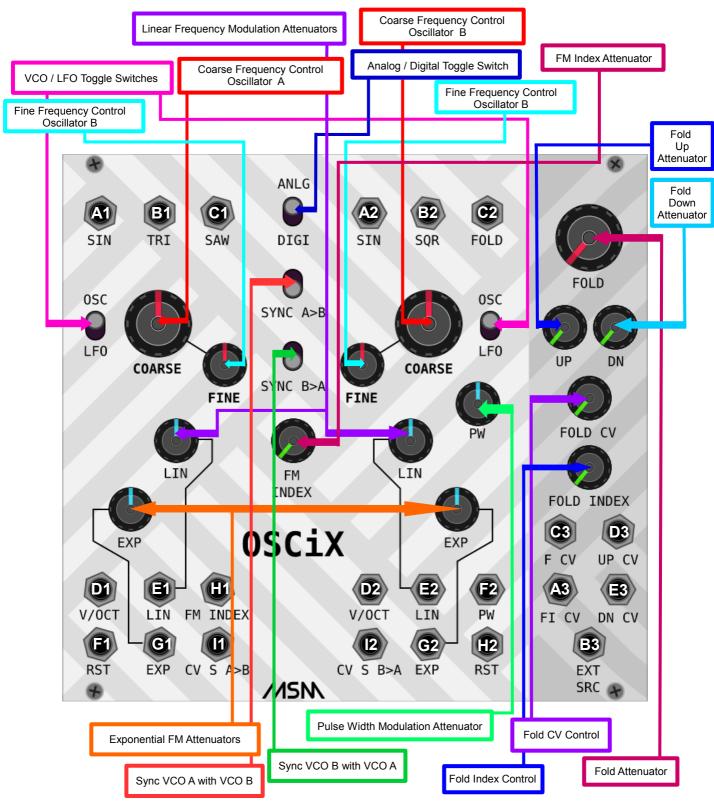


OSCiX



A1: Sine Output B1: Triangle Output C1: Sawtooth Output

D1: 1 Volt/Octave Input **E1:** Ext. Linear FM Input

F1: Reset/Sync Input

G1: Ext. Exponential FM Input **H1:** FM Index Control Voltage Input

I1: Sync Control Voltage Input

A2: Sine Output

B2: Square Wave Output

C2: Fold Output

D2: 1 Volt/Octave Input

E2: Ext. Linear FM Input

F2: Pulse Width Modulation Input

G2: Ext. Exponential FM Input

H2: Reset/Sync Input

12: Sync Control Voltage Input

A3: Control Voltage Input Fold Index

B3: External Source Input

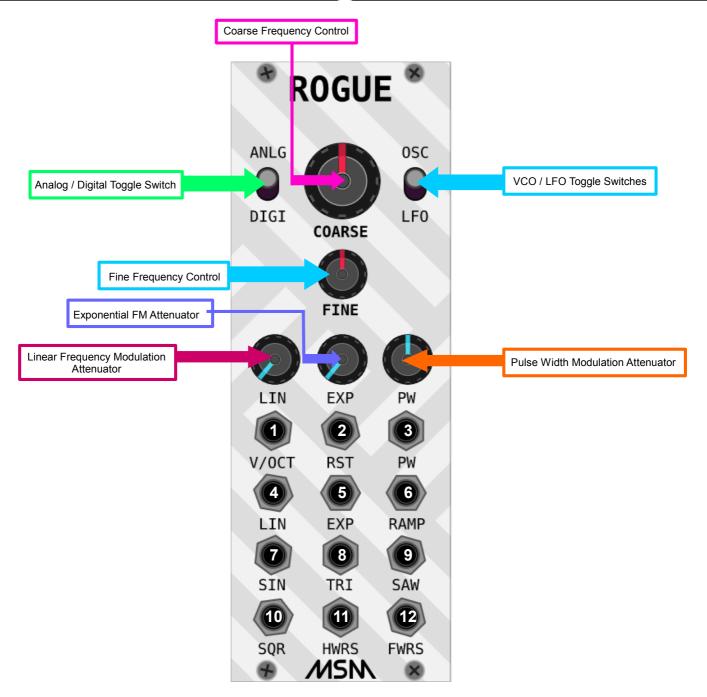
C3: Control Voltage Input Fold Attenuator

