```
#!/usr/bin/env lua
                                     (_)
local F=require"fun"
local the=F.options[[
                                                                                                                                                                                                        out = RANGE.merged(out)
                                                                                                                                                                                                        out[1].lo = -math.huge
out[#out].hi = math.huge
return out end
 lua duo.lua [OPTIONS]
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                                                                                                                                                                                             147
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Data miners using/used by optimizers. Understand N items after \log{(N)} probes, or less.
                                                                                                                                                                                                    function SYM.new(k, at,s) return new(k, {n=0, at=at, txt=s, has={}, mode=nil, most=0})
                                                                                                                                                                                                    end
function SYM.add(i,x)
                                                                                                                                                                                                        if x==""" then
i.n = i.n + 1
i.has[x] = 1 + (i.has[x] or 0)
if i.has[x] > i.most then i.most, i.mode = i.has[x],x end
OPTIONS:
      return x end
                                                                                                  /etc/data/auto93.csv
                                                                                                                                                                                                   function SYM.dist(i,a,b)
function SYM.has(i)
function SYM.has(i)
function SYM.mid(i)
function SYM.ranges(i,j, out)
return i.mode end
function SYM.ranges(i,j, out)
function(x,n) return RANGE:new(i,x,x,n,i.n,(j._has[x] or 0),j.n) end) end
                       random number seed
start up actions
     -seed
-task
                                                                                        = 10019
= donothing]]
local EGS, NUM, RANGE, SYM = {}, {}, {}, {}
local any, asserts, brange, firsts, fmt, many, map, mapp =
F.any,F.asserts,F.brange,F.firsts,F.fmt,F.many,F.map,F.mapp
local new, o, oo, push, rows, seconds, sort =
F.new,F.o,F.oo,F.push,F.rows,F.seconds,F.sort
                                                                                                                                                                                                    function EGS.new(k,file, i)
i= new(k,{rows={}, cols=nil, x={}, y={}})
if file then for row in rows(file) do i:add(row) end end
return i end
-- # RANGE
                                                                                                                                                                                                   function EGS.add(i,t)
  local add,now,where = function(col) return col:add(t[col.at]) end
  if i.cols then
  push(i._rows, map(i.cols, add))
  else
  i.cols = {}
  for n,x in pairs(t) do
    now = push(i.cols, (x:find"^[A-Z]" and NUM or SYM):new(n,x))
    if not x:find"" then
        push((x:find"+" or x:find"-") and i.y or i.x, now) end end end end
        |**Does**
                               Create |: models a span from 'lo' to 'hi'
                                                Sort
          **Has**
                                                                                                                                                                                                    function EGS.clone(i,inits,
                                                                                                                                                                                                         j = EGS:new() j; add(map(i.cols, function(col) return col.txt end)) for __row in pairs(inits or {}) do j = j:add(row) en return j end
        **Uses**
       ## Create
**RANGE:new(col:NUM|SYM, lo:num, hi:num, b:num, B:num, r:num, R:num):RANGE**
                                                                                                                                                                                                    function EGS.mid(i,cols)
  return map(cols or i.y, function(col) return col:mid() end) end
 function RANGE.new(k,col,lo,hi,b,B,r,R)
return new(k,{col=col,lo=lo,hi=hi or lo,b=b,B=B,r=r,R=R}) end
                                                                                                                                                                                                    function EGS.dist(i,r1,r2)
local d,n,inc = 0, (#i.x)+1E-31
for _,col in pairs(i.x) do
   inc = col:dist(r1[col.at], r2[col.at])
   d = d + inc^+the.p end
   return (d/n)^(1/the.p) end
-- **i:RANGE:merge(j:RANGE):RANGE?**

-- Return a combined range (if it has better value) or return nil.

