CS561/571: Artificial Intelligence

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Lecture—1: Introduction

THE MOST EXCITING DISCIPLINE in

Today's World

Artificial Intelligence: Not merely a humanoid robot

- AI, as often portrayed, in science fiction is NOT only robots or other humanoid beings
 - who are friendly and serve humans or,
 - turn evil and want to kill all humans to take control of our planet

Fei-Fei Li, Director of Stanford AI lab, claims that the myth of the terminator coming next door is, in fact, a real crisis for the development of the AI field as it highlights the public misreading of the technology but also reveals the fear of what are the intentions of the people behind the technology (2018)

- AI is, in fact, an ever-evolving term which is one of the reasons that it means very different things to different people
- Artificial Intelligence is hard to define because the field has been redefined continuously with the advances of technology and the ambiguity of what we consider as "intelligent"

A better understanding of AI is crucial to its future development and progress

Why study AI?



Labor



Science



Google YMHOO!



Search engines





Medicine/ Diagnosis

What else?

Honda Humanoid Robot



Walk



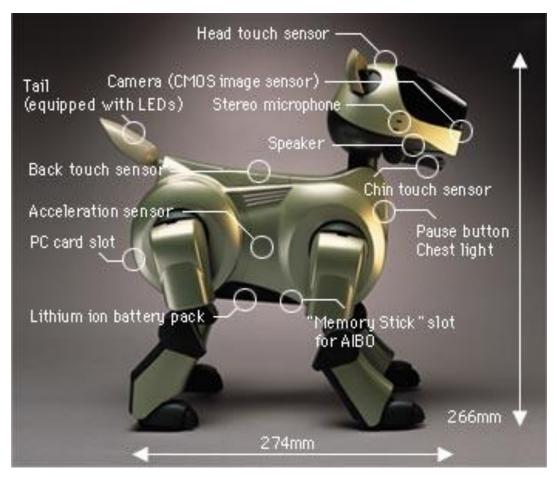
Turn

http://world.honda.com/ASIMO/



Stairs

Sony AIBO





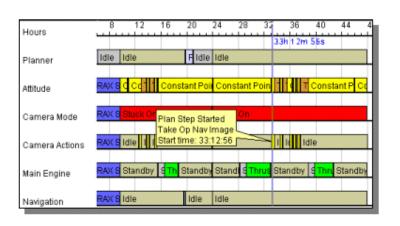


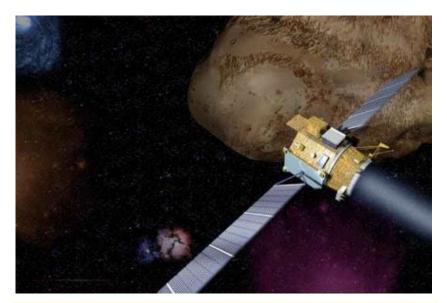
Natural Language Question Answering

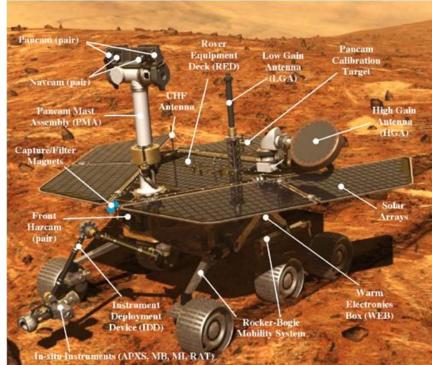


Example: AI at NASA



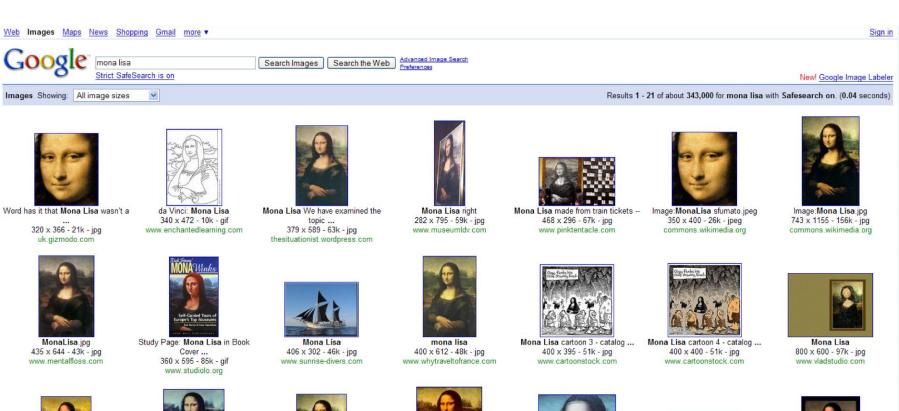






Examples: AI at Google

Finding Canonical Images





Mona Lisa - Joint Poster 299 x 450 - 42k - jpg www.allposters.com



"Mona Lisa" 507 x 694 - 22k - jpg www.oregoncoastradio.com



Mona Lisa is Lisa Gherardini 334 x 520 - 17k - jpg yedda.com



Click here if your browser does not ... 605 x 790 - 187k - jpg www.paris.org



502 x 502 - 50k - jpg www.moviespring.com



Complete history of Mona Lisa 450 x 328 - 22k - jpg www.simplonpc.co.uk



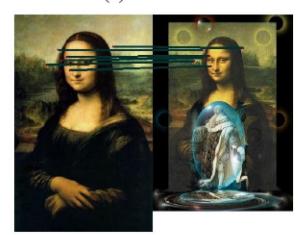
Mona Lisa Magnet by Leonardo da ... 348 x 450 - 29k - jpg www.allposters.com



