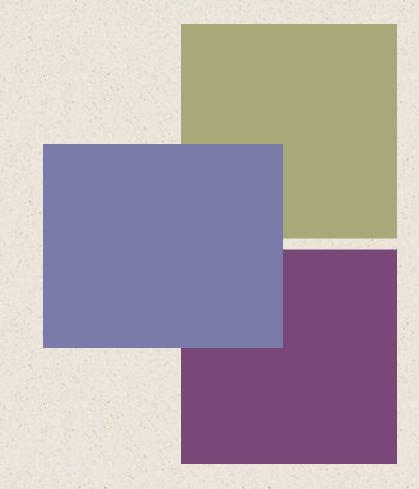


William Stallings
Computer Organization
and Architecture
9th Edition



+ Chapter 1 Introduction

Computer Architecture Computer Organization

- •Attributes of a system visible to the programmer
- Have a direct impact on the logical execution of a program

Computer Architecture

 Instruction set, number of bits used to represent various data types, I/O mechanisms, techniques for addressing memory

Architectural attributes include:

Organizational attributes include:

 Hardware details transparent to the programmer, control signals, interfaces between the computer and peripherals, memory technology used Computer Organization

 The operational units and their interconnections that realize the architectural specifications

+

IBM System 370 Architecture

- IBM System/370 architecture
 - Was introduced in 1970
 - Included a number of models
 - Could upgrade to a more expensive, faster model without having to abandon original software
 - New models are introduced with improved technology, but retain the same architecture so that the customer's software investment is protected
 - Architecture has survived to this day as the architecture of IBM's mainframe product line



Structure and Function

- Hierarchical system
 - Set of interrelated subsystems
- Hierarchical nature of complex systems is essential to both their design and their description
- Designer need only deal with a particular level of the system at a time
 - Concerned with structure and function at each level

Structure

The way in which components relate to each other

Function

The operation of individual components as part of the structure





Function

- A computer can perform four basic functions:
 - Data movement
 - Data storage
 - Data processing
 - •Control