function RANGE.merge(i,j,k, lo,hi,z,B,R)

lo = math.min(i,lo, j,lo)

hi = math.max(i,hi, j,hi)

z=lE-3l; B,R = i,B+z, i,R+z

k = RANGE:new(i.col,lo,hi,i.b+j.b,i.B,i.r+j.r, j,R)

if k.b/B < .01 or k.r/R < .01 then return k end

if k:val() > i:val() and k:val() > j:val() then return k end end
                                                                                                                                                                                                    function EGS.far(i,r1,rows,
   act = function(r2) return {r2, i:dist(r1,r2)} end
   tmp = sort(map(rows,act), seconds)
   return table.unpack(tmp[#tmp*the.far//1]) end
function RANGE.__lt(i,j) return i:val() < j:val() end</pre>
                                                                                                                                                                                                    function EGS.half(i,rows)
                                                                                                                                                                                                         local some, left, right, c, cosine, lefts, rights
function RANGE.show(i)

if i.lo == i.hi then return fmt("%s == %s", i.col.txt, i.lo) end
if i.lo == -math.huge then return fmt("%s < %s", i.col.txt, i.hi) end
if i.hi == math.huge then return fmt("%s >= %s", i.col.txt, i.lo) end
return fmt("%s <= %s < %s", i.lo, i.col.txt, i.hi) end
                                                                                                                                                                                                        rows = rows or i._rows
some = #rows > the.ample and many(rows, the.ample) or rows
                                                                                                                                                                                                        some = #rows > the ampre and many fows, the ampre) of rows
left = i:far(any(rows), some)
right, c = i:far(left, some)
function cosine(r, a,b)
a, b = i:dist(r,left), i:dist(r,right); return {(a^2+c^2-b^2)/(2*c),r} end
lefts,rights = i:clone(), i:clone()
for n,pair in pairs(sort(map(rows,cosine), firsts)) do
(n <= (#rows)/2 and lefts or rights):add( pair[2] ) end
return lefts,rights,left,right,c end</pre>
function RANGE.val(i,    z,B,R)
    z=IE-31; B,R = i.B+z, i.R+z; return (i.b/B)^2/( i.b/B + i.r/R) end
function RANGE.selects(i,row, x)
   x=row.has[col.at]; return x=="?" or i.lo<=x and x<i.hi end</pre>
                                                                                                                                                                                                    local rnd, show
                                                                                                                                                                                                    iocal rnd,show
function EGS.cluster(i, top)
local c,lefts0, rights0, lefts, rights, left, right=0
top = top or i
if #i._rows >= 2*(#top._rows)^the.enough then
lefts0, rights0, left, right, c = top:half(i._rows)
lefts = lefts0:cluster(top)
rights = rights0:cluster(top)
end
 -- Class methods
function RANGE.merged(b4)
    unction RANGE.merged(b4)
local j,tmp,now,after,maybe = 0, {}
while j < \frac{\pmathcal{h}}{2}40
    j = j + 1
    now, after = b4[j], b4[j+1]
    if after then
    maybe = now:merge(after)
    if maybe then now=maybe; j=j+1 end end
    push(tmp,now) end
    return \pmathcal{#}tmp==\frac{\pmathcal{h}}{2}4 \text{ and b4 or RANGE.merged(tmp) end}
    return \pmathcal{#}tmp==\frac{\pmathcal{h}}{2}4 \text{ and b4 or RANGE.merged(tmp) end}
</pre>
                                                                                                                                                                                                         return (here=i, lefts=lefts, rights=rights, left=left, right=right, c=c) end
                                                                                                                                                                                                    function rnd(x)
  return fmt(type(x) == "number" and x~=x//1 and the.rnd or "%s",x) end
function RANGE.uninformative(t)
  return #t == 1 and #t[1].lo == -math.huge and #t[1].hi == math.huge end
                                                                                                                                                                                                    function show(t,lvl)
lvl = lvl or ""
                                                                                                                                                                                                       lvl = lvl or ""
if t then
  if t.lefts
  then print(fmt("%s%s",lvl,#t.here._rows))
  else print(fmt("%s%s\%s", lvl,#t.here._rows, o(t.here:mid()))) end
  show(t.lefts, lvl.."|.")
  show(t.rights,lvl.."|.") end end
function NUM.add(i,x)
if x ~= "?" then
     inction NOM.add(i,x)
iff x ~= """ then
i.ok = false
i.n = i.n + 1
push(i._has, x)
if x < i.lo then i.lo = x end
if x > i.hi then i.hi = x end end
return x end
                                                                                                                                                                                                   function NUM.dist(i,a,b)
  if    a=="?" and b=="?" then a,b=1,0
  elseif a=="?" then b = i:norm(b); a=b>.5 and 0 or 1
  elseif b=="?" then a = i:norm(a); b=a>.5 and 0 or 1
  else a, b= i:norm(a), i:norm(b) end
  return math.abs(a-b) end
                                                                                                                                                                                                    function go.bleft( t,x,a,b,bad)
                                                                                                                                                                                                   runction go.bleft( t,x,a,b,bad)
t,bad = {},0
for j =1,30 do push(t,100*math.random()//1) end
table.sort(t);
for k,v in pairs(t) do print(k,v) end
for j=1,5 do x=any(t); print(x, F.bleft(t,x)) end
for j=1,5 do x=100*math.random()//1; print(x, F.bleft(t,x)) end
x= 200; print(x, F.bleft(t,x))
x= -1; print(x, F.bleft(t,x))
end
function NUM.has(i)
  if not i.ok then sort(i._has); i.ok=true end; return i._has end
 function NUM.mid(i, a) a=i:has(); return a[#a//2] end
function NUM.norm(i,x)
  return i.hi - i.lo<1E-9 and 0 or (x - i.lo)/(i.hi - i.lo) end</pre>
                                                                                                                                                                                                    function go.bspan( t,x,a,b,bad)
                                                                                                                                                                                                        inction go.bspan( t,x,a,b,bad)
t,bad = {},0
for j =1,50 do push(t,10*math.random()//1) end
table.sort(t);
for k,v in pairs(t) do print(k,v) end
print*"
for j =1,10 do
function NUM.with(i,lo,hi, t,left,right)
    if hict[1] or lo>t[#t] then return 0 end
left= lo < t[1] and 1 or F.bleft(t,lo)
right= hi > t[#t] and #t or F.bright(t,hi)
return right - left end
                                                                                                                                                                                                        x=my(t); a,b = F.bleft(t,x),F.bright(t,x); print("=",x,a,b) end
print""
for j =1,10 do
yearnete
-- compare to old above
function NUM.ranges(i,j)
local out,lo,hi,gap =
                                                                                                                                                                                                             x=math.random(100)/10 a,b = F.bleft(t,x),F.bright(t,x); print("ish",x,a,b)
```