 1 2
3 4 5



MORE ABOUT BINARY SEARCH TREE

- The upper most node is called **root**.
- The **depth** of a node n : the length of the unique path from the root to n .
- The **height** of a node n : the length of the longest path from n to a leaf.

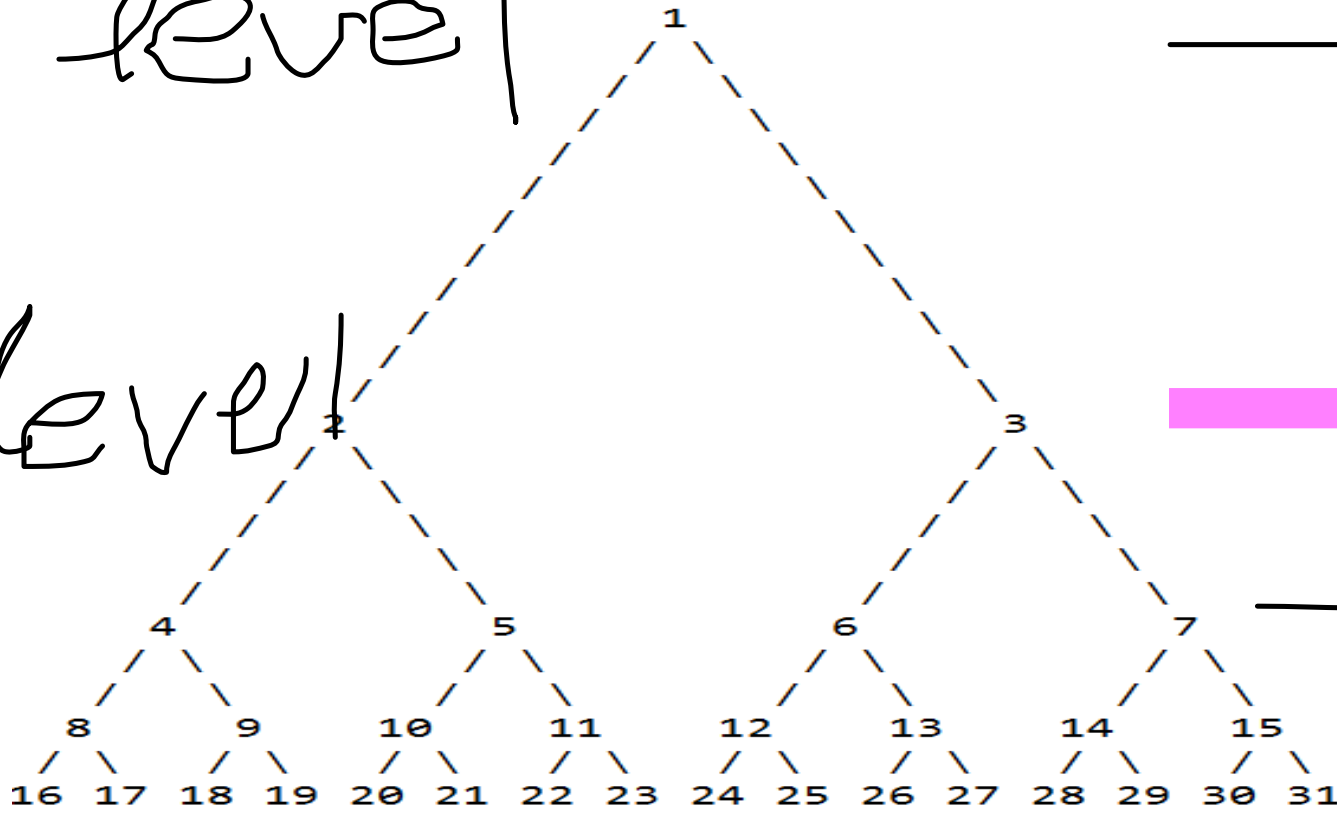


CALCULATE THE MAXIMUM HEIGHT OF A BINARY TREE