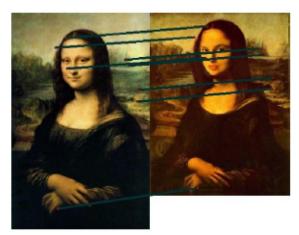
Compare low-level features



(a) A v.s. B



(c) A v.s. D

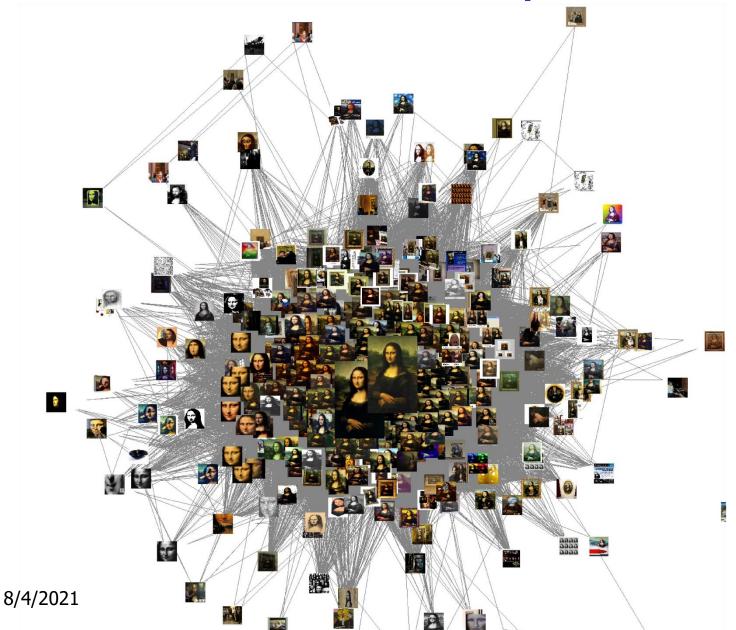


(b) A v.s. C



(d) B v.s. C

Induced Graph



Route Finding

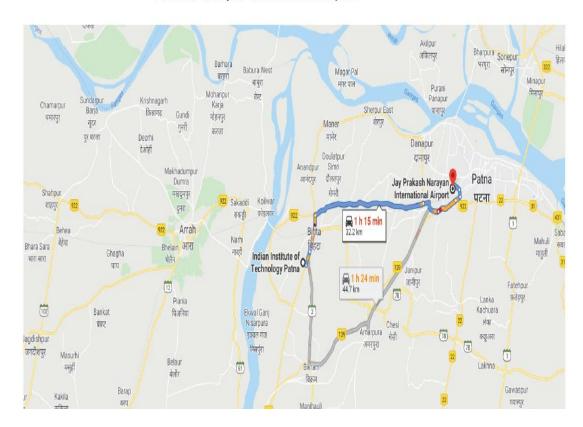
٦	2.	Turn left
Q	3.	— 210 m At the roundabout, take the 2nd exit onto IIT Main Rd
		250 m
Rd/K	haga	922 to Anisabad Post Office Rd/Dhira Chak Main aul Rd/Mithapur - Anisabad - Khagaul Rd in , Patna
		53 min (28.8 km)
ħ	4.	Turn left at Singh Da Dhaba onto Bihta Kanpa Rd
•	_	Pass by SURAJ Hotel (on the right in 450 m)
	Ĭ	
<u>†</u>	5.	At Pradip Communnication, continue onto Bihta Rd/Bikram - Bihta Rd
	0	Continue to follow Bikram - Bihta Rd
	0	Pass by Hanuman Mandir (on the left)
	_	2.3 km
Tak	e IIT	Main Rd to Bihta Kanpa Rd
_		2 min (550 m
Ţ		Head northeast
	(Pass by SBI ATM (on the left)
		88 m
٦	2.	Turn left
		210 m
Q	3.	At the roundabout, take the 2nd exit onto IIT Main Rd
		250 n

8/24/2020

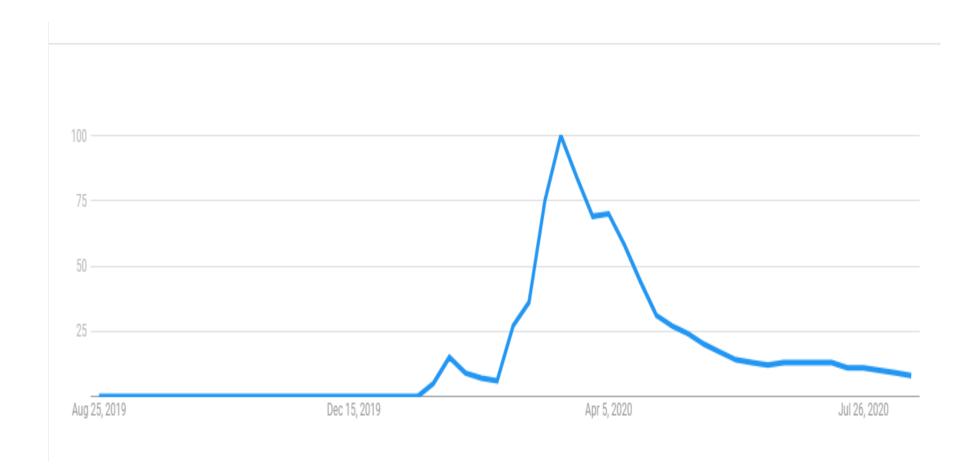
Indian Institute of Technology Patna to Jay Prakash Narayan International Airport - Google Maps



Indian Institute of Technology Patna to Jay Prakash Narayan International Airport Drive 32.2 km, 1 h 15 min



COVID-19 Trend



Feedback Discuss Terms of Use



Automatically create sets of items from a few examples.

Enter a few items from a set of things. (example)

Next, press Large Set or Small Set and we'll try to predict other items in the set.

- pablo picasso
- henri matisse
- |
- •
- •

(clear all)

Large Set

Small Set (15 items or fewer)



Automatically create sets of items from a few examples.

Enter a few items from a set of things. (example)

Next, press Large Set or Small Set and we'll try to predict other items in the set.

•	lions
•	tigers
•	bears
•	
•	
	(clear all)
	Large Set Small Set (15 items or fewer)

Examples:

green, purple, red chicken dance, macarena, ymca alexander, gladiator, troy hilary duff, kelly clarkson more...

