

Tree Notation: an antifragile document notation

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Abstract—This paper is written for experienced programmers and computer scientists. The goal of this paper is to share what may be a new useful discovery. We hope by freely sharing this discovery, we might inspire a new generation of programmers to create new tools and languages, so that you, the reader/programmer, may eventually experience order-of-magnitude gains in programming productivity.

We include a Visual Abstract for those who just want the main idea.

Then we start by describing the problem and introducing the solution: a new family of programming languages that geometrically align source code with abstract syntax trees. Then we make some predictions. Finally, we end with a joke. If the paper is wrong, maybe you'll at least like the joke.

The Problem

Antique Source Code

```
getLocation (key: int) {
  if (key === 1145)
    return "duke"
  if (key === 98103)
    return "ibiza"
}
print(getLocation(1145))
```

Transforms to a Tree

```
mapToXY(SourceCode)
  !=
mapToXY(TreeForm)
so SourceCode != Tree
```

Get Same Result

The Solution: Tree Notation & ETNs

ETN Source Code

```
0,0 --> x
| getLocation
V 1145 duke
- 98103 ibiza
- print getLocation 1145
```

Is a Tree

```
mapToXY(SourceCode)
  =
mapToXY(TreeForm)
so SourceCode = Tree
Also, a ~10x size reduction
```

Fig. 1. This Visual Abstract explains the core idea of the paper. This diagram is the output of an ETN program.

I. THE PROBLEM

Programming is complicated. Our current programming languages add to this complexity. The standard approach to compiling code is to first transform that code into an Abstract Syntax Tree (AST). ASTs have enabled great gains in developer productivity. But programmers lose efficiencies and insight due to discrepancies between source code and ASTs.

II. THE SOLUTION: TREE NOTATION

In this paper and accompanying GitHub ES6 Repo (GER - github.com/breck7/treenotation), we introduce Tree Notation (TN), a new whitespace-based notation. You can extend TN to create domain specific languages (DSLs) that don't require a transformation to a discordant AST. These DSLs, called ETNs ("Extends Tree Notation"), are easy to create and can be simple or Turing Complete.

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TN encodes one data structure, a **TreeNode**, with two members: a string called **line** and an optional array of child **TreeNodes** called **children**.

TN defines two special characters, which in the canonical notation are node delimiter ("`\n`") and node edge (""). Node edge is a space, not a tab. Many ETNs also use a space as a word delimiter.

A comparison quickly illustrates nearly the entirety of the notation:

JSON:

```
{
  "title" : "Jack and Ada at BCHS",
  "visitors": {
    "mozilla": 802
  }
}
```

Tree Notation:

```
title Jack and Ada at BCHS
visitors
  mozilla 802
```

III. USEFUL PROPERTIES

A. Simplicity

As shown in Fig 1, TN simply maps source code to an XY plane. Also, an ETN program uses far fewer source nodes than an equivalent program written in an Antique Language (AL).

B. Zero parse errors

Parse errors do not exist in TN. Every document is a valid TN document. Errors only exist at the ETN level (e.g., a mistyped word).

With most ALs, to get from a blank document to a certain valid document in keystroke increments requires stops at invalid documents. With TN all intermediate steps are valid.

A user can edit the nodes of a document at runtime with no risk of breaking the TN parsing of the entire document. If a node contains an ETN error, the ETN node interpreter can handle the error itself and even autocorrect itself.

A developer working on an editor that allows a user to edit source code does not have to worry about handling both errors at the DSL level and errors at the base notation level. TN eliminates the latter class of errors.

C. Semantic diffs

ALs can encode the same object to different documents by varying whitespace. Arbitrary whitespace is sometimes desirable. But programs often generate large diffs—and sometimes merge conflicts—for small or non-existent semantic changes.

In TN, editors have only one way to serialize a TN structure. Diffs contain only semantic meaning.

D. Easy composition

Base notations such as XML,¹ JSON,² and Racket³ can encode multi-lingual documents. But to do that, those notations often complicate those blocks.

