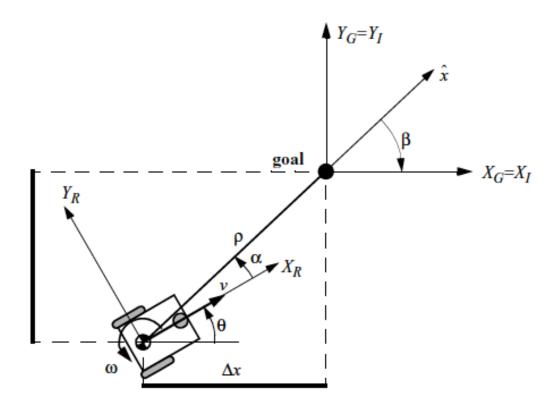
Model:



Definitions: We define all terms to be explicit

- **p** is the current error vector $\mathbf{p} = (\Delta x, \Delta y)^T$; ρ and β are its polar coordinates.
- ρ is the magnitude of the error vector \mathbf{p} , $\rho = \|\mathbf{p}\|$
- β is the negative of the angle between error vector \mathbf{p} and the x-axis, which can be computed as $-\mathrm{atan2}(\Delta y, \Delta x)$
- **v** is the current velocity vector $\mathbf{v} = \dot{\mathbf{p}} = (\Delta \dot{x}, \Delta \dot{y})^T$
- ullet θ is the angle between the x-axis and velocity vector ${f v}$
- v is the magnitude of $\mathbf{v}, v = \|\mathbf{v}\|$
- ω is the angular velocity of the robot about the z-axis (assumed there is none about the x- and y-axes), $\omega = \dot{\theta}$. The vector form of this is denoted Ω
- ullet α is the angle between our velocity ${f v}$ and the error vector ${f p}$

From the slides we have the following relationships:

$$\rho = \sqrt{\Delta x^2 + \Delta y^2}$$

$$\Delta x = \rho \cos(\alpha + \theta)$$

$$\Delta y = \rho \sin(\alpha + \theta)$$

$$\beta = -\alpha - \theta = -\operatorname{atan}\left(\frac{\Delta y}{\Delta x}\right)$$

Want to show:

$$\begin{pmatrix} \dot{\rho} \\ \dot{\alpha} \\ \dot{\beta} \end{pmatrix} = \begin{pmatrix} \cos \alpha & 0 \\ \frac{\sin \alpha}{\rho} & -1 \\ -\frac{\sin \alpha}{\rho} & 0 \end{pmatrix} \begin{pmatrix} v \\ \omega \end{pmatrix} = \begin{pmatrix} (\cos \alpha)v \\ \left(\frac{\sin \alpha}{\rho}\right)v - \omega \\ -\left(\frac{\sin \alpha}{\rho}\right)v \end{pmatrix}$$

Proof:

• For ρ , see that the change of ρ is the component of the velocity \mathbf{v} along the direction \mathbf{p} . This is just the projection of \mathbf{v} along the direction of p, which is $\|\mathbf{v}\|\cos(\alpha) = v\cos(\alpha)$ (since α is the angle between \mathbf{v} and \mathbf{p}). Now we show a calculus based proof. We can derive it directly from the definition:

$$\rho = \sqrt{\Delta x^2 + \Delta y^2}$$

$$\implies \dot{\rho} = \frac{(\Delta x)(\Delta \dot{x}) + (\Delta y)(\Delta \dot{y})}{\sqrt{\Delta x^2 + \Delta y^2}}$$

$$= \frac{\mathbf{p}^T \mathbf{v}}{\|\mathbf{p}\|}$$

$$= \left(\frac{\mathbf{p}}{\|\mathbf{p}\|}\right)^T \left(\frac{\mathbf{v}}{\|\mathbf{v}\|}\right) v$$

The inner product between two unit vectors is defined to be the cosine angle between them. We defined α as the angle between \mathbf{p} and \mathbf{v} . Thus:

$$=(\cos(\alpha))v$$

This is what we wanted to prove, so we are done with ρ .