Google Sets

tigers, lions, bears, cats, dogs, birds, horses, reptiles, fish, pet breeders, rabbits, pet health, pet food, pet supplies, exotic pets, small mammals, iguanas, animal medications, pet rescue, pet adoption, veterinary jobs, pets general, elephants, livestock, insects, other, small pets, marine life, spiders, amphibians, aquariums, pets, wolves, monkeys, flowers, pigs, wildlife, dolphins, frogs, giraffes, turtles, butterflies, sheep, ferrets, dinosaurs, farm animals

SEHR GEEHRTER GAST! KUNST, KULTUR UND KOMFORT IM HERZEN BERLIN.

DEAR GUESTS,
ART, CULTURE AND
LUXURY IN THE HEART
OF BERLIN.

DIE ÖRTLICHE NETZSPANNUNG BETRÄGT 220/240 VOLT BEI 50 HERTZ. THE LOCAL VOLTAGE IS 220/240 VOLTS 50 HZ.

ΕN

DE

Align

KUNST, KULTUR UND KOMFORT IM HERZEN BERLINS.

ART CHITLIRE AND HISHRY IN THE

Align

KUNST, KULTUR UND KOMFORT IM HERZEN BERLINS.

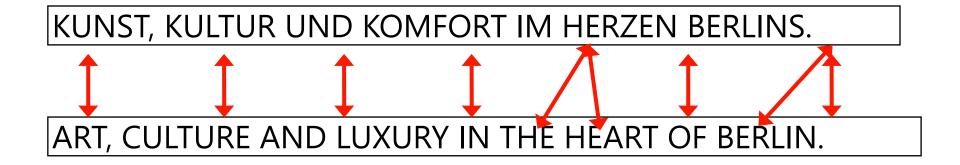
Align

KUNST, KULTUR UND KOMFORT IM HERZEN BERLINS.

Align

KUNST, KULTUR UND KOMFORT IM HERZEN BERLINS.





English-Hindi and Challenges

- The grandfather <u>kicked the bucket after</u> suffering from cancer.
- This job is a <u>piece of cake</u>
- Put the sweater on
- He is the <u>dark horse</u> of the match

Google Translations of above sentences:

दादा कैंसर से पीड़ित होने के बाद बाल्टी लात मारी. इस काम के केक का एक टुकड़ा है. स्वेटर पर रखो. वह मैच के अंधेरे घोड़ा है.

English-Hindi and Challenges

Bengali: <u>চঞ্চল সরকার</u> বাড়িতে আছে
 English: Government is restless at home. (*)
 <u>Chanchal Sarkar</u> is at home

Amsterdam airport: "Baby Changing Room"

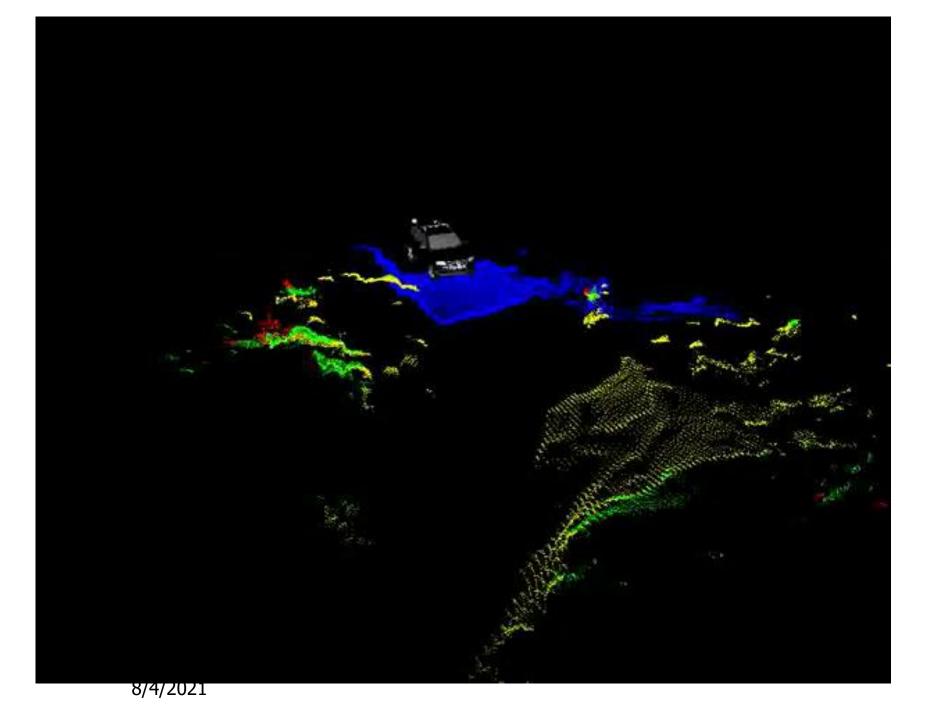
Hindi: दैनिक दबंग दुनिया
English: Daily domineering world