D3: Control Voltage Input Fold Up

E3: Control Voltage Input Fold Down



Rogue

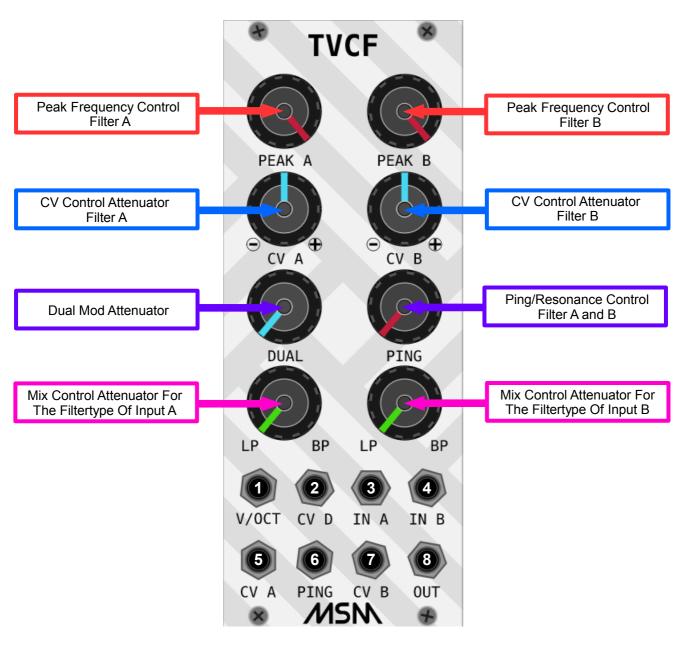


- 1: 1V/Octave Input
- 2: Reset /Sync Input
- 3: Pulse Width Modulation Input
- 4: Linear FM CV Input
- 5: Exponential FM CV Input
- **6:** Ramp Waveform Output
- **7:** Sine Waveform Output
- 8: Triangle Waveform Output
- 9: Sawtooth Waveform Output
- **10:** Square Waveform Output
- 11: Half Wave Rectified Sine Waveform Output
- 12: Full Wave Rectified Sine Waveform Output

TVCF

The **TVCF** is using the Twinpeak principle of two inverse-parallel low pass filters, which can be found in hardware modules and intruments like Blippoo Box and 5 MU modules of **Rob Hordijk**, but with different LP-filter implementations and therefor resulting sound.

The inverse parallel architecture of the **TVCF** allows for a wide array of nuances and gradations across the response spectrum. This way the filter offers distinct advantages over a low pass/high pass-series configuration. It can even use gates, triggers or one-shots on the inputs to create warm, percussive ringings and bell-like effects.

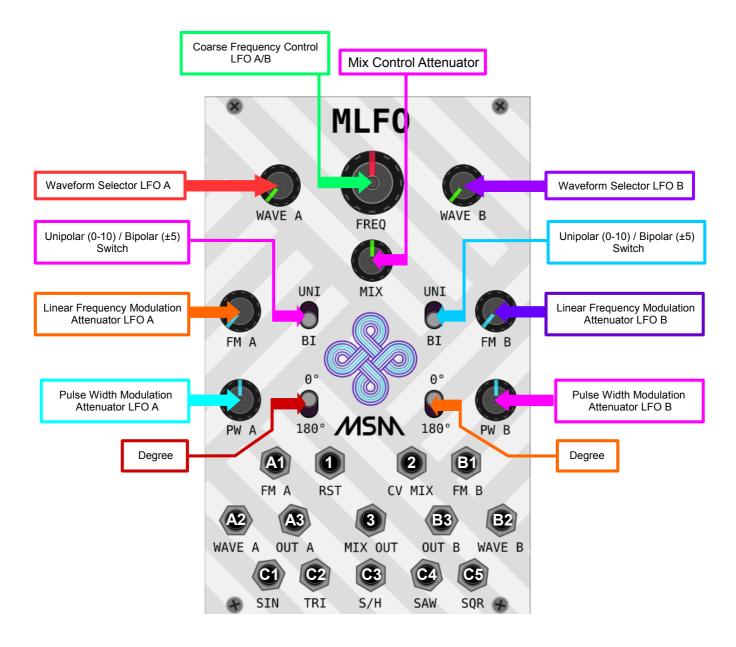


- 1: 1 Volt/Octave Input
- 2: Control Voltage Dual Mod Input
- 3: Audio Input A
- 4: Audio Input B
- 5: Control Voltage Filter A Input
- 6: Control Voltage Ping/Resonance Input
- 7: Control Voltage Filter B Input
- 8: Main Audio Output



MLFO

MLFO is a low frequency oscillator, which produces cyclical control voltages. Four waveforms are available: sine, triangle, sawtooth, square wave. Additional to the four waveform outputs the MLFO also got a sample and hold output.



