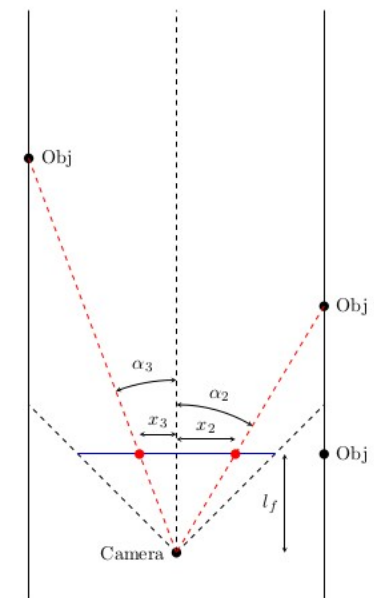
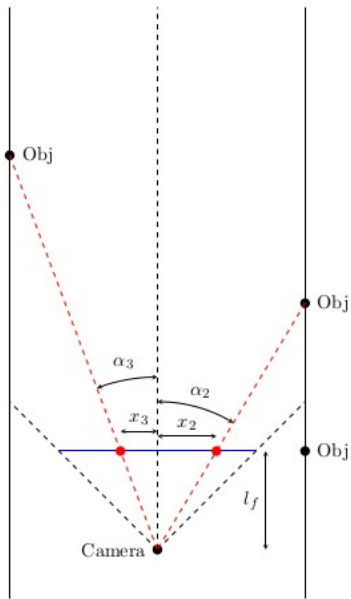


Detection angle



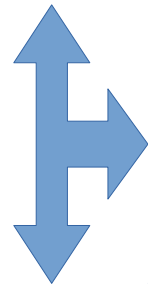
Detection angle



Map



Detected
Objects +
angles



Match objects
based on angles



Highest detection score
=
Current location

