

With bomblab

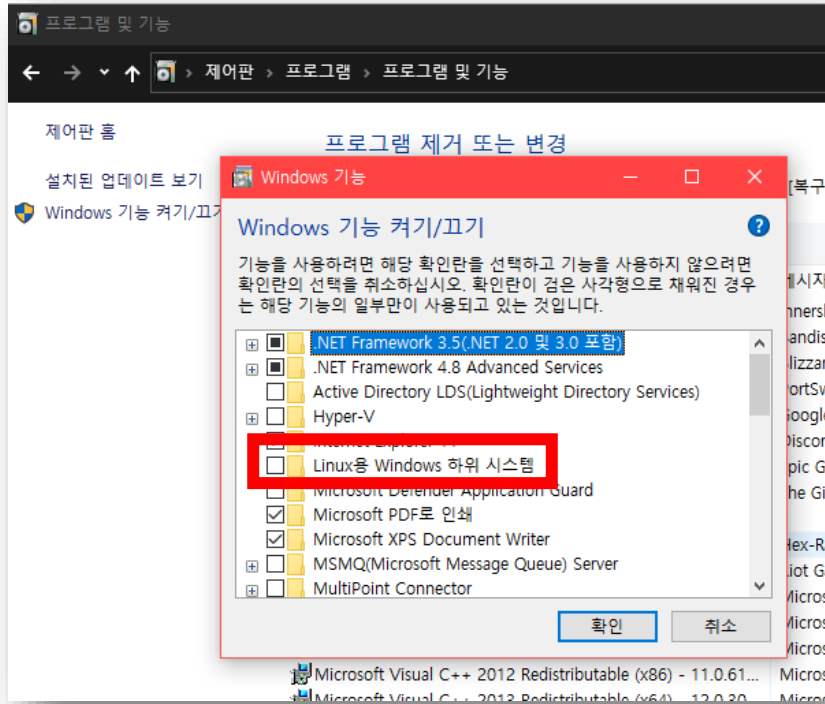
| 2020년 리버싱 교육 1회차

index

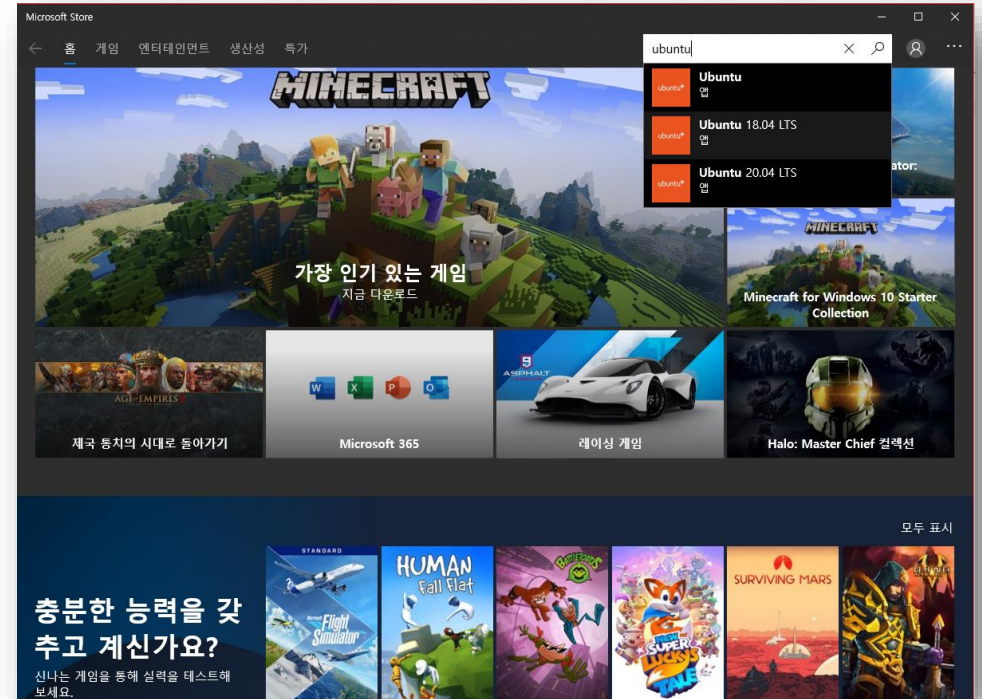
금일 교육 구성

- 0. WSL 설치
- 1. 바이너리 리버싱에 대해서
- 2. 기초적인 컴퓨터 시스템
- 3. 어셈블리 기초
- 4. 밤랩 소개 및 1단계 해법

WSL 설치



제어판 -> 프로그램 및 기능 -> 좌측 탭의 Windows 기능 켜기/끄기
-> Linux용 Windows 하위 시스템 체크(다시시작 필요)



Microsoft Store에서 Ubuntu 18.04 LTS 설치

환경 구축

WSL 설치

아래 명령 차례대로 입력

```
sudo apt update
```

```
sudo apt install gdb gcc build-essential git
```

바이너리 리버싱에 대해서

바이너리가 무엇인가?

바이너리(binary)

0과 1로 이루어진 이진 상태를 일컫는 말이다.
컴퓨터의 실행 파일을 의미하기도 한다.

* 이 강의에서는 ELF(리눅스 실행파일)에 한정하여 바이너리라고 칭한다.

바이너리 리버싱에 대해서

왜 리버싱을 하는가?

리버싱(역공학, Reverse Engineering)
완성된 제품(SW/OS/HW)을 분석하여 설계 단계로 돌리는 기술
(설계 -> 개발 -> 제품화의 역과정)

우리(학부생)의 관점

- 바이너리(실행파일)와 기본적인 컴퓨터 시스템에 대한 이해도가 올라간다.

개발자의 관점

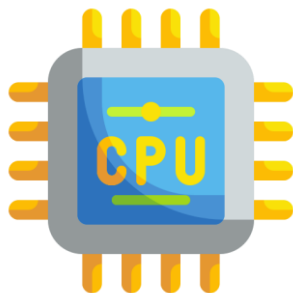
- 프로그램에 존재하는 잠재적인 버그를 잡을 수 있다(코드를 한줄씩 실행하면서)

해커(or 보안 전문가)의 관점

- 컴퓨터 시스템에 대한 이해도가 있는 상태에서 프로그램에 존재하는 보안상 약점을 발견할 수 있다.

기초적인 컴퓨터 시스템

CPU 레지스터



$1 + 2 = ?$



연산을 하기 위해서는 피연산자를 담을 공간이 필요

CPU 레지스터



기초적인 컴퓨터 시스템

CPU 레지스터

rax rbx rcx rdx rsi rdi

rbp r8 r9 r10 r11 r12 r13 r14 r15

rsp

rip

범용 레지스터

용도가 특별하게 정해지지 않은 레지스터로, 변수와 같은 역할을 한다.
용도가 정해져 있지 않지만 때에 따라 그 쓰임새가 정해져 있는 경우도 존재

(예시 : rax는 함수 리턴 값, rsi는 함수 인자 값)

기초적인 컴퓨터 시스템

CPU 레지스터

rax rbx rcx rdx rsi rdi

rbp r8 r9 r10 r11 r12 r13 r14 r15

rsp

rip

함수 호출 인자

함수가 호출될 때 필요한 인자들을 넘겨주는 역할

rdi rsi rcx rdx ...

