# **CS359 Computer Networks Lab 7**

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## Cyclic Redundancy Check (CRC): Implementation and Demonstration

Introduction: I have written two programs, client.c and server.c

A string is taken as input from user by the client program. The string is sent to the server in the form of ASCII and CRC remainders. The ASCII code of each character is taken, split into parts containing 4-bits each, then the corresponding CRC remainders are calculated using the CRC key = 1011, and those 7-bits are sent as a single packet to the server. The server uses the data and remainder bits to check if the data is corrupted. If the data got corrupted, it requests the client to send those bits once again. Using this, the corresponding characters are continuously concatenated to reconstruct the string being sent by the client.

Finally, the server acknowledges the client with md5sum of received string. If the md5sums at client and server sides match, the transmission was successful and Cyclic Redundancy Check's purpose is served.

<u>Compilation</u>: <u>gcc client.c –o client</u> <u>gcc server.c –o server</u>

<u>Execution</u>: ./client ./server

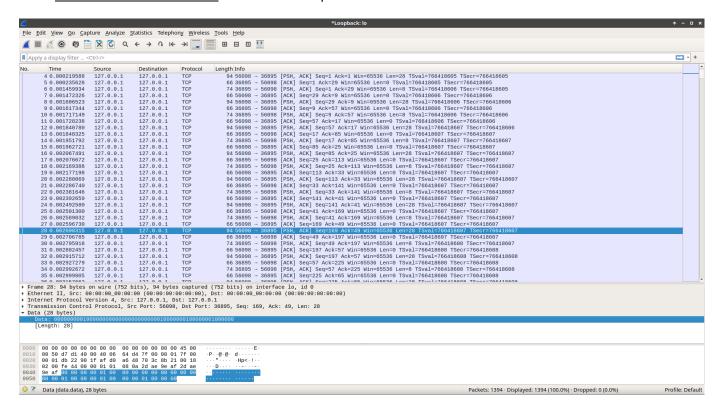
<u>Sample Session</u>: <u>Sending the message "H"</u>

**Client Side** Server Side Lmaheeth@maheeth-PC:~/D/netlab7J-102:37 [maheeth@maheeth-PC:~/D/netlab7]-[03:02:02 ->\$ gcc <u>client.c</u> -o <u>clien</u> -[maheeth@maheeth-PC:~/D/netlab7]-[02:38:04 IST] -[maheeth@maheeth-PC:~/D/netlab7]-[03:02:14 IST] [+]Server socket created successfully. >\$ ./client +]Binding successful Enter a message: H [+]Listening. [+]Server socket created successfully. Data and remainder received: 0000 000 Data Received: 0000 Remainder afte Remainder after CRC checking: 000 [+]Connected to Server. Data was received properly [+]Sending Packets. Data Received: 0000 Remainder after CRC checking: 000 Data was received properly Data and remainder received: 0000 000 Sending Character: "H" (ASCII 72) Data Received: 0000 Data to be sent = 0000 Data with remainder = 0000 000 ata and remainder received: 0000 000 Data to be sent = 0000 Data Received: 0000 Remainder after CRC checking: 000 Data with remainder = 0000 000 Data to be sent = 0000 Data and remainder received: 0000 000 Data Received: 0000 Remainder aft Remainder after CRC checking: 000 Data with remainder = 0000 000 Data was received properly Data to be sent = 0000 Data with remainder = 0000 000 Data and remainder received: 0000 000 Data Received: 0000 Remainder after CRC checking: 000 Data was received properly Data to be sent = 0000 Data with remainder = 0000 000 Data to be sent = 0000 Data and remainder received: 0000 000 Data Received: 0000 Remainder after CRC checking: 000 Data was received properly Data with remainder = 0000 000 Data to be sent = 0100 Data with remainder = 0100 111 Data and remainder received: 0100 111 Remainder after CRC checking: 000 Data to be sent = 1000 Data Received: 0100 Data was received properly Data with remainder = 1000 101 Data and remainder received: 1000 101 Data Received: 1000 Remainder after CRC checking: 000 Sending Character: "\0" (ASCII 0) Data was received properly Data to be sent = 0000 Data with remainder = 0000 000Character "H" (ASCII 72) was received from client Data to be sent = 0000 Data with remainder = 0000 000 ... (few more lines here) ... Data to be sent = 0000 [+]Data received successfully. ... (few more lines here) ... Message sent by client: [+]User message sent successfully. "H" c1d9f50f86825a1a2302ec2449c17196 MD5 client: c1d9f50f86825a1a2302ec2449c17196 MD5: c1d9f50f86825a1a2302ec2449c17196 MD5 server: [+]MD5 sent [+]MD5 Matched [+]Closing the connection. +]Closing the connection.

### Wireshark Packet Capture for the following input:

Lorem ipsum dolor sit amet, consectetuer adipiscing elit.

Screenshot from Wireshark: Total Packets captured = 1394



#### Screenshot of Client side code

```
Sending Character: "\0" (ASCII 0)
Data to be sent = 0000
Data with remainder = 0000 000
Data to be sent = 0000
Data with remainder = 0000 000
Data to be sent = 0000
Data with remainder = 0000 000
Data to be sent = 0000
Data with remainder = 0000 000
Data to be sent = 0000
Data with remainder = 0000 000
Data to be sent = 0000
Data with remainder = 0000 000
Data to be sent = 0000
Data with remainder = 0000 000
Data to be sent = 0000
Data with remainder = 0000 000
[+]User message sent successfully.
                35899082e51edf667f14477ac000cbba
MD5 client:
MD5 server:
                35899082e51edf667f14477ac000cbba
[+]MD5 Matched
[+]Closing the connection.
```

**MD5sums matched** => Cyclic Redundancy Check is working efficiently.

#### Screenshot of Server side code

Data and remainder received: 0000 000 Data Received: 0000 Remainder after CRC checking: 000 Data was received properly Data and remainder received: 0000 000 Data Received: 0000 Remainder after CRC checking: 000 Data was received properly Data and remainder received: 0000 000 Data Received: 0000 Remainder after CRC checking: 000 Data was received properly Data and remainder received: 0000 000 Data Received: 0000 Remainder after CRC checking: 000 Data was received properly Data and remainder received: 0000 000 Data Received: 0000 Remainder after CRC checking: 000 Data was received properly Data and remainder received: 0000 000 Data Received: 0000 Remainder after CRC checking: 000 Data was received properly Data and remainder received: 0000 000 Data Received: 0000 Remainder after CRC checking: 000 Data was received properly Data and remainder received: 0000 000 Data Received: 0000 Remainder after CRC checking: 000 Data was received properly Character "\0" (ASCII 0) was received from client [+]Data received successfully. Message sent by client: "Lorem ipsum dolor sit amet, consectetur adipiscing elit." 35899082e51edf667f14477ac000cbba [+]MD5 sent [+]Closing the connection.

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