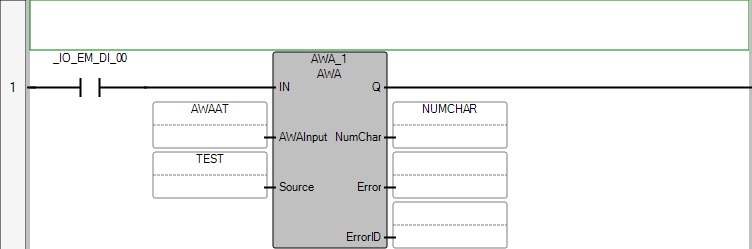
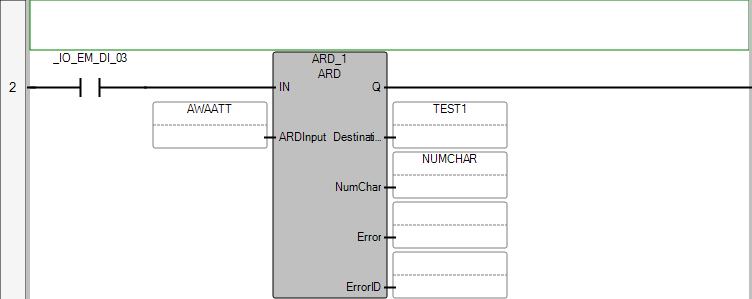
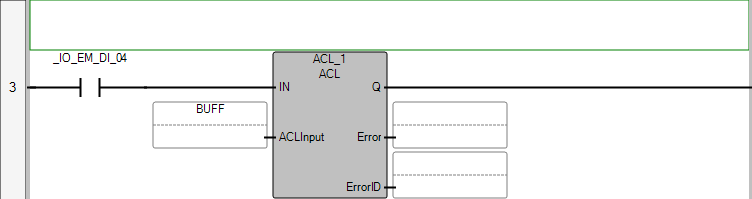
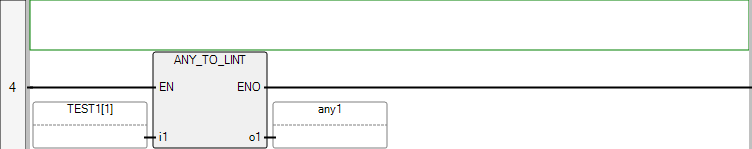
Task1