기초적인 컴퓨터 시스템

CPU 레지스터

rax rbx rcx rdx rsi rdi

rbp r8 r9 r10 r11 r12 r13 r14 r15

rsp

rip

스택 포인터

스택 메모리의 가장 위쪽을 가르킴. 스택은 함수가 사용할 지역 변수들을 저장하기 위해 준비해놓은 공간임.

기초적인 컴퓨터 시스템

CPU 레지스터

rax rbx rcx rdx rsi rdi

rbp r8 r9 r10 r11 r12 r13 r14 r15

rsp

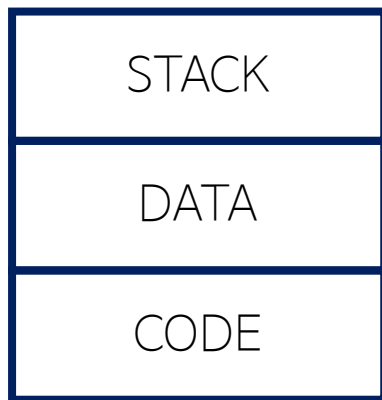
rip

프로그램 카운터

rip는 프로그램 카운터(Program Counter)의 역할을 한다. 프로그램 카운터는 다음에 실행할 명령어가 위치한 주소를 가르킨다.

메모리

높은 주소(0xFFFFFFFF)



지역 변수 저장소



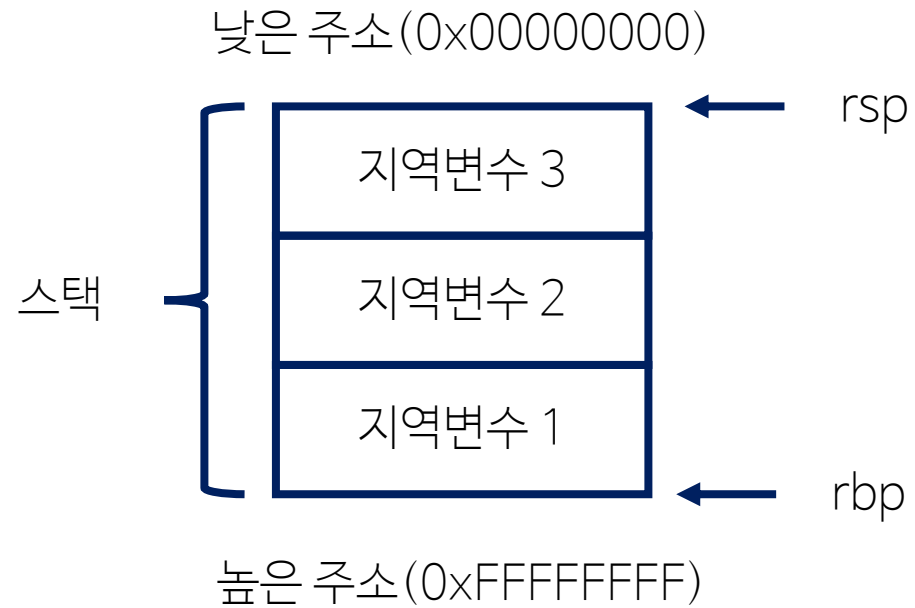
전역 변수 & 문자열(char*) 저장소



프로그램 코드(기계어) 저장소

낮은 주소(0x00000000)

메모리



어셈블리 기초

어셈블리 형태

상수, 레지스터, 주소 등..



[연산자] [피연산자1] [피연산자2]

*예시 : add rax, rbx

대표적인 연산자

`mov a, b`

b를 a에 복사한다($a = b$)

`lea a, b`

b의 주소에 있는 값을 a에 복사한다 ($a = *b$)

`cmp a, b`

a와 b를 비교한다.

대표적인 연산자

| | |
|------------------------|------------------------------------|
| <code>add a, b</code> | a와 b를 더해서 a에 결과를 넣는다 ($a += b$) |
| <code>sub a, b</code> | a와 b를 빼 결과를 a에 넣는다 ($a -= b$) |
| <code>imul a, b</code> | a와 b를 곱한 결과를 a에 너허는다 ($a *= b$) |
| <code>xor a, b</code> | a와 b를 xor 한 결과를 a 에 넣는다 ($a^=b$) |

대표적인 연산자

| | |
|------|----------------|
| jmp | 해당 코드로 점프 |
| je | cmp 결과가 같으면 점프 |
| jne | cmp 결과가 다르면 점프 |
| call | 함수 호출 |

실습 1 - 계산기

```
#include <stdio.h>

int main()
{
    int a = 3;
    int b = 4;
    printf("%d\n", a + b);
    return 0;
}
```

코드 작성 후 컴파일

실습 1 - 계산기

bomblab-edu@DESKTOP-0JLISUU:~\$ gdb prac1

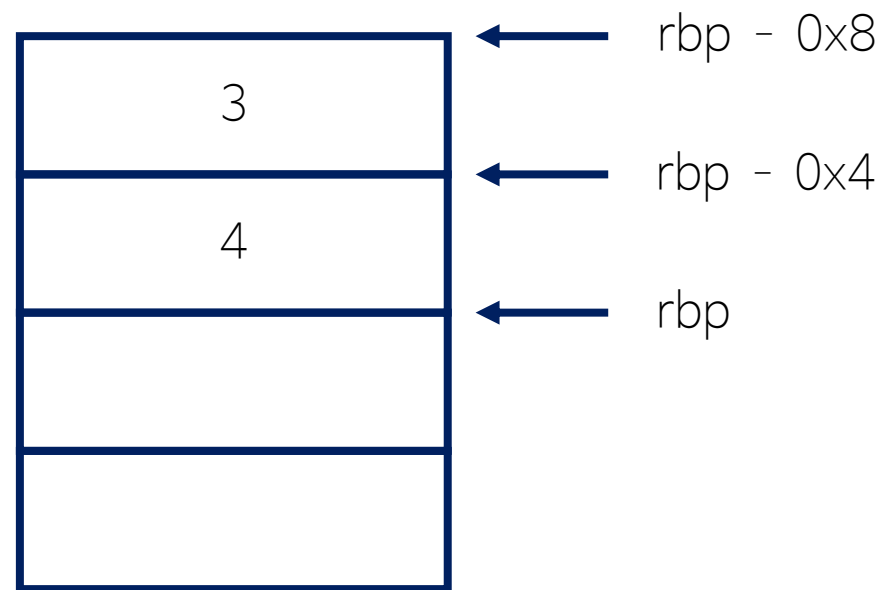
(gdb) set disassembly-flavor intel

```
(gdb) disas main
Dump of assembler code for function main:
0x000000000000064a <+0>:    push    rbp
0x000000000000064b <+1>:    mov     rbp, rsp
0x000000000000064e <+4>:    sub     rsp, 0x10
0x0000000000000652 <+8>:    mov     DWORD PTR [rbp-0x8], 0x3
0x0000000000000659 <+15>:   mov     DWORD PTR [rbp-0x4], 0x4
0x0000000000000660 <+22>:   mov     edx, DWORD PTR [rbp-0x8]
0x0000000000000663 <+25>:   mov     eax, DWORD PTR [rbp-0x4]
0x0000000000000666 <+28>:   add     eax, edx
0x0000000000000668 <+30>:   mov     esi, eax
0x000000000000066a <+32>:   lea     rdi, [rip+0xa3]          # 0x714
0x0000000000000671 <+39>:   mov     eax, 0x0
0x0000000000000676 <+44>:   call    0x520 <printf@plt>
0x000000000000067b <+49>:   mov     eax, 0x0
0x0000000000000680 <+54>:   leave
0x0000000000000681 <+55>:   ret
End of assembler dump.
(gdb)
```