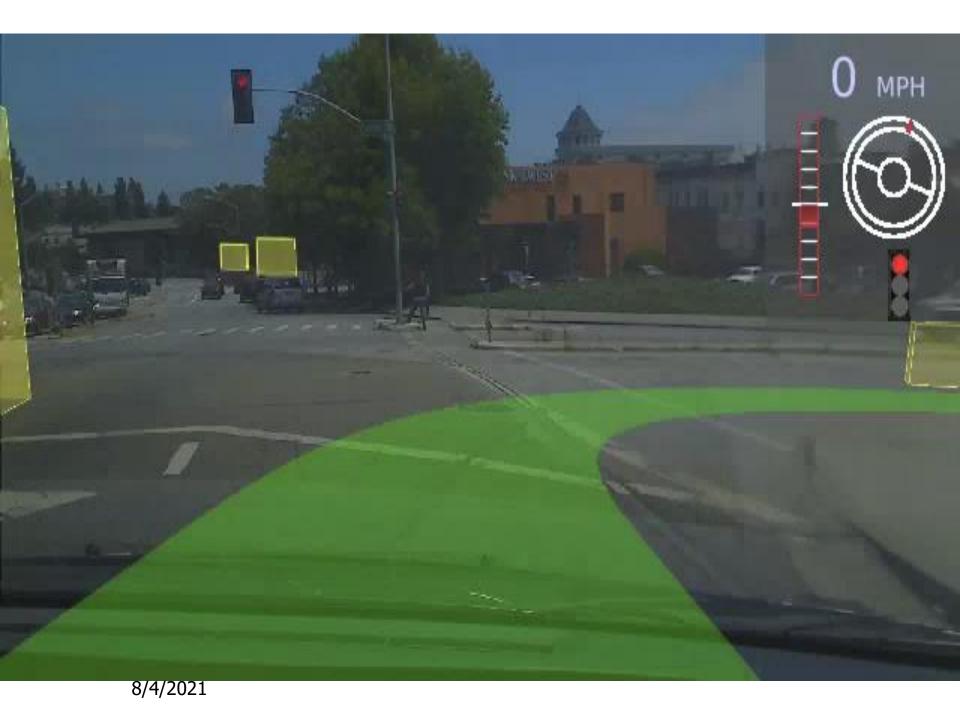
Actually name of a Hindi newspaper in Indore

- High degree of overlap between NEs and MWEs
- Treat differently transliterate do not translate













AI as the forcing function

- Time sharing system in OS
 - Machine giving the illusion of attending simultaneously with several people

Compilers

- Raising the level of the machine for better man-machine interface
- Arose from Natural Language Processing (NLP)
 - NLP in turn called the forcing function for AI

AI is Real Fun!

What is AI?

