

CS 225: Switching Theory

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Announcement

- Assignment -1 will be uploaded soon
 - Deadline: 27th Jan 2020
- No CS225 classes on Next week
 - Will be adjusted later

Previous Class

- Number Systems and Codes
 - Different Number systems (positional)
 - Conversion
 - Representation (complement)
 - Binary Arithmetic

This Class

- Number Systems and Codes
 - Codes
 - BCD, cyclic code etc.
 - Gray code
 - Parity and Error correcting code
- Switching Algebra

Binary Coded Decimal (BCD)

- Use 4-bit binary to represent one decimal digit
- Easy conversion
- Wasting bits (4-bits can represent 16 different values, but only 10 values are used). Clearly, BCD requires more bits. BUT, it is easier to understand/interpret

DECIMAL DIGIT	0	1	2	3	4	5	6	7	8	9
BCD	0000	0001	0010	0011	0100	0101	0110	0111	1000	1001

BCD Addition

- Example: Add 378 and 539 in BCD.

0011 0111 1000 (378 in BCD)

0101 0011 1001 (539 in BCD)

Decimal Codes

Self-complementing code: Code word of 9's complement of N obtained by interchanging 1's and 0's in the code word of N

Deci- mal	$w_4w_3w_2w_1$											
	8	4	2	1	2	4	2	1	6	4	2	-3
0	0	0	0	0	0	0	0	0	0	0	0	0
1	0	0	0	1	0	0	0	1	0	1	0	1
2	0	0	1	0	0	0	1	0	0	0	1	0
3	0	0	1	1	0	0	1	1	1	0	0	1
4	0	1	0	0	0	1	0	0	0	1	0	0
5	0	1	0	1	1	0	1	1	1	0	1	1
6	0	1	1	0	1	1	0	0	0	1	1	0
7	0	1	1	1	1	1	0	1	1	1	0	1
8	1	0	0	0	1	1	1	0	1	0	1	0
9	1	0	0	1	1	1	1	1	1	1	1	1

BCD

Self-complementing Codes

Non-weighted Codes

Decimal Digit	Excess-3	Cyclic
0	0 0 1 1	0 0 0 0
1	0 1 0 0	0 0 0 1
2	0 1 0 1	0 0 1 1
3	0 1 1 0	0 0 1 0
4	0 1 1 1	0 1 1 0
5	1 0 0 0	1 1 1 0
6	1 0 0 1	1 0 1 0
7	1 0 1 0	1 0 0 0
8	1 0 1 1	1 1 0 0
9	1 1 0 0	0 1 0 0

**Add 3 to
BCD**

**Successive code words
Differ in only one digit**

Gray Code

Decimal number	Gray	Binary
	g3 g2 g1 g0	b3 b2 b1 b0
0	0 0 0 0	0 0 0 0
1	0 0 0 1	0 0 0 1
2	0 0 1 1	0 0 1 0
3	0 0 1 0	0 0 1 1
4	0 1 1 0	0 1 0 0
5	0 1 1 1	0 1 0 1
6	0 1 0 1	0 1 1 0
7	0 1 0 0	0 1 1 1

Decimal number	Gray	Binary
	g3 g2 g1 g0	b3 b2 b1 b0
8	1 1 0 0	1 0 0 0
9	1 1 0 1	1 0 0 1
10	1 1 1 1	1 0 1 0
11	1 1 1 0	1 0 1 1
12	1 0 1 0	1 1 0 0
13	1 0 1 1	1 1 0 1
14	1 0 0 1	1 1 1 0
15	1 0 0 0	1 1 1 1

Conversion

Binary to Gray:

Start from right side LSB as : $g_i = b_i + b_{i+1}$, $g_n = b_n$

Gray to Binary:

Start from left side MSB as: $b_n = g_n$ and $b_{i-1} = b_i + g_{i-1}$

Convert

- Binary (1001) to gray

1 1 0 1

- Gray (1 1 0 0) to binary

1 0 0 0

Reflection of Gray Codes

00		0 00		0 000	
01		0 01		0 001	
11		0 11		0 011	
<u>10</u>	<u> </u>	0 10		0 010	
		1 10		0 110	
		1 11		0 111	
		1 01		0 101	
	<u> </u>	1 00	<u> </u>	0 100	
					1 100
					1 101
					1 111
					1 110
					1 010
					1 011
					1 001
					1 000

Error-detecting Codes

p: parity bit;

Even parity used in codes.