실습 1 - 계산기

```
(gdb) disas main
Dump of assembler code for function main:
0x000000000000064a <+0>:    push    rbp
0x000000000000064b <+1>:    mov     rbp, rsp
0x000000000000064e <+4>:    sub     rsp, 0x10
0x0000000000000652 <+8>:    mov     DWORD PTR [rbp-0x8], 0x3
0x0000000000000659 <+15>:   mov     DWORD PTR [rbp-0x4], 0x4
0x0000000000000660 <+22>:   mov     edx, DWORD PTR [rbp-0x8]
0x0000000000000663 <+25>:   mov     eax, DWORD PTR [rbp-0x4]
0x0000000000000666 <+28>:   add     eax, edx
0x0000000000000668 <+30>:   mov     esi, eax
0x000000000000066a <+32>:   lea     rdi, [rip+0xa3]      # 0x714
0x0000000000000671 <+39>:   mov     eax, 0x0
0x0000000000000676 <+44>:   call    0x520 <printf@plt>
0x000000000000067b <+49>:   mov     eax, 0x0
0x0000000000000680 <+54>:   leave
0x0000000000000681 <+55>:   ret
End of assembler dump.
(gdb)
```

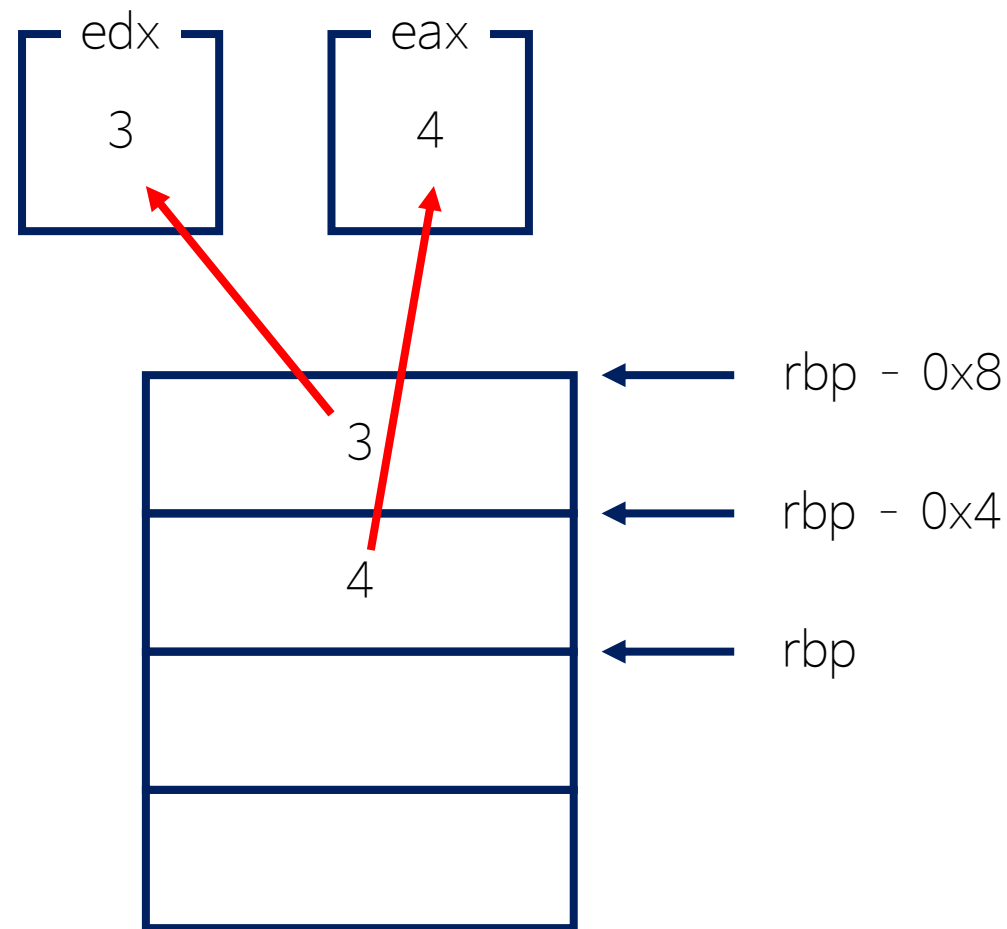
낮은 주소(0x00000000)



높은 주소(0xFFFFFFFF)

