1. In fdisk, what does "sector" refer to?

A **sector** is the smallest addressable storage unit on a disk, typically 512 bytes or 4096 bytes.

2. Partitioning recommendations:

• Linux desktop systems:

One partition for root (/), and optionally separate ones for /home and swap.

• Database/web servers with logging:

Separate partitions for /var (logs), /home, /, and swap.

• University/staging servers:

Separate /home for user data, /, and swap; optional /var if logs are important.

3. OS memory and process management summary:

• CPU Scheduling:

Uses scheduling algorithms (like round-robin, priority) to switch between processes.

• Data in RAM:

Only needed parts (pages) of a process are loaded into RAM on demand.

• Insufficient RAM:

OS moves inactive pages to disk (swap space).

• Paging & Swapping:

Paging moves memory pages; **swapping** moves entire processes to/from disk.

• Memory strategies:

Includes **demand paging** (load pages when accessed).

• Full page load?:

No; only needed pages are loaded (not all).

4. What is the TLB?

The **Translation Lookaside Buffer** is a cache that stores recent virtual-to-physical address translations to speed up memory access.

5. **Definitions & Effects:**

- **Page:** Fixed-size block of memory (e.g., 4KB).
- **Virtual Page:** A page in virtual memory, mapped to physical memory via page tables.
- **Context Switch:** Switching CPU from one process to another.

• Swap space & context switches:

Larger swap can slow performance if used heavily, increasing context-switch overhead.

• Page size effect:

Larger pages reduce TLB misses but may increase fragmentation; affects switching time and efficiency.

6. What is a huge page?

A **huge page** is a large memory page (e.g., 2MB or 1GB) used to reduce TLB misses and overhead, often in high-performance computing or databases.

7. Memory fragmentation in RAM:

Fragmentation is inefficient RAM usage due to scattered free memory blocks. It can cause allocation failures even when free memory exists.