In the example below, the program IPython encodes Python to JSON. The resulting document contains additional nodes:

```
{
  "source": [
    "import hn.np as lz\n",
    "print(\"pdm\")"
  ]
}
```

With TN, the Python block is indented and requires no complexing:

```
source
  import hn.np as lz
  print("pdm")
```

IV. DRAWBACKS

A. Lack of Tooling and Support

TN is new, and library and application support, compared to other popular base notations, rounds to zero.

B. Lack of Primitive Data Types in TN

Some ALs have notations for common primitive types like floats and parse documents directly to efficient in-memory structures. "TN" is minimal so for best results, don't forget about "E" (to get "ETN").

The need for ETNs is a minor concern, as the GER demonstrates how useful ETNs can be built with just a few lines of code. And creating a TN library in other ALs is straightforward, and not comparable to the complexity of implementing a JSON library,⁴ for example.

C. Aesthetic Differences

Without an ETN, TN can be verbose. A complex node in TN extends over multiple lines. ALs have a denser display of information out of the gate, with multiple nodes per line.

Other concerns have been raised. Some developers dislike space-indented notations, some wrongly prefer tabs, and some just have no taste.

V. PREDICTIONS

Prediction 1: no structure will be found that cannot serialize to TN. Some LISP programmers believe all data structures are recursive lists (or perhaps "recursive cons"). After seeing TN, we believe in The Tree Conjecture (TTC): **All structures are trees.**

For example, a map could serialize to MapETN:

```
ty aaaabbbcccddeffggggjjjjklmmmmnopprrssz
106 3cf5d9a07b7a51e1324e4accd1cd6faf71ce7c48
```

Therefore, maps are a type of tree. TTC stands.

Prediction 2: Useful new ETNs may be found for every AL. Below is some example code in a simple ETN, JsonETN.

```
o
s foundOn Sci-Hub
n ma 902
```

ETNs will be found for great ALs including C, RISC-V, ES6, and Arc. Some ETNs have already been found,⁵ but haven't been recognized as ETNs. The immediate benefit of discovering an ETN for an AL is that programs can then be written in an ETN editor and compiled to that AL.

Prediction 3: Tree Oriented Programming (TOP) will supersede Object Oriented Programming. A new style of programming, TOP, will arise. TOP programmers will frequently reference a tree view of their program.

Prediction 4: The simplest 2D text encodings for neural networks will be ETNs. High level ETNs will be found to transform massive GPU trained routines into understandable trees.

VI. DISCOVERY PROCESS AND NEXT STEPS

We conducted an intermittent search over many years to find the smallest useful notation (SUN), hoping the SUN might let us do more with less. We stumbled upon TN and its natural geometric design. Perhaps there are other geometric SUNs?

We now turn our attention to building new ETNs and tools for data science, visual programming, ML, parallel computing and more. We hope these new tools will help you, dear reader, build faster. We also encourage you to build and share your own ETNs and applications!

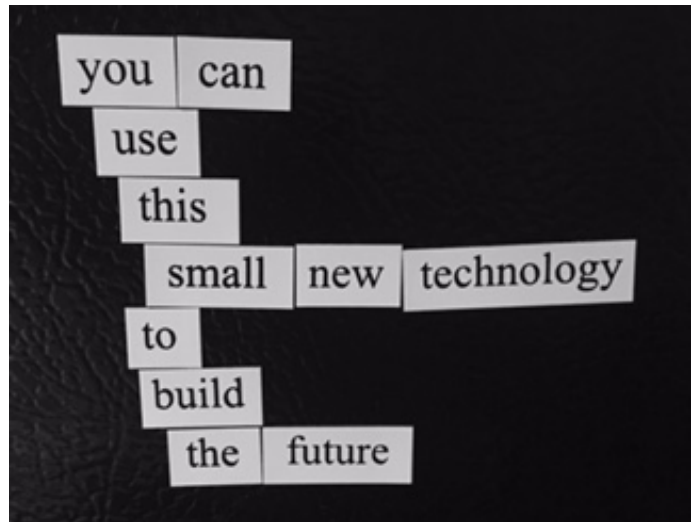


Fig. 2. Rearranging these fridge magnets is equivalent to editing a TN document. The fridge magnet set that includes parentheses is a poor seller.

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