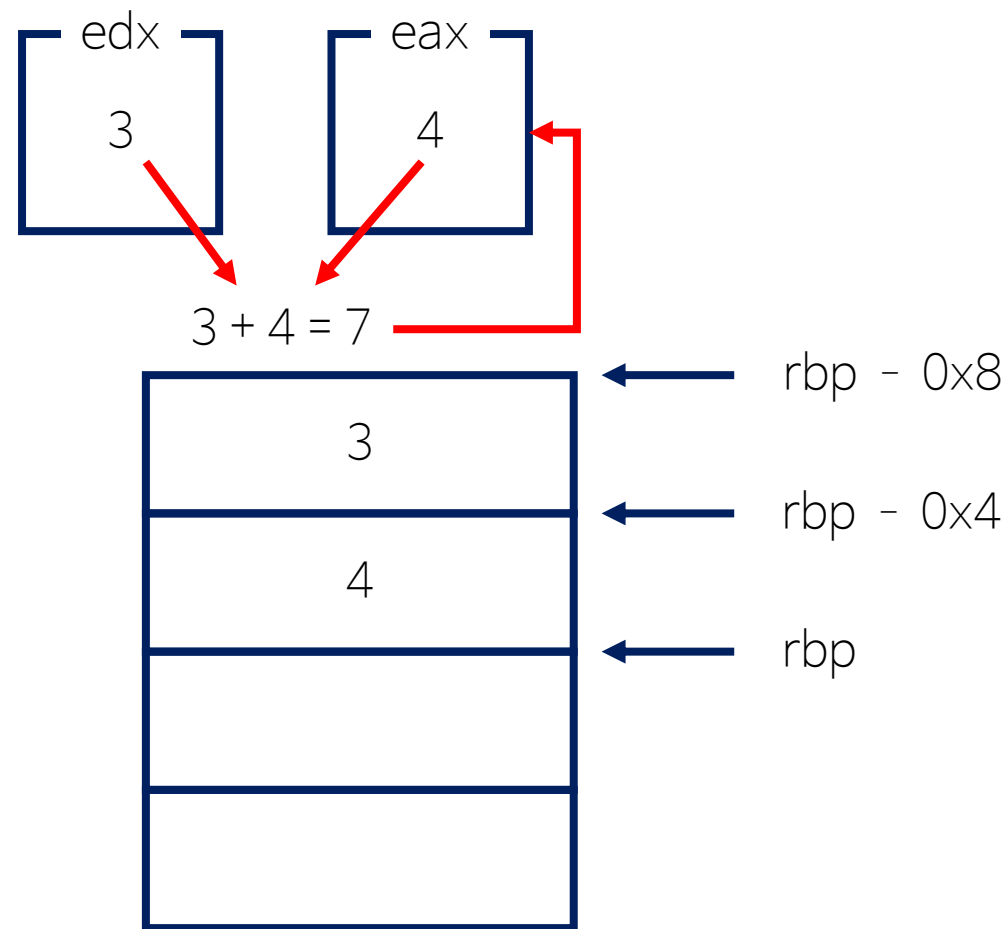
실습 1 - 계산기

```
(gdb) disas main
Dump of assembler code for function main:
0x000000000000064a <+0>:    push    rbp
0x000000000000064b <+1>:    mov     rbp, rsp
0x000000000000064e <+4>:    sub     rsp, 0x10
0x0000000000000652 <+8>:    mov     DWORD PTR [rbp-0x8], 0x3
0x0000000000000659 <+15>:   mov     DWORD PTR [rbp-0x4], 0x4
0x0000000000000660 <+22>:   mov     edx, DWORD PTR [rbp-0x8]
0x0000000000000663 <+25>:   mov     eax, DWORD PTR [rbp-0x4]
0x0000000000000666 <+28>:   add     eax, edx
0x0000000000000668 <+30>:   mov     esi, eax
0x000000000000066a <+32>:   lea     rdi, [rip+0xa3]      # 0x714
0x0000000000000671 <+39>:   mov     eax, 0x0
0x0000000000000676 <+44>:   call    0x520 <printf@plt>
0x000000000000067b <+49>:   mov     eax, 0x0
0x0000000000000680 <+54>:   leave
0x0000000000000681 <+55>:   ret
End of assembler dump.
(gdb)
```

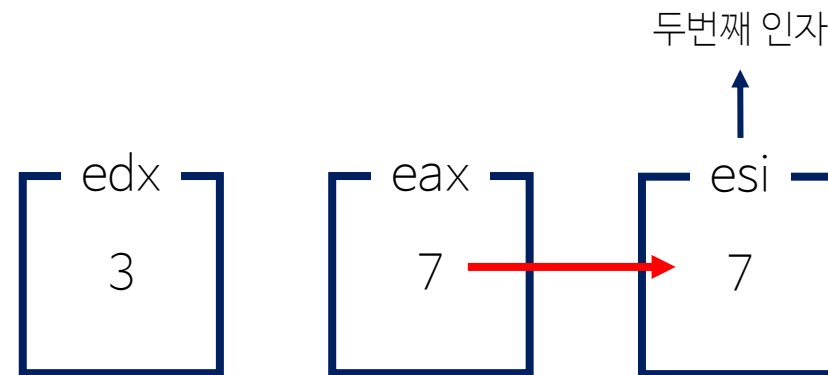


실습 1 - 계산기

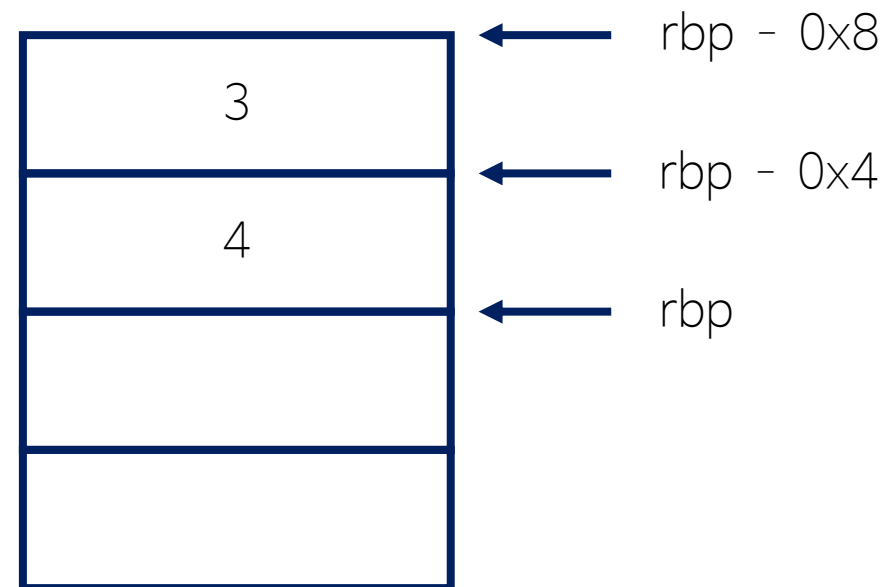
```
(gdb) disas main
Dump of assembler code for function main:
0x000000000000064a <+0>:  push    rbp
0x000000000000064b <+1>:  mov     rbp, rsp
0x000000000000064e <+4>:  sub     rsp, 0x10
0x0000000000000652 <+8>:  mov     DWORD PTR [rbp-0x8], 0x3
0x0000000000000659 <+15>: mov     DWORD PTR [rbp-0x4], 0x4
0x0000000000000660 <+22>: mov     edx, DWORD PTR [rbp-0x8]
0x0000000000000663 <+25>: mov     eax, DWORD PTR [rbp-0x4]
0x0000000000000666 <+28>: add     eax, edx
0x0000000000000668 <+30>: mov     esi, eax
0x000000000000066a <+32>: lea     rdi, [rip+0xa3]      # 0x714
0x0000000000000671 <+39>: mov     eax, 0x0
0x0000000000000676 <+44>: call    0x520 <printf@plt>
0x000000000000067b <+49>: mov     eax, 0x0
0x0000000000000680 <+54>: leave
0x0000000000000681 <+55>: ret
End of assembler dump.
(gdb)
```