"The exciting new effort to make computers "The study of mental faculties through the think ... machines with minds, in the full use of computational models" and literal sense" (Haugeland, 1985) (Charniak and McDermott, 1985) "The study of the computations that make "[The automation of] activities that we associate with human thinking, activities such as it possible to perceive, reason, and act" decision-making, problem solving, learning (Winston, 1992) ..." (Bellman, 1978) "The art of creating machines that perform "A field of study that seeks to explain and functions that require intelligence when peremulate intelligent behavior in terms of formed by people" (Kurzweil, 1990) computational processes" (Schalkoff, 1990) "The study of how to make computers do "The branch of computer science that is conthings at which, at the moment, people are cerned with the automation of intelligent better" (Rich and Knight, 1991) behavior" (Luger and Stubblefield, 1993) Figure 1.1 Some definitions of Al. They are organized into four categories:

Systems that think rationally.

Systems that act rationally.

Systems that think like humans.

Systems that act like humans.

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From Wikipedia

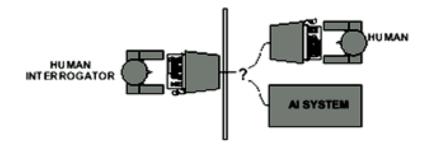
Artificial intelligence (AI) is the intelligence of machines and the branch of computer science that aims to create it. Textbooks define the field as "the study and design of intelligent agents"[1] where an intelligent agent is a system that perceives its environment and takes actions that maximize its chances of success. [2] John McCarthy, who coined the term in 1956, defines it as "the science and engineering of making intelligent machines."[4]

The field was founded on the claim that a central property of humans, intelligence—the sapience of *Homo sapiens*—can be so precisely described that it can be simulated by a machine. This raises philosophical issues about the nature of the mind and limits of scientific <u>hubris</u>, issues which have been addressed by <u>myth</u>, <u>fiction</u> and <u>philosophy</u> since antiquity. 6 Artificial intelligence has been the subject of optimism, 5 but has also suffered setbacks and, today, has become an essential part of the technology industry, providing the heavy lifting for many of the most difficult problems in computer science. 9

AI research is highly technical and specialized, deeply divided into subfields that often fail to communicate with each other.[10] Subfields have grown up around particular institutions, the work of individual researchers, the solution of specific problems, longstanding differences of opinion about how AI should be done and the application of widely differing tools. The central problems of AI include such traits as reasoning, knowledge, planning, learning, communication, perception and the ability to move and manipulate objects.[11] General intelligence (or "strong AI") is still a long-term goal of (some) research. [12] 8/4/2021

Acting Humanly: The Full Turing Test

- Alan Turing's 1950 article Computing Machinery and Intelligence discussed conditions for considering a machine to be intelligent
 - "Can machines think?" ←→ "Can machines behave intelligently?"
 - The Turing test (The Imitation Game): Operational definition of intelligence



- Computer needs to posses: Natural language processing, Knowledge representation, Automated reasoning, and Machine learning
- <u>Problem:</u> 1) Turing test is not reproducible, constructive, and amenable to mathematic analysis. 2) What about physical interaction with interrogator and environment?
- Total Turing Test: Requires physical interaction and needs perception and actuation.

What would a computer need to pass the Turing test?

- Natural language processing: to communicate with examiner
- Knowledge representation: to store and retrieve information provided before or during interrogation
- Automated reasoning: to use the stored information to answer questions and to draw new conclusions
- Machine learning: to adapt to new circumstances and to detect and extrapolate patterns

- Vision: to recognize the examiner's actions and various objects presented by the examiner
- Motor control: to act upon objects as requested
- Other senses: such as audition, smell, touch, etc.

Thinking Humanly: Cognitive Science

- 1960 "Cognitive Revolution": information-processing psychology replaced behaviorism
- Cognitive science brings together theories and experimental evidence to model internal activities of the brain
 - What level of abstraction? "Knowledge" or "Circuits"?
 - How to validate models?
 - Predicting and testing behavior of human subjects (top-down)
 - Direct identification from neurological data (bottom-up)
 - Building computer/machine simulated models and reproduce results (simulation)

Thinking Rationally: Laws of Thought

Aristotle (~ 450 B.C.) attempted to codify "right thinking" What are correct arguments/thought processes?

