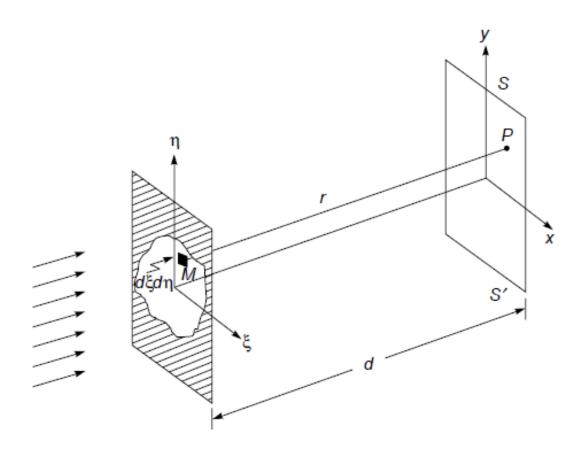
PH 201 OPTICS & LASERS

Lec_Fresnel Diffraction_2

Fresnel Diffraction

Consider a plane wave of amplitude A incident normally.



A plane wave incident normally on an aperture.

Field produced at point P is given by

$$u(P) = \frac{A}{i\lambda} \iint \frac{e^{ikr}}{r} d\xi d\eta$$

where integration is over area of aperture.

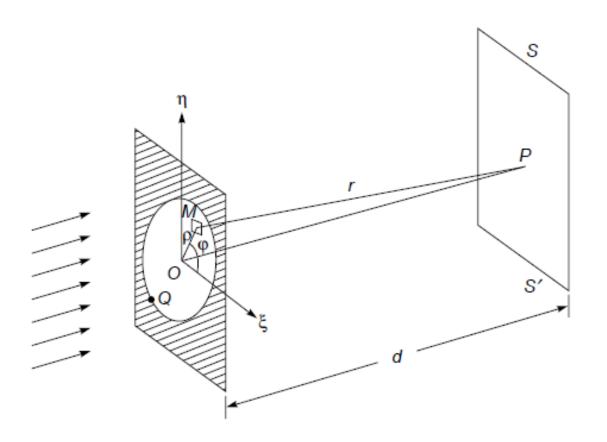
Now, if amplitude & phase distribution on plane z=0 is given by $A(\xi,\eta)$, then above integral is modified as

$$u(P) = \frac{1}{i\lambda} \iint A(\xi, \eta) \frac{e^{ikr}}{r} d\xi d\eta$$

In Fresnel approximation, above integral takes the form

$$u(x, y, z) \approx \frac{1}{i\lambda z} e^{ikz} \iint A(\xi, \eta) \times \exp\left\{\frac{ik}{2z} \left[(x - \xi)^2 + (y - \eta)^2 \right] \right\} d\xi d\eta$$

Diffraction of a Plane Wave Incident Normally on a Circular Aperture



Diffraction of a plane wave incident normally on a circular aperture of radius a; point Q is an arbitrary point on periphery of aperture.

- Consider a plane wave incident normally on a circular aperture of radius a.
- ❖ Z axis is normal to plane of aperture, & screen SS' is assumed to be normal to z axis.
- ❖ It is obvious from symmetry of problem that we will obtain circular fringes on screen SS'; however, it is very difficult to calculate actual intensity variation on screen.
- ❖ For the sake of mathematical simplicity, we will calculate variation of intensity only along z axis. It will be more convenient to use circular system of coordinates.
- Coordinates of an arbitrary point M on aperture will be (ρ, Φ) , where ρ is distance of point M from centre O & Φ is angle that OM makes with x axis, & a small element area dS surrounding point M will be ρ $d\rho$ $d\Phi$.

$$u(P) \approx -\frac{A}{i\lambda} \int_{0}^{2a} \int_{0}^{a} \frac{e^{ikr}}{r} \rho d\rho d\phi$$