A1: Linear FM (A) Input

A2: Control Voltage Waveform Selector (A)

A3: LFO A (Mix) Output

1: Reset / Sync Input

2: Control Voltage Mix Control (A/B)

3: Mix Output (A/B)

B1: Linear FM (B) Input

B2: Control Voltage Waveform Selector (B)

B3: LFO B (Mix) Output

C1: Sine Output

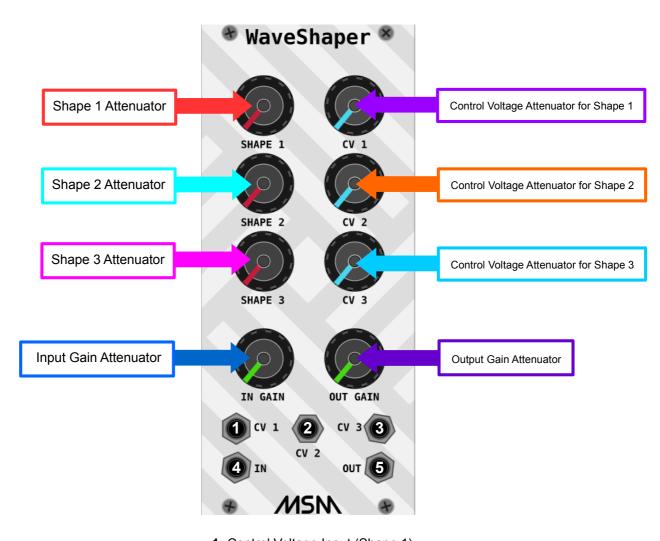
C2: Triangle Output

C3: Sample and Hold Output

C4: Sawtooth Output **C5:** Square / Pulse Output

MSN

WAVESHAPER



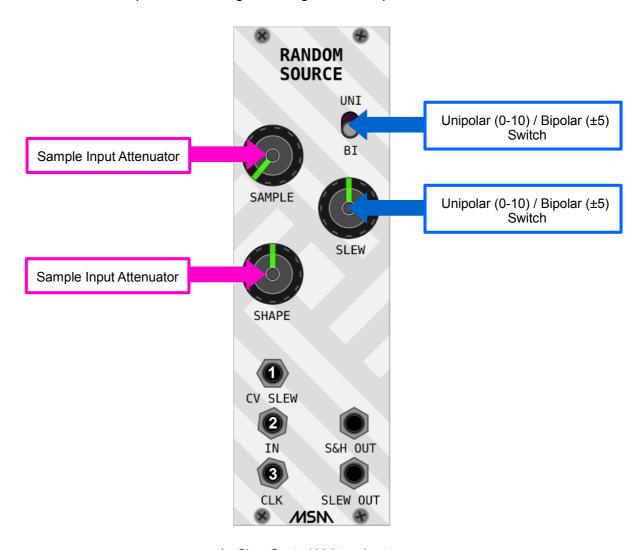
- 1: Control Voltage Input (Shape 1)
- 2: Control Voltage Input (Shape 2)
- 3: Control Voltage Input (Shape 3)
- 4: Audio Input
- 5: Audio Output



RANDOM SOURCE

Random Source produces 'staircase' voltages. The signal present at the sample input (IN) is sampled at a rate set by the signal at the trigger input (CLK), and held at the voltage at the sample and hold output (OUT). The exact shape of the staircase depends on the sort of waveform at the sample input.

Noise and Random signals produce random patterns / LFO produces rising or falling staircase patterns.



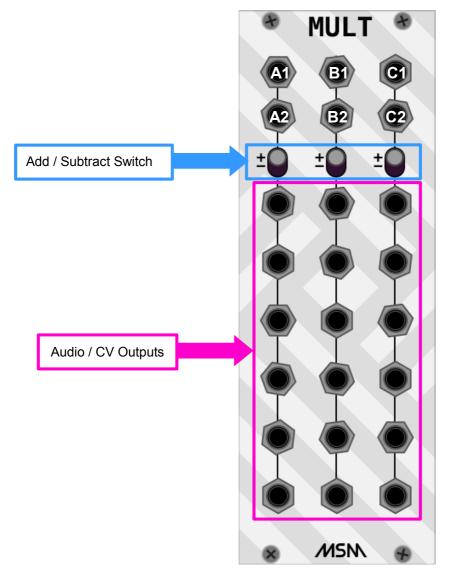
- 1: Slew Control Voltage Input
- 2: Sample Input
- 3: Trigger Input
- 4: S&H Output
- 5: Slewed S&H Output



MULT

MULT is a utility module with three independent sections. Each section of the multiple module got two inputs, which are either added or subtracted by each other and split to six copies.