0

level

1 level



1

2

4

8

16



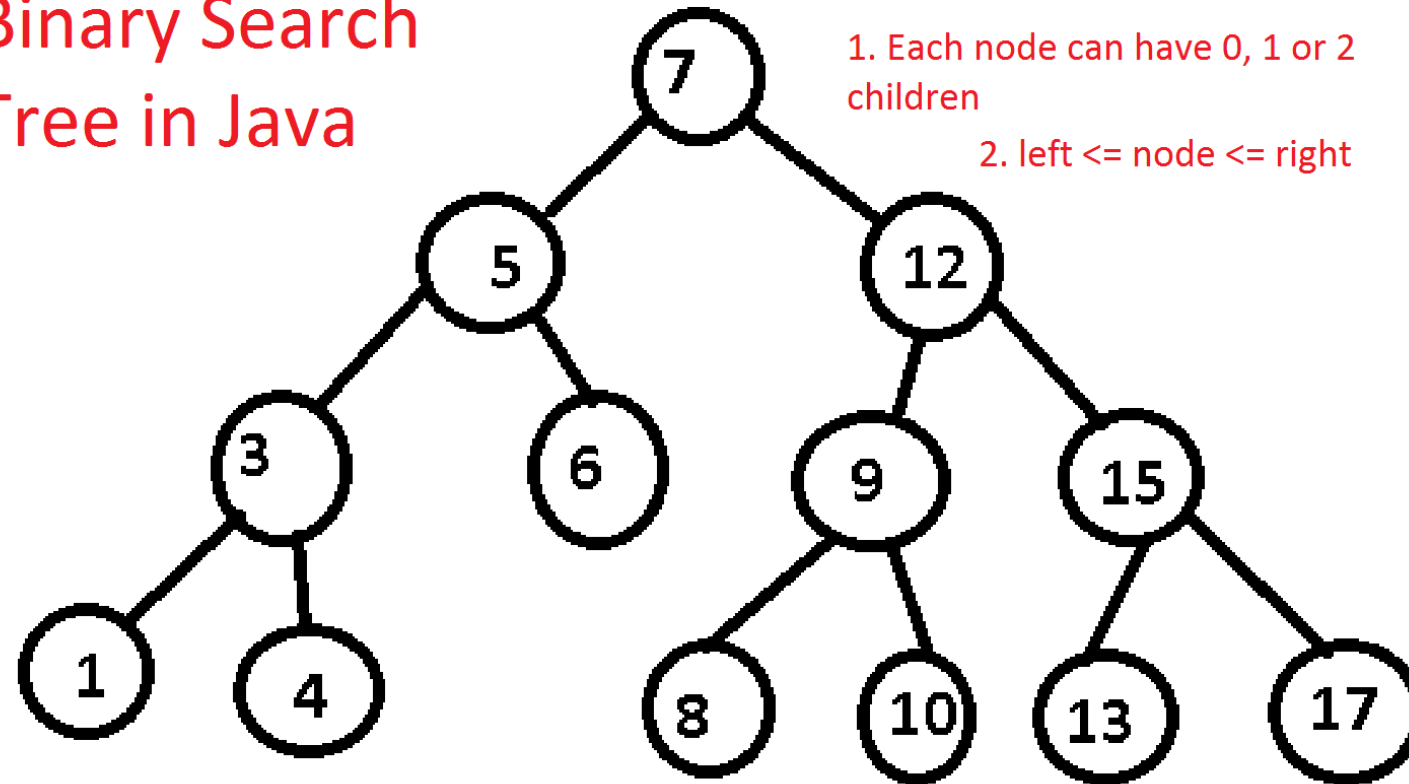
PATTERNS

- For k-th level of a binary tree, there're at most 2^k nodes.
- Total nodes to k-th level: $2^0 + 2^1 + 2^2 + \dots + 2^k = 2^{k+1} - 1$.
- # nodes = $2^{\text{height}} - 1$.
- Height = $\log_2(\text{\#nodes} + 1)$.