실습 1 - 계산기

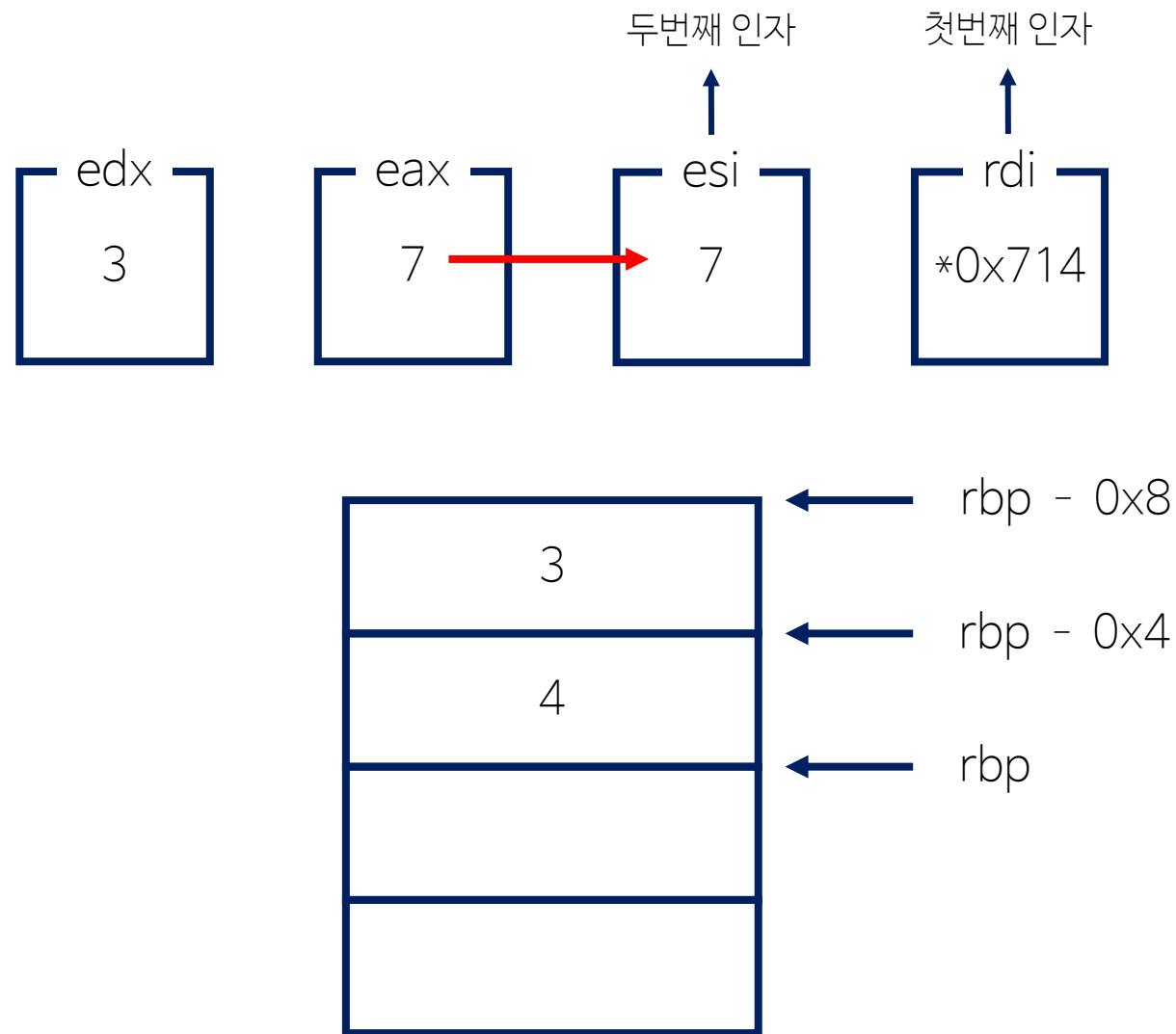


```
(gdb) disas main
Dump of assembler code for function main:
0x000000000000064a <+0>:    push    rbp
0x000000000000064b <+1>:    mov     rbp, rsp
0x000000000000064e <+4>:    sub     rsp, 0x10
0x0000000000000652 <+8>:    mov     DWORD PTR [rbp-0x8], 0x3
0x0000000000000659 <+15>:   mov     DWORD PTR [rbp-0x4], 0x4
0x0000000000000660 <+22>:   mov     edx, DWORD PTR [rbp-0x8]
0x0000000000000663 <+25>:   mov     eax, DWORD PTR [rbp-0x4]
0x0000000000000666 <+28>:   add     eax, edx
0x0000000000000668 <+30>:   mov     esi, eax
0x000000000000066a <+32>:   lea     rdi, [rip+0xa3]      # 0x714
0x0000000000000671 <+39>:   mov     eax, 0x0
0x0000000000000676 <+44>:   call    0x520 <printf@plt>
0x000000000000067b <+49>:   mov     eax, 0x0
0x0000000000000680 <+54>:   leave
0x0000000000000681 <+55>:   ret
End of assembler dump.
(gdb)
```



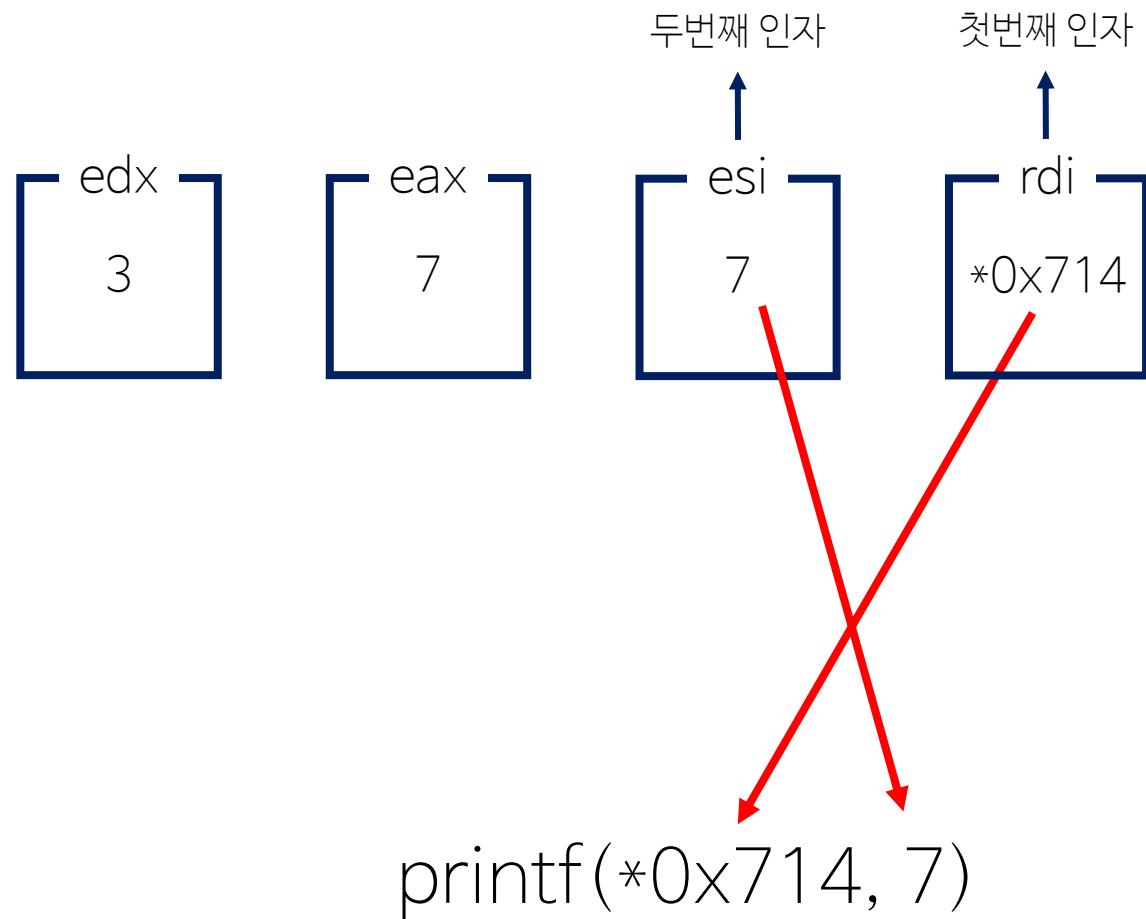
실습 1 - 계산기

```
(gdb) disas main
Dump of assembler code for function main:
0x000000000000064a <+0>:  push    rbp
0x000000000000064b <+1>:  mov     rbp, rsp
0x000000000000064e <+4>:  sub     rsp, 0x10
0x0000000000000652 <+8>:  mov     DWORD PTR [rbp-0x8], 0x3
0x0000000000000659 <+15>: mov     DWORD PTR [rbp-0x4], 0x4
0x0000000000000660 <+22>: mov     edx, DWORD PTR [rbp-0x8]
0x0000000000000663 <+25>: mov     eax, DWORD PTR [rbp-0x4]
0x0000000000000666 <+28>: add     eax, edx
0x0000000000000668 <+30>: mov     esi, eax
0x000000000000066a <+32>: lea     rdi, [rip+0xa3]      # 0x714
0x0000000000000671 <+39>: mov     eax, 0x0
0x0000000000000676 <+44>: call    0x520 <printf@plt>
0x000000000000067b <+49>: mov     eax, 0x0
0x0000000000000680 <+54>: leave
0x0000000000000681 <+55>: ret
End of assembler dump.
(gdb)
```

