Markov processes – III

- review of steady-state behavior
- probability of blocked phone calls
- calculating absorption probabilities
- calculating expected time to absorption

review of steady state behavior

Markov chain with a single class of recurrent states, aperiodic; and some transient states; then,

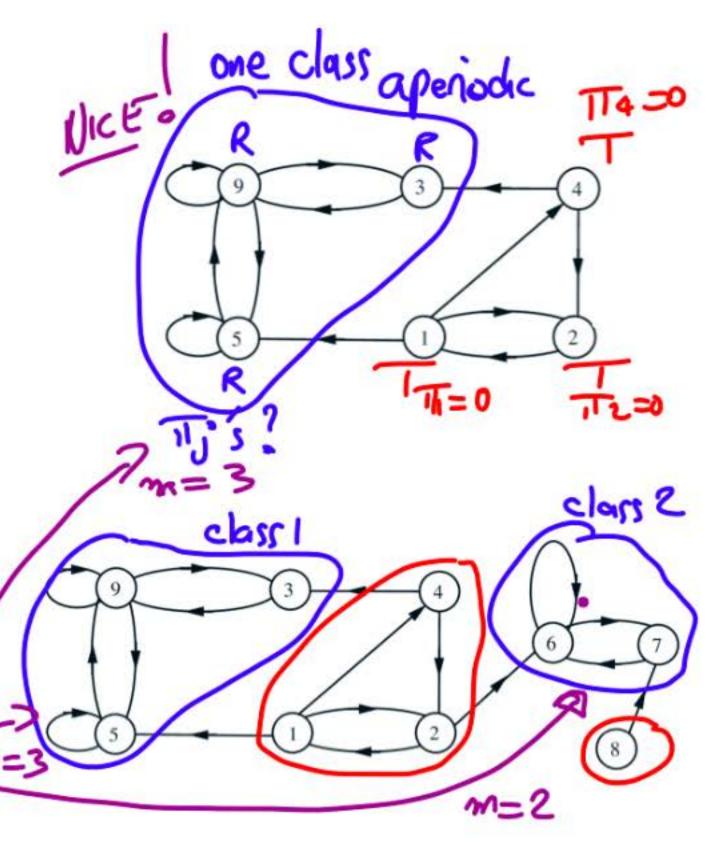
$$\lim_{n\to\infty} r_{ij}(n) = \lim_{n\to\infty} P(X_n = j \mid X_0 = i) = (\pi_j) \quad \forall i$$

$$P(X_n = j) = \sum_{i=1}^n f(i) f(i) = i$$

$$P(X_0 = i) = \sum_{i=1}^n f(i) f(i) = i$$

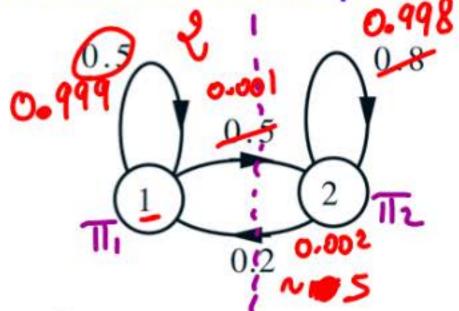
can be found as the unique solution to the balance equations

$$\pi_j = \sum_k \pi_k p_{kj}, \qquad j = 1, \dots, m,$$
 together with $\sum_j \pi_j = 1$



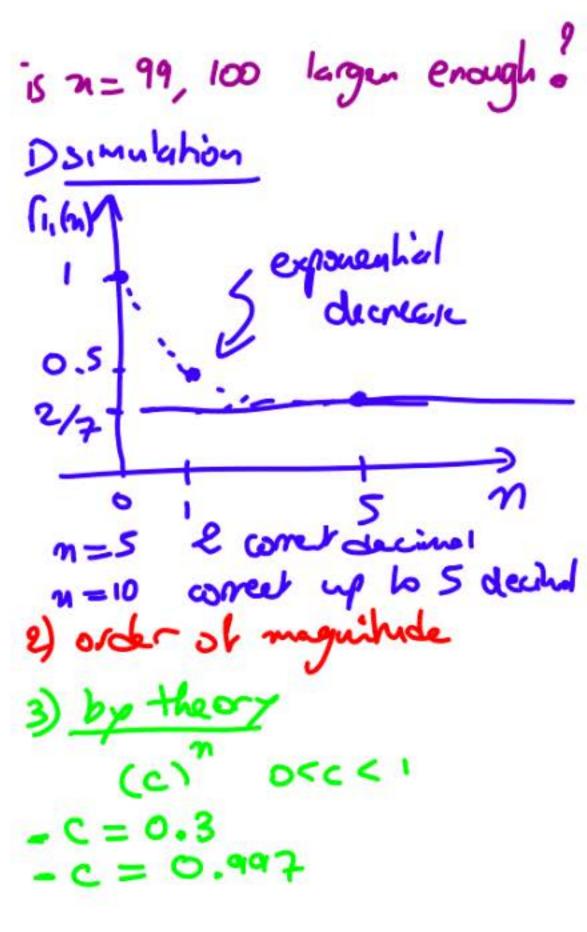
on the use of steady state probabilities, example