Distance between codewords: no. of bits they differ in

Minimum distance of a code: smallest no. of bits in which any two code words differ

Minimum distance of above single error-detecting codes = 2

Decimal Digit	Even-parity BCD	2-out-of-5
	8 4 2 1 p	0 1 2 4 7
0	0 0 0 0 0	0 0 0 1 1
1	0 0 0 1 1	1 1 0 0 0
2	0 0 1 0 1	0 1 1 0 0
3	0 0 1 1 0	0 1 1 0 0
4	0 1 0 0 1	1 0 0 1 0
5	0 1 0 1 0	0 1 0 1 0
6	0 1 1 0 0	0 0 1 1 0
7	0 1 1 1 1	1 0 0 0 1
8	1 0 0 0 1	0 1 0 0 1
9	1 0 0 1 0	0 0 1 0 1

Hamming Codes: Single Error-correcting

Minimum distance for SEC or double-error detecting (DED) codes = 3

Example: {000,111}

Minimum distance for SEC and DED codes = 4

No. of information bits = m

No. of parity check bits, $p_1, p_2, \dots, p_k = k$

No. of bits in the code word = $m+k$

Assign a decimal value to each of the $m+k$ bits: from 1 to MSB to $m+k$ to LSB

Perform k parity checks on selected bits of each code word: record results as 0 or 1

- Form a binary number (called position number), $c_1c_2\dots c_k$, with the k parity checks

Hamming Codes (Contd.)

No. of parity check bits, k , must satisfy: $2^k \geq m+k+1$

Example: if $m = 4$ then $k = 3$

Place check bits at the following locations: 1, 2, 4, ..., 2^{k-1}

Example code word: 1100110

- Check bits: $p_1 = 1, p_2 = 1, p_3 = 0$
- Information bits: 0, 1, 1, 0

Hamming Code Construction

Select p_1 to establish even parity in positions: 1, 3, 5, 7

Select p_2 to establish even parity in positions: 2, 3, 6, 7

Select p_3 to establish even parity in positions: 4, 5, 6, 7

Error position	Position number		
	c1	c2	c3
0 (no error)	0	0	0
1	0	0	1
2	0	1	0
3	0	1	1
4	1	0	0
5	1	0	1
6	1	1	0
7	1	1	1

Hamming Code Construction (Contd.)

Position:	1 p_1	2 p_2	3 m_1	4 p_3	5 m_2	6 m_3	7 m_4
Original BCD message:			0		1	0	0
Parity Check in positions 1,3,5,7 requires $p_1=1$	1		0		1	0	0
Parity Check in positions 2,3,6,7 requires $p_2=0$	1	0	0		1	0	0
Parity Check in positions 4,5,6,7 requires $p_3=1$	1	0	0	1	1	0	0
Coded message	1	0	0	1	1	0	0

Hamming Code Construction

- Ex: If the original message is to be send is 0010
- The message to be send is ?

0 1 0 1 0 1 0

If the received message is 0 1 0 1 0 1 1

Error position is:

1 1 1 (7)

SEC/DED Code

Add another parity bit such that all eight bits have even parity

- Two errors occur: overall parity check satisfied, but position number indicates error
double error (cannot be corrected)
- Single error occurs: overall parity check not satisfied
 - Position no. is 0: error in last parity bit
 - Else, position no. indicates erroneous bit
- No error occurs: all parity checks indicate even parities

. Thanks