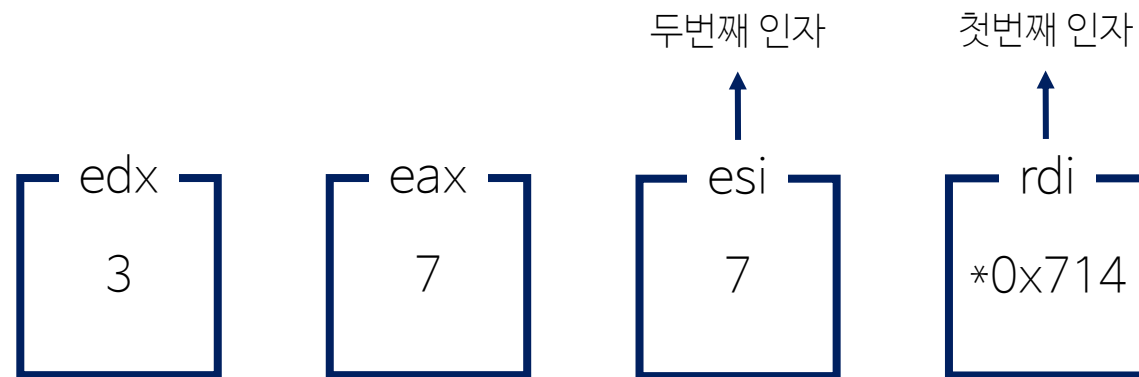


실습 1 - 계산기

```
(gdb) disas main
Dump of assembler code for function main:
0x000000000000064a <+0>:    push    rbp
0x000000000000064b <+1>:    mov     rbp, rsp
0x000000000000064e <+4>:    sub     rsp, 0x10
0x0000000000000652 <+8>:    mov     DWORD PTR [rbp-0x8], 0x3
0x0000000000000659 <+15>:   mov     DWORD PTR [rbp-0x4], 0x7
0x0000000000000660 <+22>:   mov     edx, DWORD PTR [rbp-0x8]
0x0000000000000663 <+25>:   mov     eax, DWORD PTR [rbp-0x4]
0x0000000000000666 <+28>:   add     eax, edx
0x0000000000000668 <+30>:   mov     esi, eax
0x000000000000066a <+32>:   lea     rdi, [rip+0xa3]          # 0x714
0x0000000000000671 <+39>:   mov     eax, 0x0
0x0000000000000676 <+44>:   call    0x520 <printf@plt>
0x000000000000067b <+49>:   mov     eax, 0x0
0x0000000000000680 <+54>:   leave
0x0000000000000681 <+55>:   ret
End of assembler dump.
(gdb)
```



실습 1 - 계산기

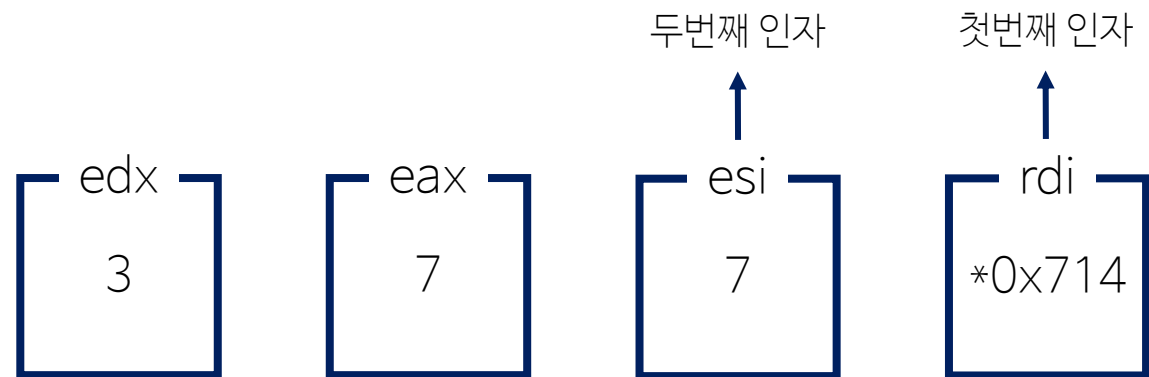


```
(gdb) disas main
Dump of assembler code for function main:
0x000000000000064a <+0>:    push    rbp
0x000000000000064b <+1>:    mov     rbp, rsp
0x000000000000064e <+4>:    sub     rsp, 0x10
0x0000000000000652 <+8>:    mov     DWORD PTR [rbp-0x8], 0x3
0x0000000000000659 <+15>:   mov     DWORD PTR [rbp-0x4], 0x4
0x0000000000000660 <+22>:   mov     edx, DWORD PTR [rbp-0x8]
0x0000000000000663 <+25>:   mov     eax, DWORD PTR [rbp-0x4]
0x0000000000000666 <+28>:   add     eax, edx
0x0000000000000668 <+30>:   mov     esi, eax
0x000000000000066a <+32>:   lea     rdi, [rip+0xa3]      # 0x714
0x0000000000000671 <+39>:   mov     eax, 0x0
0x0000000000000676 <+44>:   call    0x520 <printf@plt>
0x000000000000067b <+49>:   mov     eax, 0x0
0x0000000000000680 <+54>:   leave
0x0000000000000681 <+55>:   ret
End of assembler dump.
(gdb)
```

printf(*0x714, 7)
return 0;