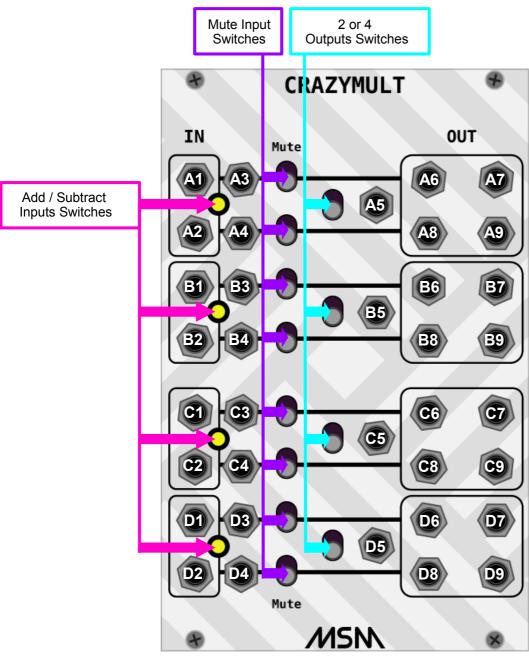
This allows audio or CV signals to be sent to several destinations at once.



A1: Audio / CV Input A2: Audio / CV Input B1: Audio / CV Input B2: Audio / CV Input C1: Audio / CV Input C2: Audio / CV Input



CRAZYMULT



A1: Audio / CV Input A2: Audio / CV Input

A3: Control Voltage Input Mute A1 A4: Control Voltage Input Mute A1

A5: Control Voltage Input 2 or 4 Switch

A6: Audio / CV Output 1 A7: Audio / CV Output 2 A8: Audio / CV Output 3 A9: Audio / CV Output 4

C1: Audio / CV Input C2: Audio / CV Input

C3: Control Voltage Input Mute C1 C4: Control Voltage Input Mute C1 C5: Control Voltage Input 2 or 4 Switch

C6: Audio / CV Output 1 C7: Audio / CV Output 2 C8: Audio / CV Output 3 C9: Audio / CV Output 4 B1: Audio / CV Input

B2: Audio / CV Input

B3: Control Voltage Input Mute B1 B4: Control Voltage Input Mute B1 B5: Control Voltage Input 2 or 4 Switch

B6: Audio / CV Output 1 B7: Audio / CV Output 2 B8: Audio / CV Output 3 B9: Audio / CV Output 4

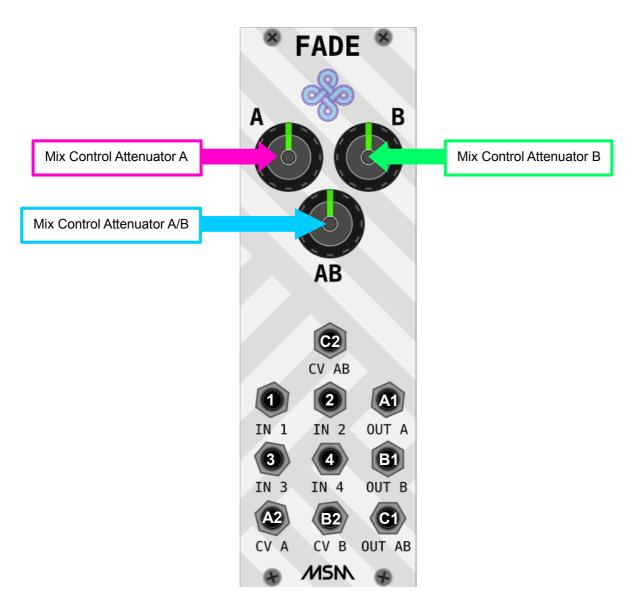
D1: Audio / CV Input D2: Audio / CV Input

D3: Control Voltage Input Mute D1 D4: Control Voltage Input Mute D1 D5: Control Voltage Input 2 or 4 Switch

D6: Audio / CV Output 1 D7: Audio / CV Output 2 D8: Audio / CV Output 3 D9: Audio / CV Output 4