 $\rho^2 + d^2 = r^2$

 $k = \frac{2\pi}{\lambda}$

Thus,

 $\rho d\rho = rdr$

$$u(P) \approx -\frac{iA}{\lambda} \int_{0}^{2\pi\sqrt{a^{2}+d^{2}}} e^{ikr} dr d\phi$$

$$\Rightarrow \qquad u(P) \approx Ae^{ikd} (1-e^{ip\pi})$$

$$where \qquad k\left(\sqrt{a^{2}+d^{2}}-d\right) = p\pi$$

$$\Rightarrow \qquad QP-OP = \frac{p\lambda}{2}$$

where Q is a point on periphery of circular aperture. Taking intensity,

$$I(P) = 4I_0 \sin^2 \frac{p\pi}{2}$$

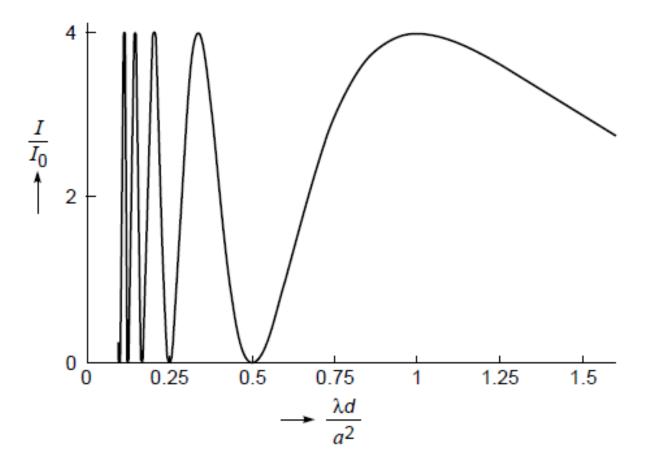
 I_0 is intensity associated with incident plane wave.

- Intensity is zero or maximum when p is an even or odd integer, i.e., when QP-OP is an even or odd multiple of $\lambda/2$.
- If aperture contains an even number of half-period zones, intensity at P will be negligibly small; & conversely, if circular aperture contains an odd number of zones, intensity at P will be maximum.
- \diamond When d << a,

$$p \approx \frac{k}{\pi} \left[d \left(1 + \frac{a^2}{2d^2} \right) - d \right]$$

$$or \qquad p \approx \frac{a^2}{\lambda d}$$

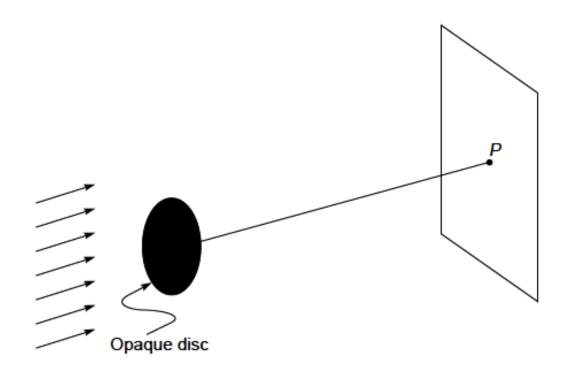
which is known as Fresnel number of aperture.



Intensity variation on an axial point corresponding to a plane wave incident on a circular aperture of radius *a.*

Diffraction by a Circular Disc

- Assuming that observation point lies on the axis of disc.
- Carry out integration over open region of aperture.



Diffraction pattern produced by an opaque disc of radius a.

If $u_1(P) \& u_2(P)$, respectively, represent fields at P due to a circular aperture & an opaque disc (of same radius), then

$$u_1(P) + u_2(P) = u_0(P)$$

where $u_0(P)$ represents field in absence of any aperture. This Eq. is known as **Babinet's principle**. Thus,

$$u_{2}(P) = u_{0}(P) - u_{1}(P)$$

$$= u_{0}(P) - u_{0}(P)(1 - e^{ip\pi})$$

$$u_{2}(P) = u_{0}(P)e^{ip\pi}$$

Intensity at P on the axis of a circular disc is

$$I_2(P) = |u_2(P)|^2 = I_0(P)$$

❖ Intensity at a point on axis of an opaque disc is equal to intensity at point in absence of disc! This is the Poisson spot.