실습 1 - 계산기

```
(gdb) disas main
Dump of assembler code for function main:
0x000000000000064a <+0>:    push    rbp
0x000000000000064b <+1>:    mov     rbp, rsp
0x000000000000064e <+4>:    sub     rsp, 0x10
0x0000000000000652 <+8>:    mov     DWORD PTR [rbp-0x8], 0x3
0x0000000000000659 <+15>:   mov     DWORD PTR [rbp-0x4], 0x4
0x0000000000000660 <+22>:   mov     edx, DWORD PTR [rbp-0x8]
0x0000000000000663 <+25>:   mov     eax, DWORD PTR [rbp-0x4]
0x0000000000000666 <+28>:   add     eax, edx
0x0000000000000668 <+30>:   mov     esi, eax
0x000000000000066a <+32>:   lea     rdi, [rip+0xa3]          # 0x714
0x0000000000000671 <+39>:   mov     eax, 0x0
0x0000000000000676 <+44>:   call    0x520 <printf@plt>
0x000000000000067b <+49>:   mov     eax, 0x0
0x0000000000000680 <+54>:   leave
0x0000000000000681 <+55>:   ret
End of assembler dump.
(gdb)
```

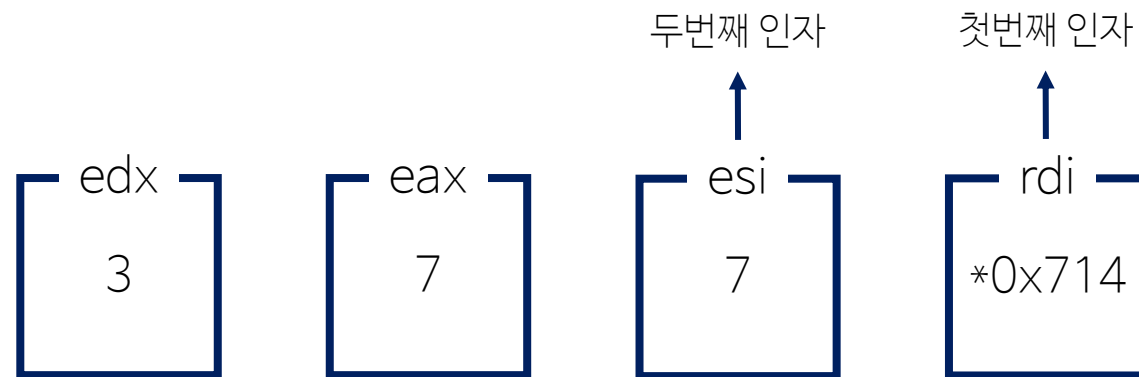


```
(gdb) x/s 0x714
0x714: "%d\n"
```

printf("%d\n", 7)
return 0;

어셈블리 기초

실습 1 - 계산기

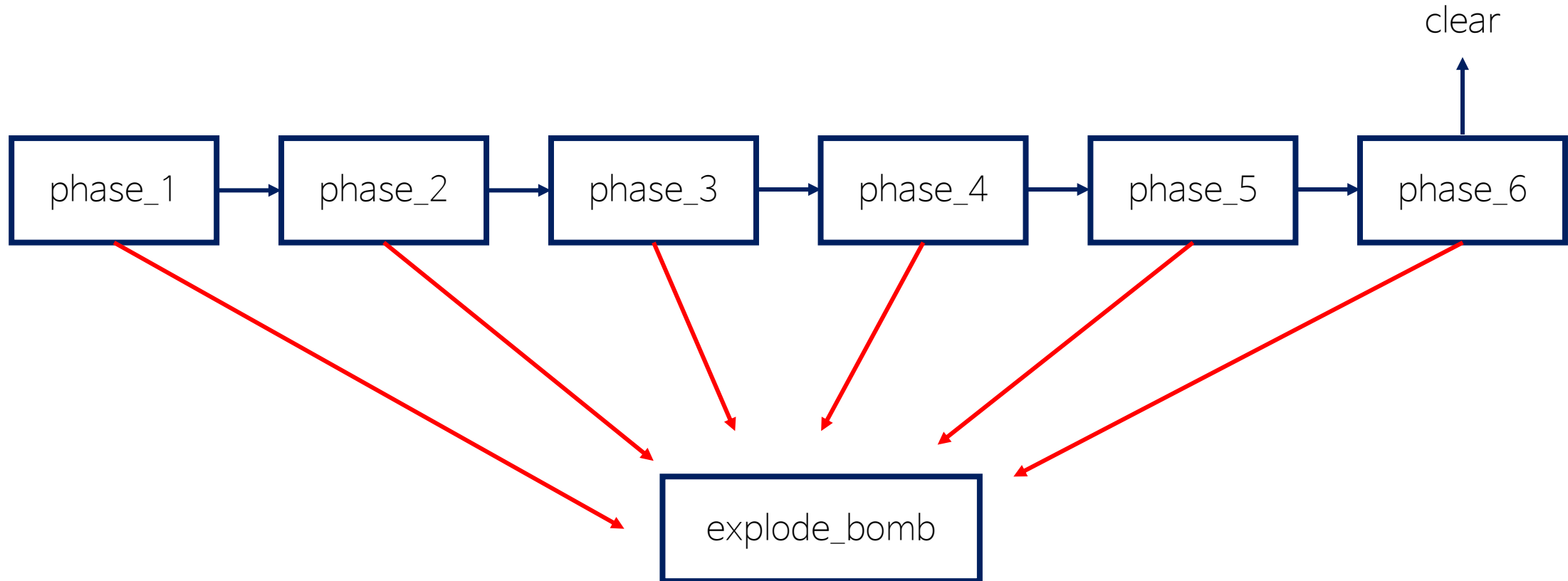


```
(gdb) disas main
Dump of assembler code for function main:
0x000000000000064a <+0>:    push    rbp
0x000000000000064b <+1>:    mov     rbp, rsp
0x000000000000064e <+4>:    sub     rsp, 0x10
0x0000000000000652 <+8>:    mov     DWORD PTR [rbp-0x8], 0x3
0x0000000000000659 <+15>:   mov     DWORD PTR [rbp-0x4], 0x4
0x0000000000000660 <+22>:   mov     edx, DWORD PTR [rbp-0x8]
0x0000000000000663 <+25>:   mov     eax, DWORD PTR [rbp-0x4]
0x0000000000000666 <+28>:   add     eax, edx
0x0000000000000668 <+30>:   mov     esi, eax
0x000000000000066a <+32>:   lea     rdi, [rip+0xa3]      # 0x714
0x0000000000000671 <+39>:   mov     eax, 0x0
0x0000000000000676 <+44>:   call    0x520 <printf@plt>
0x000000000000067b <+49>:   mov     eax, 0x0
0x0000000000000680 <+54>:   leave
0x0000000000000681 <+55>:   ret
End of assembler dump.
(gdb)
```

```
bomb1ab-edu@DESKTOP-0JLISUU:~$ ./prac1
7
```

밤랩 소개 및 1단계 해법

BOMBLAB



밤랩 소개 및 1단계 해법

BOMBLAB

```
git clone https://github.com/MINIBEEF/2020-bomblab-edu.git
```

```
bomblab-edu@DESKTOP-0JLISUU:~$ git clone https://github.com/MINIBEEF/2020-bomblab-edu.git
Cloning into '2020-bomblab-edu'...
remote: Enumerating objects: 7, done.
remote: Counting objects: 100% (7/7), done.
remote: Compressing objects: 100% (5/5), done.
remote: Total 7 (delta 0), reused 0 (delta 0), pack-reused 0
Unpacking objects: 100% (7/7), done.
```

```
cd 2020-bomblab-edu ; chmod +x bomb
```

