

MID-TERM EXAM EVEN SEMESTER ACADEMIC YEAR 2022/2023
STUDY PROGRAM OF COMPUTER ENGINEERING
FACULTY OF ENGINEERING AND INFORMATICS
UNIVERSITAS MULTIMEDIA NUSANTARA

Subject	: CE432 Microprocessor System	Date	:
Lecturer(s)	: Dareen Kusuma Halim	Time	: 120 minutes
Form	: Lab/Programming	Type	: Onsite (with Lab's PC / own laptop if necessary)

EXAM CONDITIONS / INSTRUCTIONS:

1. Submit only the ASM file for each question. The naming format is **name-studentid-q1.asm** and **name-studentid-q2.asm**
2. Provide explanation / comments in your program -> this is the differentiating factor between a good and bad score.
3. Please use EdSim51 with the default schematic.
4. You are allowed to write the comments in Bahasa or English.
5. **DO NOT try to copy your course mate's answers, and DO NOT try to give answers to your course mate. The consequence applies for those receiving and giving answers.**

COURSE SUB LEARNING OUTCOMES (SUB-CLO):

SUB LEARNING OUTCOMES (SUB-CLO)		ELO
Code	Description	
SUB-CLO 2	Students are able to design a simple embedded system by utilizing understanding of 8051 processor structure and language structure (C6)	ELO G
SUB-CLO 3	Students are able to design a 8051-based embedded system by utilizing JUMP, LOOP, and CALL instruction, according to the application (C6)	ELO G
SUB-CLO 4	Students are able to design a 8051-based embedded system by utilizing input/output ports (I/O) in a program, according to the application (C6)	ELO G
SUB-CLO 5	Students are able to design a 8051-based embedded system by utilizing various addressing modes in 8051 processor, according to the application (C6)	ELO G
SUB-CLO 6	Students are able to design a 8051-based embedded system by utilizing arithmetic operations in 8051 processor, according to the application (C6)	ELO G
SUB-CLO 7	Students are able to design a 8051-based embedded system by utilizing logic operations in 8051 processor, according to the application (C6)	ELO G

PROBLEM/QUESTIONS:

1. **Question 1: Sub-CLO 2 (Weight 16%), 3 (Weight 20%), 4 (Weight 16%), 7 (Weight 16%)**

For this program, you are using this setup.

Inputs:

- Switch at P2.0 as **Switch_1**, P2.1 as **Switch_2**.
- Switch at P2.7 as **Switch_start**.
- In EdSim51, if the switch is **closed (pressed)**, it gives a LOW (0) value. If the switch is **open (not pressed)**, it gives a HIGH (1) value.

Outputs:

- P1 connected to 8 LEDs.
- In EdSim51, to turn on an LED, you must provide a LOW (0) value. For example, CLR P1.0 to turn on the right-most LED.

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You are asked to design a running LED system. The system has three modes as follows:

- **Mode running right.** In this mode, the LED starts from the MSB (bit 7 of P1), runs through bit 6 to 0 → return to bit 7, runs through bit 6 to 0, and so on.

Time T0								
Time T1								
Time T2								
...	Continue the sequence ...							
Time T7								
Time T8								
Time T9								
...	Continue the sequence ...							

- **Mode running left.** The opposite of mode running right. Starts from LSB (bit 0 of P1) to bit 7 and repeat the sequence.

The program flow is as follows:

- On system start (*initial state*), all LEDs are turned off. The system waits for user input.
- User first press either **Switch_1 (mode running right)**, **Switch_2 (mode running left)**. For simplicity, we assume there is no user pressing more than on switch at a time (so you don't have to think "*what if Switch_1 and Switch_2 is pressed together*").
- User then press **Switch_start** to start the running / bouncing LED.
- The running LED will not stop unless user depress **Switch_start**. When stopped, the program goes back to the *initial state*.

N.B. for simplicity, you don't need to use a delay function. Just do a single NOP operation as the delay and set EdSim51's Update Frequency to 1.

ASSESSMENT RUBRIC (per question):

Rated aspect	Assessment criteria				
	Very poor	Poor	Satisfactory	Good	Excellent
	1-3	4-6	7-9	10-13	14-16
Sub-CLO 2 Processor & language	Depending on the correct use of register for certain operations and ASM language structure				
Sub-CLO 4 I/O	Depending on the correct use of input output, as well as input checking				
Sub-CLO 7 Logic ops	Depending on the use of logical operation for the running / bouncing LED				
	1-5	6-9	10-13	14-17	18-20
Sub-CLO 3 Branching	Depending on the program state and flow				

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2. Question 2: Sub-CLO 5 (Weight 16%), 6 (Weight 16%)

For this program, you are using this setup.

Outputs:

- P1 connected to 8 LEDs.
- In EdSim51, to turn on an LED, you must provide a LOW (0) value. For example, CLR P1.0 to turn on the right-most LED.

Design a program that adds the numbers in the last 5 digits of your student ID (split into three 2-digit decimal numbers). After the addition, format the resulting number as Binary-coded-decimal (BCD) and outputs it to the LED. The tens (*puluhan*) digit occupies P1.7 to P1.4, while the ones (*satuan*) digit occupies P1.3 to P1.0.



For example, assume the last 6 digits of a student ID is 032016.

- We have three numbers (**decimal**): 03, 20, 16.
- Adding the numbers result in 8051 results in a Hexadecimal number 0x27 or a Decimal number 39.
- Output the '3' as binary 0011 to P1.7-P1.4 and output the '9' as binary 1001 to P1.3-P1.0.
- Utilize 8051 BCD-related instructions for this.

The three numbers from your student ID **must be stored in address** #100H, #101H, and #102H (any order is fine). Use the appropriate addressing mode to access those values (*anything that is easiest for you, but still utilizes addressing*).

ASSESSMENT RUBRIC (per question):

Rated aspect	Assessment criteria				
	Very poor	Poor	Satisfactory	Good	Excellent
	1-3	4-6	7-9	10-13	14-16
Sub-CLO 5 Addressing modes	Depending on the correct use of addressing modes to store and access the numbers				
Sub-CLO 6 Math ops	Depending on the correct use of arithmetic operation for the BCD				

References:	Created by:	Approved by:
1. Lecture slides 1-7 2. Lab modules 1-7 3. Reference books	 (Dareen K. Halim, S.Kom., M.Eng.Sc.) Course Coordinator	 (Samuel, M.T.I.) Head of Study Program