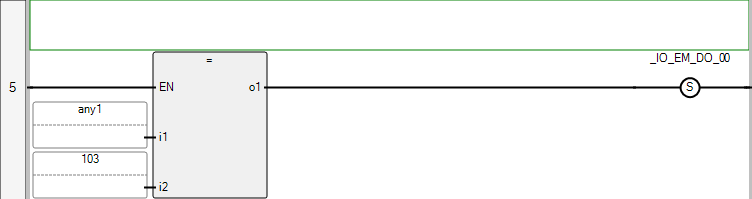
Controller.Micro830.Micro830.Prog1

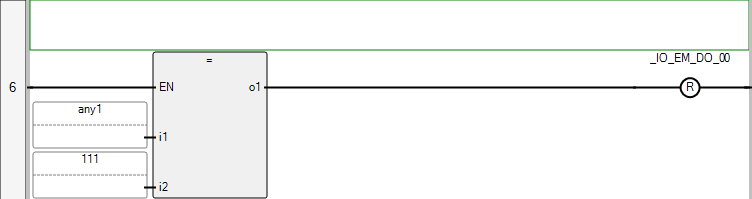


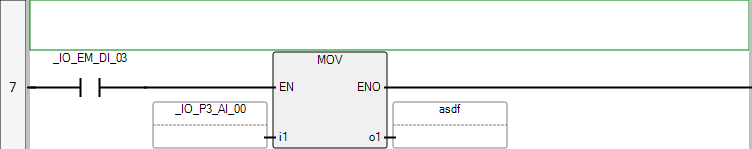


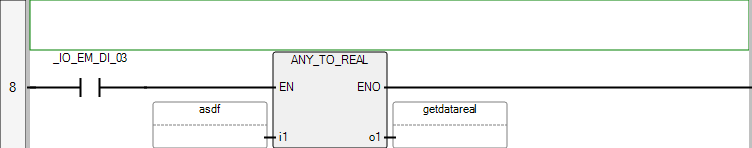


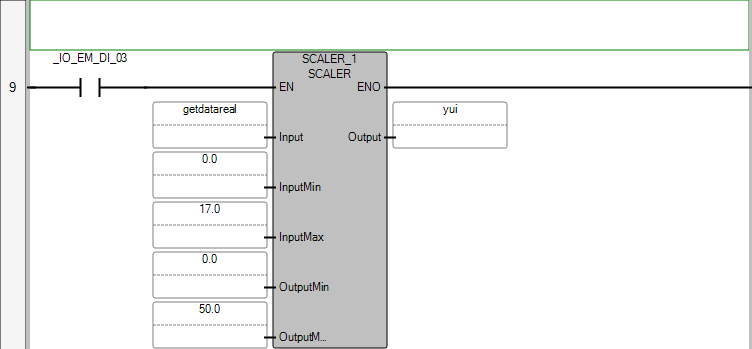


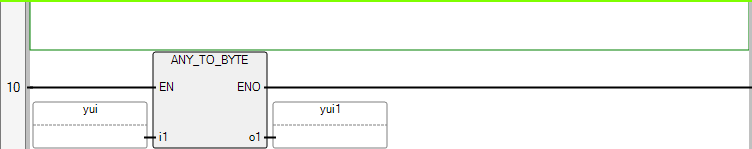


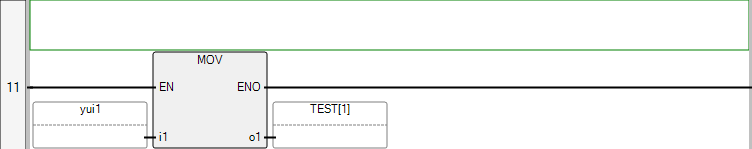












POU Prog1

The POU defines 31 variable(s).

Variable tflag

(\* \*)

Direction: Var

Data type: BOOL

Attribute: Read/Write

Variable increment

(\* \*)

Direction: Var

Data type: BOOL

Attribute: Read/Write

Variable AWAAT

(\* \*)

Direction: Var

Data type: AWAAWT

Attribute: Read/Write

Variable TEST

(\* \*)

Direction: Var

Data type: ASCIILOCADDR

Attribute: Read/Write

Variable kelma

(\* \*)

Direction: Var

Data type: STRING

Attribute: Read/Write

Variable test2

(\* \*)

Direction: Var

Data type: BYTE

Attribute: Read/Write

Variable counter

(\* \*)

Direction: Var

Data type: DINT

Attribute: Read/Write

Variable ARD\_1

(\* \*)

Direction: Var

Data type: ARD

Attribute: Read/Write

Variable AWAATT

(\* \*)

Direction: Var

Data type: ARDARL

Attribute: Read/Write

Variable itfa

(\* \*)

Direction: Var

Data type: ASCIILOCADDR

Attribute: Read/Write

Variable NUMCHAR

(\* \*)

Direction: Var

Data type: UINT

Attribute: Read/Write

Variable BUFF

(\* \*)

Direction: Var

Data type: ACLI

Attribute: Read/Write

Variable ACL\_1

(\* \*)

Direction: Var

Data type: ACL

Attribute: Read/Write

Variable TEST1

(\* \*)

Direction: Var

Data type: ASCIILOCADDR

Attribute: Read/Write

Variable FLAG\_8

(\* \*)

Direction: Var

Data type: BOOL

Attribute: Read/Write

Variable DATA\_STORE

(\* \*)

Direction: Var

Data type: ASCIILOCADDR

Attribute: Read/Write

Variable CV

(\* \*)

Direction: Var

Data type: DINT

Attribute: Read/Write

Variable AWA\_1

(\* \*)

Direction: Var

Data type: AWA

Attribute: Read/Write

Variable any1

(\* \*)

Direction: Var

Data type: LINT

Attribute: Read/Write

Variable flag

(\* \*)

Direction: Var

Data type: BOOL

Attribute: Read/Write

Variable any2

(\* \*)

Direction: Var

Data type: LINT

Attribute: Read/Write

Variable asdf

(\* \*)

Direction: Var

Data type: UINT

Attribute: Read/Write

Variable getdatareal

(\* \*)

Direction: Var

Data type: REAL

Attribute: Read/Write

Variable SCALER\_1

(\* \*)

Direction: Var

Data type: SCALER

Attribute: Read/Write

Variable scaleroutput

(\* \*)

Direction: Var

Data type: REAL

Attribute: Read/Write

Variable position

(\* \*)

Direction: Var

Data type: DINT

Attribute: Read/Write

Variable newreed

(\* \*)

Direction: Var

Data type: STRING

Attribute: Read/Write

Variable scale1

(\* \*)

Direction: Var

Data type: INT

Attribute: Read/Write

Variable yui

(\* \*)

Direction: Var

Data type: REAL

Attribute: Read/Write

Variable yui1

(\* \*)

Direction: Var

Data type: BYTE

Attribute: Read/Write

Variable yui2

(\* \*)

Direction: Var

Data type: BYTE

Attribute: Read/Write