E.g., "Socrates is a man, all men are mortal; therefore Socrates is mortal"

 Several Greek schools developed various forms of logic: notation plus rules of derivation for thoughts

Problems:

- Uncertainty: Not all facts are certain (e.g., the flight might be delayed)
- 2) Resource limitations: There is a difference between solving a problem in principle and solving it in practice under various resource limitations such as time, computation, accuracy etc. (e.g., purchasing a car)

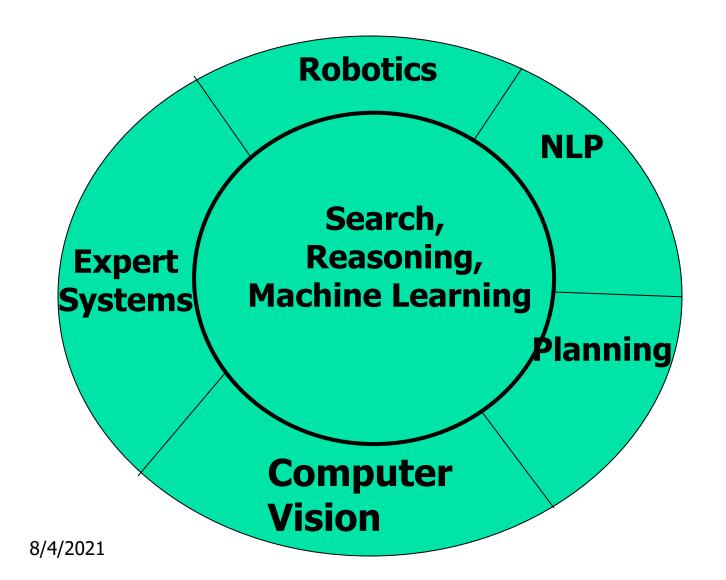
Acting Rationally: The Rational Agent

- Rational behavior: Doing the right thing!
- The right thing: That which is expected to maximize the expected return
- Provides the most general view of AI because it includes:
 - Correct inference ("Laws of thought")
 - Uncertainty handling
 - Resource limitation considerations (e.g., reflex vs. deliberation)
 - Cognitive skills (NLP, AR, knowledge representation, ML, etc.)
- Advantages:
 - More general
 - 2) Its goal of rationality is well defined

How to achieve AI?

- How is AI research done?
 - AI research has both <u>theoretical</u> and <u>experimental</u> sides. The experimental side has both basic and applied aspects
- There are two main lines of research:
 - One is <u>biological</u>, based on the idea that since humans are intelligent, AI should study humans and imitate their psychology or physiology
 - The other is <u>phenomenal</u>, based on studying and formalizing common sense facts about the world and the problems that the world presents to the achievement of goals
- The two approaches interact to some extent, and both should eventually succeed. It is a race, but both racers seem to be walking.
 [John McCarthy]

Disciplines which form the core of AI- inner circle Fields which draw from these disciplines- outer circle



Allied Disciplines

Philosophy	Knowledge Rep., Logic, Foundation of AI (is AI possible?)
Maths	Search, Analysis of search algos, logic
Economics	Expert Systems, Decision Theory, Principles of Rational Behavior
Psychology	Behavioristic insights into AI programs
Brain Science	Learning, cognitive science, Neural Nets
Physics	Learning, Information Theory & AI, Entropy, Robotics
Computer Sc. & Engg.	Systems for AI

AI History

1943 McCulloch & Pitts: Boolean circuit model of brain

1950 Turing's "Computing Machinery and Intelligence"

1952–69 Look, Ma, no hands!