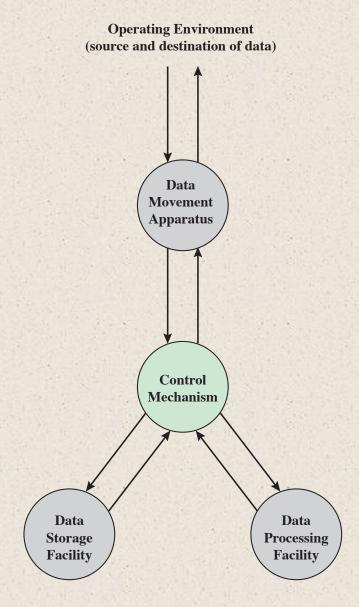


Figure 1.1 A Functional View of the Computer



Operations

(a) <u>Data move</u>ment

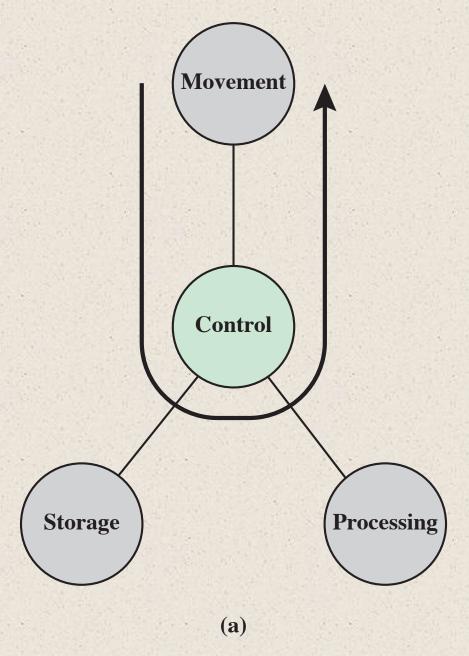


Figure 1.2 Possible Computer Operations



Operations

(b) Data storage

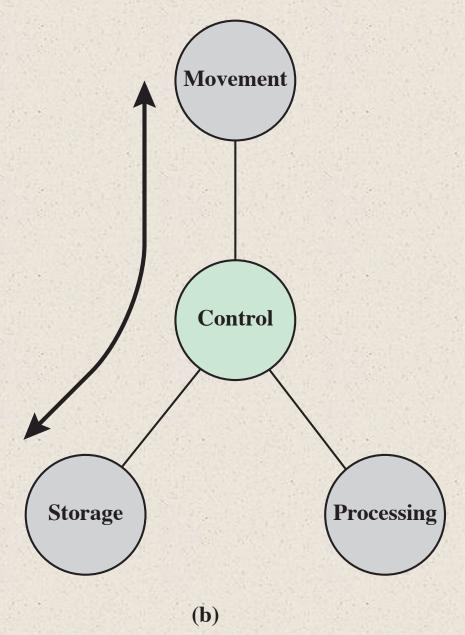


Figure 1.2 Possible Computer Operations



Operations

(c) Data Processing

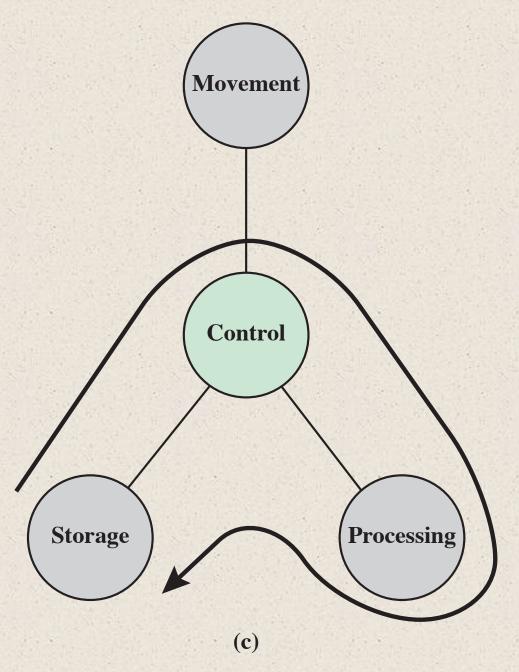


Figure 1.2 Possible Computer Operations

+

Operations

(d) Control

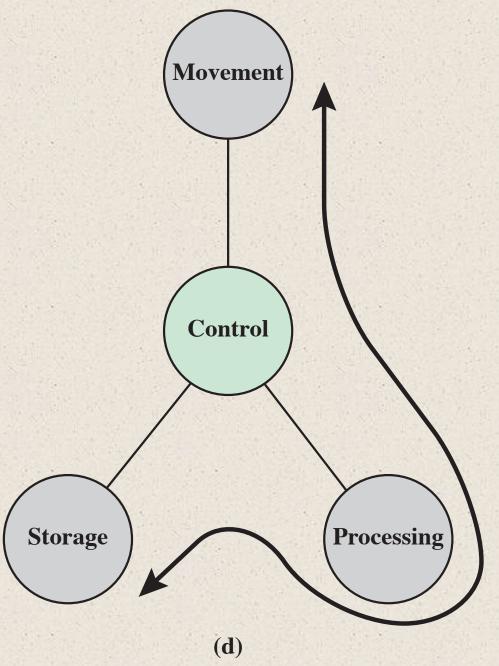


Figure 1.2 Possible Computer Operations

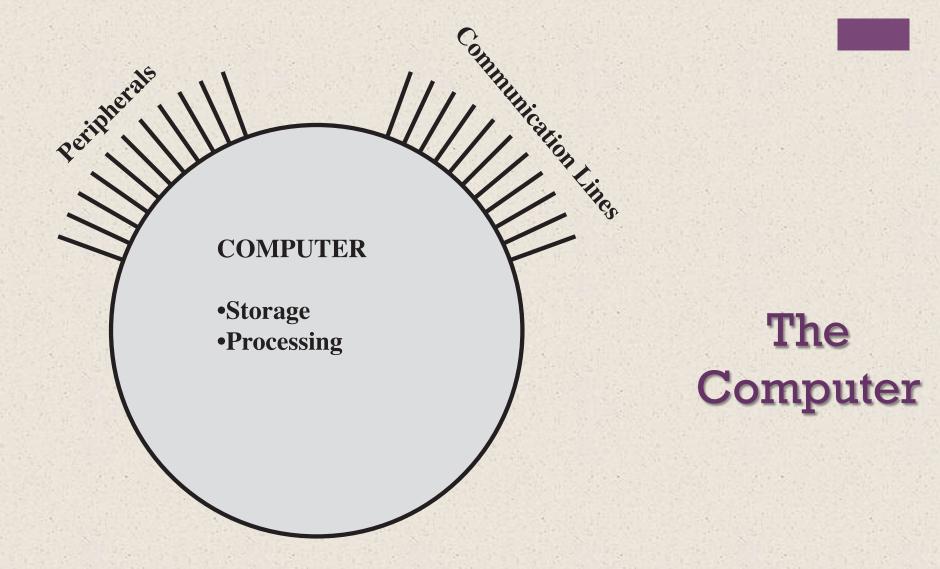


Figure 1.3 The Computer

Structure

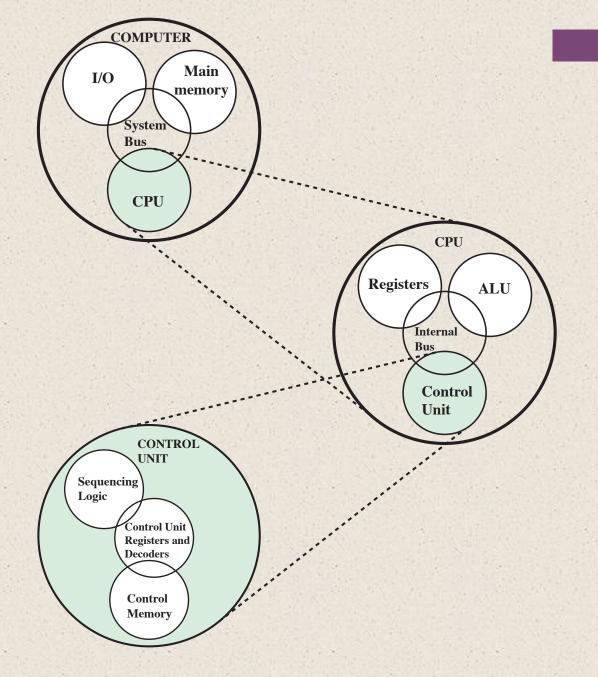
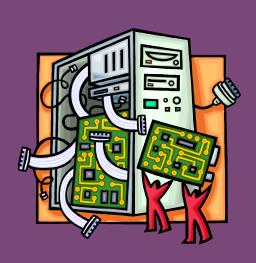


Figure 1.4 A Top-Down View of a Computer

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There are four main structural components of the computer:

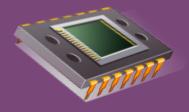


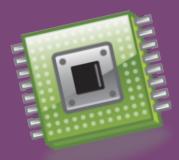
- ◆ CPU controls the operation of the computer and performs its data processing functions
- → Main Memory stores data
- ★ I/O moves data between the computer and its external environment
- → System Interconnection –
 some mechanism that provides
 for communication among CPU,
 main memory, and I/O



CPU

Major structural components:





Control Unit

- Controls the operation of the CPU and hence the computer
- Arithmetic and Logic Unit (ALU)
 - Performs the computer's data processing function
- Registers
 - Provide storage internal to the CPU
- CPU Interconnection
 - Some mechanism that provides for communication among the control unit, ALU, and registers

+ Summary

Chapter 1

- **■** Computer Organization
- **■** Computer Architecture
- Function
 - Data processing
 - Data storage
 - Data movement
 - Control

Introduction

- Structure
 - CPU
 - Main memory
 - I/O
 - System interconnection
- CPU structural components
 - Control unit
 - ALU
 - Registers
 - CPU interconnection

Internet Resources

- Web site for book

- http://WilliamStallings.com/COA/COA9e.html
 - Links to sites of interest
 - Links to sites for courses that use the book
 - Errata list for book
 - Information on other books by W. Stallings
- http://WilliamStallings.com/StudentSupport.html
 - Math
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