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Tree Notation: an antifragile document notation

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Abstract—This paper is written for programmers around the world. We hope by freely sharing a powerful new discovery, we might inspire you, dear programmer, to create new tools and languages, so that we all may experience a quantum leap in programming productivity.

We include a Visual Abstract to succinctly display the problem and discovery. Then we describe the problem—the abstract syntax tree (AST) compile step—and introduce the novel solution we discovered: a new family of 2D programming languages that align source code with geometric trees and remove the AST compile step. Then we make some predictions and conclude with notes about next steps.



The Problem

Fig. 1. This Visual Abstract explains the core idea of the paper. This diagram is also the output of a program written in a new ETN called Flow.

I. THE PROBLEM

Programming is complicated. Our current programming languages add to this complexity. The standard approach to compiling code is to first transform the source into an Abstract Syntax Tree (AST). ASTs have enabled great gains in developer productivity. But programmers lose efficiencies and insight due to discrepancies between source code and ASTs.

II. THE SOLUTION: TREE NOTATION

In this paper and accompanying GitHub ES6 Repo (GER - github.com/breck7/treenotation), we introduce Tree Notation (TN), a new whitespace-based notation. A node in TN maps to an XY point on a 2D plane. You can extend TN to create domain specific languages (DSLs) that don't require a transformation to a discordant AST. These DSLs, called ETNs ('Extends Tree Notation'), are easy to create and can be simple or Turing Complete.

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TN encodes one data structure, a **TreeNode**, with two members: a string called **line** and an optional array of child TreeNodes called **children**.

TN defines two special characters, Y Increment (YI) and X Increment (XI). YI is "\n" and XI is "". XI is a space, not a tab. Many ETNs also add a Word Increment (WI) to provide a more succint way of encoding common node types.

A comparison quickly illustrates nearly the entirety of the notation:

```
JSON:
{
  "title": "Jack and Ada at BCHS",
  "visitors": {
  "mozilla": 802
  }
}
Tree Notation:
title Jack and Ada at BCHS
visitors
  mozilla 802
```

III. USEFUL PROPERTIES

A. Simplicity

As shown in Fig 1, TN simply maps source code to an XY plane. Also, an ETN program uses far fewer source nodes than an equivalent program written in an Antique Language (AL).

B. Zero parse errors

Parse errors do not exist in TN. Every document is a valid TN document. Errors only exist at the ETN level (e.g., a mistyped word).

With most ALs, to get from a blank document to a certain valid document in keystroke increments requires stops at invalid documents. With TN all intermediate steps are valid.

A user can edit the nodes of a document at runtime with no risk of breaking the TN parsing of the entire document. If a node contains an ETN error, the ETN node interpreter can handle the error itself and even correct it automatically.

A developer working on an editor that allows a user to edit source code does not have to worry about handling both errors at the DSL level and errors at the base notation level. TN eliminates the latter class of errors.

C. Semantic diffs

ALs can encode the same object to different documents by varying whitespace. Arbitrary whitespace is sometimes desirable. But programs often generate large diffs—and sometimes merge conflicts—for small or non-existent semantic changes.

In TN, editors have only one way to serialize a TN structure. Diffs contain only semantic meaning.

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D. Easy composition

Base notations such as XML, 1 JSON, 2 and Racket3 can encode multi-lingual documents. But to do that, those notations often complect those blocks.

In the example below, the program IPython encodes Python to JSON. The resulting document contains additional nodes:

```
"source": [
  "import hn.np as lz\n",
  "print(\"pdm\")"
}
```

With TN, the Python block is indented and requires no complecting:

```
source
import hn.np as 1z
 print("pdm")
```

IV. DRAWBACKS

A. Lack of Tooling and Support

TN is new, and library and application support, compared to other popular base notations, rounds to zero.

B. Lack of Primitive Types in TN

Some ALs have notations for common primitive types like floats, and parse documents directly to efficient in-memory structures. "TN" is minimal so for best results, don't forget about "E" (to get "ETN").

The need for ETNs is a minor concern, as the GER demonstrates how useful ETNs can be built with just a few lines of code. And creating a TN library in other ALs is straightforward, and not comparable to the complexity of implementing a JSON library,⁴ for example.

C. Aesthetic Differences

Without an ETN, TN can be verbose. A complex node in TN extends over multiple lines. ALs have a denser display of information out of the gate, with multiple nodes per line.

Other concerns have been raised. Some developers dislike space-indented notations, some wrongly prefer tabs, and some just have no taste.

V. PREDICTIONS

Prediction 1: no structure will be found that cannot serialize to TN. Some LISP programmers believe all data structures are recursive lists (or perhaps "recursive cons"). After seeing TN, we believe in The Tree Conjecture (TTC): All structures are trees.

For example, a map could serialize to MapETN:

ty aaaabbcccdddefggghjjjjjklllmmmnopprrsssvz, notation (json)." (2006). 106 3cf5d9a07b7a51e1324e4accd1cd6faf71ce7c48

Therefore, maps are a type of tree. TTC stands.

Prediction 2: Useful new ETNs may be found for every **AL.** Below is some example code in a simple ETN, JsonETN.

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ETNs will be found for great ALs including C, RISC-V, ES6, and Arc. Some ETNs have already been found,⁵ but haven't been recognized as ETNs. The immediate benefit of discovering an ETN for an AL is that programs can then be written in an ETN editor and compiled to that AL.

Prediction 3: Tree Oriented Programming (TOP) will supersede Object Oriented Programming. A new style of programming, TOP, will arise. TOP programmers will frequently reference a tree view of their program.

Prediction 4: The simplest 2D text encodings for neural networks will be ETNs. High level ETNs will be found to transform massive GPU trained routines into understandable trees.

VI. DISCOVERY PROCESS AND NEXT STEPS

We conducted an intermittent search over many years to find the smallest useful notation (SUN), hoping the SUN might let us do more with less. We stumbled upon TN and its natural geometric design. Perhaps there are other geometric SUNs?

We now turn our attention to building new ETNs and tools for data science, visual programming, ML, parallel computing and more. The GER contains a TN library, some ETNs, and one more thing. We hope together, fellow programmers, we can use this new discovery to build faster!

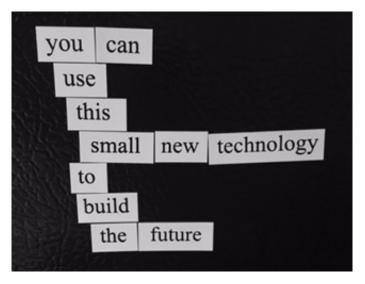


Fig. 2. Rearranging these fridge magnets is equivalent to editing a TN document. The fridge magnet set that includes parentheses is a poor seller.

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