FADE



1: Audio / CV Input 1

2: Audio / CV Input 2

3: Audio / CV Input 3

4: Audio / CV Input 4

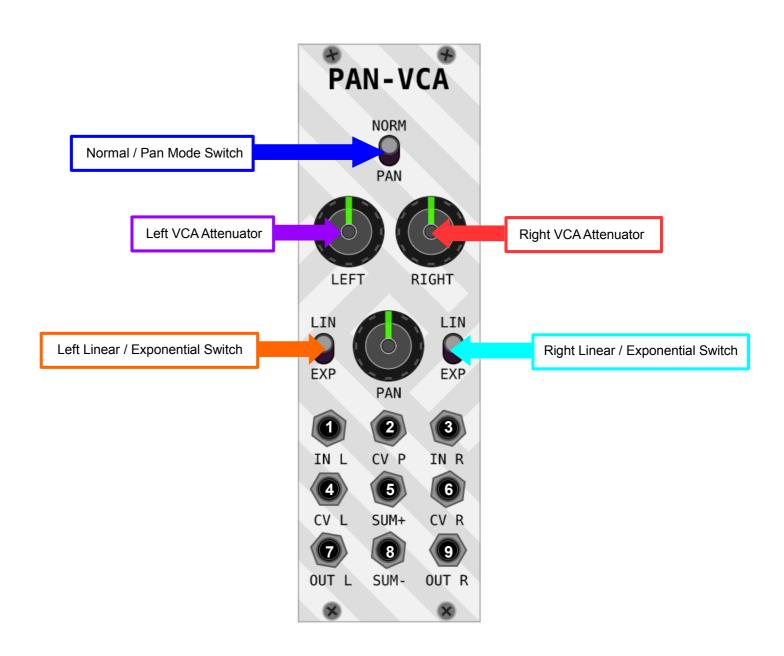
A1: Audio / CV Output A
A2: Control Voltage Input A

B1: Audio / CV Output B **B1:** Control Voltage Input B

C1: Audio / CV Output C C1: Control Voltage Input C

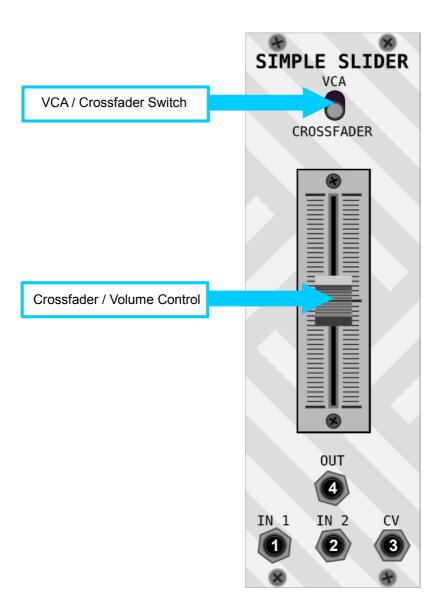


PAN-VCA



- 1: Input Left
- 2: Control Voltage Input Pan
- 3: Input Right
- 4: Control Voltage Input Left
- 5: Sum Output
- **6:** Control Voltage Input Right
- 7: Output Left
- 8: Inverted Sum Output
- 9: Output Right

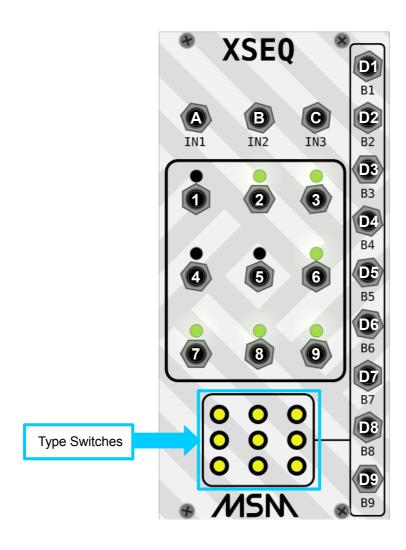
SIMPLE SLIDER



- 1: Audio / CV Input 1
- 2: Audio / CV Input 2
- 3: Control Voltage Input
- 4: Audio / CV Output



XSEQ



A: LFO / Clock Input 1 B: LFO / Clock Input 2 C: LFO / Clock Input 3 1: Gate Output 1
2: Gate Output 2
3: Gate Output 3
4: Gate Output 4
5: Gate Output 5
6: Gate Output 6
7: Gate Output 7
8: Gate Output 8
9: Gate Output 9

D1: Control Voltage Input 1
D2: Control Voltage Input 2
D3: Control Voltage Input 3
D4: Control Voltage Input 4
D5: Control Voltage Input 5
D6: Control Voltage Input 6
D7: Control Voltage Input 7
D8: Control Voltage Input 8
D9: Control Voltage Input 9