Gaussian Beam Propagation

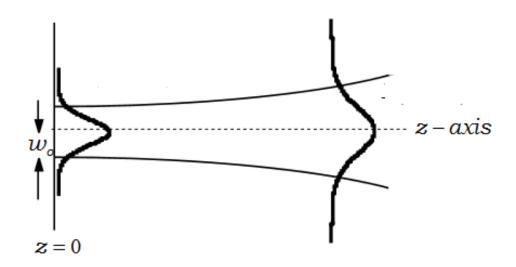
- When a laser oscillates in its fundamental transverse mode, transverse amplitude distribution is Gaussian.
- Also, output of a single mode fiber is very nearly Gaussian.
- Assuming a Gaussian beam propagating along z direction whose amplitude distribution on plane z = 0 is given by

$$A(\xi,\eta) = a \exp\left(-\frac{\xi^2 + \eta^2}{w_0^2}\right)$$

implying that phase front is plane at z = 0. From this Eq. it follows that at a distance w_0 from z axis, amplitude falls by a factor 1/e (i.e., intensity reduces by a factor $1/e^2$).

This quantity w_0 is called *spot size* of beam.

$$u(x, y, z) \approx \frac{1}{i\lambda z} e^{ikz} \iint A(\xi, \eta) \times \exp\left\{\frac{ik}{2z} \left[(x - \xi)^2 + (y - \eta)^2 \right] \right\} d\xi d\eta$$
$$A(\xi, \eta) = a \exp\left(-\frac{\xi^2 + \eta^2}{w_0^2}\right)$$



Diffraction of a Gaussian field profile

After substitution & solving integral,

$$u(x, y, z) \approx \frac{a}{1+i\gamma} \exp\left[-\frac{x^2+y^2}{w^2(z)}\right] e^{i\phi}$$

$$\gamma = \frac{\lambda z}{\pi w_0^2}$$

$$w(z) = w_0 (1+\gamma^2)^{1/2} = w_0 \left(1+\frac{\lambda^2 z^2}{\pi^2 w_0^4}\right)^{1/2}$$

$$\phi = kz + \frac{k}{2R(z)} (x^2 + y^2)$$

$$R(z) \equiv z \left(1 + \frac{1}{\gamma^2}\right) = z \left(1 + \frac{\pi^2 w_0^4}{\lambda^2 z^2}\right)$$

Thus, intensity distribution is given by,

$$I(x, y, z) = \frac{I_0}{1 + \gamma^2} \exp \left[-\frac{2(x^2 + y^2)}{w^2(z)} \right]$$

- ❖ It is proved that transverse intensity distribution remains Gaussian with beam width increasing with z essentially implies diffraction divergence.
- ❖ For small values of z, width increases quadratically with z, but for large values of z

$$z \gg \frac{w_0^2}{\lambda}$$

$$w(z) \approx w_0 \frac{\lambda z}{\pi w_0^2} = \frac{\lambda z}{\pi w_0}$$

which shows that width increases linearly with z.

Diffraction angle is defined as,

$$\tan \theta = \frac{w(z)}{z} \approx \frac{\lambda}{\pi w_0}$$

showing that rate of increases in width is proportional to wavelength & inversely proportional to initial width of beam.