• We will prove the formula for β before α . For β , we see that the angle is changing with the perpendicular component of the velocity, which has length $v\sin(\alpha)$. However the same speed gives different changes in β inversly proportional the distance ρ . The sign change comes from the fact that β is a clockwise angle. We formalize using the atan2 definition of β .

$$\tan(-\beta) = \frac{\Delta y}{\Delta x}$$

$$\Rightarrow -\sec^2(-\beta)\dot{\beta} = \frac{\Delta \dot{y}\Delta x - \Delta y\Delta \dot{x}}{(\Delta x)^2} \qquad (Using (tan(x))) = \sec^2(x))$$

$$\Rightarrow -(1+\tan^2(x))\dot{\beta} = \frac{\Delta \dot{y}\Delta x - \Delta y\Delta \dot{x}}{(\Delta x)^2} \qquad (Using 1+\tan^2(x)) = \sec^2(x)$$

$$\Rightarrow -\left(1+\frac{(\Delta y)^2}{(\Delta x)^2}\right)\dot{\beta} = \frac{\Delta \dot{y}\Delta x - \Delta y\Delta \dot{x}}{(\Delta x)^2} \qquad (Using 1+\tan^2(x)) = \sec^2(x)$$

$$\Rightarrow -\left(1+\frac{(\Delta y)^2}{(\Delta x)^2}\right)\dot{\beta} = \frac{\Delta \dot{y}\Delta x - \Delta y\Delta \dot{x}}{(\Delta x)^2} \qquad (Using definition of \beta)$$

$$\Rightarrow -\left((\Delta x)^2 + (\Delta y)^2\right)\dot{\beta} = \Delta \dot{y}\Delta x - \Delta y\Delta \dot{x} \qquad (Rearranging terms)$$

$$\Rightarrow -\rho^2\dot{\beta} = \begin{pmatrix} \Delta \dot{x} \\ \Delta \dot{y} \end{pmatrix}^T \begin{pmatrix} \Delta y \\ -\Delta x \end{pmatrix} \qquad (Using definition of \rho and dot product)$$

The vector on the left of the product is just \mathbf{v} , the one on the right is just \mathbf{p} rotated $\pi/2$ radians (90 degrees) couterclockwise. We denote this vector $\tilde{\mathbf{p}}$. Due to this rotation, the angle between \mathbf{v} and $\tilde{\mathbf{p}}$ is $\pi/2 - \alpha$ (so it still has norm ρ). This formalizes our notion of the perpendicular component of \mathbf{v} in the \mathbf{p} direction. Note that we could have just as easily picked the vector coordinates so that \mathbf{v} was rotated, so it doesn't matter which we chose to rotate in principle.

$$\Rightarrow \qquad -\rho^2 \dot{\beta} = \mathbf{v}^T \tilde{\mathbf{p}} \qquad \qquad \text{(Names from above)}$$

$$\Rightarrow \qquad -\rho \dot{\beta} = \left(\frac{\mathbf{v}}{v}\right)^T \left(\frac{\tilde{\mathbf{p}}}{\rho}\right) v \qquad \qquad \text{(Rearranging terms)}$$

$$\Rightarrow \qquad \dot{\beta} = -\frac{\cos\left(\frac{\pi}{2} - \alpha\right)}{\rho} v \qquad \qquad \text{(Definitions from above and rearranging terms)}$$

$$\Rightarrow \qquad \dot{\beta} = -\frac{\sin\left(\alpha\right)}{\rho} v \qquad \qquad \text{(Trigonometric identities)}$$

Which is our desired formula

• For α , the intuition is that it is the negative of β in the rotating reference frame of the robot, so the additive offset of $-\omega$ must be added. The calculus proof for this is straightforward. We use the alternate definition of β

$$\beta = -\alpha - \theta$$

$$\Rightarrow \qquad \alpha = -\beta - \theta$$

$$\Rightarrow \qquad \dot{\alpha} = -\dot{\beta} - \dot{\theta}$$

$$\Rightarrow \qquad \dot{\alpha} = -\left(-\frac{\sin{(\alpha)}}{\rho}v\right) - \omega \qquad \text{(Definition of } \dot{\omega} \text{ and } \dot{\beta}\text{)}$$

$$\Rightarrow \qquad \dot{\alpha} = \frac{\sin{(\alpha)}}{\rho}v - \omega$$

Which is the definition we wanted.