

Arduino Ardumotor Shield Library

Generated by Doxygen 1.7.6.1

Thu Oct 18 2012 00:09:06

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1 Class Index

1.1 Class List

Here are the classes, structs, unions and interfaces with brief descriptions:

ArduMoto	1
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2 Class Documentation

2.1 ArduMoto Class Reference

Public Member Functions

- [ArduMoto](#) ()
Constructor.
- [~ArduMoto](#) ()
Destructor.
- void [begin](#) ()
Begin Function: begin with default values (pin selection)
- void [beginMotoA](#) (int directionPin, int pwmPin)
Begin Function for moto A (pin selection)
- void [beginMotoB](#) (int directionPin, int pwmPin)
Begin Function for moto A.
- void [setSpeed](#) (char moto, int speed)
setSpeed: from -100 to + 100
- void [fadeSpeed](#) (char moto, int speed)
fadeSpeed: set the speed to desiredSpeed, adjusting slowly, "fading towards" the desired value
- void [stop](#) (char moto)
stop the motor
- void [brake](#) (char moto)
brake: brake the motor, using a temporary negative value (uses fadeSpeed)