• Assuming $\lambda = 0.5 \ \mu m$, For $w_0 = 1 \ mm$

$$2\theta \approx 0.018^{\circ}$$

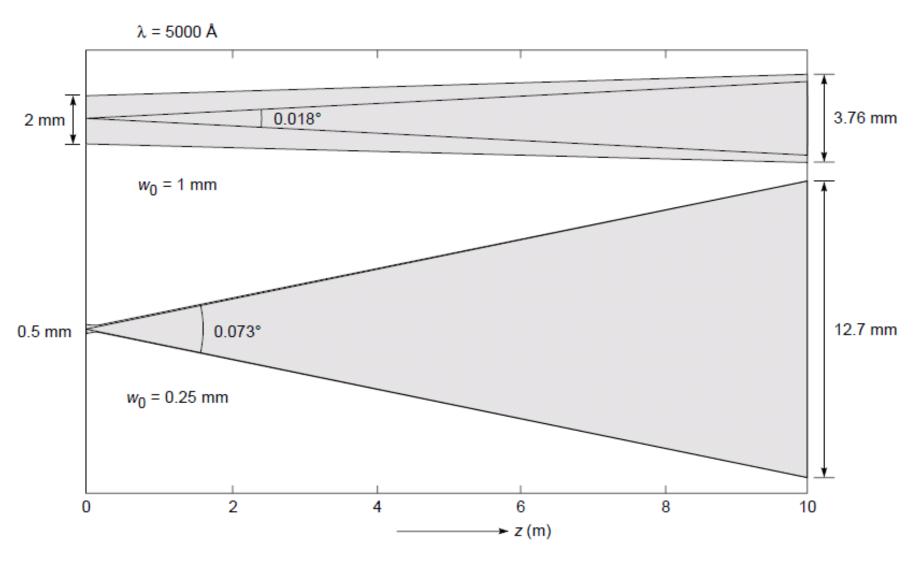
at
$$z = 10 \ m$$

Similarly, for $w_0 = 0.25 \ mm$

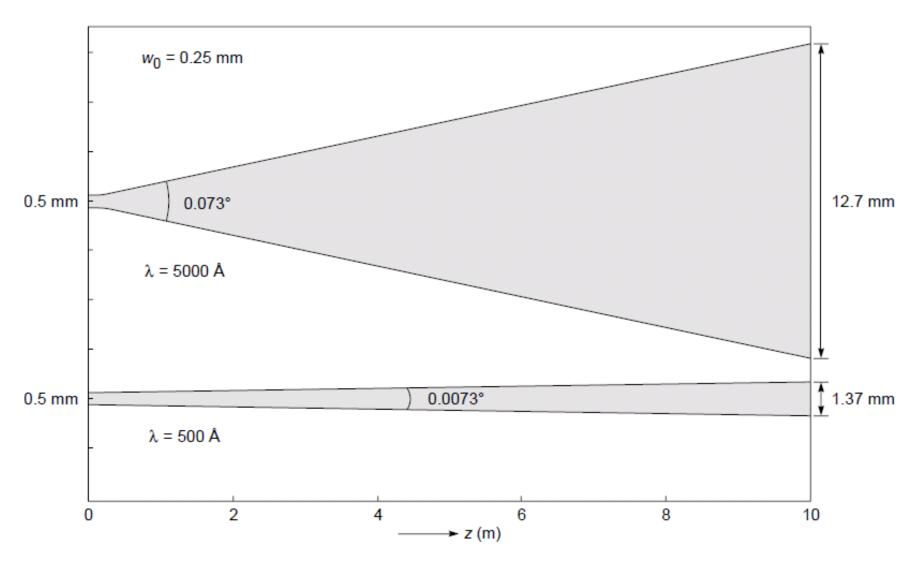
$$2\theta \approx 0.073^{\circ}$$

at
$$z = 10 \ m$$

- \bullet increases with a decrease in w_0 (the smaller the size of aperture, the greater the diffraction).
- For a given value of w_0 , diffraction effects decrease with λ .
- ❖ Fig.: decrease in diffraction divergence for $w_0 = 0.25$ mm as wavelength is decreased from 5000 to 500 Å; indeed as $\lambda \to 0$, $\theta \to 0$ & there is no diffraction which is geometric optics limit.



Diffraction divergence of a Gaussian beam whose phase front is plane at z = 0. Fig. shows increase in diffraction divergence as initial spot size is decreased from 1 to 0.25 mm; wavelength is assumed to be 5000 Å.



Diffraction divergence of a Gaussian beam whose phase front is plane at z = 0. Fig. shows decrease in divergence as wavelength is decreased from 5000 to 500 Å; initial spot size w_0 is assumed to be 0.25 mm.

It can be shown that

$$\int \int_{-\infty}^{+\infty} I(x, y, z) dx dy = \frac{\pi w_0^2}{2} I_0$$

which is independent of z. This is to be expected, as the total energy crossing the entire xy plane will not change with z.

For a spherical wave diverging from origin, the field distribution is given by

$$u \sim \frac{1}{r}e^{ikr}$$

• On the plane z = R

$$r = (x^{2} + y^{2} + R^{2})^{1/2}$$

$$= R \left(1 + \frac{x^{2} + y^{2}}{R^{2}} \right)^{1/2}$$

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 \Rightarrow Thus, on the plane z = R, phase distribution (corresponding to a spherical wave of radius R) is given by