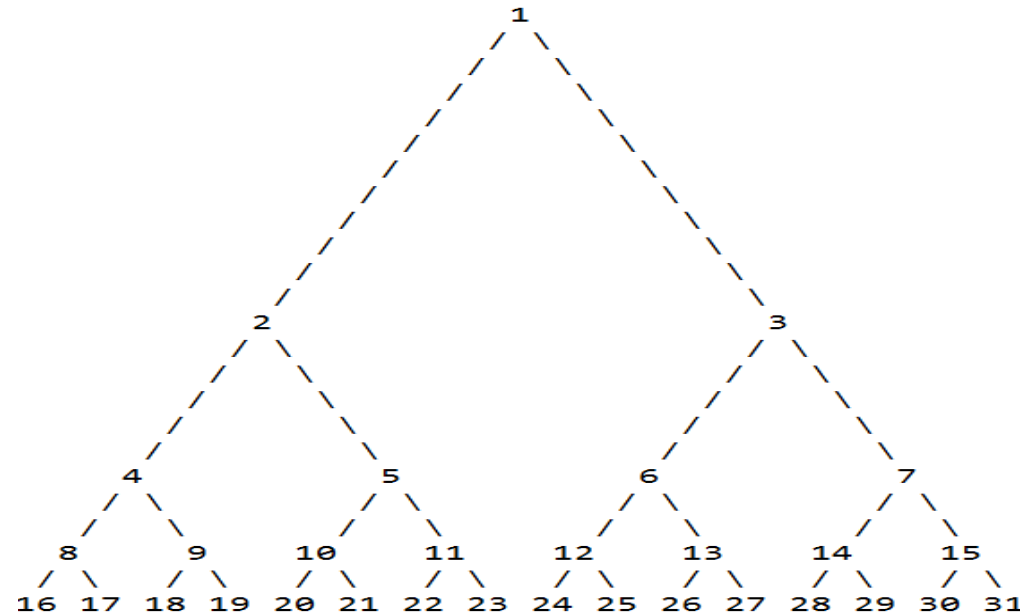
BINARY SEARCH TREE

Binary Search Tree in Java



BUILD A BINARY SEARCH TREE

- Struct NODE{
 - NODE left;
 - NODE right;
 - Datatype value;
- }tree[size];



INSERT

```
Void Insert(int pos, int x){
    if(tree[pos] == NULL){
        create_new_node({NULL, NULL, x});
    }
    else{
        if(x < tree[pos].val){
            Insert(tree[pos].left, x);
        }
        else if (x > tree[pos].val){
            Insert(tree[pos].right, x);
        }
    }
}
```

