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#!/usr/bin/env lua
 local lib=require"lib'
local the=lib.init[[
 ./duo.lua [OPTIONS]
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Data miners using/used by optimizers. Understand N items after log(N) probes, or less.
      TIONS:
-ample when enough is enough = 512
-enough use (#t)^enough = .5
-far how far to go = .9
-file read data from file = data/auto93.csv
-help show help = false
-p distance coefficient = 2
-seed random number seed = 10019
-task start up actions = donothing]]
     -ample
local _=lib
local map, mapp, fmt, new, sort, push = __map, __mmap, __fmt, __new, __sort
local push, o, oo, asserts = __push, __o, __oo, __asserts
local EGS, NUM, RANGE, SYM = {},({},{},{}),{}
 function RANGE.new(k,col,lo,hi,b,B,r,R)
return new(k,{col=col,lo=lo,hi=hi or lo,b=b,B=B,r=r,R=R}) end
 function RANGE.__lt(i,j) return i:val() < j:val() end
function RANGE.merge(i,j,k, lo,hi)
lo = math.min(i,lo,j,lo)
hi = math.max(i,hi, j,lhi)
k = RANGE:new(i,col,lo,hi,i,b+j,b,i,B+j,B,i,r+j,r, i,R+j,R)
if k:val() > i:val() and j:val() then return k end end
function RANGE.__tostring(i)

if i.lo == i.hi then return fmt("%s == %s", i.col.txt, i.lo) end
if i.lo == -math.huge then return fmt("%s < %s", i.col.txt, i.hi) end
if i.hi == math.huge then return fmt("%s >= %s", i.col.txt, i.lo) end
return fmt("%s <= %s < %s", i.lo, i.col.txt, i.hi) end
function RANGE.val(i, z,B,R)
z=1E-31; B,R = i.B+z, i.R+z; return (i.b/B)^2/( i.b/B + i.r/R) end
 function RANGE.selects(i,row, x)
    x=row.has[col.at]; return x=="?" or i.lo<=x and x<i.hi end</pre>
 function NUM.add(i,x)
  if x ~= "?" then
  i.ok = false
  push(i_has, x)
  if x < i.lo then i.lo = x end
  if x > i.hi then i.hi = x end end
  return x end
 function NUM.dist(i,a,b)
if a=="?" and b=="?" then a,b=1,0
elseif a=="?" then b = i:norm(b); a=b>.5 and 0 or 1
elseif b=="?" then a = i:norm(a); b=a>.5 and 0 or 1
else a, b = i:norm(a), i:norm(b) end
return math.abs(a-b) end
 function NUM.has(i)
  if not i.ok then sort(i._has); i.ok=true end; return i._has end
function NUM.norm(i,x)
  return i.hi - i.lo<1E-9 and 0 or (x - i.lo)/(i.hi - i.lo) end</pre>
-- compare to old above
function NUM.ranges(i,j,lo,hi)
local z,is,js,lo,hi,m0,m1,m2,n0,n1,n2,step,most,best,r1,r2
is,js = i:has(), j:has()
lo,hi = lo or is[1], hi or is[#is]
gap,max = (hi - lo)/16, -1
if hi-lo < 2*gap then
z = 1E-32
m0, m2 = lib.search(is, lo),lib.bsearch(is, hi+z)
n0, n2 = lib.bsearch(js, lo),lib.bsearch(js, hi+z)
                                             col, lo hi, b
         then return i:ranges(j, best.lo, best.hi)
else return RANGE:new(i, lo,hi,m2-m0,i.n,n2-n0,j.n) end end
function SYM.new(k,at,s)
return new(k,{at=at,txt=s,_has={}}) end
function SYM.add(i,x)
  if x ~= "?" then i._has[x] = 1+(i._has[x] or 0) end
  return x end
function SYM.dist(i,a,b)
  return a=="?" and b=="?" and 1 or a==b and 0 or 1 end
 function SYM.has(i) return i.has end
 function SYM.ranges(i,j)
  return mapp(i_has,
    function(x,n) return RANGE:new(i,x,x,n,i.n,(j._has[k] or 0),j.n) end) end
 function EGS.new(k, file, i)
i= new(k, {_rows={}}, cols=nil, x={}, y={}})
if file then for row in lib.rows(file) do i:add(row) end end
return i end
function EGS.add(i,t)
local add,now,where = function(col) return col:add(t[col.at]) end
if i.cols
then push(i._rows, map(i.cols, add))
else i.cols = {}
for n,x in pairs(t) do
    now = (x:find*"|A-Z|" and NUM or SYM):new(n,x)
    push(i.cols, now)
    if not x:find*"" then
        where = (x:find*"+" or x:find*"-") and i.y or i.x
        push(where, now) end end end
function EGS.clone(i,inits,
                                                                    j)
     j = EGS:new()
j:add(map(i.cols, function(col) return col.txt end))
for _,row in pairs(inits or {}) do j = j:add(row) end
return j end
```