$$e^{ikr} \approx e^{ikR} e^{\frac{ik}{2R}(x^2 + y^2)}$$

A phase variation of type

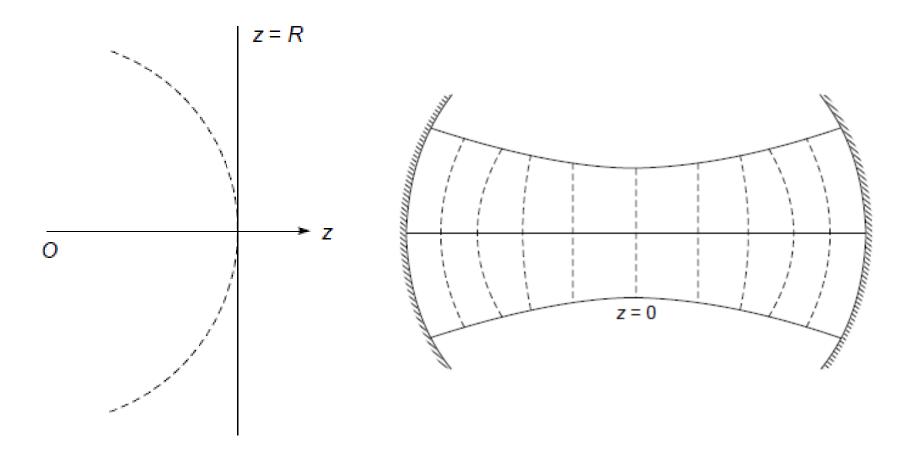
$$\exp\left[i\frac{k}{2R}(x^2+y^2)\right]$$

on xy plane represents a diverging spherical wave of radius R.

Comparing two expressions, radius of curvature of phase front

$$R(z) \approx z \left(1 + \frac{\pi w_0^4}{\lambda^2 z^2} \right)$$

Thus, as the beam propagates, the phase front which was plane at z = 0 becomes curved.



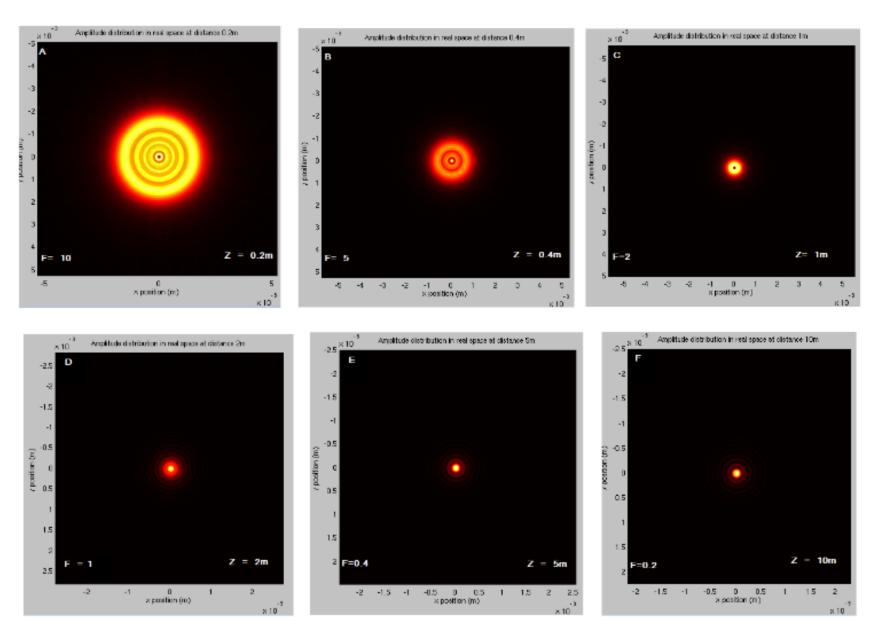
A spherical wave diverging from point O. Dashed curve represents a section of spherical wave front at a distance *R* from source.

Diffraction divergence of a Gaussian beam whose phase front is plane at z = 0. Dashed curves represent phase fronts.

- \clubsuit Gaussian beam resonating between two identical spherical mirrors of radius R, plane z=0, where phase front is plane & beam has minimum spot size, referred to as waist of Gaussian beam.
- ❖ For the beam to resonate, the phase front must have a radius of curvature equal to R on the mirrors.
- For this to happen, we must have

$$R \approx \frac{d}{2} \left(1 + \frac{4\pi w_0^4}{\lambda^2 d^2} \right)$$

where *d* is the distance between the two mirrors.



Transition from Fresnel to Fraunhofer regimes with increasing distance