$$\pi_1 = 2/7, \; \pi_2 = 5/7$$



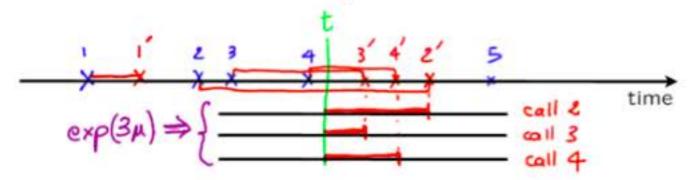
assume process starts in state 1

$$P(X_{1} = 1 \text{ and } X_{100} = 1 \mid X_{0} = 1) = P(X_{1} = 1 \mid X_{0} = 1) \times P(X_{100} = 1 \mid X_{101} = 2 \mid X_{0} = 1) \times P(X_{100} = 1 \text{ and } X_{101} = 2 \mid X_{0} = 1) = P(X_{100} = 1 \mid X_{0} = 1) \times P(X_{100} = 1 \mid X_{0} = 1) \times P(X_{100} = 1 \mid X_{0} = 1) \times P(X_{100} = 1 \text{ and } X_{200} = 1 \mid X_{0} = 1) = P(X_{100} = 1 \text{ and } X_{200} = 1 \mid X_{0} = 1) = P(X_{100} = 1 \mid X_{0} = 1) \times P(X_{10$$

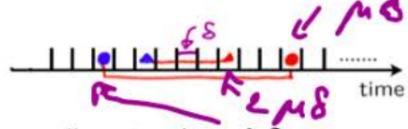


design of a phone system (Erlang)

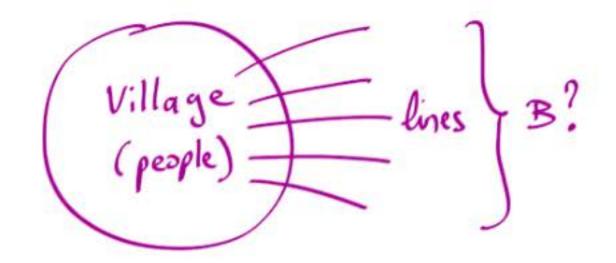
- calls originate as a Poisson process, rate λ
- each call duration is exponential (parameter μ)
- need to decide on how many lines, B?

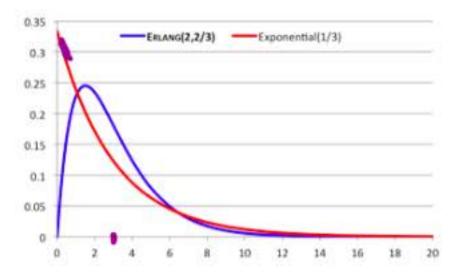


• for time slots of small duration δ



- P(a new call arrives) $\approx \lambda \delta$
- if you have i active calls, then P(a departure) $pprox i\mu\delta$

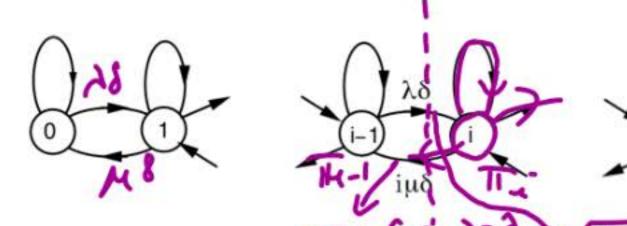




design of a phone system, a discrete time approximation



• approximation: discrete time slots of (small) duration δ



balance equations

$$\lambda \pi_{i-1} = i \mu \pi_i$$

$$\pi_i = \pi_0 \frac{\lambda^i}{\mu^i i!}$$

$$\pi_0 = 1 / \sum_{i=0}^{B} \frac{\lambda^i}{\mu^i i!}$$
 =) $\pi_0 = 1/(\frac{B}{\mu^i i!})$ =) $\pi_0 = 1/(\frac{B}{\mu^i i!})$