밤랩 소개 및 1단계 해법

BOMBLAB

b* 위치 : 브레이크 포인트

ni : 다음 스텝

disas : 현재 위치

disas 함수이름 : 함수 코드 보기

i r : 현재 레지스터 상태

r : 시작

BOMBLAB

```
Dump of assembler code for function phase_1:
0x000000000400ee0 <+0>:      sub     rsp,0x8
0x000000000400ee4 <+4>:      mov     esi,0x402400
0x000000000400ee9 <+9>:      call    0x401338 <strings_not_equal>
0x000000000400eee <+14>:     test    eax,eax
0x000000000400ef0 <+16>:     je      0x400ef7 <phase_1+23>
0x000000000400ef2 <+18>:     call    0x40143a <explode_bomb>
0x000000000400ef7 <+23>:     add     rsp,0x8
0x000000000400efb <+27>:     ret
End of assembler dump.
```

인자로 들어온 두 문자열이 같음을 확인 -> 같으면 통과 -> 아니면 폭탄

BOMBLAB

```
Dump of assembler code for function phase_1:
0x000000000400ee0 <+0>:      sub    rsp,0x8
0x000000000400ee4 <+4>:      mov    esi,0x402400
0x000000000400ee9 <+9>:      call  0x401338 <strings_not_equal>
0x000000000400eee <+14>:     test   eax,eax
0x000000000400ef0 <+16>:     je     0x400ef7 <phase_1+23>
0x000000000400ef2 <+18>:     call  0x40143a <explode_bomb>
0x000000000400ef7 <+23>:     add    rsp,0x8
0x000000000400efb <+27>:     ret
End of assembler dump.
```

```
(gdb) x/s 0x402400
0x402400:      "Border relations with Canada have never been better."
```

두번째 인자 획득, 첫번째 인자는?

밤랩 소개 및 1단계 해법

BOMBLAB

```
(gdb) b *phase_1
Breakpoint 1 at 0x400ee0
(gdb) r
Starting program: /home/bomblab-edu/2020-bomblab-edu/bomb
Welcome to my fiendish little bomb. You have 6 phases with
which to blow yourself up. Have a nice day!
hello this is argos education
```

브레이크 포인트 설치 후(b *phase_1) -> 실행(r)

-> 우리가 알아볼 수 있는 문자열 입력

BOMBLAB

```
(gdb) i r
rax      0x603780 6305664
rbx      0x0      0
rcx      0x1d     29
rdx      0x1      1
rsi      0x402400 4203520
rdi      0x03780 6305664
rbp      0x402210 0x402210 <__libc_csu_init>
rsp      0x7fffffff 0x7fffffff
r8        0x60448e 6309006
r9        0x7fffffff 16ed40 140737473080640
r10       0x3       3
r11       0x7fffffff 030920 140737471777056
r12       0x400c90 4197520
r13       0x7fffffff 0fee270 140737488282224
r14       0x0       0
r15       0x0       0
rip       0x400ee9 0x400ee9 <phase_1+9>
eflags    0x202     [ IF ]
cs        0x33     51
ss        0x2b     43
ds        0x0      0
es        0x0      0
fs        0x0      0
gs        0x0      0
```

```
(gdb) x/s 0x603780
0x603780 <input_strings>:      "hello this is argos education"
```

첫번째 인자는 우리가 입력한 값...

즉, 우리가 입력한 값이 두번째 문자열과 같아야함

밤랩 소개 및 1단계 해법

BOMBLAB

```
(gdb) c
Continuing.

BOOM!!!
The bomb has blown up.
[Inferior 1 (process 5551) exited with code 010]
(gdb) _
```

역시나 다른 문자열을 넣으면 폭탄 터짐

```
(gdb) x/s 0x402400
0x402400:      "Border relations with Canada have never been better."
(gdb) r
Starting program: /home/bomblab-edu/2020-bomblab-edu/bomb
Welcome to my fiendish little bomb. You have 6 phases with
which to blow yourself up. Have a nice day!
Border relations with Canada have never been better.
```

```
(gdb) c
Continuing.
Phase 1 defused. How about the next one?
```

1단계 해결

밤랩 소개 및 1단계 해법

BOMBLAB

```
(gdb) c
Continuing.

BOOM!!!
The bomb has blown up.
[Inferior 1 (process 5551) exited with code 010]
(gdb) _
```

역시나 다른 문자열을 넣으면 폭탄 터짐

```
(gdb) x/s 0x402400
0x402400:      "Border relations with Canada have never been better."
(gdb) r
Starting program: /home/bomblab-edu/2020-bomblab-edu/bomb
Welcome to my fiendish little bomb. You have 6 phases with
which to blow yourself up. Have a nice day!
Border relations with Canada have never been better.
```

```
(gdb) c
Continuing.
Phase 1 defused. How about the next one?
```

1단계 해결

과제

Dump of assembler code for function main:

```
0x0000000000000664 <+0>:  push    rbp
0x0000000000000665 <+1>:  mov     rbp, rsp
0x0000000000000668 <+4>:  sub     rsp, 0x10
0x000000000000066c <+8>:  mov     DWORD PTR [rbp-0x8], 0x2
0x0000000000000673 <+15>: mov     DWORD PTR [rbp-0x4], 0x7
0x000000000000067a <+22>: mov     edx, DWORD PTR [rbp-0x4]
0x000000000000067d <+25>: mov     eax, DWORD PTR [rbp-0x8]
0x0000000000000680 <+28>: mov     esi, edx
0x0000000000000682 <+30>: mov     edi, eax
0x0000000000000684 <+32>: call    0x64a <sum>
0x0000000000000689 <+37>: mov     esi, eax
0x000000000000068b <+39>: lea     rdi, [rip+0xa2]          # 0x734
0x0000000000000692 <+46>: mov     eax, 0x0
0x0000000000000697 <+51>: call    0x520 <printf@plt>
0x000000000000069c <+56>: mov     eax, 0x0
0x00000000000006a1 <+61>: leave
0x00000000000006a2 <+62>: ret
```

End of assembler dump.

```
(gdb) x/s 0x734
0x734:  "%d\n"
```

Dump of assembler code for function sum:

```
0x000000000000064a <+0>:  push    rbp
0x000000000000064b <+1>:  mov     rbp, rsp
0x000000000000064e <+4>:  mov     DWORD PTR [rbp-0x14], edi
0x0000000000000651 <+7>:  mov     DWORD PTR [rbp-0x18], esi
0x0000000000000654 <+10>: mov     edx, DWORD PTR [rbp-0x14]
0x0000000000000657 <+13>: mov     eax, DWORD PTR [rbp-0x18]
0x000000000000065a <+16>: add     eax, edx
0x000000000000065c <+18>: mov     DWORD PTR [rbp-0x4], eax
0x000000000000065f <+21>: mov     eax, DWORD PTR [rbp-0x4]
0x0000000000000662 <+24>: pop     rbp
0x0000000000000663 <+25>: ret
```

End of assembler dump.

다음시간까지 해당 프로그램의 결과 값 알아오기

(심화) 해당 프로그램 C 코드로 복원해보기