

Practice if-statements

Write a function called **picker** that takes three input arguments called **condition**, **in1** and **in2** in this order. The argument **condition** is a logical. If it is true, the function assigns the value of **in1** to the output argument **out**, otherwise, it assigns the value of **in2** to **out**. See the examples below to see how **picker** works in practice.

```
a = 2;
b = 3;
picker(a<b,a,b)
ans =
     2
picker(a<0,1,-1)
ans =
    -1
```

Your Function

 Save  Reset  MATLAB Documentation (<https://www.mathworks.com/help/>)

1

Code to call your function

 Reset

1

2

out = picker(true,1,2)
out = picker(false,1,2)

 Run Function 

Assessment:

Submit 

True

False