• P(arriving customer finds busy system) is π_B

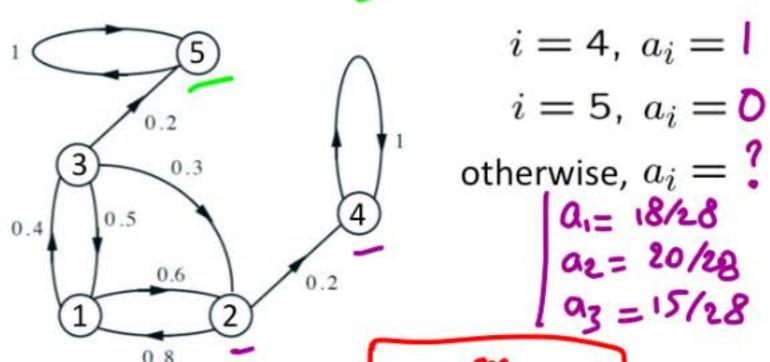
(people)
$$\frac{1}{3}$$
 lines $\frac{1}{3}$:

 $\frac{1}{3}$ call /min the

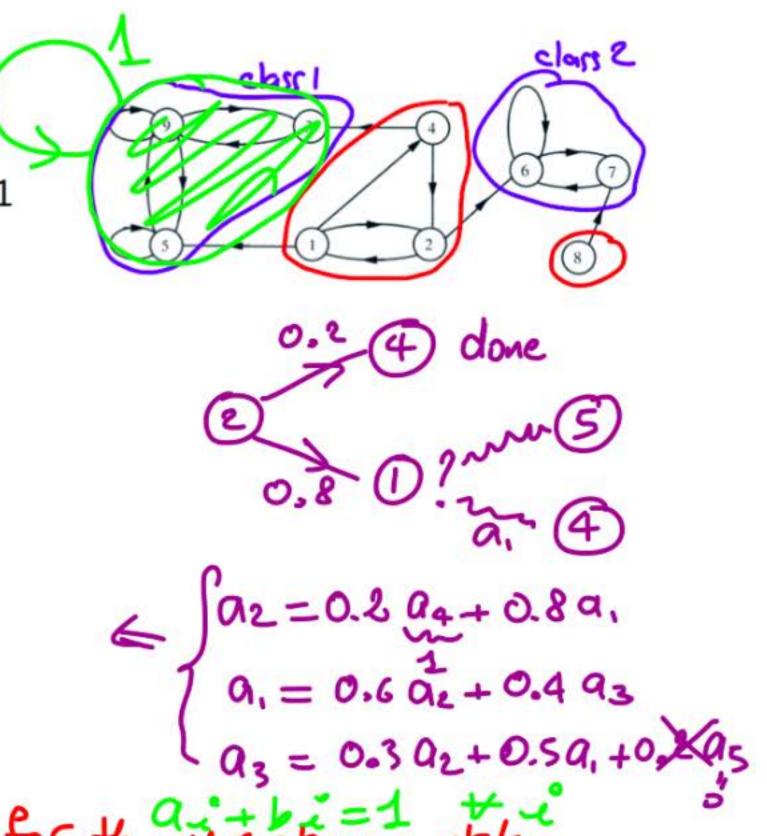
 $\frac{1}{3}$ $\frac{$

calculating absorption probabilities

- absorbing state: recurrent state k with $p_{kk}=1$
- what is the probability aithat the chain eventually settles in # given it started in i?

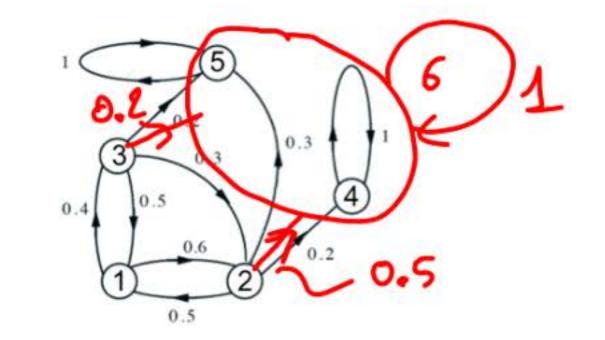


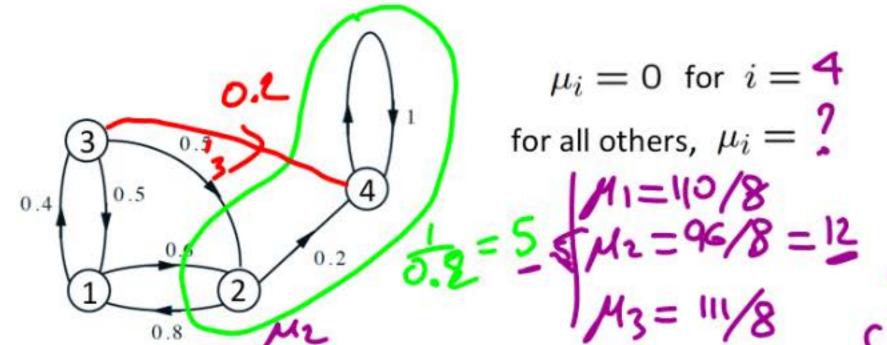
unique solution from $a_i = \sum_{j=1}^{m} p_{ij} a_j$



expected time to absorption

• find expected number of transitions μ_i until reaching 4, given that the initial state is i





