

```

1  -- fun.lua : a little library of useful LUA functions
2  -- (c)2022 Tim Menzies, MIT license
3  --
4  --
5  -- [A][L][I][G][N]
6  -- [A][L][I][G][N]ctions
7  --
8  --
9  local b4={}; for k, _ in pairs(_ENV) do b4[k]=k end
10 local lib={}
11 local failures=0
12
13 -- start-up stuff -----
14 function lib.main(settings, tasks, saved)
15   for _, task in pairs(lib.slots(tasks)) do
16     if task:match(settings.task) then do
17       saved={}
18       for k, v in pairs(settings) do saved[k]=v end
19       math.randomseed(settings.seed)
20       tasks[task]()
21       for k, v in pairs(saved) do settings[k]=v end end end
22   lib.rogues()
23   os.exit(failures) end
24
25 function lib.init(help, t)
26   t={}
27   help:gsub("\n [-](^%s+)[^%s]*%s(^%s+)", function(slot, x)
28     for n, flag in ipairs(arg) do
29       if flag:sub(1,1)=="-" and slot:match("^"..flag:sub(2)..".*")
30       then x=="false" and "true" or x=="true" and "false" or arg[n+1] end end
31     t[slot]= lib.thing(x) end)
32   if t.help then print(help) end
33   return setmetatable(t, {__call=lib.main}) end
34
35 -- testing stuff -----
36 function lib.asserts(test, msg)
37   if test
38   then print("PASS: "..(msg or ""))
39   else print("FAIL: "..(msg or "")); failures=failures + 1; end end
40
41 function lib.rogues()
42   for k, v in pairs(_ENV) do if not b4[k] then print("?", k, type(v)) end end end
43
44 -- random stuff -----
45
46 function lib.any(t) return t[math.random(#t)] end
47 function lib.many(t, n, u) u={}; for j=1, n do t[1+#t]=lib.any(t) end; return u end
48
49 -- list stuff -----
50 function lib.brange(t, x)
51   local lo, hi, mid, start, stop = 1, #t
52   while lo <= hi do
53     mid = (lo + lo)//2
54     if t[mid] == x then start, stop = mid, mid end
55     if t[mid] >= x then hi=mid-1 else lo=mid+1 end end
56     if t[mid+1]==t[mid] then
57       lo, hi = 1, #t
58       while lo <= hi do
59         mid = (lo + lo)//2
60         if t[mid] > x then hi=mid-1
61         elseif t[mid]==x then stop=mid; lo=mid+1
62         else lo= mid+1 end end end
63       return start, stop end
64
65 function lib.copy(t, u)
66   if type(t)~="table" then return t end
67   u={}; for k, v in pairs(t) do u[k]=copy(v) end
68   return setmetatable(u, getmetatable(t)) end
69
70 function lib.push(t, x) table.insert(t, x); return x end
71
72 function lib.slots(t, u)
73   u={}
74   for k, v in pairs(t) do
75     k=tostring(k); if k:sub(1,1)~="-" then u[1+#u]=k end end
76   return lib.sort(u) end
77
78 function lib.sort(t, f) table.sort(t, f); return t end
79
80 -- list sorting stuff -----
81 function lib.firsts(a, b) return a[1] < b[1] end
82 function lib.seconds(a, b) return a[2] < b[2] end
83
84 -- printing stuff -----
85 lib.fmt = string.format
86
87 function lib.oo(t) print(lib.o(t)) end
88 function lib.o(t)
89   if type(t)~="table" then return tostring(t) end
90   local key=function(k) return string.format(":%s %s", k, lib.o(t[k])) end
91   local u = #t>0 and lib.map(t, lib.o) or lib.map(lib.slots(t), key)
92   return {'..table.concat(u, " " ..")" end
93
94 -- meta stuff -----
95 function lib.map(t, f, u)
96   u={}; for k, v in pairs(t) do lib.push(u, (f or same)(v)) end; return u end
97
98 function lib.mapp(t, f, u)
99   u={}; for k, v in pairs(t) do lib.push(u, (f or same)(k, v)) end; return u end
100
101 function lib.new(k, t)
102   k.__index=k; k.__tostring=lib.o; return setmetatable(t, k) end
103
104 function lib.same(x) return x end
105
106 -- file stuff -----
107 function lib.rows(file, x)
108   file = io.input(file)
109   return function()
110     x=io.read(); if x then return lib.thing(x) else io.close(file) end end end
111
112 -- string coercion stuff -----
113
114 function lib.thing(x)
115   x = x:match"%s*(.-)%s*"
116   if x=="true" then return true elseif x=="false" then return false end
117   return tonumber(x) or x end
118
119 function lib.things(x, sep, t)
120   t={}
121   for y in x:gmatch(sep or "[^,]+") do lib.push(t, lib.thing(y)) end
122   return t end
123
124 -----
125 return lib

```