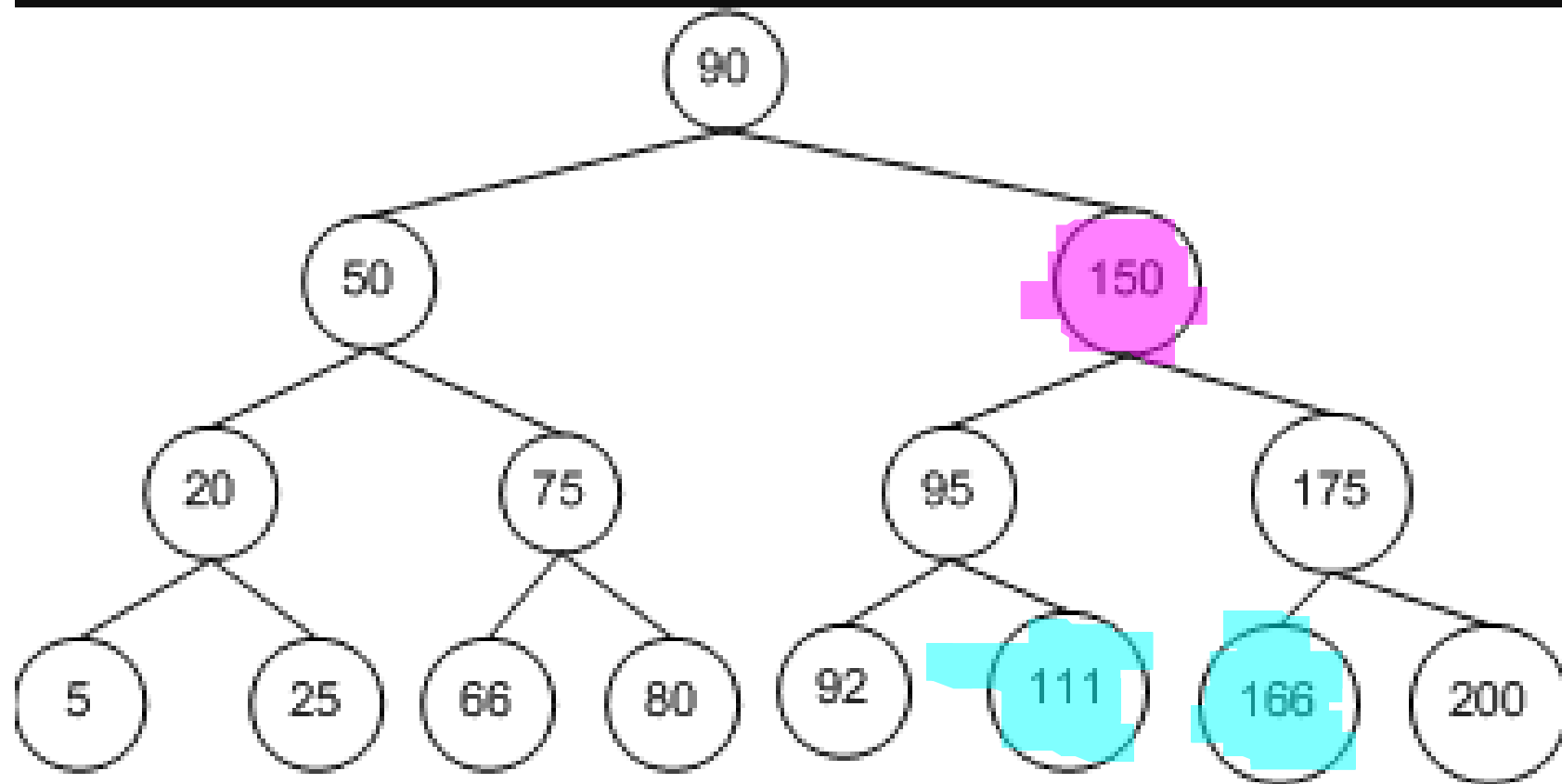


REMOVE

- Same way as Insert, find the node which contains the element.
- If the node is a leaf, directly remove it.
- If it only has one child; replace it with its only child
- Otherwise, replace it with the **smallest** node in its right subtree or **largest** node in its left subtree.

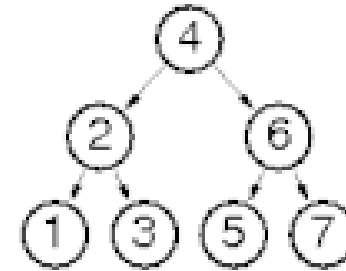
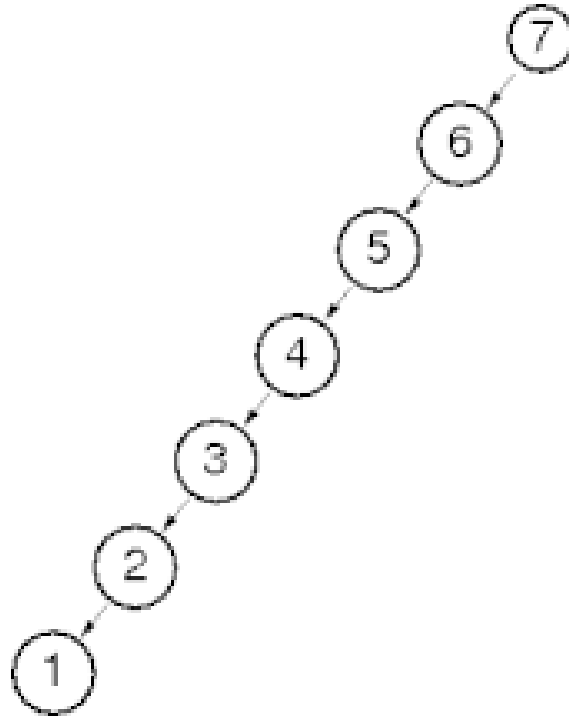


REMOVE



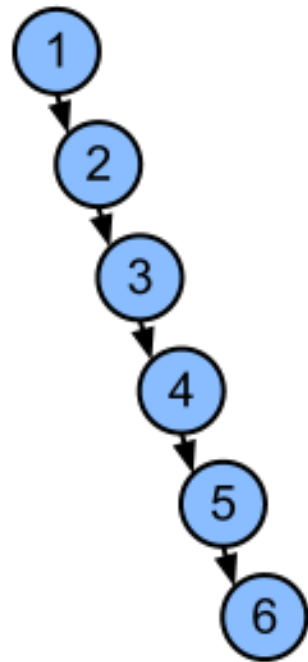
TIME COMPLEXITY (AVERAGE AND WORST)

- Average Time Complexity of each operation: $O(\log n)$. Only need to search the height of the tree.
- Worst Case: $O(n)$
- The nodes are in order



Balanced binary tree

Non-balanced



Balanced