• unique solution from $\mu_i = 1 + \sum_j p_{ij} \mu_j$

 $M_{2} = 1 + 0.2M_{4} + 0.8M_{1}$ $M_{2} = 1 + 0.8M_{1}$ $M_{3} = 1 + 0.6M_{2} + 0.4M_{3}$ $M_{4} = 1 + 0.5M_{1} + 0.5M_{2}$

mean first passage and recurrence times

- chain with one recurrent class; fix a recurrent state s
- mean first passage time from i to s:

$$t_i$$
 = $\mathbf{E}[\min\{n \geq 0 \text{ such that } X_n = s\} \mid X_0 = i]$

unique solution to:

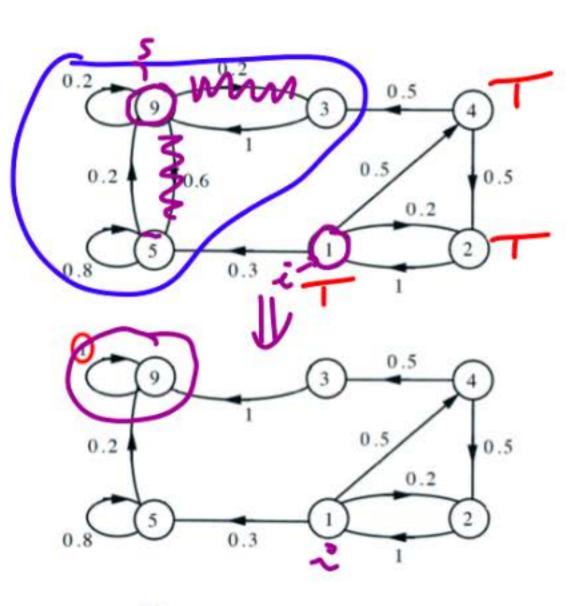
$$t_s = 0,$$
 $t_i = 1 + \sum_j p_{ij} t_j,$ for all $i \neq s$

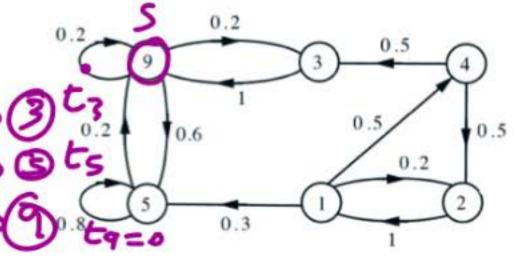
mean recurrence time of s

$$t_s^* = \mathbf{E}[\min\{n \ge 1 \text{ such that } X_n = s\} \, | \, X_0 = s]$$

solution to:

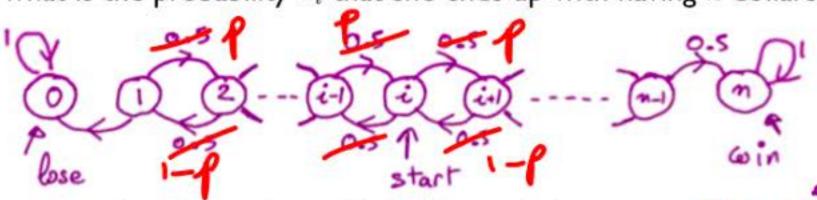
$$t_s^* = 1 + \sum_j p_{sj}(t_j)$$





gambler's example

- a gambler starts with i dollars; each time, she bets \$1 in a fair game, until she either has 0 or n dollars.
- what is the probability a_i that she ends up with having n dollars?



- $i = 0, a_i = 0$ $i = n, a_i = 1$

- expected wealth at the end? $0 \cdot (1 a_i) + n \cdot a_i = n \times n$
- how long does the gambler expect to stay in the game?
 - μ_i = expected number of plays, starting from i
 - for i = 0, n: $\mu_i = 0$
 - in general

$$\mu_i = 1 + \sum_j p_{ij} \mu_j$$

in case of unfavorable odds?