1950s Early AI programs, including Samuel's checkers program, Newell &

Simon's Logic Theorist, Gelernter's Geometry Engine

1956 Dartmouth meeting: "Artificial Intelligence" adopted

1965 Robinson's complete algorithm for logical reasoning

1966–74 AI discovers computational complexity Neural network

research almost disappears

1969–79 Early development of knowledge-based systems

1980–88 Expert systems industry booms

1988–93 Expert systems industry busts: "AI Winter"

1985–95 Neural networks return to popularity

1988 – Resurgence of probability; general increase in technical depth "Nouvelle AI": ALife, GAs, soft computing

1995 – Agents, agents, everywhere . . . Machine learning comes to age, web intelligence, smart machines

2003 – Human-level AI back on the agenda

AI State-of-the-art

- Have the following been achieved by AI?
 - World-class chess playing
 - Playing table tennis
 - Solving mathematical problems
 - Discover and prove mathematical theories
 - Engage in a meaningful conversation
 - Understand spoken language
 - Observe and understand human emotions
 - Express emotions
 - **...**

AI, NLP and ML: From Past to Present

- AI/NLP based systems have enabled wide-range of applications
 - Google's powerful search engines
 - Alexa, Google's MT
 - Several systems related to healthcare, mental health, processing social media texts etc.
 - Fake news detector and so on
 - Chess playing
- Shallow ML algorithms (corresponds to Statistical NLP)
 - Used extensively (HMM, MaxEnt, CRF, SVM, Logistic Regression etc.)
 - Requires handcrafting of features
 - Time-consuming
 - Curse of dimensionality (because of joint modeling of language models)

AI, NLP and ML: From Past to Present

- Deep Learning algorithms
 - No feature engineering
 - Success of distributed representations (Neural language models)
- Some recent developments
 - The rise of distributed representations (e.g., Word2vec, GLOVE, ELMO, BERT etc)
 - Convolutional, recurrent, recursive neural networks,
 Transformer, Reinforcement learning
 - Unsupervised sentence representation learning
 - Combining deep learning models with memory-augmenting strategies
- Explainable AI

AI, NLP and ML: Future

- Artificial General Intelligence :
 able to exhibit human intelligence
- Artificial Super Intelligence : surpasses human intelligence in many aspects

from creativity to general wisdom to problem-solving — will require machines to experience consciousness

News: March 27, 2019

Yoshua Bengio, Geoffrey Hinton, and Yann LeCun received the

Turing Award-2018 (equivalent to Nobel Prize of Computing)

for Modern AI (specifically for deep learning research)

Bengio- University of Toronto and Google

Hinton- University of Montreal

LeCun- Facebook's chief AI scientist and a professor at NYU

Topics to be covered (1/2)

Search

 General Graph Search, Uninformed search, informed search and local search

Logic

- Propositional Calculus and Predicate Calculus
- Planning

Machine Learning

 Basic Ideas, Decision Trees, Bayes Networks, Text Classification, Neural Networks

Deep Learning

CNN, RNN, LSTM

Topics to be covered (2/2)

Evolutionary Computation

 Genetic Algorithm, Multiobjective Optimization, Differential Evolution, Particle Swarm Optimization

Probabilistic Methods

- Hidden Markov Model, Maximum Entropy Markov Model
- Introduction to NLP

Goal of Teaching the course

 Concept building: firm grip on foundations, clear ideas

Coverage: grasp of good amount of material, advances

■ Inspiration: get the spirit of AI, motivation to take up further work

Resources

Main Text:

- Artificial Intelligence: A Modern Approach by Russell & Norvig, Pearson, 2003.
- Other Main References:
 - Principles of AI Nilsson
 - AI Rich & Knight
 - Knowledge Based Systems Mark Stefik
- Journals
 - AI, IEEE Expert, TPMII, IEE TKDE etc...
 - Area Specific Journals e.g, Computational Linguistics etc.
- Conferences
 - IJCAI, AAAI, ACL etc.

Positively attend lectures!

Evaluation

Assignments/projects+ Attendance : 50

Midterm Exam: 20

• Final Exam: 30

Instructor

Dr. Asif Ekbal

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Email: asif@iitp.ac.in/asif.ekbal@gmail.com

Teaching Assistants

Theory

- Soumitra Ghosh (3rd Year PhD Student, CSE): ghosh.soumitra2@gmail.com
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Thank you for your attention!